Brianna E. LaCasse

Software Engineer

User centric software engineer with a product management, UX/UI, and agile background. I'm passionate about building aesthetic, delightful, and performant products users depend on by writing clean, concise, and sustainable code covering all use cases.

EXPERIENCE

General Assembly

Software Engineering Immersive Fellow | Aug 2020 - Oct 2020

- 500 plus hours of immersive software development lecture, labs, and the following hands on experience projects:
 - Designed and built Trailblaze: Discovering NY Bike Routes utilizing JavaScript, CSS, HTML, and connected to an API using axios
 - Designed and built Working It: Training in Your Hands utilizing React, CSS, and connecting to Airtable using axios
 - Selected as team lead to work with fellow students and collaborated with a design team to build a full stack e-commerce site utilizing MongoDB, Express, Node, React, CSS

CoConstruct, Charlottesville, VA

Product Manager | Oct 2018 - Mar 2020 Business Analyst | Feb 2017 - Oct 2018

- User journey mapping to identify user problems to solve
- Validated opportunities leveraging user data and user interviews
- Cross team collaboration with design and marketing to ensure successful product launch and messaging

Infinata, Boston, MA

Business Analyst | Aug 2016 - Feb 2017

Quality Assurance Analyst | Aug 2014 - Aug 2016

- Lead scrum ceremonies such as backlog grooming and story planning
- Developed user story requirements and UAT
- Performed extensive manual testing for large datasets

Languages

HTML 5 CSS JavaScript SQL Ruby

Libraries/Frameworks

React Express Mongoose Bootstrap Rails

Tools

MongoDB PostgreSQL Node GitHub Jira

Deployment Tools

Heruko Netlify Surge

EDUCATION

General Assembly Software Engineer Immersive Aug 2020 - Oct 2020

MESSIAH COLLEGE Grantham, PA Bachelors of Arts,-History August 2010 - May 2014 GPA 3.44