



HACK 254

A Hackathon organized by developer's,
innovators and techpreneurs at SoftCode LLC
Kenya

Information for Participants






WELCOME TO HACK254

A Hackathon organized by developer's,
innovators and techpreneurs at SoftCode LLC
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EVENT DAY SCHEDULE

- Arrival and pickup at 7:15 am.
 - Travel time 7:15am to 8:15 am.
 - Opening ceremony 8:30 am to 9:30 am
 - Hacking begin 10 am
 - Hacking ends at 10pm
 - Judging and closing ceremony from 10pm to
 - 11:30pm
 - Depart by midnight for afterparty
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ELIGIBILITY REQUIREMENTS

- Participants must be between the ages of 18 and 26
 - Must be able to commit to attending the entire event.
 - Must be willing to work with teams on projects.
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VENUE INFORMATION

- Location: Mpesa Foundation Academy off Thika road
- If you have any questions call: 0718802308
- WiFi password: TBA
- MAP:

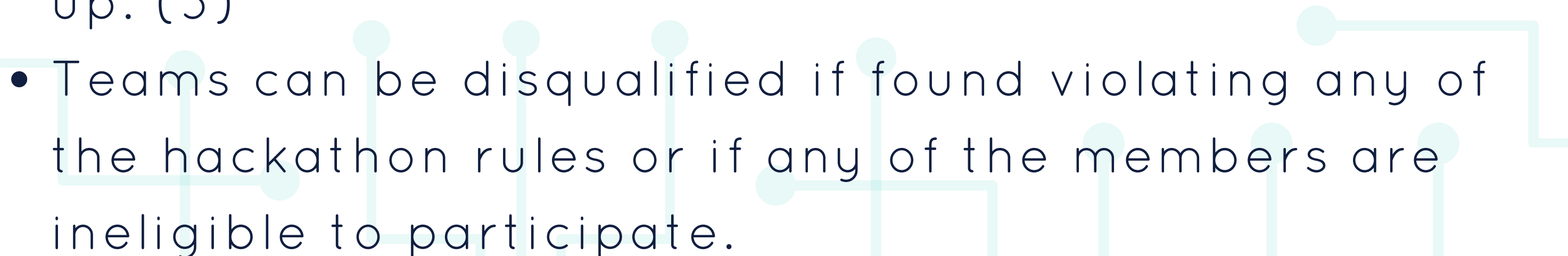
Google Maps Mpesa Foundation Academy



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HACKATHON RULES AND REGULATIONS

- All participating projects should be started at the hackathon, not before the hackathon. Please ask for clarification if in doubt.
 - Teams can use ideas that they had before the event. (3)
 - Teams can work on an idea that they have worked on before provided they do not reuse any code. (3)
 - Teams can use any online resources (libraries, frameworks, api's, open-source code etc) provided the use of these resources does not violate any rules aligned herein. (3)
 - Adding new features to old projects is allowed, but the projects will be judged on just the new features and functionalities.
 - All participating members should be present at the hackathon (3)
 - Teams can receive advice and guidance from mentors and judges. The event will avail mentors for this purpose.
 - Teams should stop working on their project once the time is up. However, you can still debug after time is up. (3)
 - Teams can be disqualified if found violating any of the hackathon rules or if any of the members are ineligible to participate.
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PRIZE CATEGORIES

1. Best overall

- * Award: \$250

- * Criteria: closest to a finished product

2. Fan favourite

- * Award: \$150

- * Criteria: votes

3. Most likely to become a startup


- * For the team that is most likely to receive seed funding to pursue the ideated project

5. Best UX/UI design

- * For the team that combines visual appeal with ease of operation of their product.

6. Best cross platform compatibility

- * For the team that implements a project that can be supported on different platforms and devices.





HOW TO SUBMIT YOUR PROJECT

- All submissions should be done through Devpost. Please create an account once you are at the event. A single member can submit on behalf of their team.
 - If you face any challenges kindly request assistance from one of the mentors or event organisers.
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