Report 4

Gosling

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Implemented for current project:

Stateful HTTP
Used between a client and server where the our server maintains the state of the client's requests throughout the duration of the session
1. Installing session managers
Installing session for our project involves setting up software tools or libraries that allow a server to manage and track sessions for clients.
2. Setting up the session manager
Configuring the session manager used to work with the server and any other necessary components, such as databases or caching systems.
3. Session data
Used to safely and securely share data between requests for a particular user by storing the relevant information in the session data and associating it with a unique session id. When the user makes subsequent requests, the server can retrieve the session data based on the session id and use it to provide a personalized experience or perform actions on behalf of the user.

Future work:
Security Improvements