Chia Amisola

Building radical things.

https://chia.dev

Light Dark

Work

Teleport
Product Design Inter

Designing fast-paced product explorations at an early-stage consumer tech startup. A bit of everything: pushing pixels, code, roadmapping, copy, go-to-market, analytics, & more.

LAB.PH Product Design (P/T)

Experience design & product for a community authentication platform's MVP launch in Manila for the gov to 1.7m Filipinos. Redesigning complete mobile experience & interfaces.

Rappler Tech & Design Intern 8.2018—5.2019 Solo built newsroom documentation tool optimizing archival & collaboration for 60+ staff. Designed CMS, editor, & flows. Produced UI assets, held sprints & interviews, wrote spec & maintenance docs. Vue, Node, Wiki.js. Tech journalism work.

Twitter #EarlyBird 5.2019

1 of 35 from >5,000 in a week-long program, designed early Quote Retweet & Profile QoL fixes, pitching to senior leaders.

Luminus, Yale Helix Tech & Design (P/T) 8.2018—5.2019

Led design & engineering in team of 8. Built healthtech IoT MVP in <2 months, lowering time wasted in hospitals by 75%. Hosted design sprints, facilitated user research (held 100+ interviews). Designed the end-to-end web app experience.

Edukasyon.ph Design Intern 4.2017—5.2017 Designed graphics, interfaces, & prototypes for >1m students Tracked product KPIs, analyzed heatmapping, conversions, & edtech market, manage projects, write specs for engineering.

Additional Experience

Developh Founder & Director 6.2016Scaled nonprofit impacting 80,000+ youth in Southeast Asia with 42-person team directing accelerator, event, ventures, & 1,000+ member community. Co-designed brand & assets.

Develop in-house initiatives with millions in reach for tech equity. Co-lead 12 teams/nonprofits' ventures from ideation—market as national for-students accelerator. Analyze & advise Philippine startup ecosystem growth for schools and funds.

UXSociety Yale Founder & President 9.2019 Leading Yale's undergraduate design group & consultancy with 24 members. Teach, code, design, and work with clients.

Yale CCAM Fellow Youngest fellow building creative projects, exhibiting & holding workshops. Exploring VR, game dev, creative code.

Yale Women's Center Public Relations Manage projects & PR for 6,000+ constituents in New Haven. Produce content, print & digital graphics, & websites for 20+ resident orgs and the center working on issues of justice.

Tsai CITY Student Advisor Manage programming & advise student founders at university accelerator. Co-organized hackathon for 200+ students.

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Figma: @chia

Education

Yale University (Expected 5.2022)
Computer Science & Art (3.6/4.0)
Leading: Womxn in CS, UXSociety, WYBC
Yale Radio Women's Center oSTEM

Tooling

Design—Adobe Creative Suite, Figma, Sketch, Framer/X, InVision, Principle

Code—HTML/CSS, JS/TypeScript, Vue, React, Node, three.js. p5.js, Swift

I like to prototype in code and make stuff tangible.

Projects

Iboto.ph—Voter education platform growing >3m engagements in 3 weeks. Lead product team of 25.

Technology.ph—Writing & producing a digest for >600 readers. Lead 8 editors.

Writing—On Medium & chias.blog. 100,000+ reads on tech & prose.

Indie Game Development—Net art and IF with over 5k plays, 3 exhibitions.

Batid—Citizen security app & political tools. Microsoft Imagine Cup Top 3.

Cause—Hub for advocacy-driven orgs in the PH. Lead team of 20+.

Round—Reflection & spatial software.

Also: creative tools & webrings, reviving radio, & exploring the p2p web-chia.dev.

Awards

2020 Adobe Design Circle Scholar 1 of 10 in Adobe's inaugural global design fellowship for good.

2020 Palantir Women in Tech Scholar

2019 KPCB Design Fellow Finalist

2019 Speaker @ Grace Hopper Aus.

2018 Women of Silicon Valley Feature

2018 AnitaB.org Student of Vision, Speaker @ GHC (audience: 20k+)

2018 Microsoft Imagine Cup, 3rd Place