



	SKILLS	
<div><div></div><div>BRAWN</div></div>	Cool (Pr) Discipline (Will) Negotiation (Pr) Perception (Cun) Vigilance (Will)	
<div><div></div><div>AGILITY</div></div>	Brawl (Br) Melee (Br) Ranged: Light (Ag) Ranged: Heavy (Ag) Gunnery (Ag)	
<div><div></div><div>INTELLECT</div></div>	Astrogation (Int) Athletics (Br) Charm (Pr) Coercion (Will) Computers (Int) Coordination (Ag) Deception (Cun) Leadership (Pr) Mechanics (Int) Medicine (Int)	
<div><div></div><div>CUNNING</div></div>	Piloting: Planetary (Ag) Piloting: Space (Ag) Resilience (Br) Skulduggery (Cun) Stealth (Ag) Streetwise (Cun) Survival (Cun)	
<div><div></div><div>WILLPOWER</div></div>		
<div><div></div><div>PRESENCE</div></div>		

WOUNDS		STRAIN	
THRESHOLD	CURRENT	THRESHOLD	CURRENT

SOAK		DEFENSE	
		RANGED	MELEE