

Awesome Mermaid Diagrams

Author: Kuan Cheang

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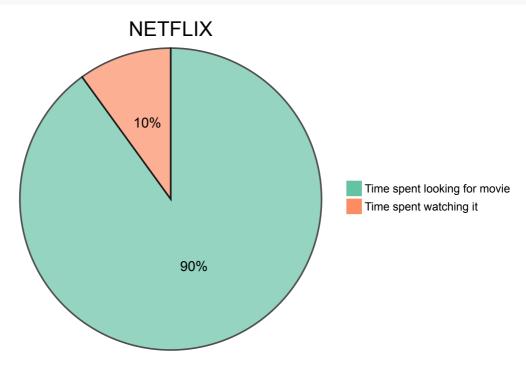
Generating Mermaid Diagrams

Converting code block which has a keyword mermaid to a diagram with svg format.

Examples

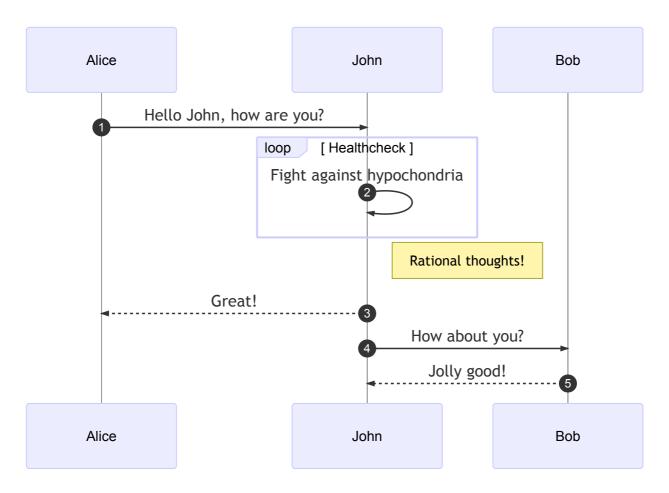
Basic Pie Chart

```
```mermaid
pie title NETFLIX
 "Time spent looking for movie" : 90
 "Time spent watching it" : 10
```
```



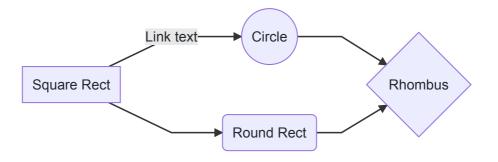
Basic sequence diagram

```
``mermaid
sequenceDiagram
   autonumber
   Alice->>John: Hello John, how are you?
   loop Healthcheck
        John->>John: Fight against hypochondria
   end
   Note right of John: Rational thoughts!
   John-->>Alice: Great!
   John->>Bob: How about you?
   Bob-->>John: Jolly good!
```
```



### **Basic flowchart**

```
'``mermaid
graph LR
 A[Square Rect] -- Link text --> B((Circle))
 A --> C(Round Rect)
 B --> D{Rhombus}
 C --> D
```

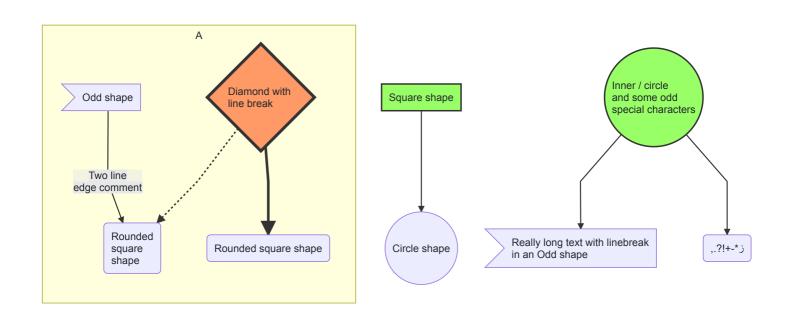


### Larger flowchart with some styling

```
```mermaid
graph TB
    sq[Square shape] --> ci((Circle shape))

subgraph A
    od>Odd shape]-- Two line
```

```
edge comment --> ro
       di{Diamond with
line break} -.-> ro(Rounded
square
shape)
       di==>ro2(Rounded square shape)
   end
   %% Notice that no text in shape are added here instead that is appended further down
   e --> od3>Really long text with linebreak
in an Odd shape]
   %% Comments after double percent signs
   e((Inner / circle
and some odd
special characters)) --> f(,.?!+-*j)
    classDef green fill:#9f6,stroke:#333,stroke-width:2px;
    classDef orange fill:#f96,stroke:#333,stroke-width:4px;
    class sq,e green
    class di orange
```



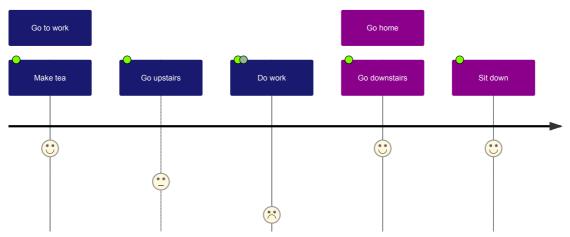
User Journey Diagram

```
```mermiad
journey
 title My working day
 section Go to work
 Make tea: 5: Me
 Go upstairs: 3: Me
 Do work: 1: Me, Cat
 section Go home
 Go downstairs: 5: Me
```

Sit down: 5: Me

### My working day



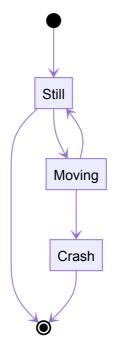


### State diagrams

```
```mermaid
stateDiagram-v2
  [*] --> Still
  Still --> [*]

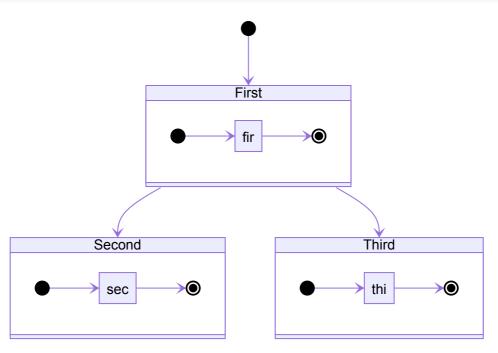
Still --> Moving
  Moving --> Still
  Moving --> Crash
  Crash --> [*]

```
```



### Composite state diagram

```
```mermaid
stateDiagram-v2
    [*] --> First
    First --> Second
    First --> Third
    state First {
       [*] --> fir
       fir --> [*]
    state Second {
       [*] --> sec
       sec --> [*]
    }
    state Third {
       [*] --> thi
       thi --> [*]
   }
```

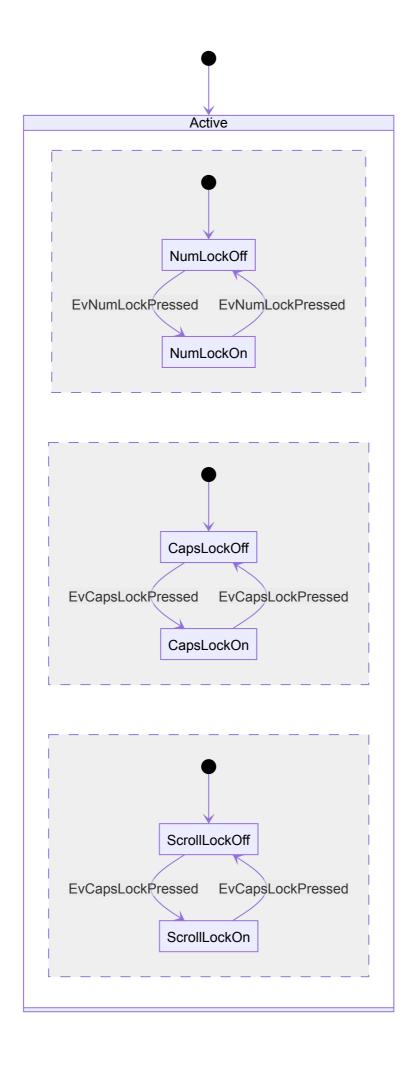


Concurrency

```
'``mermaid
stateDiagram-v2
  [*] --> Active

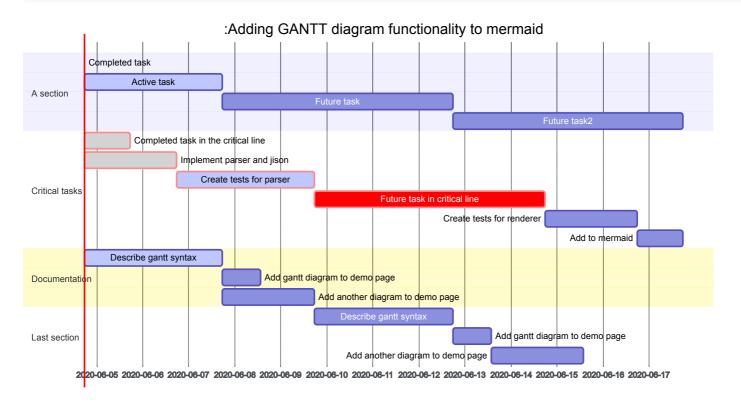
state Active {
     [*] --> NumLockOff
     NumLockOff --> NumLockOn : EvNumLockPressed
     NumLockOn --> NumLockOff : EvNumLockPressed
     --
     [*] --> CapsLockOff
     CapsLockOff --> CapsLockOn : EvCapsLockPressed
     CapsLockOff --> CapsLockOff : EvCapsLockPressed
     --
     [*] --> ScrollLockOff
     ScrollLockOff --> ScrollLockOn : EvCapsLockPressed
```

```
ScrollLockOn --> ScrollLockOff : EvCapsLockPressed
}
...
```



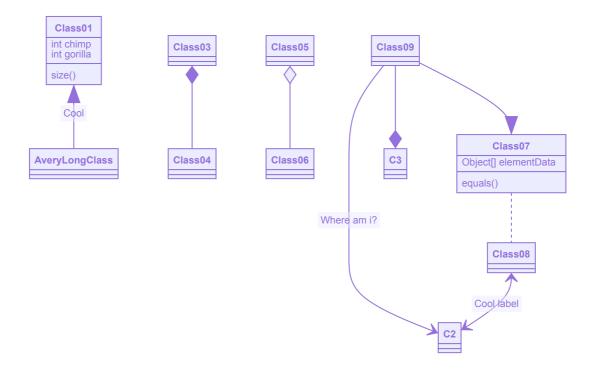
Gantt

```
```mermaid
gantt
 dateFormat
 :YYYY-MM-DD
 title
 :Adding GANTT diagram functionality to mermaid
 excludes
 :excludes the named dates/days from being included in a charted task..
 section A section
 :done, des1, 2014-01-06,2014-01-08
 Completed task
 Active task
 :active, des2, 2014-01-09, 3d
 des3, after des2, 5d
 Future task
 Future task2
 des4, after des3, 5d
 section Critical tasks
 Completed task in the critical line :crit, done, 2014-01-06,24h
 Implement parser and jison :crit, done, after des1, 2d
 Create tests for parser
 :crit, active, 3d
 Future task in critical line
 :crit, 5d
 Create tests for renderer
 :2d
 Add to mermaid
 section Documentation
 Describe gantt syntax
 :active, a1, after des1, 3d
 :after al , 20h
 Add gantt diagram to demo page
 Add another diagram to demo page
 :doc1, after a1 , 48h
 section Last section
 Describe gantt syntax
 :after doc1, 3d
 Add gantt diagram to demo page
 :20h
 Add another diagram to demo page
 :48h
```



#### Class

```
` ` ` mermaid
classDiagram
 Class01 & #x3C; | -- AveryLongClass : Cool
 Class03 *-- Class04
 Class05 o-- Class06
 Class07 .. Class08
 Class09 --> C2 : Where am i?
 Class09 --* C3
 Class09 -- | & #x3E; Class07
 Class07 : equals()
 Class07 : Object[] elementData
 Class01 : size()
 Class01 : int chimp
 Class01: int gorilla
 Class08 <--> C2: Cool label
```
```



Git

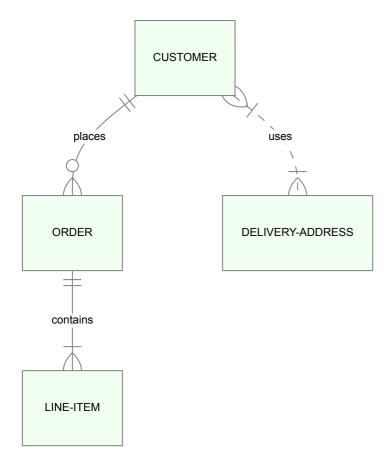
```
```mermaid
gitGraph:
 options
 {
 "nodeSpacing": 150,
 "nodeRadius": 5
 }
 end
 commit
 branch newbranch
 checkout newbranch
 commit
 commit
 checkout master
 commit
 commit
```

merge newbranch



### **ERDiagram**

```
customer ||--o{ ORDER : places
ORDER ||--|{ LINE-ITEM : contains
CUSTOMER }|..|{ DELIVERY-ADDRESS : uses
```



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