CSc 360: Operating Systems
(Fall 2014)

Programming Assignment 1
P1: A Realistic Shell Interpreter (RSI)

Spec Out: Sept 10, 2014
Code Due: Sept 29, 2014

1   Introduction

In this assignment you will implement a realistic shell interpreter (RSI), using system calls and interacting with the system. The RSI will be very similar to the Linux shell `bash`: it will support the foreground execution of programs, ability to change directories, and background execution.

You can implement your solution in C or C++. Your work will be tested on `u-*.csc.uvic.ca` in ECS242. You can remote access the Linux computers in ECS242 Linux Teaching Lab using `ssh`. For a list of Linux computers (`u-*.csc.uvic.ca`) in that lab, please check

http://www.csc.uvic.ca/labspg/ecs242servers.html

Be sure to test your code on `u-*.csc.uvic.ca` before submission. Many students have developed their programs for their Mac OS X laptops only to find that their code works differently on `u-*.csc.uvic.ca` resulting in a *substantial* loss of marks.

Be sure to study the `man` pages for the various systems calls and functions suggested in this assignment. These functions are in Section 2 of the `man` pages, so you should type (for example):

```
$ man 2 waitpid
```

2   Schedule

In order to help you finish this programming assignment on time successfully, the schedule of this assignment has been synchronized with both the lectures and the tutorials. There are three tutorials arranged during the course of this assignment.

Date	Tutorial	Milestones
Sept 12	P1 spec go-through, design hints, system calls	design and code skeleton
Sept 19*	more on system programming and testing	alpha code done
Sept 26	final testing and last-minute help	final deliverable

3 Requirements

3.1 Basic Execution (5 marks)

Your shell shows the prompt

    RSI: /home/user >

for user input. The prompt includes the current directory name in absolute path, e.g., /home/user.

Using fork() and execvp(), implement the ability for the user to execute arbitrary commands using your shell program. For example, if the user types:

    RSI: /home/user > ls -l /usr/bin

your shell should run the ls program with the parameters -l and /usr/bin—which should list the contents of the /usr/bin directory on the screen.

Note: The example above uses 2 arguments. We will, however, test your RSI by invoking programs that take more than 2 arguments.

A well-written shell should support as many arguments as given on the command line.

3.2 Changing Directories (5 marks)

Using the functions getcwd() and chdir(), add functionality so that users can:

- change the current working directory using the command cd

The cd command should take exactly one argument—the name of the directory to change into. The special argument .. indicates that the current directory should "move up" by one directory.

That is, if the current directory is /home/user/subdir and the user types:

    RSI: /home/user/subdir > cd ..

the current working directory will become /home/user.

The special argument $\sim$ indicates the home directory of the current user. If cd is used without any argument, it is equivalent to cd $\sim$, i.e., returning to the home directory, e.g., /home/user.

Note: There is no such a program called cd in the system that you can run directly (as you did with ls) and change the current directory of the **calling** program, even if you created one. You have to use the system call chdir().

3.3 Background Execution (5 Marks)

Many shells allow programs to be started in the background—that is, the program is running, but the shell continues to accept input from the user.

You will implement a simplified version of background execution that supports executing processes in the background. The maximum number of background processes is not limited.

If the user types: bg cat foo.txt, your RSI shell will start the command cat with the argument foo.txt in the background. That is, the program will execute and the RSI shell will also continue to execute and give the prompt to accept more commands.

The command bglist will have the RSI shell display a list of all the programs currently executing in the background, e.g.,:

2

```
62    123:  /home/user/a1/foo
63    456:  /home/user/a1/foo
64    Total Background jobs:  2
```

In this case, there are 2 background jobs, both running the program `foo`, the first one with process ID `123` and the second one with `456`.

Your RSI shell must indicate to the user when background jobs have terminated. Read the man page for the `waitpid()` system call. You are suggested to use the `WNOHANG` option.

4   Bonus Features

Only a simplified shell with limited functionality is required in this assignment. However, students have the option to extend their design and implementation to include more features in a regular shell or a remote shell (e.g., kill/pause/resuming background processes, capturing and redirecting program output, handling many remote clients at the same time, etc).

If you want to design and implement a bonus feature, you should contact the course instructor for permission one week before the due date, and clearly indicate the feature in the submission of your code. The credit for correctly implemented bonus features will not exceed 20% of the full marks for this assignment.

5   Odds and Ends

5.1   Compilation

You will be provided with a `Makefile` that builds the sample code. It takes care of linking-in the GNU `readline` library for you. The sample code shows you how to use `readline()` to get input from the user, only if you choose to use `readline` library.

5.2   Submission

The submission is done through connex. The tutorial instructor will give the detailed instruction on the submission of this assignment in the tutorial of Sept 26, 2014.

5.3   Helper Programs

5.3.1   `inf.c`

This program takes two parameters:

tag: a single word which is printed repeatedly

interval: the interval, in seconds, between two printings of the tag

The purpose of this program is to help you with debugging background processes. It acts a trivial background process, whose presence can be "felt" since it prints a tag (specified by you) every few seconds (as specified by you). This program takes a tag so that even when multiple instances of it are executing, you can tell the difference between each instance.

This program considerably simplifies the programming of the part of your RSI shell which deals with re-starting, stopping, and killing programs.

5.3.2 `args.c`

This is a very trivial program which prints out a list of all arguments passed to it.

This program is provided so that you can verify that your shell passes *all* arguments supplied on the command line — Often, people have off-by-1 errors in their code and pass one argument less.

5.4 Code Quality

We cannot specify completely the coding style that we would like to see but it includes the following:

1. Proper decomposition of a program into subroutines — A 500 line program as a single routine won't suffice.

2. Comment—judiciously, but not profusely. Comments serve to help a marker. To further elaborate:

   (a) Your favorite quote from Star Wars or Douglas Adams' Hitch-hiker's Guide to the Galaxy does not count as comments. In fact, they simply count as anti-comments, and will result in a loss of marks.

   (b) Comment your code in English. It is the official language of this university.

3. Proper variable names—`leia` is not a good variable name, it never was and never will be.

4. Small number of global variables, if any. Most programs need a very small number of global variables, if any. (If you have a global variable named `temp`, think again.)

5. **The return values from all system calls listed in the assignment specification should be checked and all values should be dealt with appropriately.**

If you are in doubt about how to write good C code, you can easily find many C style guides on the Net. The Indian Hill Style Guide is an excellent short style guide.

5.5 Plagiarism

This assignment is to be done individually. You are encouraged to discuss the design of your solution with your classmates, but each person must implement their own assignment.

Your markers will submit the code to an automated plagiarism detection program. We add archived solutions from previous semesters (a few years worth) to the plagiarism detector, in order to catch "recycled" solutions.

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The End

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