Curriculum Vitae

Karsten Jeschkies

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Personal Details

Name: Karsten Johannes Artur Jeschkies

Birthday: 08.08.1986 Nationality: German

Education

2006 - 2013

Westfälische Wilhelms-Universität

Münster, Germany

- 2013: Master of Science in "Computer Science / Informatics"
 - Master's Thesis: "News Filtering Based on Intrinsic User Feedback and a Modified ESA Model" (Excellent)
 - Special Interests:
 - · Computer Vision, Pattern Recognition
 - Natural Language Processing
 - Artificial Intelligence
- 2010: Bachelor of Science in "Computer Science / Informatics"
 - Bachelor's Thesis: "Offline BRDF Computation for Microscale Volumes" (Excellent)
 - Special Interests:
 - Visualization, Computer Graphics
 - · Computer Vision, Pattern Recognition
 - Minor: English Linguistics, Sociolinguistics
- 2009: Bachelor of Arts in "Philosophy"
 - Bachelor Thesis: "Das Dilemma zwischen der Pflicht zum militärischem Menschenrechtsschutz und dem Verbot von Gewalt am Beispiel von humanitären Interventionen."¹
 - Special Interests:
 - Wittgenstein's Philosophy of Language
 - Political Philosophy
 - Ethics
- 2007: Switch from Physics to Computer Science with English as Minor
- 2006: Matriculation at Westfälische Wilhelms-Universität for Philosophy and Physics

I "The dilemma between the duty of military protection of human rights and the prohibition of violence using the example of humanitarian interventions"

1999 – 2006 Gymnasium Warstade Hemmoor, Germany

• 2006: Abitur

2003 – 2004 New Bremen High School New Bremen, Ohio, USA

Work Experience

15.09.2011 – 01.11.2012 Universitäts Klinikum Münster

Münster, Germany

- Contact: Fleur Fritz, Fleur.Fritz@ukmuenster.de
- Duty: Build the National Pruritus Database

01.07.2002 - April 2010 Z-Software GmbH

Dortmund, Germany

- Z-Software is a computer game development company I co-founded.
- Contact: Andreas Heldt, Joseph-von-Fraunhofer Str. 20, 44227 Dortmund, Germany, andreasheldt@z-software.net
- Duty: Create tools for artists and designers in cooperation with them.

February – March 2008 Software Lab (at the university)

Münster, Germany

- Contact: Prof. Dr. Markus Müller-Olm, Einsteinstr. 62, 48149 Münster, Germany
- Duty: Create the underlining structure of a restaurant table schedule software

Skills, Interests and Achievements

Foreign Languages

English: fluent

• Latin: "Großes Latinum"

• Spanish: 1 ½ years (42 points on C-Test)

Danish: ½ year

Publications

• Jaquet, Ph., Jeschkies, K., Budeus, B., Hinrichs, K.: "We are now here – Location Based Social Services" auf dem Workshop "Hyperkult 19", Juli 2010, Lüneburg

Further Education

- Law lecture by Prof. Dr. Thomas Hoeren on Copyright
- Seminar "Rechtsfragen bei Google"² by Prof. Dr. Hoeren, Prof. Dr. Dreier, Dr. Haller at Google Germany

Activities

Work on the documentary "A Picture of War": http://www.apictureofwar.org

^{2 &}quot;Judical Subjects at Google"

- Playing soccer since the age of 5. Also: Swimming, Tennis, Badminton
- Playing the drums in a Noise-Rock band
- Shooting pictures with DianaF+ camera
- Writing, directing and producing short films with artistic special effects using Adobe After Effects
 - 2007 Short: "Wildwechsel" http://www.vimeo.com/9528515
- Visiting music festivals

Experiences

- Programming Languages and Frameworks
 - Python (incl. Google App Engine, gensim, Scipy, Numpy)
 - C/C++ (incl. Boost, Windows API)
 - Java
 - PHP (incl. CakePHP)
 - C# (incl. XNA)
 - OpenCL
- Experiences in building a news crawler and filtering system with Ruby and Python and AWS EC2 instances.
- Experiences with XMPP: Implementation of a location based social network based on top of XMPP with the help of the Twisted Python framework.
- Experiences with Google App Engine: Implementation of a semantic translation machine with the help of Wikipedia language links.