

RootSystem::IDisposable

Helper::INativeWrapper

Windows.Kinect.BodyIndex
FrameReader

```
graph BT; A[Windows.Kinect.BodyIndexFrameReader] --> B[RootSystem::IDisposable]; A --> C[Helper::INativeWrapper];
```

The diagram illustrates a class hierarchy. At the bottom is a gray box representing the class 'Windows.Kinect.BodyIndexFrameReader'. Two blue arrows originate from this box: one points diagonally up and to the left to a white box labeled 'RootSystem::IDisposable', and the other points diagonally up and to the right to a white box labeled 'Helper::INativeWrapper'. This indicates that 'Windows.Kinect.BodyIndexFrameReader' inherits from or implements both interfaces.