

4.1 First Order Condition

- convex problem with differentialbe ‘ f' ’
- a feasible x is optimal iff $\nabla f(x)^T(x - y) \geq 0, \forall$ feasible y
- if unconstrained, the condition reduces to $\nabla f(x) = 0$

Example 4.1. $\min_x \frac{1}{2}x^T Qx + b^T x + c, Q \succeq 0$

$$FOC: \nabla f(x) = Q^T x + b = 0$$

$$\text{if } Q \succ 0 \rightarrow x^* = -Q^{-1}b$$

$$\text{if } Q \text{ singular, } b \in \text{Col}[Q] \rightarrow \text{no solution}$$

$$\text{if } Q \text{ singular, } b \notin \text{Col}[Q] \rightarrow x^* = -Q^*b + z \text{ with } z \in \text{null}[Q]$$

Example 4.2. Projection ont convex $C : \min_x \|a - x\|_2^2 \text{ s.t. } x \in C$

$$FOC : \nabla f(x)^T(y - x) = (x - a)^T(y - x) \geq 0, \forall y \in C \Leftrightarrow a - x \in N_2(x)$$

4.2 Useful Operations

4.2.1 Partial Optimizations

$h(x) = \min_y f(x, y)$ is convex if f is convex, and C is convex.

Example 4.3. $\min_{x_1, x_2} f(x_1, x_2) \text{ s.t. } g_1(x_1) \leq 0, g_2(x_2) \leq 0 \Leftrightarrow \min_{x_1} h(x_1) \text{ s.t. } g_1(x_1) \leq 0$

4.2.2 Transformations

We can use a monotone increasing transformation $h : \mathbb{R} \rightarrow \mathbb{R}$ to change our problem:

$$\min_{x \in C} f(x) \Rightarrow \min_{x \in C} h(f(x))$$

We can use a change of variable transformation $\phi : \mathbb{R}^n \Rightarrow \mathbb{R}^m :$

$$\min_{x \in C} f(x) \Leftrightarrow \min_{\phi(y) \in C} f(\phi(y))$$

Example 4.4. Geometric Program

$$\min_x f(x) = \sum_{k=1}^p \gamma_k x_1^{a_{k1}} x_2^{a_{k2}} \dots x_n^{a_{kn}} \text{ (posynomial)}$$

$C : \text{involved inequalities are in some form and equalities are affine.}$

We can change above non-convex problem to the following convex problem by letting $y_i = \log x_i :$

$$\min_y \log \left(\sum_{k=1}^p \exp^{a_{ik}^T y + b_{ik}} \right) \text{ s.t. } \log \left(\sum_{k=1}^m \exp^{a_{ik}^T y + b_{ik}} \right) \leq 0 \text{ and } c_j^T y + d_j = 0, j = 1, \dots, r$$

4.2.3 Eliminate equality constraints

$$\min_x f(x) \text{ s.t. } g_i(x) \leq 0, Ax = b$$

$$x \text{ feasible} = My + x_0 \text{ s.t. } Ax_0 = b, \text{col}[M] = \text{null}[A]$$

So we can get an optimization problem with only inequality constraints :

$$\min_y f[My + x_0] \text{ s.t. } g_i(My + x_i) = 0$$

4.2.4 Slack Variables

Consider:

$\min_{x,s} f(x) \text{ s.t. } s \geq 0, g_i(x) + s_i = 0, Ax = b$ This problem is not convex unless g_i is affine. We can relax nonaffine constraints to get :

$$\min_{x \in C} f(x) \Rightarrow \min_{x \in \tilde{C}} f(x), C \subset \tilde{C}$$

In this case optimum of new problem is smaller or equal to the optimum of the original problem.

4.3 Standard Problems

4.3.1 LP (Linear Programs)

$$\min_x c^T x \text{ with affine inequality and affine equality}$$

Example 4.5. *Basis Pursuit*

$$\min_{\beta} \|\beta_0\| \text{ s.t. } X\beta = y$$

Above problem can be relaxed to :

$$\min_{\beta} \|\beta\|_1 \text{ s.t. } X\beta = y.$$

This relaxation can be reformulated to a LP problem:

$$\min_{\beta, z} 1^T z \text{ s.t. } z \geq \beta, z \geq -\beta, X\beta = y$$

Example 4.6. *Dantzig selector*

$$\min_{\beta} \|\beta\|_1 \text{ s.t. } \|x^T(y - X\beta)\|_{\infty} \leq \lambda$$

4.3.2 QP (Quadratic Programming)

Example 4.7. *Lasso, ridge regression, OLS, Portfolio Optimization*

4.3.3 SDP (Semi-Definite Programming)

$$\min_{X \in S_n} \text{tr}(C^T X) \text{ s.t. } \text{tr}(A_i^T X) = b_i, X \succeq 0$$

We define $X \bullet A = \text{tr}(X^T A)$ from now on.

4.3.4 Conic Program

$$\begin{aligned} & \min_x c^T x \\ \text{s.t. } & Ax = b, D(x) + d \in K, K \text{ a closed convex cone.} \end{aligned}$$

The following relationship holds between above programs:

$$CP(\text{ConicProgramming}) \subset QP \subset SOCP \subset SDP \subset CP(\text{ConvexProgramming})$$

4.4 Lower bound in LP

Want to find $B \leq \min_x f(x)$

Example 4.8. *easy example*

$$\min_{x,y} x + y \text{ s.t. } x + y \geq 2, x \geq 0, y \geq 0$$

Example 4.9. *medium example*

$$\min_{x,y} x + 3y \text{ s.t. } x + y \geq 2, x \geq 0, y \geq 0$$

We transform constraints :

$$\text{know } x + y \geq 2, y \geq 0 \Rightarrow x + y \geq 2, 2y \geq 0 \Rightarrow x + 3y \geq 2$$

Example 4.10. *general LP*

$$\min_{x,y} px + qy \text{ s.t. } x + y \geq 2, x, y \geq 0$$

We transform constraints:

$$ax + ay \geq 2a, bx \geq 0, cy \geq 0, a \geq 0, b \geq 0, c \geq 0$$

$$\text{Add } (a+b)x + (a+c)y \geq 2a$$

$$\text{Let } (a+b) = p, (a+c) = q \Rightarrow b = 2a$$

To answer the question "What is best lower bound?", Solve:

$$\max_{a,b,c} 2a$$

$$\text{s.t. } a + b = p, a + c = q, a, b, c \geq 0$$

The above LP is "dual" of the original LP :

$$\min_{x,y} px + qy \text{ s.t. } x + y \geq 2, x, y \geq 0$$

We see that number of Dual variables = number of Primal constraints

Example 4.11. *Another general LP example*

$$\min_{x,y} (px + qy) \text{ s.t. } x \geq 0, y \leq 1, 3x + y = 2$$

We transform constraints:

$$a \geq 0, b \geq 0, -by \geq -b, 3cx + cy = 2c$$

Now combine:

$$(a + 3c)x + (-b + c)y \geq 2c - b$$

By letting $p = (a + 3c)$ and $q = (-b + c)$ We get the following Dual:

$$\max_{a,b,c} 2c - b$$

$$\text{s.t. } a + 3c = p, c - b = q, a, b \geq 0$$

For General LP:

$$\min_x c^T x$$

$$\text{s.t. } Ax = b, Gx \leq h$$

\Rightarrow

$$\max_{u,v} -b^T w - b^T v$$

$$\text{s.t. } -A^T u - h^T v = c, v \geq 0$$