

# Dealer Member List

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This is the complete list of members for **Dealer**, including all inherited members.

<b>bettingPrompt1()</b>	<b>Dealer</b>	
<b>bettingPrompt2</b> (int num, int amount)	<b>Dealer</b>	
<b>bettingPrompt3</b> (int num, int amount)	<b>Dealer</b>	
<b>calBal()</b>	<b>Dealer</b>	
<b>Dealer</b> (int num)	<b>Dealer</b>	
<b>decideWinner()</b>	<b>Dealer</b>	
<b>displayPlayersInfo</b> (int num)	<b>Dealer</b>	
<b>flop()</b>	<b>Dealer</b>	
<b>getBigBlind()</b>	<b>Dealer</b>	inline
<b>getDeck()</b>	<b>Dealer</b>	inline
<b>getNumAct()</b>	<b>Dealer</b>	
<b>getNumPlayers</b> () const	<b>Dealer</b>	inline
<b>getPlayers</b> () const	<b>Dealer</b>	inline
<b>getPotAmount()</b>	<b>Dealer</b>	inline
<b>getRound</b> () const	<b>Dealer</b>	inline
<b>getRound()</b>	<b>Dealer</b>	inline
<b>getSmallBlind()</b>	<b>Dealer</b>	inline
<b>nextRound()</b>	<b>Dealer</b>	inline
<b>preflop()</b>	<b>Dealer</b>	
<b>resetGame()</b>	<b>Dealer</b>	
<b>resetPot()</b>	<b>Dealer</b>	inline
<b>river()</b>	<b>Dealer</b>	
<b>setBlind()</b>	<b>Dealer</b>	
<b>setCards()</b>	<b>Dealer</b>	inline
<b>setIniCont</b> (int num)	<b>Dealer</b>	inline
<b>setPlayers</b> (int num)	<b>Dealer</b>	
<b>setRound()</b>	<b>Dealer</b>	inline
<b>shuffle()</b>	<b>Dealer</b>	
<b>turn()</b>	<b>Dealer</b>	
<b>~Dealer()</b>	<b>Dealer</b>	inline