

Case Study 1: Estimating Click Probabilities

SGD cont'd AdaGrad

Machine Learning for Big Data
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Learning Problem for Click Prediction ^{Case Study 1}

- Prediction task: $X \rightarrow \{0, 1\}$ $P(\text{click}=1 | X)$
- Features: $X = (\text{feats of page}, \text{ad}, \text{user})$ ^{features}
- Data: (x^i, y^i) (webpage1, ad7, user25, time12) $\leftarrow x^i$
click=1 $\leftarrow y^i$
 - **Batch:** Fixed dataset $(x^1, y^1) \dots (x^N, y^N)$
 - **Online:** data as a stream
user arrives at a page $\rightarrow X^t$ \rightarrow predict \hat{y} click?
observe y^t
- Many approaches (e.g., logistic regression, SVMs, naïve Bayes, decision trees, boosting,...)
 - Focus on logistic regression; captures main concepts, ideas generalize to other approaches

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Standard v. Regularized Updates

- Maximum conditional likelihood estimate

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \ln \left[\prod_{j=1}^N P(y^j | \mathbf{x}^j, \mathbf{w}) \right]$$

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^{(t)})]$$

- Regularized maximum conditional likelihood estimate

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \ln \left[\prod_j P(y^j | \mathbf{x}^j, \mathbf{w}) \right] - \frac{\lambda}{2} \sum_{i>0} w_i^2$$

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ \underbrace{-\lambda w_i^{(t)}}_{\text{neg. derivative} \leftarrow \text{more towards 0}} + \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^{(t)})] \right\}$$

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Challenge 1: Complexity of computing gradients *& features*

- What's the cost of a gradient update step for LR???

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ -\lambda w_i^{(t)} + \sum_{j=1}^N x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^{(t)})] \right\}$$

for each i *cache* *O(d)* $\begin{bmatrix} w_1^{(t)} \\ \vdots \\ w_d^{(t)} \end{bmatrix}$

O(Nd)

forall features i, cost is O(Nd^2) ... can cache $p(y^j=1|x^j, w^{(t)})$

O(Nd)

In "big data" - N is very large

O(Nd) for only taking little η step

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Challenge 2: Data is streaming

- Assumption thus far: **Batch data**

$$\sum_{j=1}^N \dots$$

- But, click prediction is a streaming data task:

- User enters query, and ad must be selected:
 - Observe x^j , and must predict y^j



- User either clicks or doesn't click on ad:
 - Label y^j is revealed afterwards
 - Google gets a reward if user clicks on ad

- Weights must be updated for next time:

$$w^{(t+1)} \leftarrow w^{(t)} + \Delta$$

Handwritten note: Δ depends just on recent example (x^j)

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SGD: Stochastic Gradient Ascent (or Descent)

- “True” gradient: $\nabla \ell(w) = E_x [\nabla \ell(w, x)]$

- Sample based approximation: $x^j \text{ iid } p(x)$ Monte Carlo approx
 $\nabla \ell(w) = E_x [\nabla \ell(w, x)] \approx \hat{\nabla} \ell(w) = \frac{1}{N} \sum_{j=1}^N \nabla \ell(w, x^j)$
 the bigger N , the closer $\hat{\nabla} \ell$ to $\nabla \ell$

- What if we estimate gradient with just one sample???

- Unbiased estimate of gradient $\nabla \ell(w) \approx \hat{\nabla} \ell(w) = \nabla \ell(w, x^{(t)})$
- Very noisy! $E_x(\hat{\nabla} \ell(w)) = E_{x^{(t)}}[\nabla \ell(w, x^{(t)})] = \nabla \ell(w)$
- Called stochastic gradient ascent (or descent)
 - Among many other names
- VERY useful in practice!!!

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Stochastic Gradient Ascent: General Case

- Given a stochastic function of parameters: $l(w) = E_x[l(w, x)]$
 - Want to find maximum
 $w^* \in \arg\max_w E_x[l(w, x)]$
- Start from $w^{(0)}$ e.g. $w^{(0)} = 0$
- Repeat until convergence:
 - Get a sample data point x^t
 - Predict y^t (click?) ... note: use running avg. of $w^{(t)}$
 - sell ad, observe $y^t \leftarrow$ actual click $\hat{w}_t = \frac{1}{t} \sum_{i=1}^t w^{(i)}$
 - Update parameters:

$$w^{(t+1)} \leftarrow w^{(t)} + \eta_t \nabla l(w^{(t)}, x^t)$$

actual w , not avg. ← just current data pt
- Works in the online learning setting!
- Complexity of each gradient step is constant in number of examples!
- In general, step size changes with iterations
 e.g. $\eta_t = K/t$ for $K > 0$

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Stochastic Gradient Ascent for Logistic Regression

- Logistic loss as a stochastic function:

$$E_x[l(w, x)] = E_x \left[\ln P(y|x, w) - \frac{\lambda}{2} \|w\|_2^2 \right]$$

✓ regularized setting
- Batch gradient ascent updates:

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ -\lambda w_i^{(t)} + \frac{1}{N} \sum_{j=1}^N x_i^{(j)} [y^{(j)} - P(Y=1|x^{(j)}, w^{(t)})] \right\}$$

avg. of all data pts
- Stochastic gradient ascent updates:
 - Online setting:

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta_t \left\{ -\lambda w_i^{(t)} + x_i^{(t)} [y^{(t)} - P(Y=1|x^{(t)}, w^{(t)})] \right\}$$

one data point at a time

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Convergence Rate of SGD

- Theorem:**

- (see Nemirovski et al '09 from readings)
- Let ℓ be a strongly convex stochastic function *with param $\gamma > 0$*
- Assume gradient of ℓ is Lipschitz continuous and bounded
 $\forall x \quad \|\nabla \ell(w, x) - \nabla \ell(w', x)\|_2 \leq L \|w - w'\|_2 \quad L > 0$
and $\|\nabla \ell\|_2^2 \leq M^2$

- Then, for step sizes:

$$\eta_t = K/t \quad K > 0$$

- The expected loss decreases as $O(1/t)$:

e.g. $K = \frac{1}{\gamma}$

$$E[\ell(w^{(t)}) - \ell(w^*)] \leq \frac{1}{t} L \left(\frac{M^2}{\gamma^2} + \underbrace{\|w^{(0)} - w^*\|_2^2}_{\substack{\text{where we started} \\ \uparrow \\ \text{opt.}}} \right)$$

how much closer getting to w^ (in exp.)* $\nearrow O(\frac{1}{t})$

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Convergence Rates for Gradient Descent/Ascent vs. SGD

- Number of Iterations to get to accuracy

$$\ell(w^*) - \ell(w) \leq \epsilon$$

- Gradient descent:

- If func is strongly convex: $O(\ln(1/\epsilon))$ iterations

- Stochastic gradient descent:

- If func is strongly convex: $O(1/\epsilon)$ iterations

- Seems exponentially worse, but much more subtle:

- Total running time, e.g., for logistic regression:

- Gradient descent: $O(\ln \frac{1}{\epsilon})$ iterations @ $O(Nd)$ /iter $\rightarrow O(Nd \ln \frac{1}{\epsilon})$
- SGD: $O(\frac{1}{\epsilon})$ iters @ $O(d)$ /iter $\rightarrow O(d/\epsilon)$

- SGD can win when we have a lot of data

- See readings for more details

$O(Nd \ln \frac{1}{\epsilon}) \rightarrow O(\frac{d}{\epsilon})$

GD N data points



SGD 1 data point

minibatch (a few obs.)

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Constrained SGD: Projected Gradient

- Consider an arbitrary restricted feature space $\mathbf{w} \in \mathcal{W} \subseteq \mathbb{R}^d$
e.g. $\mathcal{W}: \|\mathbf{w}\|_1 \leq R$ 
- Optimization objective: $\operatorname{argmin}_{\mathbf{w} \in \mathcal{W}} \ell(\mathbf{w})$ let $\mathbf{g}_t \triangleq \nabla \ell(\mathbf{w}_t, \mathbf{x}_t^*)$
previously: $\mathbf{w}^{(t+1)} \leftarrow \mathbf{w}^{(t)} - \eta_t \mathbf{g}_t$... now: ?
- If $\mathbf{w} \in \mathcal{W}$, can use projected gradient for (sub)gradient descent
 $\mathbf{w}^{(t+1)} = \operatorname{argmin}_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta_t \mathbf{g}_t)\|_2^2$

efficient in some cases:
e.g. $\mathcal{W}: \|\mathbf{w}\|_1 \leq R$
 $\|\mathbf{w}\|_2 \leq R$

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Motivating AdaGrad ^{adaptive gradient} (Duchi, Hazan, Singer 2011)

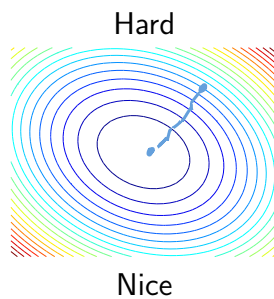
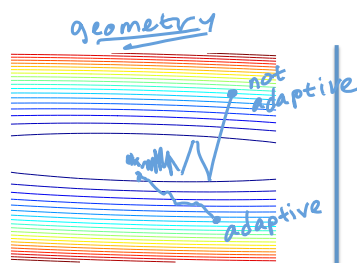
- Assuming $\mathbf{w} \in \mathbb{R}^d$, standard stochastic (sub)gradient descent updates are of the form:
$$\mathbf{w}_i^{(t+1)} \leftarrow \mathbf{w}_i^{(t)} - \eta_t \mathbf{g}_{t,i}$$

"step size" "learning rate"
- Should all features share the same learning rate?
maybe instead: $\eta_{t,i}$ specific to feature i
- Often have high-dimensional feature spaces
 - Many features are irrelevant \rightarrow small learning rate
 - Rare features are often very informative
- Adagrad provides a feature-specific adaptive learning rate by incorporating knowledge of the geometry of past observations

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Why Adapt to Geometry?



rare features

y_t	$\hat{x}_{t,1}$	$\hat{x}_{t,2}$	$\hat{x}_{t,3}$
1	1	0	0
-1	.5	0	1
1	-0.5	1	0
-1	0	0	0
1	.5	0	0
-1	1	0	0
1	-1	1	0
-1	-0.5	0	1

Examples from
Duchi et al.
ISMP 2012
slides

- 1 Frequent, irrelevant
- 2 Infrequent, predictive
- 3 Infrequent, predictive

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Not All Features are Created Equal

- Examples:

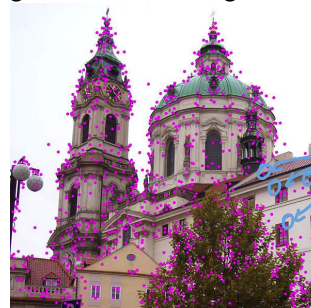
Text data:

The most unsung birthday in American business and technological history this year may be the 50th anniversary of the Xerox 914 photocopier.^a

^aThe Atlantic, July/August 2010.

rare word

High-dimensional image features



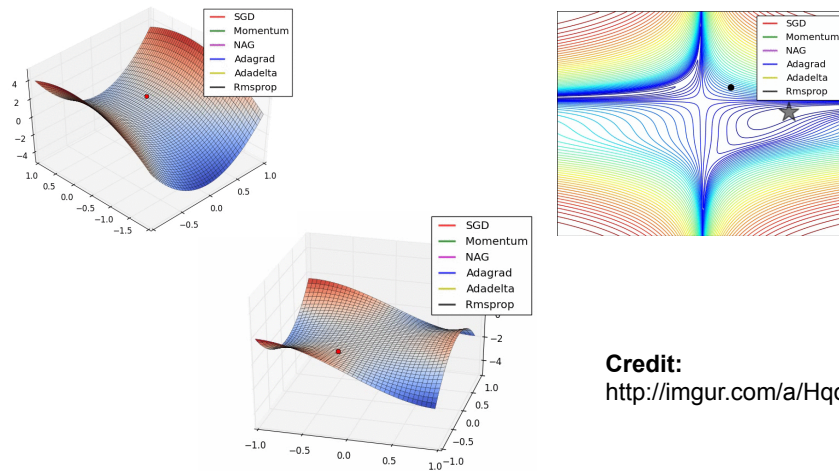
corners are rare, but informative

Images from Duchi et al. ISMP 2012 slides

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Visualizing Effect



Credit:
<http://imgur.com/a/Hqolp>

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Regret Minimization

- How do we assess the performance of an online algorithm?
- Algorithm iteratively predicts $\mathbf{w}^{(t)}$ ← ad setting \hat{y}^* click?
- Incur **loss** $\ell_t(\mathbf{w}^{(t)})$ ← either click or not
- **Regret:**
 What is the total incurred loss of algorithm relative to the best choice of \mathbf{w} that could have been made **retrospectively**

"regret"

$$R(T) = \sum_{t=1}^T \ell_t(\mathbf{w}^{(t)}) - \inf_{\mathbf{w} \in \mathcal{W}} \sum_{t=1}^T \ell_t(\mathbf{w})$$

← cumulative loss based on seq $\mathbf{w}^{(1)}, \mathbf{w}^{(2)}, \dots$

← \mathbf{w}^*

← best achievable loss for a single \mathbf{w} in retrospect

Typically, $\frac{R(T)}{T} \rightarrow 0$ as $T \rightarrow \infty$
 $\Rightarrow \mathbf{w}^{(1)}, \mathbf{w}^{(2)}, \dots$ as good as \mathbf{w}^*
 "no regret algorithm"

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Regret Bounds for Standard SGD

- Standard projected gradient stochastic updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$

- Standard regret bound:

$$\underbrace{\sum_{t=1}^T \ell_t(\mathbf{w}^{(t)}) - \ell_t(\mathbf{w}^*)}_{\text{RCT})} \leq \underbrace{\frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_2^2}_{\text{error of where you started}} + \underbrace{\frac{\eta}{2} \sum_{t=1}^T \|g_t\|_2^2}_{\text{magnitude of gradients}}$$

same norm

similar to Nemirovski

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Projected Gradient using Mahalanobis



- Standard projected gradient stochastic updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$

- What if instead of an L_2 metric for projection, we considered the Mahalanobis norm

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

$A = \begin{pmatrix} 1 & 0 \\ 0 & 10 \end{pmatrix}$ care more about w_1 gradient

L_2 ball: $\ \mathbf{w}\ _2 \leq R$ $\sqrt{\mathbf{w}^T \mathbf{w}} \leq R$ 	$\ \mathbf{w}\ _A \leq R$ $\sqrt{\mathbf{w}^T A \mathbf{w}} \leq R$ 	$\ \mathbf{w}\ _A \leq R$ $A = \begin{pmatrix} \cdot & \cdot \\ \cdot & \cdot \end{pmatrix}$ $A \succeq 0$ positive semidefinite
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Mahalanobis Regret Bounds

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

- What A to choose?
- Regret bound now:

$$R(T) = \sum_{t=1}^T \ell_t(\mathbf{w}^{(t)}) - \ell_t(\mathbf{w}^*) \leq \frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_A^2 + \frac{\eta}{2} \sum_{t=1}^T \|g_t\|_{A^{-1}}^2$$

avoid by not letting A get too big

- What if we minimize upper bound on regret w.r.t. A in hindsight?

$$\min_A \sum_{t=1}^T g_t^T A^{-1} g_t \quad \text{s.t.} \quad \text{tr}(A) \leq C$$

$\text{tr}(A) = \sum_i A_{ii}$

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Mahalanobis Regret Minimization

- Objective:

$$\min_A \sum_{t=1}^T g_t^T A^{-1} g_t \quad \text{subject to } A \succeq 0, \text{tr}(A) \leq C$$

- Solution:

$$A = c \left(\sum_{t=1}^T g_t g_t^T \right)^{\frac{1}{2}}$$

outer product of gradients

if $Q \succeq 0$, $\exists V$ s.t.
 $Q = V^T V$

square root matrix
"V = Q^{1/2}"

For proof, see Appendix E, Lemma 15 of Duchi et al. 2011.
Uses "trace trick" and Lagrangian.

- A defines the norm of the metric space we should be operating in

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AdaGrad Algorithm

- At time t , estimate optimal (sub)gradient modification A by

estimate of A at time t \rightarrow up to time t \rightarrow in d dims, matrix $\sqrt{\cdot}$ is $O(d^3)$

$$A_t = \left(\sum_{\tau=1}^t g_{\tau} g_{\tau}^T \right)^{\frac{1}{2}}$$

- For d large, A_t is computationally intensive to compute. Instead,

$\text{diag}(A_t) \approx A_t = \begin{pmatrix} A_{11} & & 0 \\ & \ddots & \\ 0 & & A_{dd} \end{pmatrix}$ $A_{t,ii} = \sqrt{\sum_{\tau=1}^t g_{\tau,i}^2}$

- Then, algorithm is a simple modification of normal updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta \text{diag}(A_t)^{-1} g_t)\|_{\text{diag}(A_t)}^2$$

$\eta_t \rightarrow \eta A^{-1} \rightarrow \eta \text{diag}(A_t)^{-1}$
weigh dimensions by sqrt of sum of past grad. in that dim

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AdaGrad in Euclidean Space

- For $\mathcal{W} = \mathbb{R}^d$, $w^{(t+1)} \leftarrow w^{(t)} - \eta \text{diag}(A_t)^{-1} g_t$
no constraints on \mathcal{W}

- For each feature dimension,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta_{t,i} g_{t,i}$$

where

$$\eta_{t,i} = \eta / A_{t,ii}$$

- That is,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \frac{\eta}{\sqrt{\sum_{\tau=1}^t g_{\tau,i}^2}} g_{t,i}$$

- Each feature dimension has it's own learning rate!

- Adapts with t
- Takes geometry of the past observations into account
- Primary role of η is determining rate the first time a feature is encountered

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AdaGrad Theoretical Guarantees

- AdaGrad regret bound:


$$R(T) = \sum_{t=1}^T \ell_t(\mathbf{w}^{(t)}) - \ell_t(\mathbf{w}^*) \leq 2R_\infty \sum_{i=1}^d \|g_{1:T,i}\|_2$$

radius of space
 $R_\infty := \max_t \|\mathbf{w}^{(t)} - \mathbf{w}^*\|_\infty$

Jensen's
ineq.

In stochastic setting: $\ell(w) = \mathbb{E}_x[\ell(w, x)]$ and $\ell_t(w) = \ell(w, x^t)$ Then,

$$\frac{R(T)}{T} = \mathbb{E} \left[\ell \left(\frac{1}{T} \sum_{t=1}^T w^{(t)} \right) \right] - \ell(\mathbf{w}^*) \leq \frac{2R_\infty}{T} \sum_{i=1}^d \mathbb{E}[\|g_{1:T,i}\|_2]$$

$\mathbb{E}[\frac{1}{T} \sum \ell(w^{(t)}, x^t)] \geq \mathbb{E}[\ell(\frac{1}{T} \sum w^{(t)}, x^t)]$

 $\ell(\frac{x+x'}{2})$

$\frac{1}{T} \mathbb{E}_{x^{1:T}} [\sum_t \ell(w^*, x^t)]$
 $= \frac{1}{T} \sum_t \mathbb{E}_{x^t} [\ell(w^*, x^t)]$
 $= \ell(w^*)$

- This really is used in practice!
- Many cool examples. Let's just examine one...

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What you should know about Logistic Regression (LR) and Click Prediction

- Click prediction problem:
 - Estimate probability of clicking
 - Can be modeled as logistic regression
- Logistic regression model: Linear model
- Gradient ascent to optimize conditional likelihood
- Overfitting + regularization
- Regularized optimization
 - Convergence rates and stopping criterion
- Stochastic gradient ascent for large/streaming data
 - Convergence rates of SGD
- AdaGrad motivation, derivation, and algorithm

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