# System Requirements

#### Summary

This article lists the system requirements for FieldFX-Force.com.

### FieldFX Back Office

To run FieldFX Back Office, you need a device with the following:

**Internet Connection** Wired or Wi-Fi

Google Chrome

Web Browser<sup>1</sup> Mozilla Firefox
Internet Explorer

Safari

## FieldFX Mobile

To run FieldFX Mobile, you need a device capable of processing the data used in FieldFX Mobile.

## Light Data Usage

If you plan to:

- » Add less than 15 price book items to a ticket at once
- » Sync less than 1000 accounts
- » Sync less than 1000 contacts
- » Sync less than 1000 equipment records
- » Sync one or two price books

You need a device with at least 3 GB RAM, such as:

- » iPad mini 3
- » Samsung Galaxy Tab S 10.5

## Heavy Data Usage

If you plan to:

- » Add more than 15 price book items to a ticket at once
- » Sync more than 1000 accounts
- » Sync more than 1000 contacts
- » Sync more than 1000 equipment records
- » Sync multiple price books with more than 1000 price book items

<sup>&</sup>lt;sup>1</sup> For all browsers, you must enable JavaScript, cookies, and SSL 3.0.

You need a device with at least 4 GB RAM, such as:

- » Dell Venue Pro 11
- » Microsoft Surface Pro 3
- » Samsung Galaxy Note Pro 12.2

## Additional Requirements

Devices also need the following to run FieldFX Mobile:

#### **Android**

Operating System<sup>1</sup> Android 4.2.2 or later

Screen Resolution<sup>2</sup> 1024 x 768

Internet Connection Wi-Fi

Web Browser<sup>3</sup> Google Chrome

#### iOS

Operating SystemiOS 6.1.3 or laterScreen Resolution¹1024 x 768Internet ConnectionWi-FiWeb BrowserSafari²

#### **Windows**

**Operating System** Windows 7 or later

Screen Resolution<sup>1</sup> 1024 x 768

Internet Connection Wi-Fi

Web Browser<sup>2</sup> Google Chrome

## **Purchasing Advice**

» Contact your LiquidFrameworks representative for advice on purchasing devices for use with FieldFX-Force.com.

## Recommended Reading

Learn... Article

<sup>&</sup>lt;sup>1</sup> You can only print reports in FieldFX Mobile if your device runs Android version 4.4 or later.

<sup>&</sup>lt;sup>2</sup> 1280 x 1024 resolution recommended.

<sup>&</sup>lt;sup>3</sup> You can use the native Web browser if your device runs Android version 4.4 or later.

<sup>&</sup>lt;sup>1</sup> 2048 x 1536 resolution recommended.

<sup>&</sup>lt;sup>2</sup> You need to create a Web Clip for FieldFX Mobile in Safari and use this Web Clip to run FieldFX Mobile.

<sup>&</sup>lt;sup>1</sup> 1280 x 1024 resolution recommended.

<sup>&</sup>lt;sup>2</sup> You can also use the FieldFX-Force.com Windows Client on laptops.

more about FieldFX Back Office	FieldFX Back Office

more about FieldFX Mobile FieldFX Mobile

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**Getting Started** 

### **Contact Support**

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