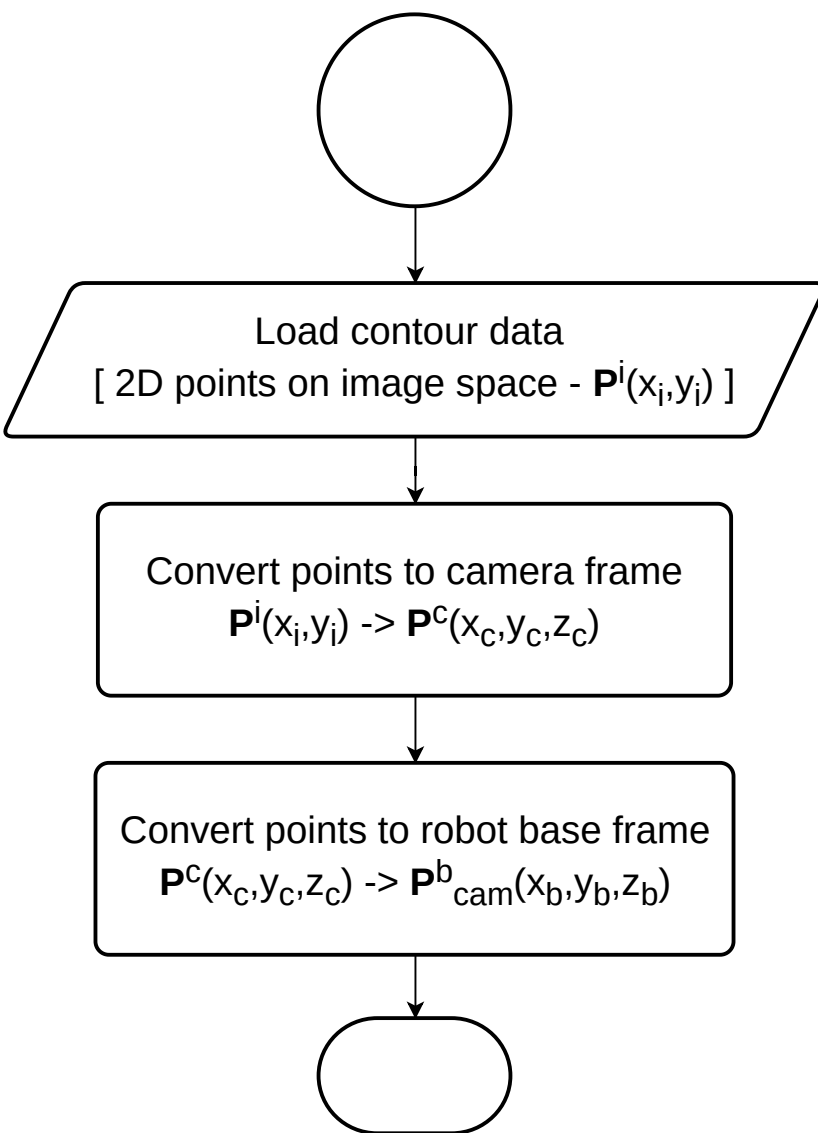
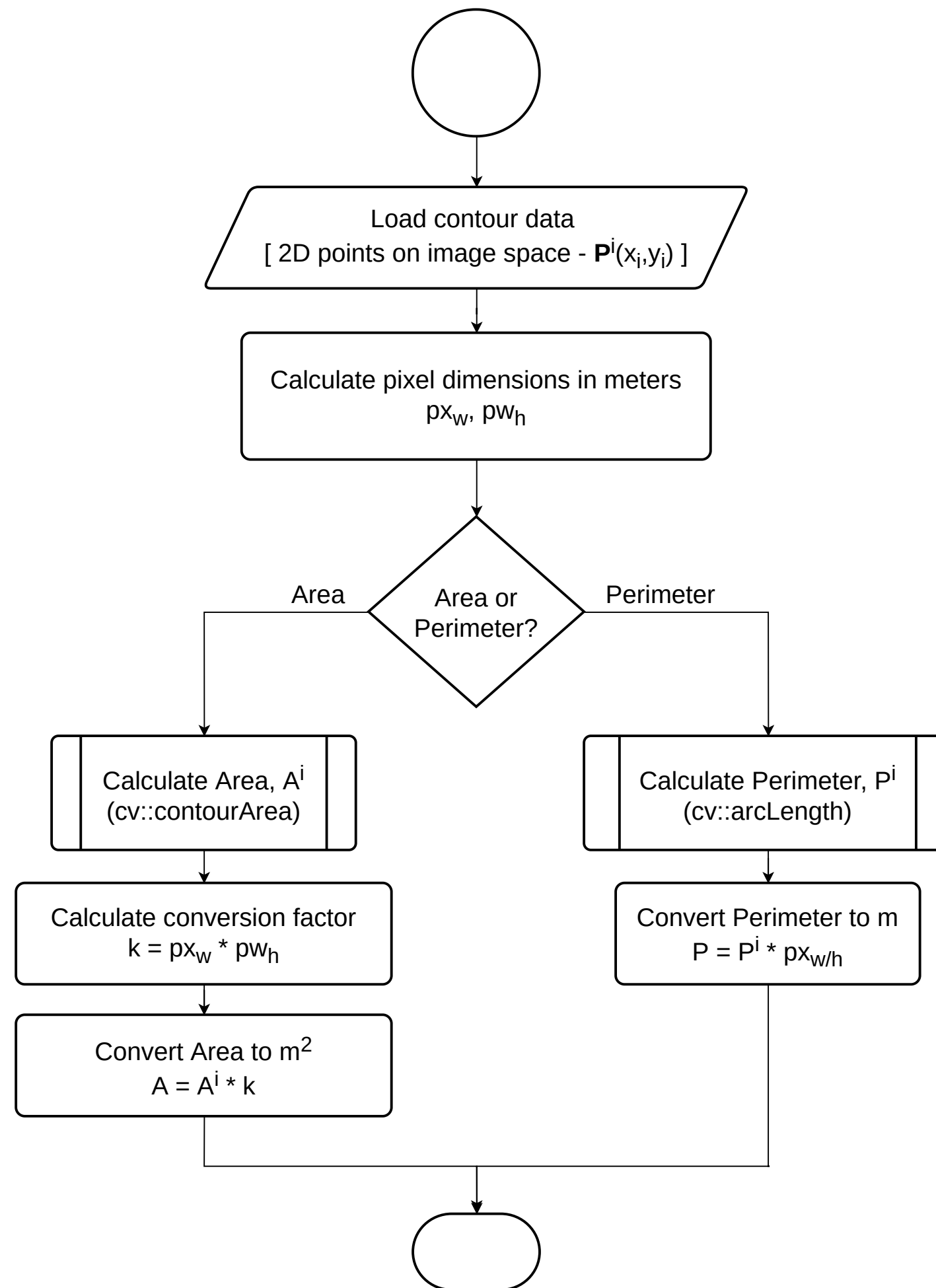


Position



Area & Perimeter



Mesh

