LPC modeling of vocal tract

LPC (Linear Predictor Coding) is a method to represent and analyze human speech. The idea of coding human speech is to change the representation of the speech. Representation when using LPC is defined with LPC coefficients and an errorsignal, instead of the original speech signal. The LPC coefficients are found by LPC estimation which describes the inverse transfer function of the human vocal tract.

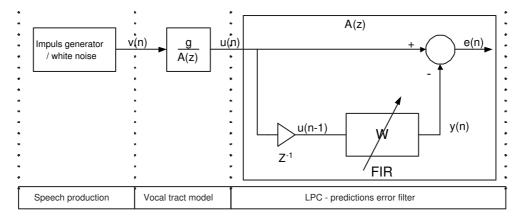


Figure 1.1: Relationship between vocal tract model and LPC model.

The above figure 1.1 shows the relationship between vocal tract transfer function and the LPC transfer function. Left part of the figure shows speech production model, while right-hand side of figure shows LPC prediction error filter (LPC analysis filter) applied to output of the vocal tract model. Vocal transfer function and LPC transfer function are defined as follow:

$$H(z) = \frac{g}{A(z)} = \frac{g}{1 + \sum_{k=1}^{n} a_k z^{-k}}$$
(1.1)

$$A(z) = 1 + \sum_{k=1}^{n} a_k z^{-k} \quad a_k = \begin{cases} 1 & k = 0 \\ -w_k & k = 1, 2, ..., M \end{cases}$$
 (1.2)

The method to obtain the LPC coefficients included in the equation 1.2 is calculated using LPC estimation. This method is described in next section. LPC analysis and LPC synthesis is also describe in later sections, which has application in bandwidth expansion.

#### 1.1 LPC-estimation

LPC estimation is used to constructing the LPC coefficients for the inverse transfer function of the vocal tract. The standard methods for LPC coefficients estimation have the assumption that the input signal is stationery. Quasi stationery signal is obtain by framing the input signal which is often done in frames in length of 20 ms. A more stationery signal result in a better LPC estimation because the signal is better described by the LPC coefficients and therefore minimize the residual signal. The residual signal also called the error signal which is described in next section.



Figure 1.2: LPC-estimation blockdiagram

Figure 1.2 show a block diagram of a LPC estimation, where *S* is the input signal, *g* is the gain of the residual signal (prediction error signal) and *a* is a vector containing the LPC coefficients to a specific order. The size of vector depends on the order of the LPC estimation. Bigger order means more LPC coefficients and therefore better estimation of the vocal tract.

#### Matlab LPC estimation:

```
1  [autos,lags] = xcorr(s);
2  autos = autos(find(lags==0):end);
3  [a,g] = levinson(autos,N);
4  
5  %autos: Autocorrelation of input signal [vector]
6  %a: Input signal [vector]
7 %a: LPC coefficients
8  %g: Prediction error variance
```

The above Matlab code calculate *a* and *g* from a given input signal *S*.

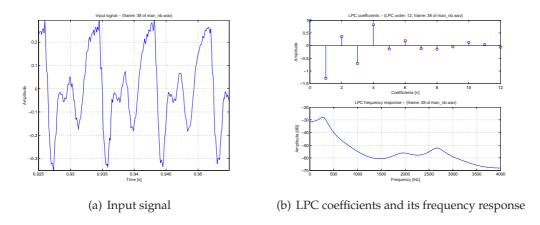


Figure 1.3: LPC estimation

Figure 1.3(a) show the input signal and figure 1.3(b) show the LPC coefficients and the frequency response of the LPC coefficients, which is found using above Matlab code.

## 1.2 LPC-analysis

LPC analysis calculates an error signal from the LPC coefficients from LPC estimation. This error signal is called the residual signal which could not be modeled by the LPC estimator. It is possible to calculate this residual signal by filtering the original signal with the inverse transfer function from LPC estimation. If the inverse transfer function from LPC estimation is equal to the vocal tract transfer function then is the residual signal from the LPC analysis equal to the residual signal which is put in to the vocal tract. In that case is the residual signal equal to the impulses or noise from the human speech production (Se illustration 1.1).

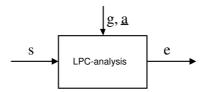


Figure 1.4: LPC-analysis.

Figure 1.4 show a block diagram of LPC analysis where S is the input signal, g and a is calculated from LPC estimation and e is the residual signal for LPC analysis.

### Matlab LPC analysis:

```
1 e = filter(a, sqrt(g), s);

2

3 %e: Error signal from LPC analysis [vector]

4 %a: LPC coefficients from LPC estimation [vector]

5 %g: Prediction error variance

6 %s: Input signal [vector]
```

The above Matlab code calculate *e* by filtering the input signal *S* with the inverse transfer function which is found from LPC estimation.

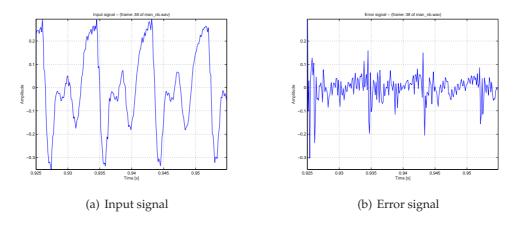


Figure 1.5: LPC analysis

Figure 1.5(a) show the input signal and figure 1.5(b) show the error signal fra LPC analysis using the above Matlab code.

## 1.3 LPC-synthesis

LPC synthesis is used to reconstruct a signal from the residual signal and the transfer function of the vocal tract. Because the vocal tract transfer function is estimated from LPC estimation can this be used combined with the residual / error signal from LPC analysis to construct the original signal.

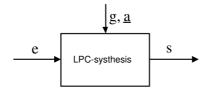


Figure 1.6: LPC-synthesis.

Figure 1.6 show a block diagram of LPC synthesis where e is the error signal found from LPC analysis and g and a from LPC estimation. Reconstruction of the original signal s is done by filtering the error signal with the vocal tract transfer function.

## Matlab LPC synthesis:

```
1 s = filter(sqrt(g),a,e);
2
3 %s: Input signal [vector]
4 %g: Prediction error variance
5 %a: LPC coefficients from LPC estimation [vector]
6 %e: Error signal from LPC analysis [vector]
```

The above Matlab code calculate the original signal S from a error signal e and vocal tract transfer function represented with a and g.

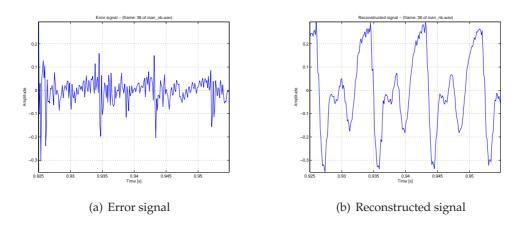


Figure 1.7: LPC synthesis

Figure 1.7(a) show the error signal and figure 1.7(b) show the original signal which is found from LPC synthesis using the above Matlab code.

# 1.4 Application of LPC

Bandwidth expansion is a method to increase the frequency range of a signal. The increase in frequency is done by adding information about the higher frequency components. The original frequency components (LPC coefficients) is found by using LPC estimation. Then by adding the higher frequency components using code book for envelope extension and excitation extension is it possible to increase the bandwidth of the signal.

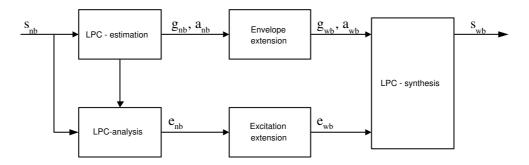


Figure 1.8: Bandwidth expansion.

Figure 1.8 show the block diagram of bandwidth expansion using LPC and codebook (envelope and excitation extension) with additional frequency information.

The matlab code in appendics implements all on the above blockdiagram besides excitation and envelope extension.

# 1.5 Appendix

## 1.5.1 Wiener filter theory

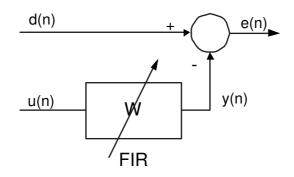


Figure 1.9: Linear discrete-time filter

## Orthogonality

$$y(n) = \hat{u}(n|U_n) = \sum_{k=0}^{\infty} w_k^* u(n-k) \quad n = 0, 1, 2, ...$$
 (1.3)

$$e(n) = d(n) - y(n) \tag{1.4}$$

$$J = E[e(n)e^{*}(n)] = E[|e(n)|^{2}]$$
(1.5)

$$\nabla_k J = -2E\left[u(n-k)e^*(n)\right] \tag{1.6}$$

$$\nabla_k J = 0 \implies E[u(n-k)e_o^*(n)] = 0 \quad k = 0, 1, 2, ...$$
 (1.7)

## Minimum mean-square error

$$e_o(n) = d(n) - y_o(n)$$
 (1.8)

$$e_o(n) = d(n) - \hat{d}(n|U_n)$$
 (1.9)

$$J_{\min} = E\left[\left|e_o(n)\right|^2\right] \tag{1.10}$$

## Wiener hopf

$$E\left[u(n-k)\left(d^*(n) - \sum_{i=0}^{\infty} w_{oi}u^*(m-i)\right)\right] = 0 \quad k = 0, 1, 2, \dots$$
(1.11)

$$\sum_{i=0}^{\infty} w_{0i} E\left[u(n-k)u^*(n-i)\right] = E\left[u(n-k)d^*(n)\right] \quad k = 0, 1, 2, \dots$$
(1.12)

$$r(i-k) = E[u(n-k)u^*(n-i)]$$
(1.13)

$$p(-k) = E[u(n-k)d^*(n)]$$
(1.14)

$$\sum_{i=0}^{\infty} w_{oi} r(i-k) = p(-k) \quad k = 0, 1, 2, \dots$$
 (1.15)

$$Rw_o = p \tag{1.16}$$

## Wiener hopf (Matrix Formulation)

$$R = \begin{bmatrix} u(n)u^{H}(n) \end{bmatrix} \quad R = \begin{bmatrix} r(0) & r(1) & \dots & r(M-1) \\ r^{*}(1) & r(0) & \dots & r(M-2) \\ \vdots & \vdots & \ddots & \vdots \\ r^{*}(M-1) & r^{*}(M-2) & \dots & r(0) \end{bmatrix}$$
(1.17)

$$p = E[u(n)d^*(n)] \quad p = [p(0), p(-1), ..., p(1-M)]^T$$
 (1.18)

$$w_o = [w_{o1}, w_{o2}, \dots w_{oM-1}]^T (1.19)$$

$$w_o = R^{-1}p (1.20)$$

#### 1.5.2 Prediction error filter

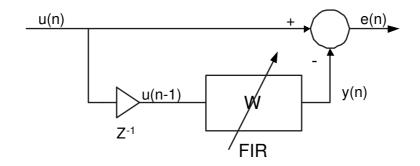


Figure 1.10: Prediction error filter

$$y(n) = \hat{u}(n|U_{n-1}) = \sum_{k=1}^{M} w_k^* u(n-k)$$
(1.21)

$$e(n) = u(n) - \hat{u}(n|U_{n-1}) \tag{1.22}$$

$$e(n) = u(n) - \sum_{k=1}^{M} w_k^* u(n-k)$$
(1.23)

$$e(n) = \sum_{k=0}^{M} a_k^* u(n-k)$$
 (1.24)

$$e(n) = \sum_{k=0}^{M} a_k^* u(n-k) \quad a_k = \begin{cases} 1 & k=0\\ -w_k & k=1,2,..,M \end{cases}$$
 (1.25)

## 1.5.3 Application matlab code

```
clear; close all

where the start and the st
```

```
%&&&&&&&&&&&&&
            %Loading wavfile - start
used_wav_file = 'man_nb.wav
  26
27
            [y, fs] = wavread(used_wav_file);
y = y(:,1);
  28
29
  30
31
            32
  33
  34
             %Loading wavfile - end
  35
            %Downsample inputsignal - start
             y = decimate(y,2);

fs = fs/2
  38
39
             %Downsample inputsignal - end
  40
             %Pre initalize - start
framesamples = framelengthwindow / (1/fs); %length of frame from inputsignal [unit: samples]
framesamplesoverlap = framelengthoverlap / (1/fs); %length of overlap between to frames [unit: samples]
 42
43
  44
             y = y(1: length(y) - mod(length(y), framesamples)); \textit{\%fix the length of inputsignal for framing minmaxy} = [min(y) max(y)]; \textit{\%min and max values of inputsignal (used for plotting)}
  48
             %Pre initalize
                                                       end
             %&&&&&&&&&&&&&&&
  50
51
             dimensiony = size(y); %used for reconstruction (contain the true dimensions of the inputsignal) dimensiony frame = [framesamples length(y)/framesamples]; %used for frameing [samples in frame, number of frames]
  52
  55
56
            %framing the data
for i = 1:dimensionyframe(2)
             y_{frame}(:,i) = y_{framesamples}(i-1): framesamples + (framesamples-framesamplesoverlap)*(i-1): framesamples + (framesamples-framesamplesoverlap)*(i-1)); \\ \textbf{end}
  57
  58
  59
             minmaxyframe = [min(yframe(:,offset)) max(yframe(:,offset))];
  60
             %Frameing - end
             %Window - start
  62
             if \ \ hamming windowed
             yframewindow = yframe.*[hamming(dimensionyframe(1))*ones(1,dimensionyframe(2))];
             vframewindow = vframe;
  66
  67
             end
  68
            %Window - end
  69
70
            %Modelfitting - start
            signalNB = yframewindow;
%Modelfitting - end
  71
72
  73
74
             %LPC estimation -
                                                         start
 75
76
77
             for i = 1: dimensiony frame(2)
                     [autosignalNB(:,i),lags(i,:)] = xcorr(signalNB(:,i));
             end
  78
79
80
             autosignalNB = autosignalNB (find (lags(i,:) ==0):end,:);
            [a,g] = levinson(autosignalNB, numberofLPCcoeff);
%LPC estimation - end
  81
            \label{eq:continuous} \begin{tabular}{ll} \b
  83
  85
            %LPC poly to LSF - start
lsf = poly2lsf(a(offset ,:))
%LPC poly to LSF - end
  87
            %Frequency reponse of LSF - start
[H1,F1] = freqz(1,lsf,fftpoints,fs);
%Frequency reponse of LSF - end
  91
92
  93
            %LPC LSF to poly - start
%a = lsf2poly(lsf)
%LPC LSF to poly - end
  95
  98
            %LPC analysis - start errorNB = filter(a(offset,:),g(offset).^0.5,signalNB); % Error signal
100
            %LPC analysis - end
101
            %LPC synthesis - start signalNBreconstructed = filter(g(offset)^0.5,a(offset,:),errorNB);
102
103
104
            %LPC synthesis - end
105
106
             if \quad {\tt plot\_global}
             figure (plotnumber)
108
             plotnumber = plotnumber + 1;
             subplot (2.1.1)
110
```

```
plotyframe = plot([1:framesamples],yframe(:,offset),'r')
112
        if hammingwindowed
113
        plot([1:framesamples], yframewindow(:, offset), 'g'), plotyframewindow = plot([1:5:framesamples], yframewindow(1:5:end, offset),
                 'go')
115
        plot([1:framesamples], real(errorNB(:, offset)), 'b'), ploterror = plot([1:5:framesamples], real(errorNB(1:5:end, offset)), 'bx')
116
        title(sprintf('Input signal and error signal (frame: %d)', offset))
xlabel('Samples [n]'), ylabel('Amplitude'), grid, xlim([1 framesamples])
118
119
        if hammingwindowed
        legend ([plotyframe plotyframewindow ploterror], 'Inputsignal', 'Inputsignal*hamming', 'Errorsignal')
120
121
        legend([plotyframe ploterror], 'Inputsignal', 'Errorsignal')
122
123
124
125
        \min \max dBscale = [\min(20*\log 10(2*abs(H) / fftpoints)) - 6 \max(20*\log 10(2*abs(H) / fftpoints)) + 6];
126
        hold on plotfft = plot([0:fftpoints -1]*fs/(fftpoints -1),20*log10(2* abs( fft( yframewindow(:, offset), fftpoints)) / fftpoints )
127
129
        plot(F,20*log10(2 * abs(H) / fftpoints ),'r'), plotlpc = plot(F(1:10:end),20*log10(2 * abs(H(1:10:end)) / fftpoints ),'rx
130
        stem \,(\,(\,l\,s\,f\,/\,p\,i\,)\,*\,f\,s\,/\,2\,,\, -\,200\,+\,20\,*\,l\,og\,10\,(\,o\,n\,e\,s\,(\,1\,\,,\,l\,e\,n\,g\,t\,h\,(\,l\,s\,f\,)\,)\,)\,\,,\,\, \mbox{'m'}\,)
        stem((1817p1)*1872,-200+20*10g10(ones(1,tengin((1817))), m) title(sprintf('FFT of input signal and frequency reponse of LPC (frame: %d)',offset)) xlabel('Frequency [Hz]'),ylabel('Amplitude [dB]') legend([plotfft plotlpc],sprintf('FFT (fftpoints: %d)',fftpoints),sprintf('LPC (order: %d)',numberofLPCcoeff')),grid,ylim
131
132
                ([minmaxdBscale]), xlim([0 fs/2])
135
        if ensfiles
              print -depsc -tiff -r300 eps/lpc_estimation_global_plot_fft_lpc_time_BJ
        end
137
139
        end
        if plot_estimation_analysis_input_signal
141
        figure (plotnumber)
        plotnumber = plotnumber + 1;
143
         \begin{array}{l} \textbf{plot}\left([0: framesamples-1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset-1), yframewindow(:, offset)) \\ \textbf{title}\left(texlabel(\textbf{sprintf}('Input signal - (frame: %d of %s)', offset, used_wav_file), 'literal')) \\ xlim\left([0    framesamples-1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset-1)) \\ \end{array} 
145
146
147
148
        xlabel('Time [s]'), ylabel('Amplitude'), ylim([minmaxyframe]), grid
149
150
              print -depsc -tiff -r300 eps/lpc_estimation_input_signal_BJ
        end
152
153
154
155
156
157
        if \quad plot\_LPC\_estimation\_frequency\_response
        figure (plotnumber)
158
        plotnumber = plotnumber + 1;
160
        subplot (2,1,1)
        stup[iot(2,1,1)]
stem [[0:numberofLPCcoeff], a(offset,:))
title(texlabel(sprintf('LPC coefficients - (LPC order: %d, frame: %d of %s)', numberofLPCcoeff, offset, used_wav_file),'
161
162
                 literal
        xlabel('Coefficients [n]'), ylabel('Amplitude')
163
164
165
        subplot (2,1,2)
        subplot(2.1,2)
plot(F,20*log10(2*abs(H) / fftpoints ))
title(texlabel(sprintf('LPC frequency response - (frame: %d of %s)',offset,used_wav_file),'literal'))
xlim([0 fs/2]),xlabel('Frequency [Hz]'),ylabel('Amplitude [dB]'),grid
166
167
169
              print -depsc -tiff -r300 eps/lpc_estimation_frequency_response_of_lpc_BJ
171
172
173
174
175
176
        if plot_LPC_analysis_error_signal
177
        figure (plotnumber)
178
        plotnumber = plotnumber + 1;
179
         \begin{array}{l} \textbf{plot} ( [0: framesamples-1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset-1),errorNB(:,offset)) \\ \textbf{title} ( texlabel(s\textbf{printf}('Error signal - (frame: %d of %s)',offset,used_wav_file),'literal')) \\ xlim([0 framesamples-1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset-1)) \\ \textbf{xlabel}('Time [s]'), \textbf{ylabel}('Amplitude'),ylim([minmaxyframe]),grid \\ \end{array} 
180
181
182
183
184
185
186
              print -depsc -tiff -r300 eps/lpc_analysis_error_signal_BJ
        end
187
188
189
        end
190
        if plot_LPC_synthesis_signal_reconstruction
192
        figure (plotnumber)
        plotnumber = plotnumber + 1;
194
        plot([0:framesamples-1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset-1), signalNBreconstructed(:, offset))
```

```
title(texlabel(sprintf('Reconstructed signal - (frame: %d of %s)', offset ,used_wav_file), 'literal'))

xlim([0 framesamples -1]*1/fs + (framelengthwindow - framelengthoverlap)*(offset -1))

xlabel('Time [s]'), ylabel('Amplitude'), ylim([minmaxyframe]), grid

if epsfiles

print -depsc -tiff -r300 eps/lpc_synthesis_signal_reconstruction_BJ

end

end

end
```