HACK 254

A Hackathon organized by developer's, innovators and techpreneurs at SoftCode LLC Kenya

Information for Participants

WELCOME TO HACK254

We are a community of believers in the imperative role that innovation has to play in the field of science, technology and engineering. Hack 254 is primarily constituted of coders, engineers and innovators that together have worked to develop different solutions to problems that face the community in everyday life.

We believe in the value of collaboration, rapid iterative development and conversion of ideas into solutions that are actionable and sustainable. It is based on these values that we built Hack254.

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EVENT DAY SCHEDULE

- Arrival and pickup at 7:15 am.
- Travel time 7:15am to 8:15 am.
- Opening ceremony 8:30 am to 9:30 am
- Hacking begin 10 am
- Hacking ends at 10pm
- Judging and closing ceremony from 10pm to
- 11:30pm
- Depart by midnight for afterparty

ELIGIBILITY REQUIREMENTS

- Participants must be between the ages of 18 and 26
- Must be able to commit to attending the entire event.
- Must be willing to work with teams on projects.

VENUE INFORMATION

- Location: TBA
- If you have any questions call: **+254718802308**
- WiFi password: TBA

HACKATHON RULES AND REGULATIONS

- All participating projects should be started at the hackathon, not before the hackathon. Please ask for clarification if in doubt.
- Teams can use ideas that they had before the event.
- Teams can work on an idea that they have worked on before provided they do not reuse any code. (3)
- Teams can use any online resources (libraries, frameworks, api's, open-source code etc) provided the use of these resources does not violate any rules aligned herein. (3)
- Adding new features to old projects is allowed, but the projects will be judged on just the new features and functionalities.
- All participating members should be present at the hackathon (3)
- Teams can receive advice and guidance from mentors and judges. The event will avail mentors for this purpose.
- Teams should stop working on their project once the time is up. However, you can still debug after time is up. (3)
- Teams can be disqualified if found violating any of the hackathon rules or if any of the members are ineligible to participate.

PRIZE CATEGORIES

1. Best overall
* Award: $250
* Criteria: closest to a finished product

2. Fan favourite
* Award: $150
* Criteria: votes

3. Most likely to become a startup
* For the team that is most likely to receive seed funding to pursue the ideated project

5. Best UX/UI design
* For the team that combines visual appeal with ease of operation of their product.

6. Best cross platform compatibility
* For the team that implements a project that can be supported on different platforms and devices.

HOW TO SUBMIT YOUR PROJECT

- All submissions must be done through Devpost. Please create an account once you are at the event. A single member can submit on behalf of their team.
- If you face any challenges kindly request for assistance from one of the mentors or event organisers.

softcode

made to fit

HACK
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254 CAN HACK