

Assignment of DVR

You will use the volume rendering capabilities of `vtk` to produce direct volume renderings of the head of a mummy. The dataset `mummy.128.vtk` is in the same format as the head datasets.

`vol_ren.tcl` or `vol_ren.py` – This script will read the given data and visualize it using the volume rendering (Ray Casting). The given data represents a mummy preserved for a long time. So the skin is dried and not very crisp. The dried skins iso value was found to be around 70 to 90. The skull iso value was around 100 to 120. In order to visualize this data set a opacity transfer function and a color transfer function are constructed. The opacity for values ranging from 0 – 50 is chosen to be 0.0 and 55 – 80 is chosen to be 0.1 (semi translucent) and finally the bone values ranging from 90 – 120 is given a complete opaque value of 1.0. The colors are chosen in such a way that the skin range has a light blue and the bone has a complete white and all other values have a color value of 0.0. The wrap around the body is not included even though the iso value was found to be around 25. This is because it obscures the real data that we are trying to visualize.

`vol_mip.tcl` or `vol_mip.py` – This file will create the maximum intensity projection of the image. This looks more like an x-ray of the mummy. It uses the inbuilt method in VTK called *`vtkVolumeRayCastMIPFunction`*. The opacity transfer function plays a major role in this technique and the color transfer function is used to adjust the contrast and get good looking images.

Your work:

1. Run the two codes. (You may need to change some setting so that it can find the data directory.)
2. Try different sample distance spacing, interpolation type, and dataset resolution, etc.
3. Please save some interesting pictures you find in this process.

Turn in:

Please insert the pictures into a report and email the report to me.