# Brendan K. Taylor

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#### **Educations**

#### Cornell University, College of Arts and Sciences, Ithaca, NY

Spring 2015 - Fall 2017

Bachelor of Arts in Information Science  $\cdot$  Minor in Computer Science  $\cdot$  Concentration in User Experience  $\cdot$  Member of the Association of Computer Science Undergraduates and the Information Science Student Association  $\cdot$  Dean's List

### Clemson University, College of Engineering and Science, Clemson, SC

Fall 2013 - Spring 2014

Calhoun Honors College  $\cdot$  President's List and Dean's List  $\cdot$  Clemson Scholars merit scholarship

# Relevant Coursework

Object-Oriented Programming and Data Structures  $\cdot$  Data Structures and Functional Programming  $\cdot$  Computer System Organization and Programming  $\cdot$  iOS Application Development  $\cdot$  C++ Programming  $\cdot$  Data-Driven Web Applications  $\cdot$  Human-Computer Interaction  $\cdot$  Rapid Prototyping  $\cdot$  Designing Technology for Social Impact  $\cdot$  Discrete Mathematics  $\cdot$  Linear Algebra  $\cdot$  Engineering Probability and Statistics  $\cdot$  Calculus  $\cdot$  Networks, Crowds, and Markets  $\cdot$  Information Ethics, Law, and Policy

#### **Relevant Experience**

#### iOS Development Intern, 52inc, Columbia, SC

Summer 2017

Developed an open-source iOS client for the Global Digital Asset Exchange (GDAX) using Swift · App provides market details and allows users to buy and sell cryptocurrencies listed on the exchange · Implemented using the MVC architecture pattern · Used WebSockets and protocols to provide real-time price updates · Used CocoaPods to manage library dependencies · Designed a user interface that conforms to the iOS Human Interface Guidelines

#### Android Development Intern, 52inc, Columbia, SC

Summer 2016

Developed a social networking application for Android using Java · Used Retrofit to handle REST requests · Implemented a map interface and a RecyclerView that updates to reflect the position of the map · Developed a custom camera activity · Coordinated with designers to implement a fluid and responsive interface · Delivered daily standup reports and contributed to weekly meetings · Demonstrated features of the application to the company upon completion

#### **Developer-in-Training**, Cornell University App Development, Ithaca, NY

Fall 2015

Completed projects in Swift covering fundamental topics of iOS application development · Designed and built applications from scratch · Learned concepts quickly in order to deliver a new project each week

# Other Experience and Activities

#### Lay Leader (President), Protestant Cooperative Ministry at Cornell

Spring 2015 - present

Welcome visitors and deliver announcements at weekly services  $\cdot$  Coordinate with members to plan volunteer projects and social events  $\cdot$  Deliver reports at monthly board meetings  $\cdot$  Volunteered in homeless shelters and community kitchens in Washington, D.C.  $\cdot$  Assisted in the efforts to rebuild homes after the summer 2016 floods in Baton Rouge, LA

#### **Relevant Skills**

Programming languages Swift · Java · Python · C++ · C · OCaml · Familiar with Objective-C

 $\textbf{Software, tools, and libraries} \hspace{0.2cm} \textbf{X} \textbf{code} \cdot \textbf{Android Studio} \cdot \textbf{Slack} \cdot \textbf{Git} \cdot \textbf{Starscream} \cdot \textbf{ObjectMapper} \cdot \textbf{Retrofit} \cdot \textbf{OkHttp} \cdot \textbf{LaTeX} \\$ 

**User experience design** Illustrator · User interviews · Sketching

Web development HTML · CSS · JavaScript · D3.js

## Other Skills and Interests

Foreign languages Intermediate proficiency in German

Personal interests Interactive data visualization · Social inequality · Affordable housing · Hiking · Tennis