

ST.java

Below is the syntax highlighted version of [ST.java](#) from [§ Code](#). Here is the [Javadoc](#).

```

/*****
 *  Compilation:  javac ST.java
 *  Execution:   java ST
 *
 *  Sorted symbol table implementation using a java.util.TreeMap.
 *  Does not allow duplicates.
 *
 *  % java ST
 *
 *****/

import java.util.Iterator;
import java.util.NoSuchElementException;
import java.util.SortedMap;
import java.util.TreeMap;

/**
 *  The ST class represents an ordered symbol table of generic
 *  key-value pairs.
 *  It supports the usual put, get, contains,
 *  delete, size, and is-empty methods.
 *  It also provides ordered methods for finding the minimum,
 *  maximum, floor, and ceiling.
 *  It also provides a keys method for iterating over all of the keys.
 *  A symbol table implements the associative array abstraction:
 *  when associating a value with a key that is already in the symbol table,
 *  the convention is to replace the old value with the new value.
 *  Unlike {@link java.util.Map}, this class uses the convention that
 *  values cannot be null — setting the
 *  value associated with a key to null is equivalent to deleting the key
 *  from the symbol table.
 *
 *  <p>

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* This implementation uses a balanced binary search tree. It requires that
* the key type implements the Comparable interface and calls the
* compareTo() and method to compare two keys. It does not call either
* equals() or hashCode().
* The put, contains, remove, minimum,
* maximum, ceiling, and floor operations each take
* logarithmic time in the worst case.
* The size, and is-empty operations take constant time.
* Construction takes constant time.
*
<p>
* For additional documentation, see <a href="http://introcs.cs.princeton.edu/44st">Section 4.4</a> of
* <i>Introduction to Programming in Java: An Interdisciplinary Approach</i> by Robert Sedgewick and Kevin Wayne.
*/

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```

public class ST<Key extends Comparable<Key>, Value> implements Iterable<Key> {

    private TreeMap<Key, Value> st;

    /**
     * Initializes an empty symbol table.
     */
    public ST() {
        st = new TreeMap<Key, Value>();
    }

    /**
     * Returns the value associated with the given key.
     * @param key the key
     * @return the value associated with the given key if the key is in the symbol table
     *         and null if the key is not in the symbol table
     * @throws NullPointerException if key is null
     */
    public Value get(Key key) {
        if (key == null) throw new NullPointerException("called get() with null key");
        return st.get(key);
    }

    /**
     * Inserts the key-value pair into the symbol table, overwriting the old value
     * with the new value if the key is already in the symbol table.
     * If the value is null, this effectively deletes the key from the symbol table.
     * @param key the key
     * @param val the value
     */
}

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* @throws NullPointerException if <tt>key</tt> is <tt>null</tt>
*/
public void put(Key key, Value val) {
    if (key == null) throw new NullPointerException("called put() with null key");
    if (val == null) st.remove(key);
    else
        st.put(key, val);
}

/**
 * Removes the key and associated value from the symbol table
 * (if the key is in the symbol table).
 * @param key the key
 * @throws NullPointerException if <tt>key</tt> is <tt>null</tt>
 */
public void delete(Key key) {
    if (key == null) throw new NullPointerException("called delete() with null key");
    st.remove(key);
}

/**
 * Does this symbol table contain the given key?
 * @param key the key
 * @return <tt>true</tt> if this symbol table contains <tt>key</tt> and
 *         <tt>false</tt> otherwise
 * @throws NullPointerException if <tt>key</tt> is <tt>null</tt>
 */
public boolean contains(Key key) {
    if (key == null) throw new NullPointerException("called contains() with null key");
    return st.containsKey(key);
}

/**
 * Returns the number of key-value pairs in this symbol table.
 * @return the number of key-value pairs in this symbol table
 */
public int size() {
    return st.size();
}

/**
 * Is this symbol table empty?
 * @return <tt>true</tt> if this symbol table is empty and <tt>false</tt> otherwise
 */

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public boolean isEmpty() {
    return size() == 0;
}

/**
 * Returns all keys in the symbol table as an Iterable.
 * To iterate over all of the keys in the symbol table named st,
 * use the foreach notation: for (Key key : st.keys()).
 * @return all keys in the sybol table as an Iterable
 */
public Iterable<Key> keys() {
    return st.keySet();
}

/**
 * Returns all of the keys in the symbol table as an iterator.
 * To iterate over all of the keys in a symbol table named st, use the
 * foreach notation: for (Key key : st).
 * @return an iterator to all of the keys in the symbol table
 */
public Iterator<Key> iterator() {
    return st.keySet().iterator();
}

/**
 * Returns the smallest key in the symbol table.
 * @return the smallest key in the symbol table
 * @throws NoSuchElementException if the symbol table is empty
 */
public Key min() {
    if (isEmpty()) throw new NoSuchElementException("called min() with empty symbol table");
    return st.firstKey();
}

/**
 * Returns the largest key in the symbol table.
 * @return the largest key in the symbol table
 * @throws NoSuchElementException if the symbol table is empty
 */
public Key max() {
    if (isEmpty()) throw new NoSuchElementException("called max() with empty symbol table");
    return st.lastKey();
}

```

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/**
 * Returns the smallest key in the symbol table greater than or equal to <tt>key</tt>.
 * @return the smallest key in the symbol table greater than or equal to <tt>key</tt>
 * @param key the key
 * @throws NoSuchElementException if the symbol table is empty
 * @throws NullPointerException if <tt>key</tt> is <tt>>null</tt>
 */
public Key ceil(Key key) {
    if (key == null) throw new NullPointerException("called ceil() with null key");
    SortedMap<Key, Value> tail = st.tailMap(key);
    if (tail.isEmpty()) throw new NoSuchElementException();
    return tail.firstKey();
}

/**
 * Returns the largest key in the symbol table less than or equal to <tt>key</tt>.
 * @return the largest key in the symbol table less than or equal to <tt>key</tt>
 * @param key the key
 * @throws NoSuchElementException if the symbol table is empty
 * @throws NullPointerException if <tt>key</tt> is <tt>>null</tt>
 */
public Key floor(Key key) {
    if (key == null) throw new NullPointerException("called floor() with null key");
    // headMap does not include key if present (!)
    if (st.containsKey(key)) return key;
    SortedMap<Key, Value> head = st.headMap(key);
    if (head.isEmpty()) throw new NoSuchElementException();
    return head.lastKey();
}

/**
 * Unit tests the <tt>ST</tt> data type.
 */
public static void main(String[] args) {
    ST<String, String> st = new ST<String, String>();

    // insert some key-value pairs
    st.put("www.cs.princeton.edu", "128.112.136.11");
    st.put("www.cs.princeton.edu", "128.112.136.35"); // overwrite old value
    st.put("www.princeton.edu", "128.112.130.211");
    st.put("www.math.princeton.edu", "128.112.18.11");
    st.put("www.yale.edu", "130.132.51.8");
}

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```

st.put("www.amazon.com", "207.171.163.90");
st.put("www.simpsons.com", "209.123.16.34");
st.put("www.stanford.edu", "171.67.16.120");
st.put("www.google.com", "64.233.161.99");
st.put("www.ibm.com", "129.42.16.99");
st.put("www.apple.com", "17.254.0.91");
st.put("www.slashdot.com", "66.35.250.150");
st.put("www.whitehouse.gov", "204.153.49.136");
st.put("www.espn.com", "199.181.132.250");
st.put("www.snopes.com", "66.165.133.65");
st.put("www.movies.com", "199.181.132.250");
st.put("www.cnn.com", "64.236.16.20");
st.put("www.iitb.ac.in", "202.68.145.210");

```

```

StdOut.println(st.get("www.cs.princeton.edu"));
StdOut.println(st.get("www.harvardsucks.com"));
StdOut.println(st.get("www.simpsons.com"));
StdOut.println();

```

```

StdOut.println("ceil(www.simpsonr.com) = " + st.ceil("www.simpsonr.com"));
StdOut.println("ceil(www.simpsons.com) = " + st.ceil("www.simpsons.com"));
StdOut.println("ceil(www.simpsonst.com) = " + st.ceil("www.simpsonst.com"));
StdOut.println("floor(www.simpsonr.com) = " + st.floor("www.simpsonr.com"));
StdOut.println("floor(www.simpsons.com) = " + st.floor("www.simpsons.com"));
StdOut.println("floor(www.simpsonst.com) = " + st.floor("www.simpsonst.com"));

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StdOut.println();

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```

StdOut.println("min key: " + st.min());
StdOut.println("max key: " + st.max());
StdOut.println("size: " + st.size());
StdOut.println();

```

```

// print out all key-value pairs in lexicographic order
for (String s : st.keys())
    StdOut.println(s + " " + st.get(s));

```

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}

```

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}

```

