SIES Graduate School of Technology Subject : (4) Roll No.: 1144/076

Assignment No. 1

\	
1)	Compole Random & Rosler Scan Justen
4>	Random scan system Raster scan system
	Rundom Scan System ases i) Raster scan be asely is based
	an electionic beam which on intensity control of pixel
	opelates like a percil in the folm of recommend for
	to execute line image called haster on he section.
	on the CRT sileen Infolmation of an and of
	The picture is constructed pixel is started in refresh
	out of a sequence of buffer of Flame buffer
	5Huight line segment
7/2	St Mis 15 0 high-re 50 /h 1) Chis 15 a ON-resolution
	System & mole expensive system 6 compatitively less
	expensive expensive
11/7	Solid pattern is tought in solid pattern is easy to fill to fill be refresh tote & the refresh tate does not depends on picture
	depends on texolution of depends on picture
	the nichare
(4)	they modification is it Modification here is tough
11 14	lady
2>	Defive Midpoint circle algorithm
A>	Given a circle centered at (0,0) & ladius
,	Define Midpoint circle algorithm Given a circle centered at (0,0) & ladius / b a point 2(4,4)
	F(n) = x2+y2- /2
	1 1/1 10 11 11 11 110 11/1
	if f(n) <0, the point is inside the little
	if $F(n) < 0$, the point is inside the circle F(n) = 0, the point is on the primeter F(n) > 0, the point is outside the circle
	Offil to, one point is outstace one crose
	In our moderam we teston denote Find with P.
	In our program we deten denote Find with P. The value of the list calculated at the midpoint of 2 contending pixel i.e. (x-0.5, y+1). Each pixel
A Line of the last	of 2 contending pixel i.e. (x-0.5, y+1). Each mixel
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is described with a subscript k P= (xh-0.5)2+ (y+1)2-12 18. Not = No of Not 1564 - 5 +1 PhH = (xx+1-0.5)2 + (y+1)2 - /2 = (NoH -0:5)2 + ((y+1)+1)2-/2 = (NeH - 0.5)2 + (yet1)2 + 2(yet1) +1 -/2 $= (x_{pH} - 0.5)^2 + [(x_p - 0.5)^2 + (x_p - 0.5)^2] + (y_p + 1)^2 - \#Y^2 + (y_p + 1) + 1$ = P. 1 (xp+1-0.5)2 - (xx -0.5)2 + 2(y+1) +1 = Pa + (x2 - 8x2) + (xb4 - xb)2 + 260 2(g +1) +1 = Pk + 2(y/ #1) +1 i) Explain DDA Line Sowing The DDA is a scan conversion line algorithm bused on calculating either by of Dx y= mxfb A J= MAY & AX = AY

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6 = y - mx

(onsider fist a line with positive slope of the slope is less than of equal to 1 ms1, we sample at unit or intervals (Ax=1) & compute each successive y value a y = y + m, x=x+1

For lines with mil, we reverse the sis of x by. That is we sample at unit y intervals (Dy =1) & calculate each succeeding x value as

Not - Not In 1964 = 24+1

These are bused on the assumption that lines are processed from left to right if the processing is reversed, so that start point is at light, then, either we have By=-1

of we have Ay=-1

Note = No - 1

(10,15) (5,25)

 $\Delta x = x_2 - x_1 = 5 - 10 = -5$ $\Delta y = 25y_2 - y_1 = 25 - 15 = 10$

 $m = \frac{\Delta y}{\Delta x} = \frac{10}{5} = -2$ m < 1

Dyr Ar - total 10 steps

1603 Non = No - 1 = No - 1 = No - 1 = No - 1 = No - 08

y = y +1

10 15 10-02=48 15+1=16 9.8-0.2=9.6 16+1= 17 17+1 =18 9.6-0.2=9.4 9-4-0-2=4-2 1841 = 19 9-2-0-2=9 141 = 20 4-0-2 = 8-8 20+1=21 25= 1415 22H= 23

(10, 15) 15 15+1=16 (90, 16) 10-0-5=4-5 210 16+1=17 9.5-0.5=9 24 (9 17) (9,18) 9-0.5= 8.528 17+1=18 8.5-0.5=8 (8, 14) (811 =19 8-0.5= 2.528 1904= 20 (8,20) 7-5-0-5=7 27 20+1=21 (7,21) 7-05=6-527 21+1=22 (2,22) 6:5-0.5=6 26 22+1= 23 (6,23) 6-05= 5-526 23+1= 24 (6,24) 5-5-05=5 25 294 = 25 (5,25)

234 = 24 24H =25

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		rissignment ive	Date . , ,
4)	(10,10)	(18, 16)	
	1x = 1019-10		
	Ay = 16-10=6	5	
	in=0.75 steps=8		
	,	(/	
	MM = 8/P=1	ying 6/8= 0.75	
	y,=11	J= 10 08 11	//
	×2=12	y= 11 or 12 V y= 11 or 12 V	12
	73=13	1,= 12 or 13 V	13
	14=14	9= 13 or 14 V	14
	15=15	y= 19 w 15	14
	No = 16	9 = 14 or 15V	15
	7 ₂ = 12	92 = 15 or 16	15
	Yy= 18	Jp = 16	