# **EXPERIMENT:5(B)**

#### Aim:

Beginning with an empty binary search tree, Construct binary searchtree by inserting the values

in the order given. After constructing a binary tree –

i. Insert new node

ii. Find number of nodes in longest path

iii.Minimum data value found inthe tree

iv. Change a tree so that the roles of the left and right pointers are swapped atevery node

v.Search a value

#### Theory -

**Tree** represents the nodes connected by edges. **Binary Tree** is a special data structure used for data storage purposes. A binary tree has a special condition that each node can have a maximum of two children. A binary tree has the benefits of both an ordered array and a linked list as search is as quick as in a sorted array and insertion or deletion operation are as fast as in linked list.

#### **Binary Search Tree** Representation

Binary Search tree exhibits a special behavior. A node's left child must have a value less than its parent's value and the node's right child must have a value greater than its parent value.

A Binary Search Tree (BST) is a tree in which all the nodes follow the below-mentioned properties –

- The left sub-tree of a node has a key less than or equal to its parent node's key.
- The right sub-tree of a node has a key greater than or equal to its parent node's key.

Thus, BST divides all its sub-trees into two segments; the left sub-tree and the right sub-tree and can be defined as –

 $left\_subtree (keys) \le node (key) \le right\_subtree (keys)$ 

## **Tree Node**

# Following Structure is used for Node creation

```
Struct node {
Int data;
Struct node *leftChild;
Struct node *rightChild;
};
```

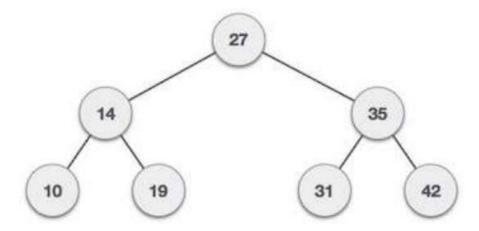


Fig: Binary Search TreeBST Basic

## **Operations**

The basic operations that can be performed on a binary search tree data structure, are the following –

- **Insert** Inserts an element in a tree/create a tree.
- •Search- Searches an element in a tree.
- Traversal A traversal is a systematic way to visit all nodes of T -Inorder, Preprder, Postorder,

a. pre-order: Root, Left, Right

Parent comes before children; overall root first

B.post-order: Left, Right, Root

Parent comes after children; overall root last

c. In Order: In-order: Left, Root, Right,

## **Insert Operation: Algorithm**

```
If root is NULL
then create root node
return

If root exists then
compare the data with node.data

while until insertion position is located

If data is greater than node.data
goto right subtree
else
goto left subtree
```

## **Search Operation**:

```
Algorithm

If root.data is equal to search.data return root

else

while data not found

If data is greater than node.data goto right subtree

else

goto left subtree

If data found return node
```

**Tree Traversal** 

In order traversal algorithm
Until all nodes are traversed Step 1 - Recursively traverse left subtree.
Step 2 - Visit root node.
Step 3 - Recursively traverse right subtree.

## Pre order traversal Algorithm

```
Until all nodes are traversed -
Step 1 - Visit root node.
Step 2 - Recursively traverse left subtree.
Step 3 - Recursively traverse right subtree.

Post order traversal Algorithm

Until all nodes are traversed -
Step 1 - Recursively traverse left subtree.
Step 2 - Recursively traverse right subtree.
Step 3 - Visit root node.
```

## **Deleting in a BST**

```
case 1: delete a node with zero child-
    if x is left of its parent, set
        parent(x).left = nullelse set
        parent(x).right = null
case 2: delete a node with one child
        link parent(x)
to the child of xcase
3: delete a node with
2 children
```

Replace inorder successor to deleted node position

## **Conclusion:**

we have implemented binary search tree by inserting the values in the order given After constructing a binary tree –insert new node, Find number of nodes in longest path, Minimum data value found in the tree, Change a tree so that the roles of the left and right pointers are swapped at everynode, Search a value