LBEP Practical Exercise 03

Writing a program in C Language.

Asking the user to input the width and high of a circle first; Then calculating perimeter and area of the circle. See **figure 01**

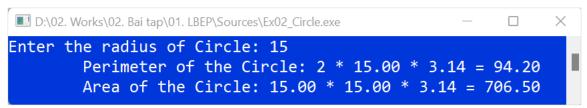


figure 01