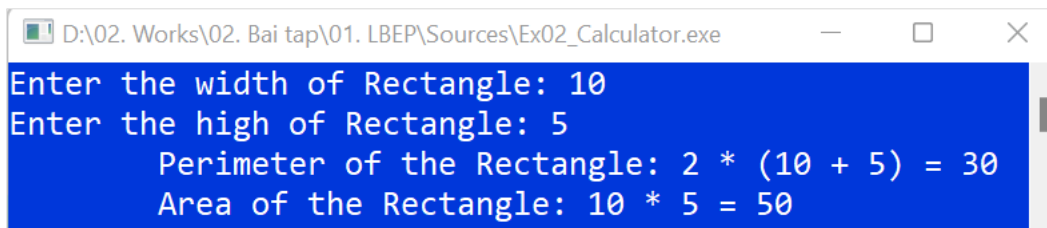


## LBEP Practical Exercise 02

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Writing a program in C Language.

Asking the user to input the width and high of a rectangle first; Then calculating perimeter and area of the rectangle. See **figure 01**



```
D:\02. Works\02. Bai tap\01. LBEP\Sources\Ex02_Calculator.exe
Enter the width of Rectangle: 10
Enter the high of Rectangle: 5
    Perimeter of the Rectangle: 2 * (10 + 5) = 30
    Area of the Rectangle: 10 * 5 = 50
```

**figure 01**