# **Progress Report:**

#### Roles:

• Phillip: Load/Store

• David: Cache / Cache Arbiter

Brian: Branch

#### Functionalities:

- 2. Load/Store (Phillip):
  - Implemented load/store with the magic memory
- 6. Cache/Cache arbiter (David):
  - Implemented cache and cache arbiter which chooses between inst\_cache and data\_cache
- 7. Branch (Brian):
  - Implemented branching logic to allow jumps and branches to work

# Testing Strategy:

 Unit tests: Each component (Load/Store, Branch, Cache) was thoroughly tested in isolation using unit tests to verify individual functionalities. Then we did an overall testing to see if we passed the coremark

### Timing and Energy Analysis:

- Fmax = 689.665 MHz
- Clk period = 1.45 ns

# Roadmap: Roles:

- Phillip: Superscalar
- David: Pipelined Cache
- Brian: Perceptron Branch Predictor

#### Features/Functionalities:

- 4. Superscalar (Phillip):
  - Will focus on implementing superscalar into our design
- 5. Pipelined cache (David):
  - Will focus on implementing pipelined cache into our design
- 6. Basic perceptron branch predictor (Brian):
  - Will implement the perceptron branch predictor