# Chiara Amisola
Product & design for impact

chia.dev
chia.design

github.com/
chiaski

chiamisola
@gmail.com

linkedin.com/in/
amisola

## ↗ EDUCATION

**Yale University**   EXPECTED MAY 2022
Computer Science & Art

**Leadership** —— Yale Women in CS, UXSociety, WYBC Yale Radio, Women's Center, oSTEM, Tsai CITY Entrepreneurial Center

## ↗ SKILLS

Visual Design, Wireframing and Mockups, Rapid Prototyping, User Research, Product Strategy, Analytics & Content Strategy

I like to prototype in code and make stuff tangible.

## ↗ TOOLING

**Design** —— Adobe CC, Figma, Sketch, Invision, Framer, WebGL, Unity, Blender

**Code** —— HTML/CSS, JavaScript/TypeScript, Vue, React, Node.js, three.js, p5.js, Python, C

## ↗ HONORS

2020  Palantir Women in Technology Scholar
2020  KPCB Design Fellow Finalist
2019  Speaker @ Grace Hopper Australia
2018  Women of Silicon Valley Feature
2018  AnitaB.org Student of Vision, Speaker @ Grace Hopper Celebration (audience: 20k+)
2018  Microsoft Imagine Cup National Top 3 Finalist, Philippines

## ↗ SELECTED WORK

**Iboto.ph** — Voter education & campaigns for the Philippines, >3m engagements in 3 weeks for the elections. I lead a product team of 25.

**Technology.ph** — Building & writing a biweekly digest on Southeast Asian product, design, and tech for >450 readers. I manage a design & editorial team of 10.

**Writing** — Medium.com and chias.blog. 100,000+ reads since 2016.

**Various Indie Games** — Net art & IF totaling >4k plays; showcased at exhibitions.

**Batid** — Citizen security web app for civic engagement and safety. Microsoft Imagine Cup Finalist.

## Rappler —— Tech & Product Design Intern   JUN 2019 - AUG 2019

Designed end-to-end web experience for newsroom documentation & collaboration. Led product development of internal tool and coded with Node.js, Vue, & Wiki.js for 60+ staff.

Defined use cases and features. Designed and engineered CMS, editor, and flows. Wrote product req & onboarding docs. Audited & redesigned Wiki.js visuals to align with brand.

## Twitter —— #EarlyBird   CASE STUDY   MAY 2019

1 of 35 from >5,000 applicants in a week-long program building & pitching to senior leaders.

## Luminus, Yale Helix —— Software & Design Fellow   SEP 2018 - MAY 2019

Led design and engineering within a team of 8. Launched and developed MVP for healthtech IoT service in <2 months, decreasing time spent in supply rooms by 75%. React & Firebase.

Designed full progressive web app experience. Led design sprints with healthcare practitioners, refined product through usability tests, field studies, & 100+ interviews.

## Edukasyon.ph —— Design Intern   APR 2017 - MAY 2017

Designed graphics, interfaces, & prototypes for a product reaching >10m students. Conducted heuristic analysis for web and A/B tested marketing funnels. Track product KPIs & write specs for engineering & design teams. Aid in growth through competitive analysis & user research.

## ↗ BEYOND

### Developh —— Founder & Executive Director   ORG WEBSITE

Scaled tech & education nonprofit to impact 75,000+ youth in 11 countries leading a 42-person team through our accelerator, workshops, events, & courseware. Co-designed brand & assets and develop in-house initiatives. Connected >200 students to tech careers, grew to 50+ communities, presented at 40+ tech events.

Direct accelerator for Southeast Asia, managing venture growth of 10+ teams and nonprofits from fashiontech to govtech. Brought >10 products from ideation to launch, working from product management, product strategy, marketing funnels/analytics, user research, creative strategy, to building & deploying internal tools for usage by accelerator teams.

### User Experience Society —— Founder & President   ORG WEBSITE

Founded Yale's undergraduate design group & consultancy with 24 members. Lead & co-design a human-centric club curriculum, prepare workshops on web development, design practices & tooling, and user research. I also manage and deliver client projects.

### Yale Center for Collaborative Arts & Media —— Fellow

Youngest fellow building interdisciplinary creative projects, exhibiting and holding workshops. Exploring: VR, computational justice, creative code, p2p web, & game dev.

### Center for Innovative Thinking at Yale —— Student Advisory Board

Advising growth & programming of entrepreneurship & accelerator at Yale with 20+ events & 10+ teams per semester. Co-lead team hosting innovation events for 100+ students.

Also writing on computational justice, building indie games, narrative fiction, and exploring Southeast Asia's tech systems—chia.dev.