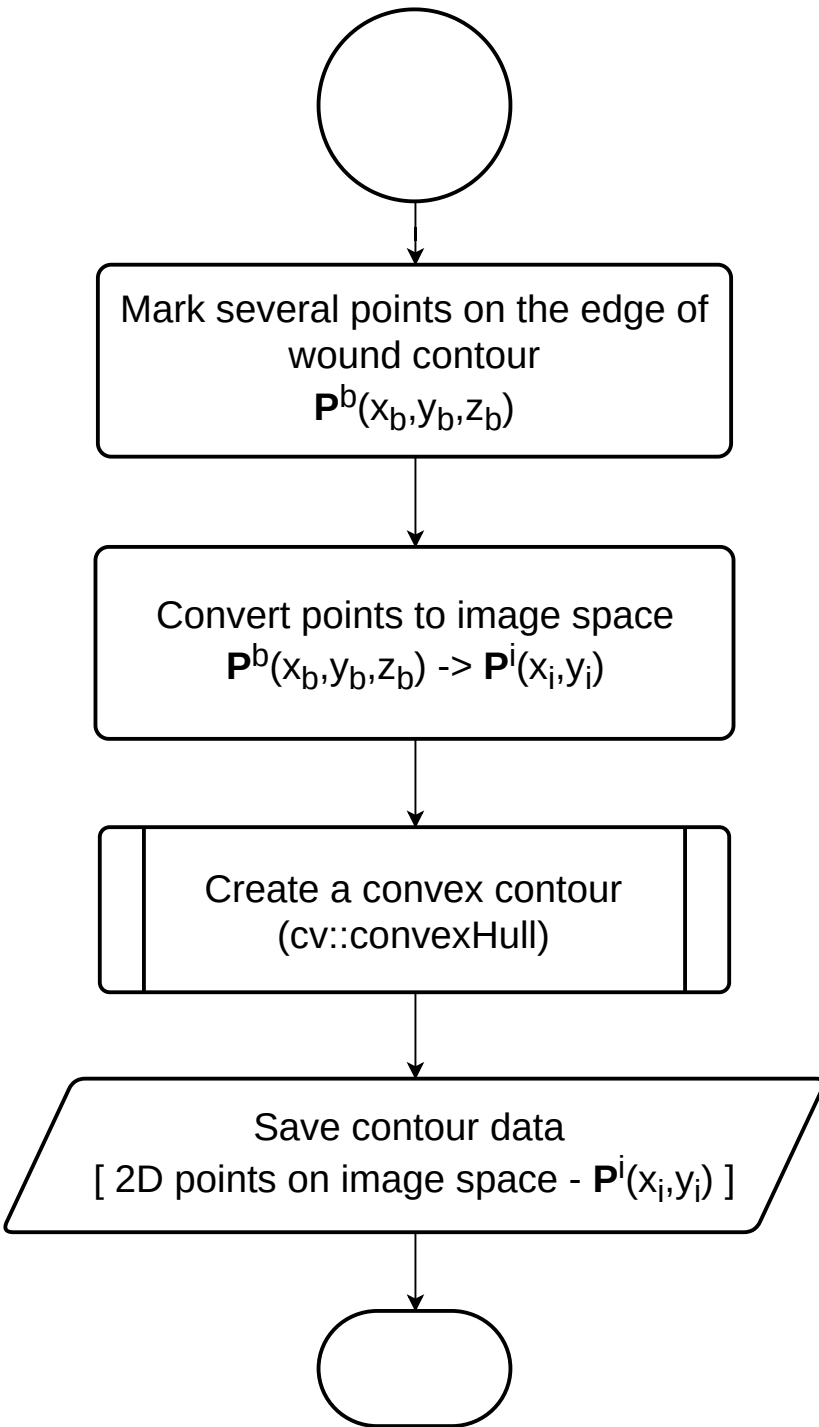
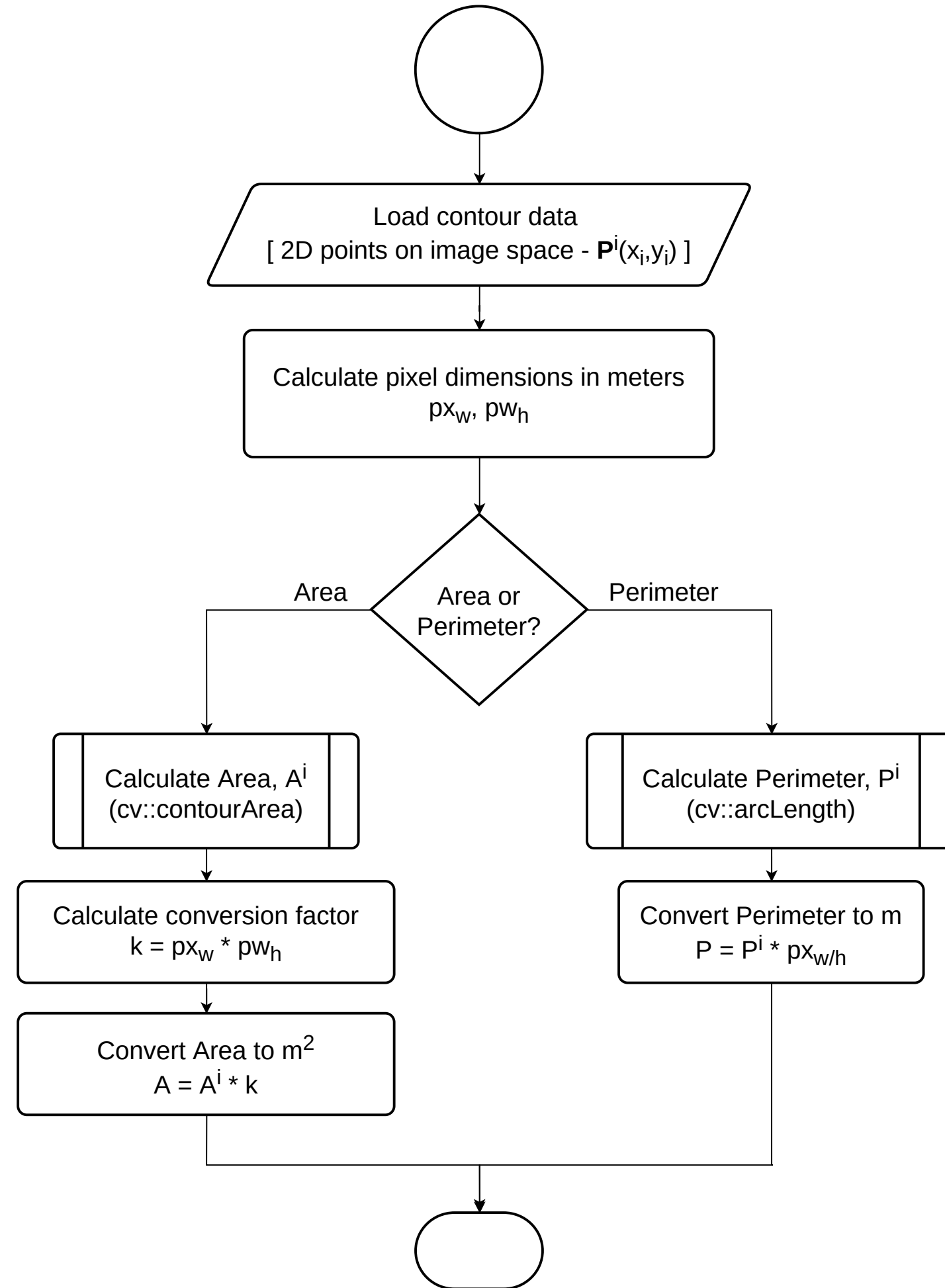


## Position



## Area & Perimeter



## Mesh

