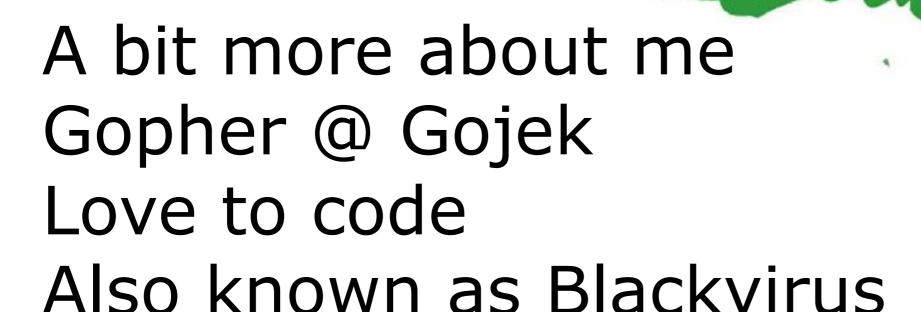




Metric Tracking and

Nuances of Memory Management





So what are we trying to do



GoFood



Stan Marsh

Legacy Monolith

Performant Microservices



What is an order?

Interaction between 3 parties Merchant, Driver, Customer



Created -> Waiting for Driver Allocation -> Driver OTW to pickup -> Driver Otw to Destination -> Complete



- 1. Create
- 2. GetState
- 3. Allocated
- 4. GetState
- 5. Pickup Food

- 6. Get State
- 7. Going to Destination
- 8. Get State
- 9. Complete
- 10.Get State







Metrics Tracking

NewRelic Profiling

GO∰JEK



Metrics Tracking

NewRelic

Profiling

GO♣JEK



Metrics Tracking NewRelic

Profiling

GO♣JEK



Writing

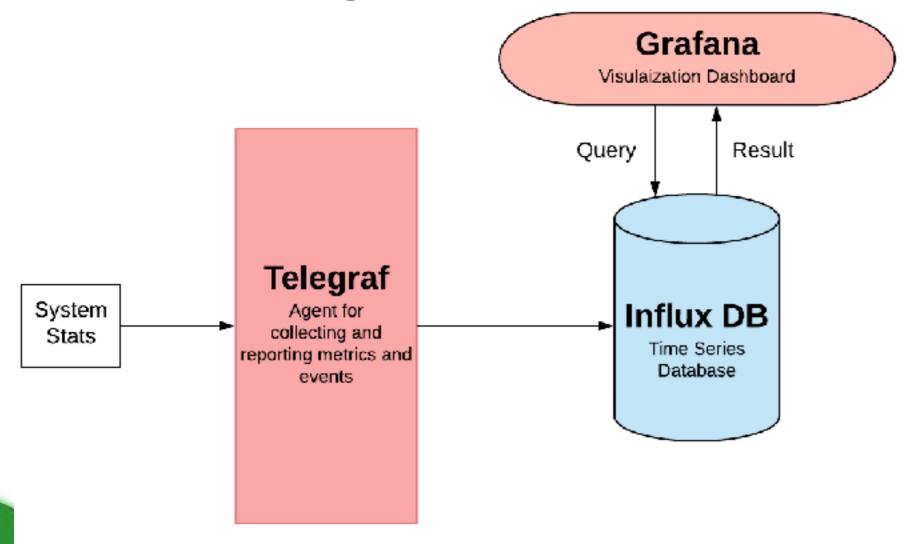


Would you like to know if there is a

Memory leak



Metric Tracking Architecture





Initialise Statsd

```
InitiateStatsDMetrics(config StatsDConfig) {
   address := fmt.Sprintf("%s:%s", host, port)
   statsD, err := statsdv2.New(statsdv2.Address(address),
   statsdv2.Prefix(appname))
}
```



```
func StatsDMiddlewareLogger() negroni.HandlerFunc {
    return negroni.HandlerFunc(func(rw http.ResponseWriter, r *http.Request, next
http.HandlerFunc) {
        vars := mux.Vars(r)
        path := r.URL.Path
        key := GetKeyStructure(r.URL.Path)
        t := TimingInStatsD()
        next(rw, r)
        noOfGoRoutine := runtime.NumGoroutine()
        SendInStatsD(key+".time", t)
        IncrementInStatsD(key + ".calls")
        GaugeKeyInStatsD(key+".goroutines", noOfGoRoutine)
    })
}
```

1/₁ GO♣JEK

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}
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GOὧJEK

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```

₁ GO♣JEK

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∫ GOæ∫JEK

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∫ GOæsJEK

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        SendInStatsD(key+".time", t)
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```

∫ GOæsJEK

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GO♣JEK

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        SendInStatsD(key+".time", t)
        IncrementInStatsD(key + ".calls")
        GaugeKeyInStatsD(key+".goroutines", noOfGoRoutine)
    })
}
```

```
GOᢆ♣JEK
 func TimingInStatsD()
 *statsdv2.Timing {
 if statsD == nil {
                                         func IncrementInStatsD(key string) bool {
 return nil
                                         if statsD == nil {
                                         return false
 t := statsD.NewTiming()
 return &t.
                                         statsD.Increment(key)
                                         return true
func SendInStatsD(key string, t *statsdv2.Timing) bool {
if statsD == nil {
                                      func GetKeyStructure(url string) string {
return false
                                      baseKey := "go.response"
                                      basePath := strings.Split(url, "/GF")[0]
t.Send(key)
                                      keyBasePath := strings.Replace(basePath, "/",
return true
                                      ".", len(basePath))
                                      key := baseKey + keyBasePath
                                      return key
```

```
GOᢆ∰JEK
 func TimingInStatsD()
 *statsdv2.Timing {
 if statsD == nil {
                                         func IncrementInStatsD(key string) bool {
 return nil
                                         if statsD == nil {
                                         return false
 t := statsD.NewTiming()
 return &t
                                         statsD.Increment(key)
                                         return true
func SendInStatsD(key string, t *statsdv2.Timing) bool {
if statsD == nil {
                                      func GetKeyStructure(url string) string {
return false
                                      baseKey := "go.response"
                                      basePath := strings.Split(url, "/GF")[0]
t.Send(key)
                                      keyBasePath := strings.Replace(basePath, "/",
return true
                                      ".", len(basePath))
                                      key := baseKey + keyBasePath
                                      return key
```

return false

t.Send(key)

return true

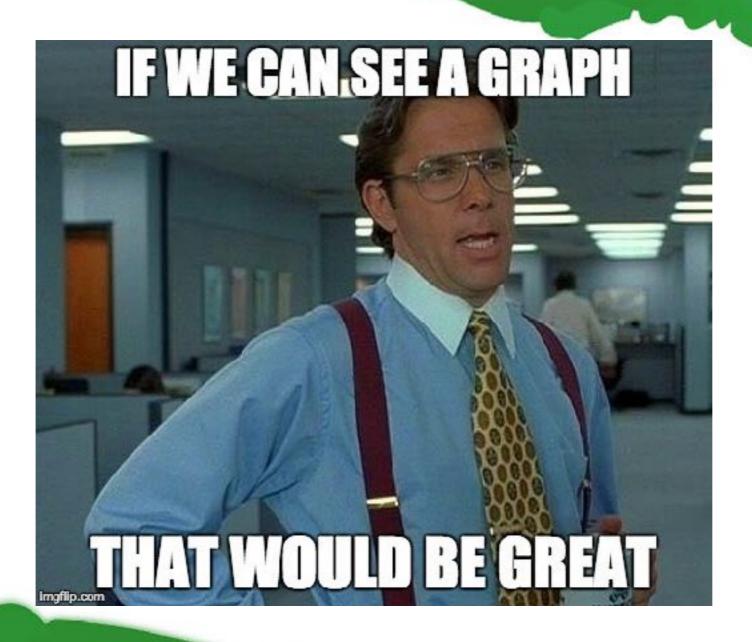
```
func IncrementInStatsD(key string) bool {
   if statsD == nil {
   return false
   statsD.Increment(key)
   return true
func GetKeyStructure(url string) string {
baseKey := "go.response"
basePath := strings.Split(url, "/GF")[0]
keyBasePath := strings.Replace(basePath, "/",
".", len(basePath))
key := baseKey + keyBasePath
return key
```

GOᢆ♣JEK

```
GOᢆ♣JEK
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 *statsdv2.Timing {
 if statsD == nil {
                                         func IncrementInStatsD(key string) bool {
 return nil
                                         if statsD == nil {
                                         return false
 t := statsD.NewTiming()
 return &t.
                                         statsD.Increment(key)
                                         return true
func SendInStatsD(key string, t *statsdv2.Timing) bool {
if statsD == nil {
                                      func GetKeyStructure(url string) string {
return false
                                      baseKey := "go.response"
                                      basePath := strings.Split(url, "/GF")[0]
t.Send(key)
                                      keyBasePath := strings.Replace(basePath, "/",
return true
                                      ".", len(basePath))
                                      key := baseKey + keyBasePath
                                      return key
```

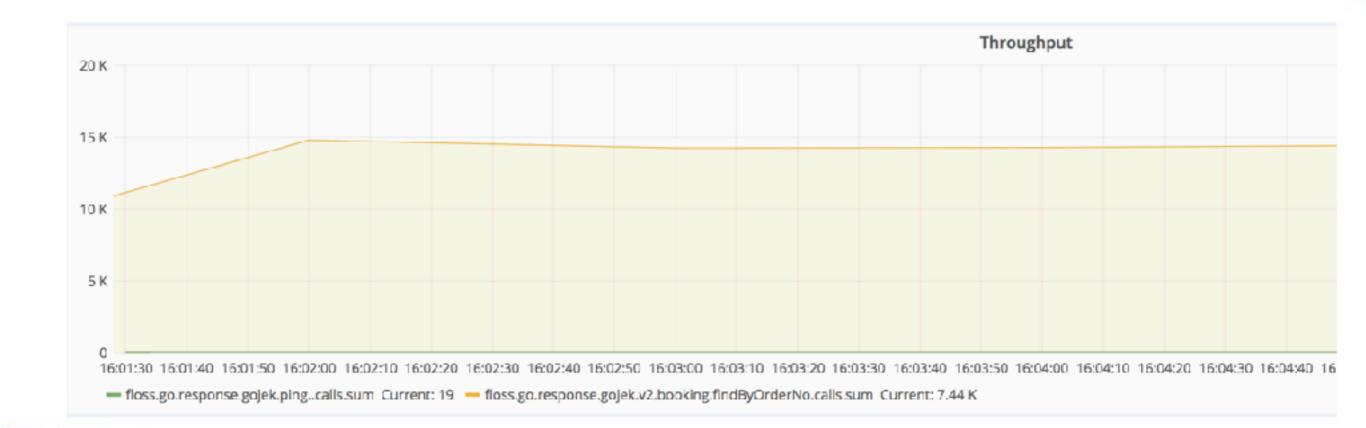


```
n := negroni.New(negroni.NewRecovery())
n.Use(instrumentation.StatsDMiddlewareLogger())
```





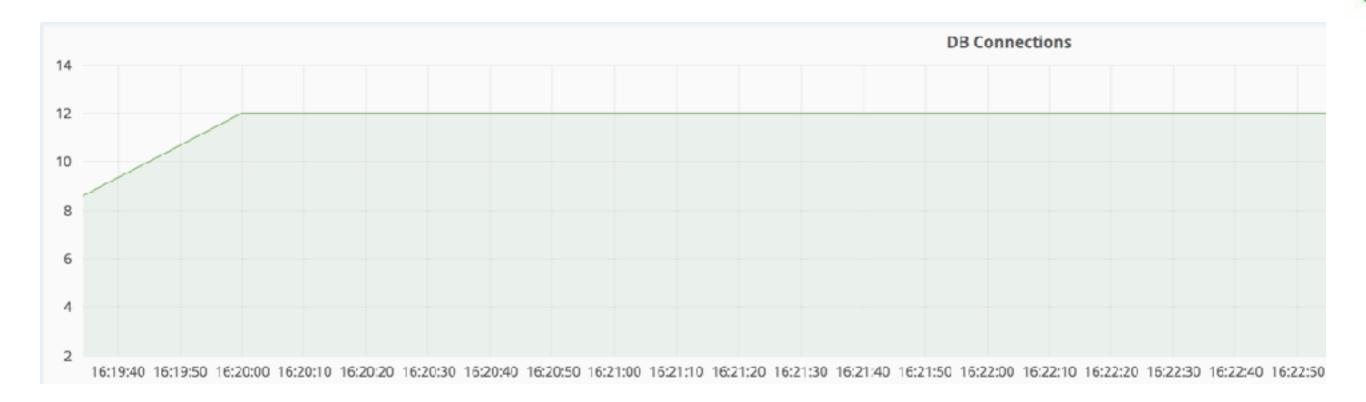




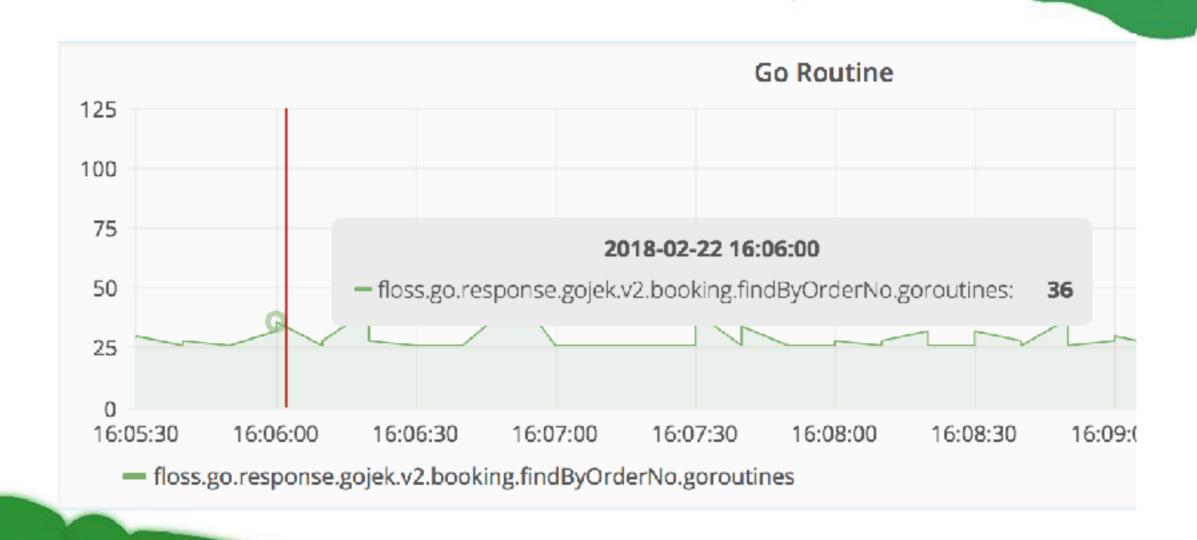














New Relic Instrumentations



New Relic Instrumentations

```
func StartDataSegmentNowForDataStore(op string, tableName string,
txn newrelic.Transaction, datastore newrelic.DatastoreProduct)
newrelic.DatastoreSegment {
         s := newrelic.DatastoreSegment{
                         datastore,
             Product:
             Collection: tableName,
             Operation: op,
         s.StartTime = newrelic.StartSegmentNow(txn)
         return s
```



New Relic Instrumentations

```
func StartDataSegmentNowForDataStore(op string, tableName string,
txn newrelic.Transaction, datastore newrelic.DatastoreProduct)
newrelic.DatastoreSegment {
         s := newrelic.DatastoreSegment{
             Product: datastore,
             Collection: tableName,
             Operation: op,
         s.StartTime = newrelic.StartSegmentNow(txn)
         return s
```

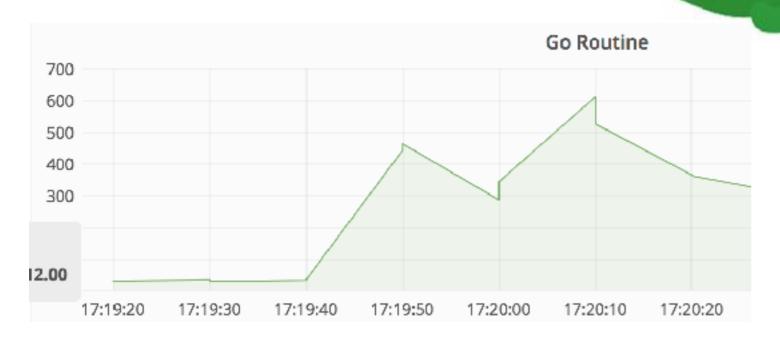


Name	ਂ Vendor	Operation	Collection	Call count	C Throughput (cpm)	Avg (ms)	Min (ms)	Max (ms)
MySQL findBookingQuery	MySQL	findBookingQuery	(all)	125,000	4,150	0.025	0.001	1.89
MySQL Booking findBookingQuery	MySQL	findBookingQuery	(all)	125,000	4,150	0.025	0.001	1.89
MySQL findRouteItemRepository	MySQL	findRouteItemRepository	(all)	114,000	3,800	800.0	0.001	1.73
MySQL route_item findRouteItemRepository	MySQL	findRouteItemRepository	(all)	114,000	3,800	800.0	0.001	1.73
MySQL findAddressQuery	MySQL	findAddressQuery	(all)	113,000	3,760	0.006	0.001	1.69
MySQL booking_route findAddressQuery	MySQL	findAddressQuery	(all)	113,000	3,760	0.006	0.001	1.69
${\bf MySQL\ booking_driver_cancellation_log\ findBookingDriverCancellationQuery}$	MySQL	findBookingDriverCancellationQuery	(all)	114,000	3,790	0.006	0.001	1.97
MySQL findBookingDriverCancellationQuery	MySQL	findBookingDriverCancellationQuery	(all)	114,000	3,790	0.006	0.001	1.97
MySQL pricing_info findPriceInfoQuery	MySQL	findPriceInfoQuery	(all)	20,600	686	0.003	0.001	0.903
MySQL findPriceInfoQuery	MySQL	findPriceInfoQuery	(all)	20,600	686	E00.0	0.001	0.903



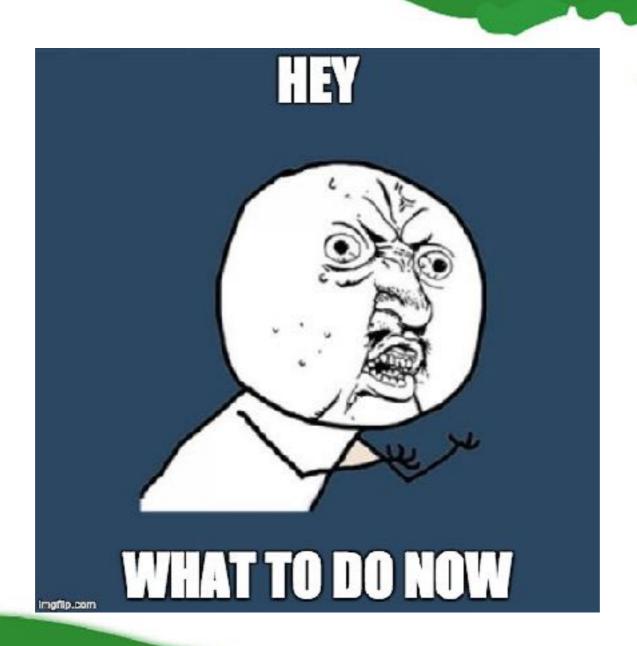












GOᢆ∰JEK

import "net/http/pprof"

```
func Router(dependencies *service.Instances) *mux.Router {
    router := mux.NewRouter()
    router.HandleFunc("/debug/pprof/", pprof.Index)
    router.HandleFunc("/debug/pprof/cmdline", pprof.Cmdline)
    router.HandleFunc("/debug/pprof/profile", pprof.Profile)
    router.HandleFunc("/debug/pprof/symbol", pprof.Symbol)
    router.HandleFunc("/debug/pprof/trace", pprof.Trace)
    router.HandleFunc("/debug/pprof/goroutine", pprof.Index)
    return router
```

```
import "net/http/pprof"
```

```
func Router(dependencies *service.Instances) *mux.Router {
    router := mux.NewRouter()
    router.HandleFunc("/debug/pprof/", pprof.Index)
    router.HandleFunc("/debug/pprof/cmdline", pprof.Cmdline)
    router.HandleFunc("/debug/pprof/profile", pprof.Profile)
    router.HandleFunc("/debug/pprof/symbol", pprof.Symbol)
    router.HandleFunc("/debug/pprof/trace", pprof.Trace)
    router.HandleFunc("/debug/pprof/goroutine", pprof.Index)
    return router
}
```

/debug/pprof/

profiles:

0 block

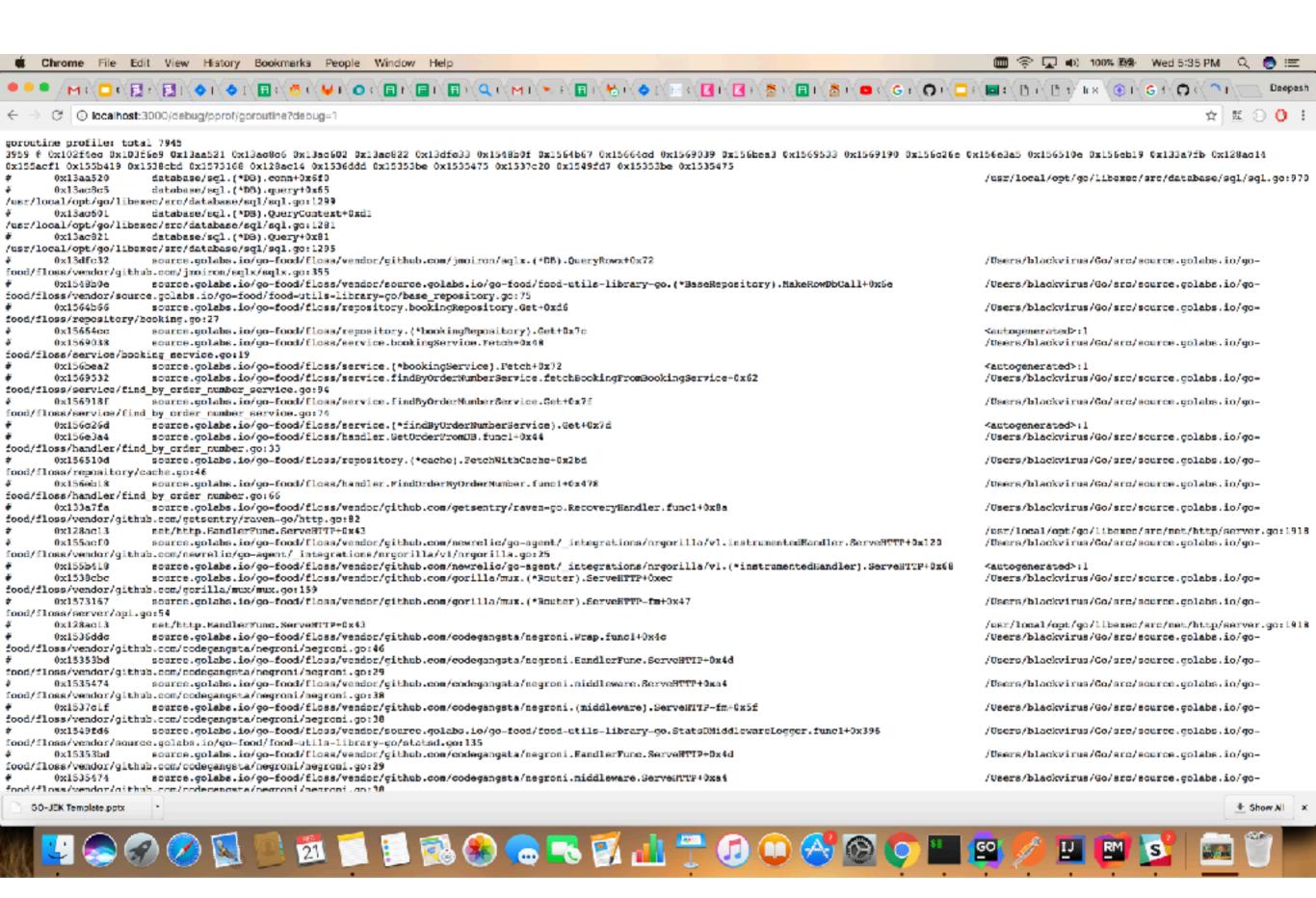
799 goroutine

72 <u>heap</u>

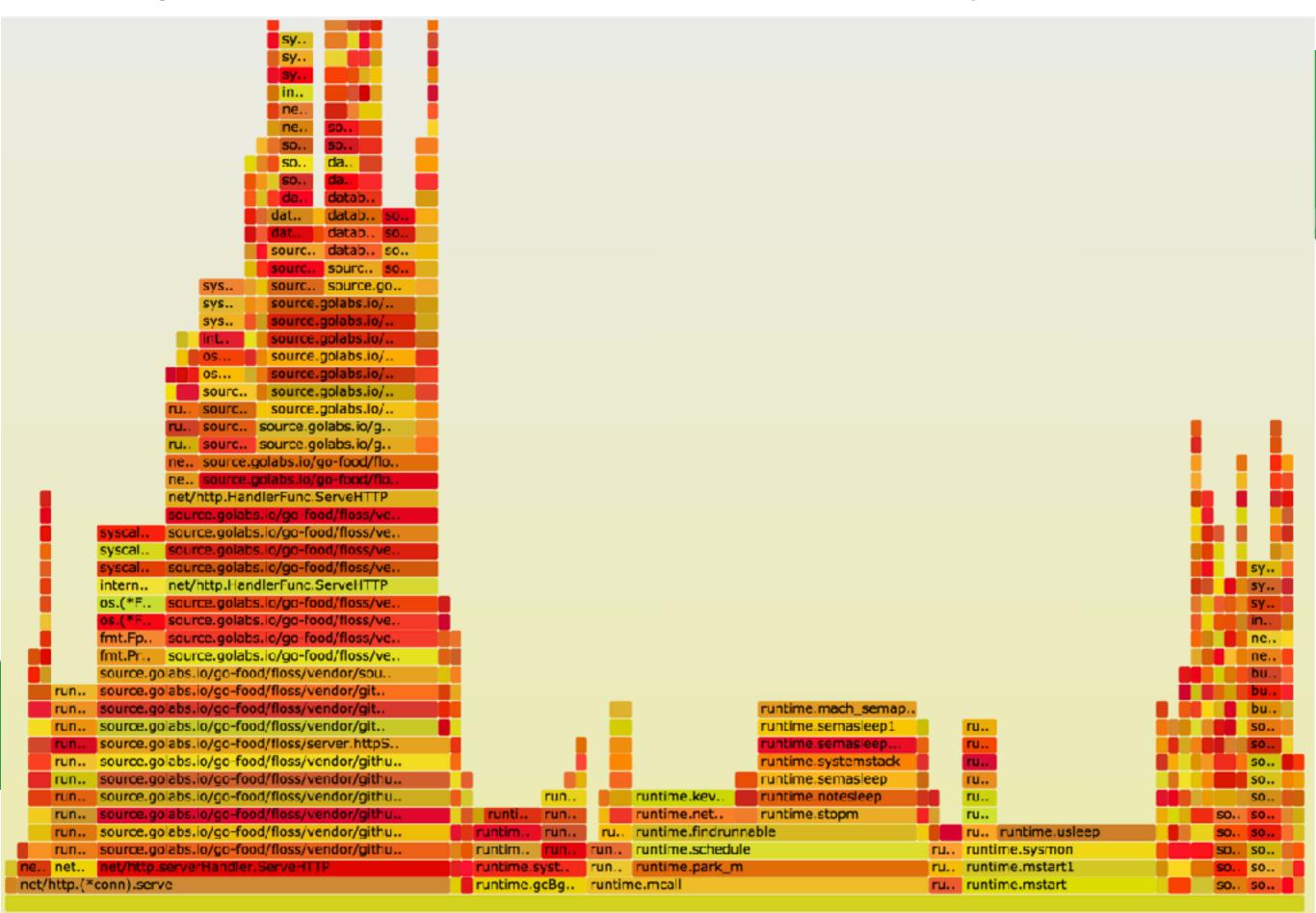
0 mutex

13 threadcreate

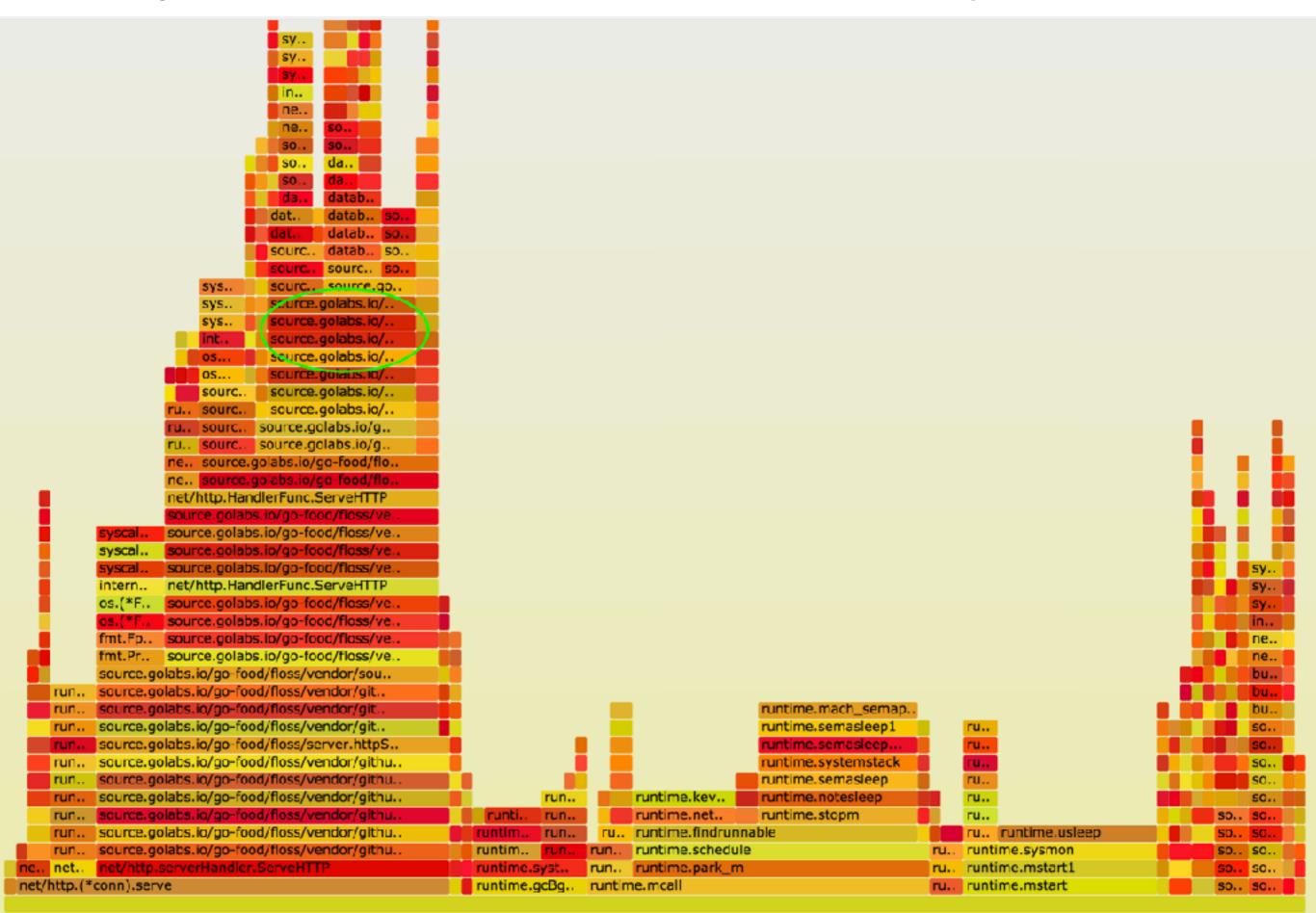
full goroutine stack dump

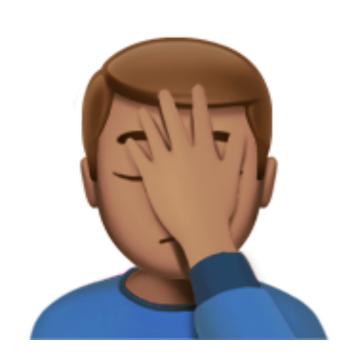


go tool pprof -raw -seconds 10 http://localhost:3000/debug/pprof/profile



go tool pprof -raw -seconds 10 http://localhost:3000/debug/pprof/profile





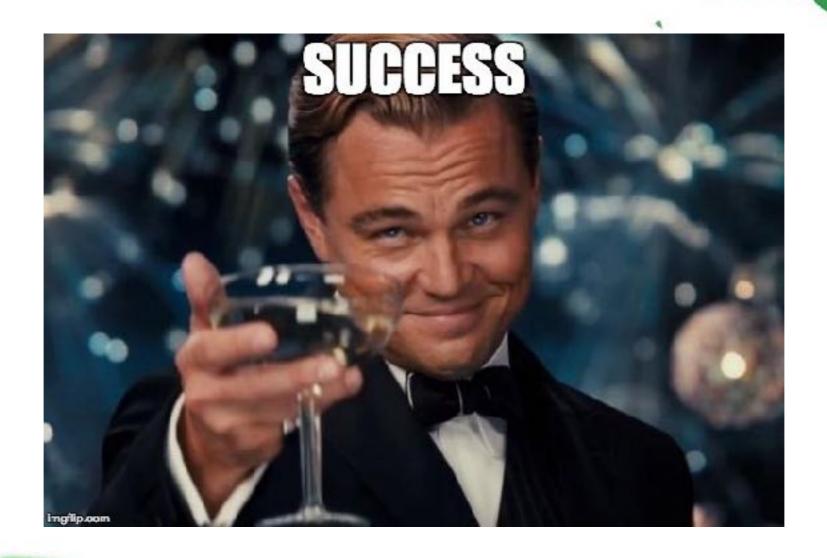
return rows.Next()

GO∰JEK

```
boolean := false
defer func() {
if rows != nil {
rows.Close()
} ()
if rows.Next() {
boolean = true
return boolean, nil
```

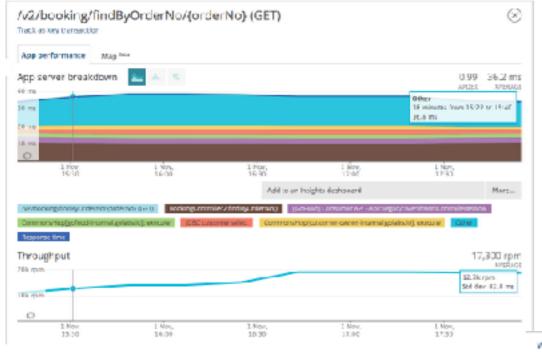


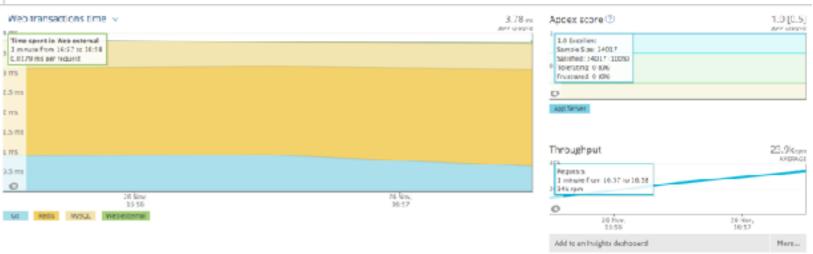






Reduction in response times







Things to Remember

Metrics

Profiling

Monitoring



Things to Remember

Metrics

Profiling

Monitoring



Things to Remember

Metrics

Profiling

Monitoring



Thank You!

https://github.com/blackvirus18/gophercon2018

Linkedin: https://in.linkedin.com/in/deepeshnaini

Twitter: https://twitter.com/DeepeshNaini