

Topic 3.2 - Authentication and Web Security

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- ① Introduction
- ② DNSSec
- ③ SSL & TLS
- ④ Web Attacks

1 Introduction

2 DNSSec

3 SSL & TLS

4 Web Attacks

Introduction

- Refers to the detect, prevent and respond cybersecurity threads related to web
- Websites can be seen as "secure" but far from we think, they have to be protected
- Many website attacks can be performed, but first it's important to see some securizations to websites

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- 3 SSL & TLS
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What is DNSSec? I

- DNSSec comes from Domain Name System Security Extensions
- According to Wikipedia: Is a suite of extension specifications by the Internet Engineering Task Force (IETF) for securing data exchanged in the Domain Name System (DNS) in Internet Protocol (IP) networks
- The proper functioning of the Internet is critically dependent on the DNS
- *Remember: DNS translates URLs to IPs*
- It does not provide privacy, but prevents manipulations or poisoned responses from DNS.

What is DNSSec? II

- With DNSSec we avoid:
 - DNS poisoning
 - DNS cache poisoning
 - DNS Hijacking

DNS Recap I

OSI model		
Layer	Name	Example protocols
7	Application Layer	HTTP, FTP, DNS , SNMP, Telnet
6	Presentation Layer	SSL, TLS
5	Session Layer	NetBIOS, PPTP
4	Transport Layer	TCP, UDP
3	Network Layer	IP, ARP, ICMP, IPSec
2	Data Link Layer	PPP, ATM, Ethernet
1	Physical Layer	Ethernet, USB, Bluetooth, IEEE802.11

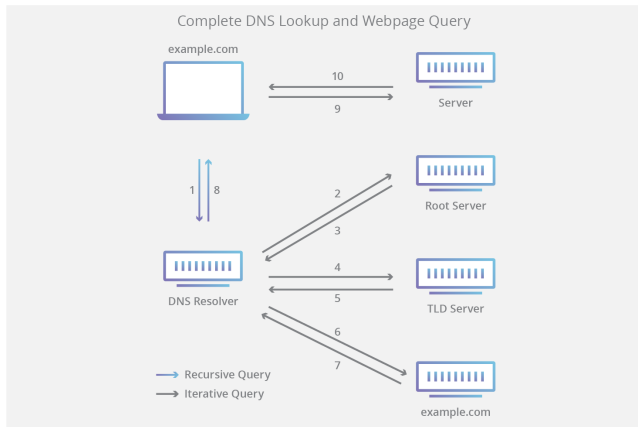
DNS Recap II

Normal DNSs

To ask for "example.com":

- 1 Computer asks DNS resolver to resolve "example.com"
- 2 DNS Resolver asks the root server the TLD server
- 3 Root server answers with the IP of TLD server
- 4 DNS Resolver asks TLD server (.com server) for example.com
- 5 TLD server answers with exapmle.com ip
- 6 DNS Resolver asks example.com
- 7 example.com answers with the ip of the resource
- 8 DNS resolver answers to Computer
- 9 Computer can communicate with example.com resources

DNS Recap III

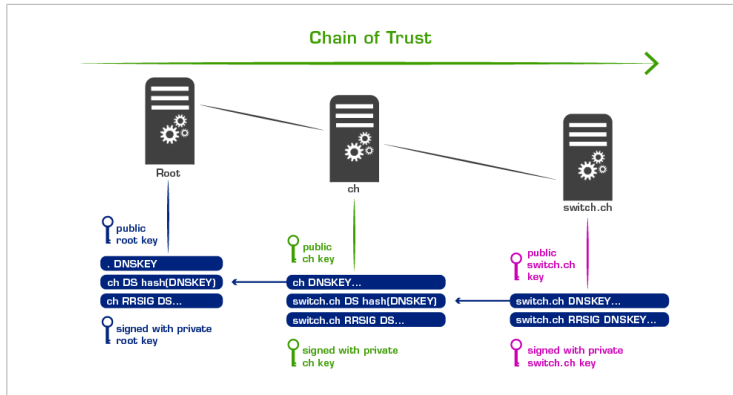


How DNSSEC works? I

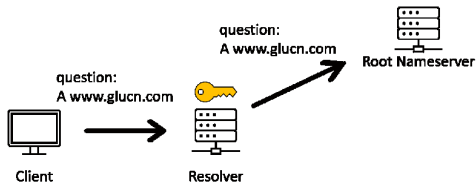
- 1 RRSIG: Contains a cryptographic signature
- 2 DNSKEY: Contains Public signing key
- 3 DS: Contains the hash of a DNSKEY record

How DNSSec works? II

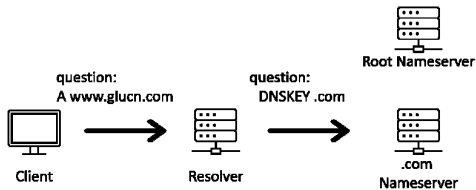
Chain of trust:



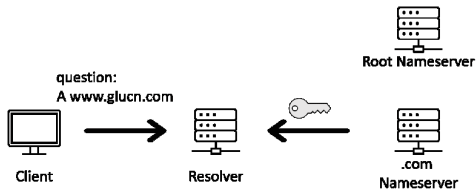
How DNSSec works? III



How DNSSec works? V

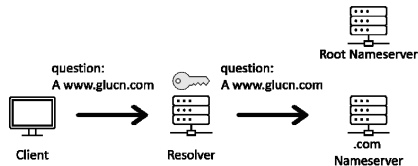


How DNSSec works? VI

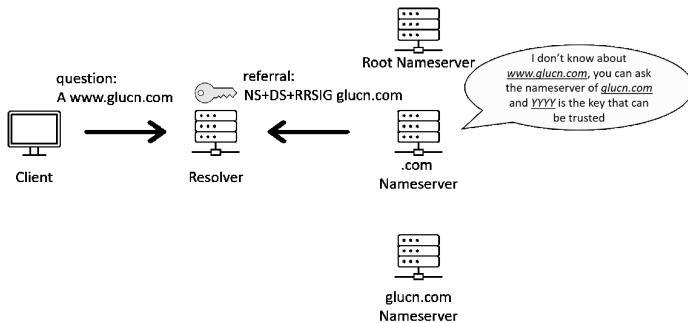


How DNSSEC works? VII

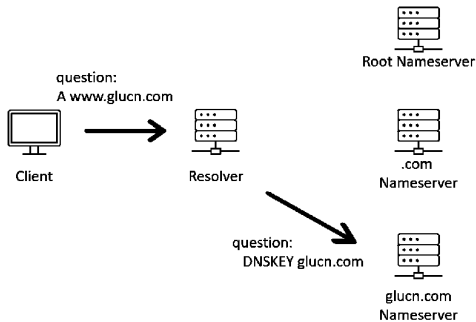
- Check DNSKEY with DS given by root nameserver



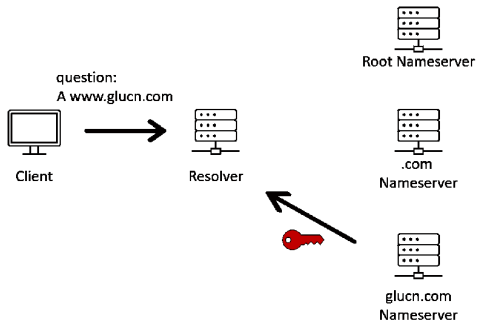
How DNSSec works? VIII



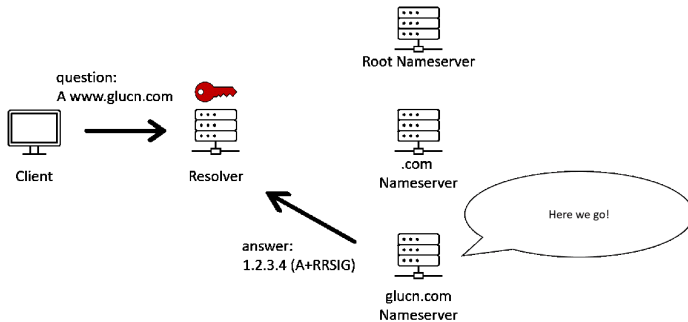
How DNSSec works? IX



How DNSSec works? X

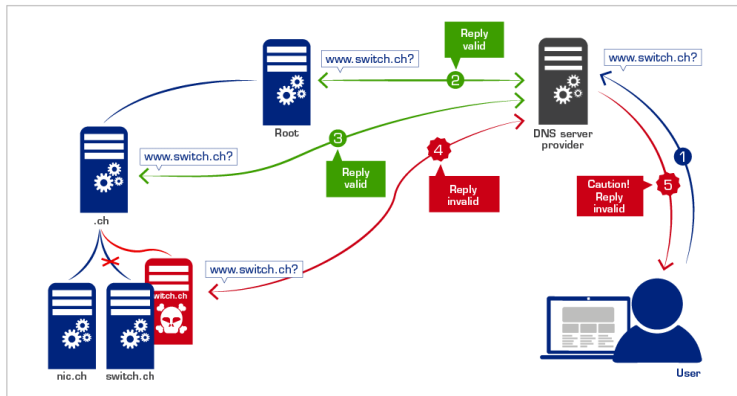


How DNSSec works? XI



How DNSSec works? XII

In case of malicious actor:



DNSSec strengths and weaknesses

- DNSSEC protects against MITM attacks
- DNSSEC protects against DNS Poisoning
- DNSSEC does not protect the privacy of DNS
- DNSSEC can't protect against DNS local caches!

- ① Introduction
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- ④ Web Attacks

SSL & TLS I

- SSL stands for Secure Socket Layer
- TLS stands for Transport Layer Security
- TLS is the successor of SSL
- They are cryptographic protocols to secure communications in computer networks
- SSL developed in 90s and released 1995
- SSL evolved to TLS in 1999
- TLS 1.0 1999 (deprecated), TLS 1.1 2006 (deprecated), TLS 1.2 2008, TLS 1.3 2018

SSL & TLS II

HTTP vs HTTPS



SSL & TLS III

OSI model		
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How TLS Works? I

- Using Asymmetric Cryptography to:
 - Encrypt/Decrypt secret keys (protect ephemeral secret key agreements)
 - Create digital signatures
 - Certificates!
- Using Symmetric Cryptography to:
 - Encrypt/Decrypt messages
 - Authenticate packets

How TLS Works? II

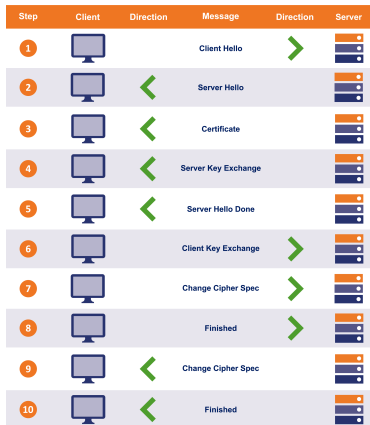
- TLS can be divided in 2 steps:
 - TLS Handshake
 - Data Exchange

How TLS Works? III

TLS1.2:

- ① Client->Server: Connection Request (TCP)
- ② Server->Client: Connection Acknowledged (TCP)
- ③ Client->Server: Client Hello (TLS)
- ④ Server->Client: ServerHello + Certificate (TLS)
- ⑤ Client->Server: ClientKeyExchange + CipherSpec + Finished (TLS)
- ⑥ Server->Client: CipherSpec + Finished (TLS)
- ⑦ Client->Server: Asks for data (Data Exchange)
- ⑧ Server->Client: Answers (Data Exchange)

How TLS Works? IV

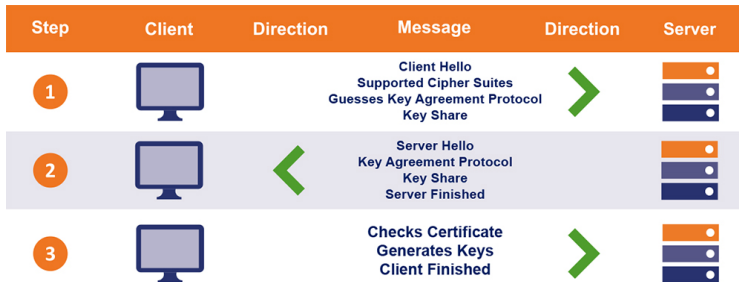


How TLS Works? V

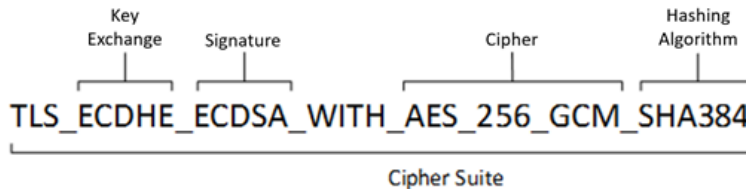
TLS1.3:

- ① Client->Server: Connection Request (TCP)
- ② Server->Client: Connection Acknowledged (TCP)
- ③ Client->Server: Client Hello + List Supported Cipher Suites + Guess Key Agreement Protocol and Key Share (TLS)
- ④ Server->Client: ServerHello + Key Agreement Protocol + Key Share + Finished (TLS)
- ⑤ Client->Server: Check Certificate + Generate Key + Finish (TLS)
- ⑥ Client->Server: Asks for data (Data Exchange)
- ⑦ Server->Client: Answers (Data Exchange)

How TLS Works? VI



How TLS Works? VII



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Introduction I

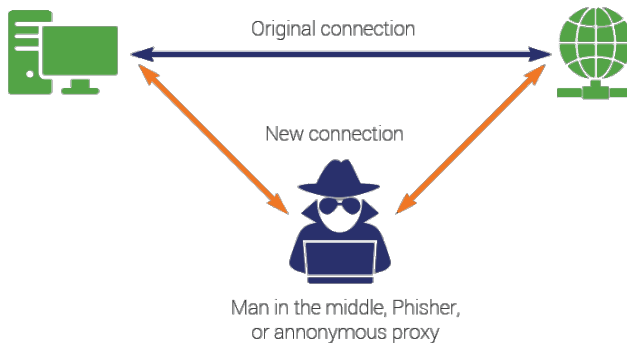
- Even with securizations websites are vulnerable to attacks
- The threats range from human errors to sophisticated attacks
- The goal for attacker:
 - Gain unauthorized access
 - Obtain information
 - Introduce malicious content
 - Alter website

Introduction II

Example:

- MITM
- Cross-Site Scripting (XSS)
- Injection attacks
- DoS/DDoS
- Bruteforce
- Zero-day
- File upload attacks

MITM I



MITM II

- Trying to put in the middle of a communication
- In web the attacker will try to get the shared key
- To perform this attack the attacker has to generate certificates for client and server
- To avoid this kind of attack -> Signed certificates!
- Browsers also helps notifying when certificates are not signed by a trusted CAs

MITM III



Your connection is not private

Attackers might be trying to steal your information from **self-signed.badssl.com** (for example, passwords, messages, or credit cards). [Learn more](#)

NET::ERR_CERT_AUTHORITY_INVALID

☐ Help improve Safe Browsing by sending some [system information and page content](#) to Google.
[Privacy policy](#)

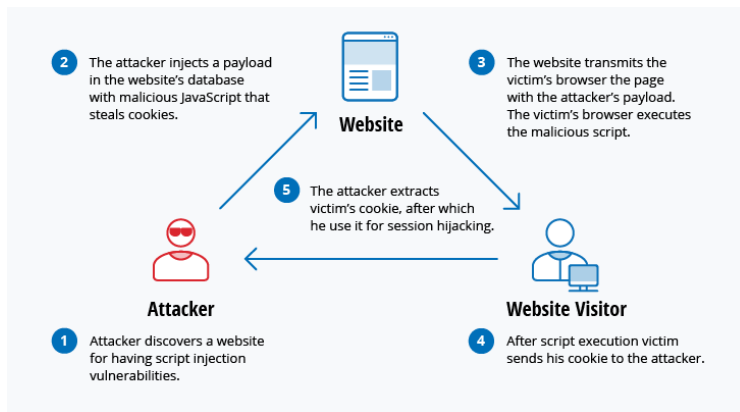
Advanced

Back to safety

XSS I

- XSS attacks use third-party web resources to run scripts in the victim's web browser
- The attacker injects a payload with malicious javascript
- When victim asks for the website, it contains the malicious script that is executed in the victim's machine
- Often used to steal cookies, but can be used to exploit additional vulnerabilities

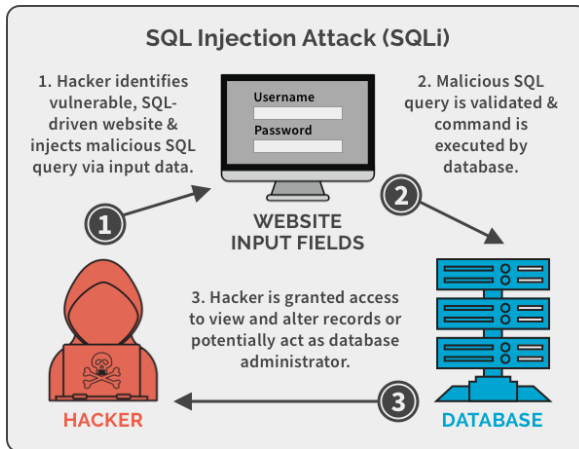
XSS II



Injection Attacks I

- Consists in injecting code to get data
- The most common is SQLInjection
- Focused mainly in retrieve "hidden" data from databases thanks to vulnerabilities in the code
- Very important to code properly database controllers
- NEVER do something like:
`SELECT * FROM table WHERE user = $USER_INPUT`
Easy attack introducing: `1 OR 1 == 1`

Injection Attacks II



DoS & DDoS I

- Consists in overwhelm system resources so that it cannot respond to service requests
- A DDoS is launched from a large number of host machines
- Many types of DoS attacks:

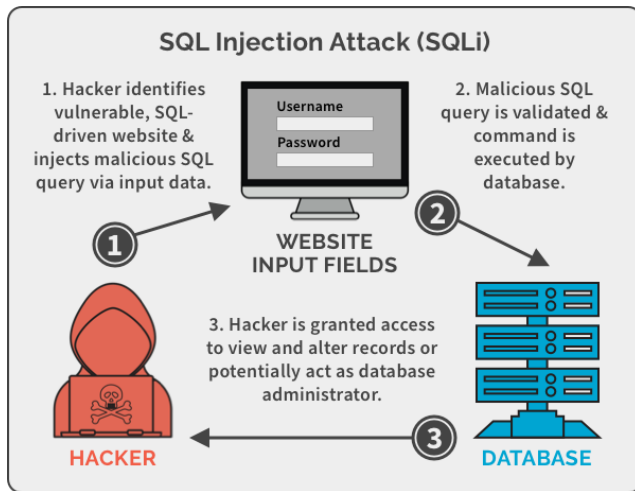
DoS & DDoS II

- TCP SYN flood attack:
 - Send many Sync TCP packets to flood the servers
 - Solution: Place servers behind a firewall configured to stop inbound Sync packets.
- Teardrop attack:
 - The attacker sends fragmented packets to the target server, and in some cases where there's a TCP/IP vulnerability, the server is unable to reassemble the packet, causing overload and crashing.
 - Solution: Often focused on ports 139 and 445 (SMB), so closing this ports it would be enough

DoS & DDoS III

- Ping of death attack:
 - Consists in sending pings to the target machine larger than 65535 bytes. IP packets larger than 65535 are not allowed, so they are fragmented and one reassembled can cause buffer overflows and crashes
 - Solution: Block large ping packets
- Botnets:
 - Consists in control many machines to perform an attack to overwhelm the target host
 - Solution: Filtering traffic

DoS & DDoS IV



Bruteforce

- Consists in make random guesses until get a password, user login, etc...
- This kind of attacks are performed to login checkboxes in webpages or offline if the attacker has a hash of a password or key.
- To avoid this kind of attacks is very important to use the appropriate encryption/hashing algorithms

File Upload Attacks

- Consists in exploiting the ability to post information to a website to upload malicious files
- This attack is very dangerous as the attacker can introduce any file to the victim's server

Zero-Day Attacks

- Consists in attacks that are not known yet
- This kind of attack is the most dangerous one because the attacker knows the vulnerability but the victim does not
- The way to protect from zero-day is to update software immediately after a new release

The END!