

# 3-ClassesAndObjects

December 10, 2014

```
In [1]: def adder(a, b):  
        x = 10  
        result = a + b + x  
        return result
```

```
In [2]: adder(3, 5)
```

```
Out[2]: 18
```

## 0.1 Nested Functions

```
In [3]: def mathstuff(a, b):  
        x = 10  
  
        def multiplier(s, t):  
            y = 2  
            inner_result = s*t + 2  
            return inner_result  
  
        outer_result = multiplier(a, x) * b  
  
        return outer_result
```

```
In [4]: mathstuff(2, 3)
```

```
Out[4]: 66
```

```
In [5]: def mathstuff(a, b):  
        x = 10  
  
        print("mathstuff local before:", sorted(locals().keys()))  
  
        def multiplier(s, t):  
            y = 2  
            inner_result = s*t + 2  
            print("\t\tmultiplier local:", sorted(locals().keys()))  
  
            return inner_result  
  
        outer_result = multiplier(a, x) * b  
  
        print("mathstuff local after:", sorted(locals().keys()))  
  
        return outer_result
```

```

In [7]: (lambda x, y: 5+ 3*x*y + 2*x + 3*y**2)(2, 4)
Out[7]: 81
In [8]: meta = 'foo bar zip zap'.split()
        meta.append
Out[8]: <function list.append>
In [9]: a = meta.append
In [10]: a('ping')
In [12]: a('pong')
In [13]: meta
Out[13]: ['foo', 'bar', 'zip', 'zap', 'ping', 'pong']
In [14]: mathstuff(2, 3)
mathstuff local before: ['a', 'b', 'x']
                multiplier local: ['inner_result', 's', 't', 'y']
mathstuff local after: ['a', 'b', 'multiplier', 'outer_result', 'x']
Out[14]: 66
In [19]: def mathstuff(a, b):
        print("mathstuff global:",
              sorted(g for g in globals().keys()
                    if not g.startswith('_')))
        x = 10

        print("mathstuff local before:", sorted(locals().keys()))

        def multiplier(s, t):
            print("\tmultiplier global:",
                  sorted(g for g in globals().keys()
                        if not g.startswith('_')))

            y = 2
            inner_result = s*t + 2
            print("\tmultiplier local:", sorted(locals().keys()))

            return inner_result

        outer_result = multiplier(a, x) * b

        print("mathstuff local after:", sorted(locals().keys()))

        return outer_result
In [20]: mathstuff(2, 3)
mathstuff global: ['In', 'Out', 'a', 'adder', 'exit', 'get_ipython', 'mathstuff', 'meta', 'quit']
mathstuff local before: ['a', 'b', 'x']
                multiplier global: ['In', 'Out', 'a', 'adder', 'exit', 'get_ipython', 'mathstuff', 'meta', 'quit']
                multiplier local: ['inner_result', 's', 't', 'y']
mathstuff local after: ['a', 'b', 'multiplier', 'outer_result', 'x']
Out[20]: 66

```

## 0.2 Closures

```
In [21]: def mathstuff(a, b):
         x = a * b

         def multiplier(s, t):
             y = 2
             inner_result = s*t + 2 + x
             return inner_result

         return multiplier
```

```
In [22]: import dis
         dis.dis(mathstuff)
```

2	0 LOAD_FAST	0 (a)
	3 LOAD_FAST	1 (b)
	6 BINARY_MULTIPLY	
	7 STORE_DEREF	0 (x)
4	10 LOAD_CLOSURE	0 (x)
	13 BUILD_TUPLE	1
	16 LOAD_CONST	1 (<code object multiplier at 0x106d084b0, file "<ipython-input
	19 LOAD_CONST	2 ('mathstuff.<locals>.multiplier')
	22 MAKE_CLOSURE	0
	25 STORE_FAST	2 (multiplier)
9	28 LOAD_FAST	2 (multiplier)
	31 RETURN_VALUE	

```
In [23]: m1 = mathstuff(2, 3)
```

```
In [24]: m2 = mathstuff(4, 5)
```

```
In [25]: m1
```

```
Out[25]: <function __main__.mathstuff.<locals>.multiplier>
```

```
In [26]: m2
```

```
Out[26]: <function __main__.mathstuff.<locals>.multiplier>
```

```
In [28]: m1(6, 6)
```

```
Out[28]: 44
```

```
In [29]: m2(6,6)
```

```
Out[29]: 58
```

## 0.3 Function Generators

```
In [30]: def genpower(p):
         def f(x):
             return x**p
         return f
```

```
In [31]: square = genpower(2)
```

```

In [32]: square
Out[32]: <function __main__.genpower.<locals>.f>
In [33]: cube = genpower(3)
In [34]: square(6)
Out[34]: 36
In [35]: cube(6)
Out[35]: 216

```

## 0.4 Function Wrappers

```

In [42]: def adder(a, b):
         return a + b

In [43]: adder(3, 7)
Out[43]: 10

In [47]: def wrap_adder(a, b):
         print("Calling adder with args:", a, b)
         return adder(a, b)

In [39]: wrap_adder(3, 7)
Calling adder with args: 3 7
Out[39]: 10

In [40]: adder = wrap_adder

In [45]: dis(adder)

```

```

-----
TypeError                                Traceback (most recent call last)

<ipython-input-45-736c61610004> in <module>()
----> 1 dis(adder)

```

TypeError: 'module' object is not callable

```

In [48]: dis.dis(wrap_adder)

2          0 LOAD_GLOBAL              0 (print)
          3 LOAD_CONST                1 ('Calling adder with args:')
          6 LOAD_FAST                  0 (a)
          9 LOAD_FAST                  1 (b)
         12 CALL_FUNCTION              3 (3 positional, 0 keyword pair)
         15 POP_TOP

3          16 LOAD_GLOBAL             1 (adder)
          19 LOAD_FAST                  0 (a)
          22 LOAD_FAST                  1 (b)
          25 CALL_FUNCTION              2 (2 positional, 0 keyword pair)
          28 RETURN_VALUE

```

```
In [49]: def add_offset(x):
         return x + OFFSET
```

```
In [50]: dis.dis(add_offset)
```

```
2          0 LOAD_FAST                0 (x)
          3 LOAD_GLOBAL              0 (OFFSET)
          6 BINARY_ADD
          7 RETURN_VALUE
```

```
In [51]: add_offset(7)
```

---

```
NameError                                Traceback (most recent call last)
```

```
<ipython-input-51-5afb09a6b5c2> in <module>()
----> 1 add_offset(7)
```

```
<ipython-input-49-ace1b20d1fa3> in add_offset(x)
      1 def add_offset(x):
----> 2     return x + OFFSET
```

```
NameError: name 'OFFSET' is not defined
```

```
In [52]: def adder(firstarg, secondarg):
         return firstarg + secondarg
```

```
In [53]: dis.dis(adder)
```

```
2          0 LOAD_GLOBAL              0 (firstarg)
          3 LOAD_FAST                  1 (secondarg)
          6 BINARY_ADD
          7 RETURN_VALUE
```

```
In [54]: OFFSET = 10
```

```
In [55]: add_offset(7)
```

```
Out[55]: 17
```

```
In [2]: def adder(a, b):
         return a + b
```

```
In [4]: adder(3, 7)
```

```
Out[4]: 10
```

```
In [6]: def wrapped_adder(a, b):
         print("Calling func:", adder.__name__, "with args:", a, b)
         return adder(a, b)
```

```
In [7]: wrapped_adder(3, 7)
```

```
Calling func: adder with args: 3 7
```

```
Out[7]: 10
```

```
In [8]: def wrap(func):  
        def wrapped(a, b):  
            print("Calling func:", func.__name__, "with args:", a, b)  
            return func(a, b)  
        return wrapped
```

```
In [9]: a2 = wrap(adder) # generate a wrapped version of adder
```

```
In [10]: a2(3, 7)
```

```
Calling func: adder with args: 3 7
```

```
Out[10]: 10
```

```
In [11]: def sub(x, y):  
        ' subtract y from x '  
        return x - y
```

```
In [12]: sub(10, 2)
```

```
Out[12]: 8
```

```
In [13]: s2 = wrap(sub)
```

```
In [14]: s2(10, 2)
```

```
Calling func: sub with args: 10 2
```

```
Out[14]: 8
```

```
In [17]: def double(x):  
        return 2*x
```

```
In [18]: double(3)
```

```
Out[18]: 6
```

```
In [19]: double(7)
```

```
Out[19]: 14
```

```
In [20]: d2 = wrap(double)
```

```
In [21]: d2(7)
```

```
-----  
TypeError
```

```
Traceback (most recent call last)
```

```
<ipython-input-21-68c9ecf33e8b> in <module>()  
----> 1 d2(7)
```

```
TypeError: wrapped() missing 1 required positional argument: 'b'
```

```
In [22]: sub
```

```
Out[22]: <function __main__.sub>
```

```
In [23]: help(sub)
```

```
Help on function sub in module __main__:
```

```
sub(x, y)
    subtract y from x
```

```
In [24]: s2
```

```
Out[24]: <function __main__.wrap.<locals>.wrapped>
```

```
In [25]: a2
```

```
Out[25]: <function __main__.wrap.<locals>.wrapped>
```

```
In [26]: help(s2)
```

```
Help on function wrapped in module __main__:
```

```
wrapped(a, b)
```

## 0.5 Variable Arguments

```
In [27]: def poly(c0, c1, c2):
         return '{c0}+{c1}x+{c2}x^2'.format(c0=c0, c1=c1, c2=c2)
```

```
In [28]: poly(3, 6, 2)
```

```
Out[28]: '3+6x+2x^2'
```

```
$ 3+6x+2x^2 $
```

```
In [29]: def poly(c0, c1, c2, c3):
         return '{c0}+{c1}x+{c2}x^2+{c3}x^3'.format(c0=c0, c1=c1, c2=c2, c3=c3)
```

```
In [30]: poly(2, 4, 7, 5)
```

```
Out[30]: '2+4x+7x^2+5x^3'
```

```
$ 2+4x+7x^2+5x^3 $
```

```
In [47]: def poly(cc):
         s = '{c}'.format(c=cc[0])
         if len(cc) > 1:
             s += '+{c}x'.format(c=cc[1])
         if len(cc) > 2:
             for i,c in enumerate(cc[2:], 2):
                 s += ' + {c}x^{i}'.format(c=c, i=i)

         return s
```

```
In [48]: poly([3])
```

```
Out[48]: '3'
```

```
In [49]: poly([3, 6])
```

```
Out[49]: '3+6x'
```

```
In [50]: poly([3, 6, 2, 8])
```

```
Out[50]: '3+6x + 2x^2 + 8x^3'
```

```
In [52]: poly([3, 7, 2, 8, 4, 9, 5])
```

```
Out[52]: '3+7x + 2x^2 + 8x^3 + 4x^4 + 9x^5 + 5x^6'
```

```
In [57]: def poly(*cc): # * unary prefix operator will bundle all positional
          # arguments into the parameter as a tuple
```

```
    print(type(cc))
    s = '{c}'.format(c=cc[0])
    if len(cc) > 1:
        s += ' + {c}x'.format(c=cc[1])
    if len(cc) > 2:
        for i,c in enumerate(cc[2:], 2):
            s += ' + {c}x^{i}'.format(c=c, i=i)

    return s
```

```
In [58]: poly(3, 7, 2, 8) # just pass those coeffs in as arguments
```

```
<class 'tuple'>
```

```
Out[58]: '3 + 7x + 2x^2 + 8x^3'
```

```
In [59]: def poly(c0, *cc): # * unary prefix operator will bundle all positional
          # arguments into the parameter as a tuple
```

```
    print(type(cc))
    s = '{c}'.format(c=c0)
    if len(cc) > 0:
        s += ' + {c}x'.format(c=cc[0])
    if len(cc) > 1:
        for i,c in enumerate(cc[1:], 2):
            s += ' + {c}x^{i}'.format(c=c, i=i)

    return s
```

```
In [60]: poly()
```

```
-----
TypeError
```

```
Traceback (most recent call last)
```

```
    <ipython-input-60-6a5cc30a4763> in <module>()
----> 1 poly()
```

```
TypeError: poly() missing 1 required positional argument: 'c0'
```

```
In [61]: poly(4)
```

```
<class 'tuple'>
```



```

Out[61]: '4'

In [62]: poly(3, 6)

<class 'tuple'>

Out[62]: '3 + 6x'

In [63]: poly(3, 6, 2, 3)

<class 'tuple'>

Out[63]: '3 + 6x + 2x^2 + 3x^3'

In [64]: coeffs = (3, 6, 2, 3)

In [65]: poly(coeffs[0], coeffs[1], coeffs[2], coeffs[3])

<class 'tuple'>

Out[65]: '3 + 6x + 2x^2 + 3x^3'

In [67]: poly(*coeffs) # expand an iterable into positional arguments

<class 'tuple'>

Out[67]: '3 + 6x + 2x^2 + 3x^3'

In [68]: poly(coeffs) # this is not what we want.

<class 'tuple'>

Out[68]: '(3, 6, 2, 3)'

In [69]: from random import randint

        def numbers(n):
            return [randint(0,9) for i in range(n)]

In [70]: numbers(3)

Out[70]: [7, 8, 5]

In [71]: numbers(6)

Out[71]: [6, 5, 9, 3, 9, 5]

In [72]: a, b, c = numbers(3) # tuple unpacking

In [73]: a

Out[73]: 6

In [74]: b

Out[74]: 2

In [75]: c

Out[75]: 1

```

```
In [77]: first, second, *junk = numbers(10)
```

```
In [78]: first
```

```
Out[78]: 6
```

```
In [79]: second
```

```
Out[79]: 4
```

```
In [80]: junk
```

```
Out[80]: [1, 4, 1, 0, 6, 8, 5, 2]
```

```
In [81]: first, second, junk = numbers(10)
```

```
-----  
ValueError                                Traceback (most recent call last)
```

```
<ipython-input-81-a2d2f689d6d5> in <module>()  
----> 1 first, second, junk = numbers(10)
```

```
ValueError: too many values to unpack (expected 3)
```

```
In [83]: result = numbers(10)  
         first = result[0]  
         second = result[1]
```

```
In [85]: first
```

```
Out[85]: 3
```

```
In [87]: second
```

```
Out[87]: 8
```

```
In [88]: del result
```

```
In [89]: first, second, a, b, c, d, e, f, g, h = numbers(10)
```

```
In [90]: first
```

```
Out[90]: 2
```

```
In [91]: second
```

```
Out[91]: 7
```

```
In [92]: del a, b, c, d, e, f, g, h
```

```
In []:
```

```
In [93]: def message(txt, color='red', size=12, font='times'):  
         print("""  
         COLOR: {c}  
         SIZE:  {s}  
         FONT:  {f}  
  
         {t}  
         """).format(c=color, s=size, f=font, t=txt)  
         )
```

```
In [94]: message("Hey, we're doing just great! Python Ninjas in 3 days!")
```

```
COLOR: red  
SIZE: 12  
FONT: times
```

Hey, we're doing just great! Python Ninjas in 3 days!

```
In [96]: format = dict(color='blue', size=20, font='helvetica')
```

```
In [97]: format
```

```
Out[97]: {'color': 'blue', 'size': 20, 'font': 'helvetica'}
```

```
In [98]: # named, in order, args from dict  
        message("Only 4.5 hours to go!", color=format['color'],  
                size=format['size'],  
                font=format['font'])
```

```
COLOR: blue  
SIZE: 20  
FONT: helvetica
```

Only 4.5 hours to go!

```
In [99]: # positional  
        message("Only 4.5 hours to go!", format['color'],  
                format['size'],  
                format['font'])
```

```
COLOR: blue  
SIZE: 20  
FONT: helvetica
```

Only 4.5 hours to go!

```
In [100]: # argument reordering if named args are used  
         message("Only 4.5 hours to go!", size=format['size'],  
                color=format['color'],  
                font=format['font'])
```

```
COLOR: blue  
SIZE: 20  
FONT: helvetica
```

Only 4.5 hours to go!

```
In [101]: message("Only 4.5 hours to go!", font='goudy')
```

```
COLOR: red  
SIZE: 12  
FONT: goudy
```

Only 4.5 hours to go!

```
In [102]: message('This is really cool, if you ask me', **format)
```

```
COLOR: blue
SIZE: 20
FONT: helvetica
```

This is really cool, if you ask me

```
In [103]: message('This is really cool, if you ask me')
```

```
COLOR: red
SIZE: 12
FONT: times
```

This is really cool, if you ask me

```
In [116]: def message(txt, color='red', size=12, font='times', **config):
          print("""
          COLOR:\t{c}
          SIZE:\t{s}
          FONT:\t{f}
          """).format(c=color, s=size, f=font))

          for k,v in config.items():
              print("{k}:\t{v}".format(k=k.upper(), v=v))

          print("""
          {t}
          """).format(t=txt))
```

```
In [117]: format
```

```
Out[117]: {'color': 'blue',
           'align': 'center',
           'size': 20,
           'style': 'web',
           'font': 'helvetica'}
```

```
In [118]: format['align'] = 'center'
          format['style'] = 'web'
```

```
In [119]: format
```

```
Out[119]: {'color': 'blue',
           'align': 'center',
           'size': 20,
           'style': 'web',
           'font': 'helvetica'}
```

```
In [120]: message('Really flexible, but can lead to problems', **format)
```

```
COLOR: blue
SIZE: 20
FONT: helvetica
```

```
ALIGN: center
STYLE: web
```

Really flexible, but can lead to problems

```
In [128]: def wrap(func):
           def wrapper(*args, **kwargs):
               print("Calling function:", func.__name__)
               print("with positional arguments:", args)
               print("and named arguments:", kwargs)
               return func(*args, **kwargs)
           return wrapper
```

```
In [129]: def sub(x, y):
           ' subtract y from x '
           return x - y
```

```
In [130]: sub(7, 3)
```

```
Out[130]: 4
```

```
In [131]: s2 = wrap(sub)
```

```
In [132]: s2(7, 3)
```

```
Calling function: sub
with positional arguments: (7, 3)
and named arguments: {}
```

```
Out[132]: 4
```

```
In [133]: s2(7, y=4)
```

```
Calling function: sub
with positional arguments: (7,)
and named arguments: {'y': 4}
```

```
Out[133]: 3
```

```
In [134]: s2(y=5, x=22)
```

```
Calling function: sub
with positional arguments: ()
and named arguments: {'x': 22, 'y': 5}
```

```
Out[134]: 17
```

```
In [161]: from time import sleep
           def cache_func(func):

               cache = {}

               def wrapped(*args):
                   if args in cache:
                       print('cache hit:', args)
                   else:
                       print('cache miss:', args)
                       sleep(3)
                       cache[args] = func(*args)
                       print('finally got result')

               return cache[args]
```

```

        wrapped.__name__ = func.__name__
        wrapped.__doc__ = func.__doc__

        wrapped.cache = cache

    return wrapped

In [157]: sub(10, 2)

Out[157]: 8

In [162]: s2 = cache_func(sub)

In [165]: help(s2)

Help on function sub in module __main__:

sub(*args)
    subtract y from x

In [159]: s2(10, 2)

cache miss: (10, 2)
finally got result

Out[159]: 8

In [152]: s2(12, 4)

cache miss: (12, 4)
finally got result

Out[152]: 8

In [154]: s2(99, 7)

cache hit: (99, 7)

Out[154]: 92

In [155]: s2.cache

Out[155]: {(99, 7): 92, (12, 4): 8, (10, 2): 8}

In [142]: sub(12, 4)

Out[142]: 8

In [143]: s2.cache

Out[143]: {}

In [144]: sub

Out[144]: <function __main__.sub>

In [145]: help(sub)

```

Help on function sub in module \_\_main\_\_:

```
sub(x, y)
    subtract y from x
```

In [146]: s2

Out[146]: <function \_\_main\_\_.cache\_func.<locals>.wrapped>

In [147]: help(s2)

Help on function wrapped in module \_\_main\_\_:

```
wrapped(*args)
```

## 0.6 Decorators

```
In [166]: def mult(s, t):
           'multiply s by t '
           return s * t
```

In [167]: m2 = cache\_func(mult)

In [168]: mult(3, 7)

Out[168]: 21

In [169]: m2(3, 7)

```
cache miss: (3, 7)
finally got result
```

Out[169]: 21

In [170]: help(m2)

Help on function mult in module \_\_main\_\_:

```
mult(*args)
    multiply s by t
```

In [171]: mult = cache\_func(mult)

In [172]: mult(7, 5)

```
cache miss: (7, 5)
finally got result
```

Out[172]: 35

In [173]: mult(8, 4)

```
cache miss: (8, 4)
finally got result
```

Out[173]: 32

In [174]: mult(7, 5)

```

cache hit: (7, 5)
Out[174]: 35
In [175]: def mult(s, t):
           ' multiply s by t '
           return s * t

           mult = cache_func(mult)
In [176]: def div(q, r):
           ' divide q by r '
           return q / r

           div = cache_func(div)
In [177]: div(55, 6)
cache miss: (55, 6)
finally got result
Out[177]: 9.166666666666666
In [178]: div.cache
Out[178]: {(55, 6): 9.166666666666666}
In []:      # syntactic sugar!
         @cache_func # puts stuff related to func def beside func def
         def half(a):
             ' return half of a '
             return a / 2

         # before, we had to put: half = cache_func(half)
In []: from functools import wraps, cache

         from time import sleep

         def cache_func(func):

             cache = {}

             @wraps(func) # wrapped = wraps(func)(wrapped)
             def wrapped(*args):
                 if args in cache:
                     print('cache hit:', args)
                 else:
                     print('cache miss:', args)
                     sleep(3)
                     cache[args] = func(*args)
                     print('finally got result')

                 return cache[args]

             wrapped.cache = cache

         return wrapped

```



## 0.7 Attribute Access Control

Remember, *Python is a language for consenting adults*

```
In [187]: class Point:
           # class attributes:
           date      = 2014          # public API
           _author   = 'Ian Stokes-Rees' # by convention, use this to indicate "private"
           __code    = 123456        # generally avoid double underscore

           def __init__(self, x, y):
               # instance attributes:
               self.x      = x
               self.y      = y
               self._diff  = abs(y - x)
               self.__prod = x*y

In [188]: a = Point(3, 4)
           b = Point(5, 7)

In [190]: a.date # class attribute

Out[190]: 2014

In [191]: b.date

Out[191]: 2014

In [193]: Point.date

Out[193]: 2014

In [194]: a.__dict__

Out[194]: {'x': 3, '_Point__prod': 12, 'y': 4, '_diff': 1}

In [195]: b.__dict__

Out[195]: {'x': 5, '_Point__prod': 35, 'y': 7, '_diff': 2}

In [196]: a._author

Out[196]: 'Ian Stokes-Rees'

In [197]: b._author

Out[197]: 'Ian Stokes-Rees'

In [198]: a.__code
```

-----  
AttributeError

Traceback (most recent call last)

```
<ipython-input-198-6ae000401c7a> in <module>()
----> 1 a.__code
```

AttributeError: 'Point' object has no attribute '\_\_code'

```
In [199]: b.__code
```

```
-----  
AttributeError                                Traceback (most recent call last)
```

```
<ipython-input-199-1723ffbd6888> in <module>()  
----> 1 b.__code
```

```
AttributeError: 'Point' object has no attribute '__code'
```

```
In [200]: a._Point__code
```

```
Out[200]: 123456
```

## 0.8 Properties and Descriptors

```
In [201]: a.x
```

```
Out[201]: 3
```

```
In [202]: b.y
```

```
Out[202]: 7
```

```
In [203]: from math import sqrt  
          def dist(p1, p2):  
              ' calculate the distance between two points '  
              return sqrt((p2.x - p1.x)**2 + (p2.y - p1.y)**2)
```

```
In [204]: dist(a, b)
```

```
Out[204]: 3.605551275463989
```

```
In [205]: a.x = 'not availble'
```

```
In [206]: b.y = None
```

```
In [207]: dist(a, b)
```

```
-----  
TypeError                                Traceback (most recent call last)
```

```
<ipython-input-207-9da93b44a967> in <module>()  
----> 1 dist(a, b)
```

```
<ipython-input-203-fb7675894991> in dist(p1, p2)  
    2 def dist(p1, p2):  
    3     ' calculate the distance between two points '  
----> 4     return sqrt((p2.x - p1.x)**2 + (p2.y - p1.y)**2)
```

```
TypeError: unsupported operand type(s) for -: 'int' and 'str'
```

```

In [235]: class Point:

            def __init__(self, x, y):
                # instance attributes:
                self._x      = x
                self._y      = y

            @property
            def x(self):
                return self._x

            @property
            def y(self):
                return self._y

            @property
            def diff(self):
                return abs(self._x - self._y)

In [236]: a = Point(3, 5)
           b = Point(6, 2)

In [237]: a.x

Out[237]: 3

In [238]: a.y

Out[238]: 5

In [239]: a.diff

Out[239]: 2

In []:

In [210]: a.x

Out[210]: 3

In []:

In [211]: a.y

Out[211]: 5

In [212]: b.x

Out[212]: 6

In [213]: b.y

Out[213]: 2

In [214]: a.x = 'not available'
           # if a already has an attribute x, then
           # check if x is a descriptor, and if so
           # invoke the descriptor's 'set' method
           # a.x.__set__('not available')

```

```
-----  
AttributeError                                Traceback (most recent call last)
```

```
<ipython-input-214-cf35bd97d529> in <module>()  
----> 1 a.x = 'not available'  
      2 # if a already has an attribute x, then  
      3 # check if x is a descriptor, and if so  
      4 # invoke the descriptor's 'set' method  
      5 # a.x.__set__('not available')
```

```
AttributeError: can't set attribute
```

```
In [215]: del b.y
```

```
-----  
AttributeError                                Traceback (most recent call last)
```

```
<ipython-input-215-57aabaf3bd03> in <module>()  
----> 1 del b.y
```

```
AttributeError: can't delete attribute
```

```
In [216]: a.y  
          # Descriptor protocol intercepts attribute fetching  
          # if an attribute is a descriptor, then .__get__() is *immediately* called  
          # so, if "a.y" is a descriptor, this immediately invokes:  
          # a.y.__get__()
```

```
Out[216]: 5
```

```
In [217]: a.__dict__
```

```
Out[217]: {'_y': 5, '_x': 3}
```

```
In [218]: Point.__dict__
```

```
Out[218]: mappingproxy({'__init__': <function Point.__init__ at 0x1072c7c80>, '__doc__': None, '__dict__': <
```

```
In [226]: Point.__dict__['_x'].__get__(a)
```

```
Out[226]: 3
```

```
In [222]: a.__dict__['_x'] = 42
```

```
In [223]: a.__dict__
```

```
Out[223]: {'_y': 5, '_x': 3, 'x': 42}
```

```
In [224]: a.__dict__['_y'] = 99
```

```
In [225]: a.__dict__
```

```
Out[225]: {'x': 42, '_x': 3, '_y': 5, 'y': 99}
```

```
In [227]: a.x
```

```
Out[227]: 3
```

```
In [228]: a.__dict__['_x']
```

```
Out[228]: 42
```

```
In [229]: a.x
```

```
Out[229]: 3
```

## 0.9 Setters

```
In [270]: class Point:
```

```
    def __init__(self, x, y):
        # instance attributes:
        self.x      = x
        self.y      = y

    @property
    def x(self):
        return self._x

    @property
    def y(self):
        return self._y

    @x.setter
    def x(self, val):
        if not isinstance(val, (int, float)):
            raise ValueError('val must be int or float:', val, type(val))
        self._x = val

    @y.setter
    def y(self, val):
        if not (isinstance(val, (int, float)) and val >= 0):
            raise ValueError('val must be a positive int or float:',
                              val, type(val))
        self._y = val

    @property
    def diff(self):
        return abs(self._x - self._y)
```

```
In [271]: a = Point(3, 5)
          b = Point(12, 7)
```

```
In [272]: c = Point(None, 'Hello!')
```

-----  
ValueError

Traceback (most recent call last)

```
<ipython-input-272-401341ec09ac> in <module>()
----> 1 c = Point(None, 'Hello!')

<ipython-input-270-d6dd14e7809b> in __init__(self, x, y)
      3     def __init__(self, x, y):
      4         # instance attributes:
----> 5         self.x      = x
      6         self.y      = y
      7

<ipython-input-270-d6dd14e7809b> in x(self, val)
     17     def x(self, val):
     18         if not isinstance(val, (int, float)):
----> 19             raise ValueError('val must be int or float:', val, type(val))
     20         self._x = val
     21
```

ValueError: ('val must be int or float:', None, <class 'NoneType'>)

In [267]: c.\_\_dict\_\_

Out[267]: {'\_y': 'Hello!', '\_x': None}

In [268]: c.x

In [269]: c.y

Out[269]: 'Hello!'

In []:

In [257]: a.x = 15

In [258]: a.y = 42

In [259]: a.x

Out[259]: 15

In [260]: a.y

Out[260]: 42

In [261]: a.diff

Out[261]: 27

In [262]: a.x = None

```

-----
ValueError                                Traceback (most recent call last)

<ipython-input-262-6621b709d065> in <module>()
----> 1 a.x = None

<ipython-input-255-f048168b6df0> in x(self, val)
    17     def x(self, val):
    18         if not isinstance(val, (int, float)):
---> 19             raise ValueError('val must be int or float:', val, type(val))
    20         self._x = val
    21

ValueError: ('val must be int or float:', None, <class 'NoneType'>)

```

In [254]: a.x

Out[254]: 15

In [263]: a.y = 44

In [264]: a.y = -5

```

-----
ValueError                                Traceback (most recent call last)

<ipython-input-264-75d13541b88e> in <module>()
----> 1 a.y = -5

<ipython-input-255-f048168b6df0> in y(self, val)
    24         if not (isinstance(val, (int, float)) and val >= 0):
    25             raise ValueError('val must be a positive int or float:',
---> 26                                     val, type(val))
    27         self._y = val
    28

ValueError: ('val must be a positive int or float:', -5, <class 'int'>)

```

In [265]: a.x = -5

In []: