How to merge with master

1. Reformat script using specified settings
2. Check status of Git using “git status”, to see the files you have made changes in.
3. Add the files you want to the branch
4. Commit changes to branch
5. Push commits to branch
6. Rebase with master on the branch
7. Merge the branch into master from “master”

Exercises

1. Conflict in a script, fix it (don’t reformat for this exercise)
2. Conflict with x prefab, you had the prefab cardboard what do you do?
3. Conflict with y prefab, you did not have the prefab cardboard what do you do?
4. Conflict with the scene, you did not have the scene hat, what do you do?