

An Introduction to `glmnet`

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Introduction

`glmnet` is a package that fits generalized linear and similar models via penalized maximum likelihood. The regularization path is computed for the lasso or elastic net penalty at a grid of values (on the log scale) for the regularization parameter λ . The algorithm is extremely fast, and can exploit sparsity in the input matrix \mathbf{x} . It fits linear, logistic and multinomial, poisson, and Cox regression models. It can also fit multi-response linear regression, generalized linear models for custom families, and relaxed lasso regression models. The package includes methods for prediction and plotting, and functions for cross-validation.

The authors of `glmnet` are Jerome Friedman, Trevor Hastie, Rob Tibshirani, Balasubramanian Narasimhan, Kenneth Tay and Noah Simon, with contribution from Junyang Qian, and the R package is maintained by Trevor Hastie. A MATLAB version of `glmnet` is maintained by Junyang Qian, and a Python version by B. Balakumar (although both are a few versions behind).

This vignette describes basic usage of `glmnet` in R. There are additional vignettes that should be useful:

- "Regularized Cox Regression" (<https://glmnet.stanford.edu/articles/Coxnet.html>) describes how to fit regularized Cox models for survival data with `glmnet`.
- "GLM family functions in `glmnet`" (<https://glmnet.stanford.edu/articles/glmnetFamily.html>) describes how to fit custom generalized linear models (GLMs) with the elastic net penalty via the `family` argument.
- "The Relaxed Lasso" (<https://glmnet.stanford.edu/articles/relax.html>) describes how to fit relaxed lasso regression models using the `relax` argument.

`glmnet` solves the problem

$$\min_{\beta_0, \beta} \frac{1}{N} \sum_{i=1}^N w_i l(y_i, \beta_0 + \beta^T x_i) + \lambda \left[(1 - \alpha) \|\beta\|_2^2 / 2 + \alpha \|\beta\|_1 \right],$$

over a grid of values of λ covering the entire range of possible solutions. Here $l(y_i, \eta_i)$ is the negative log-likelihood contribution for observation i ; e.g. for the Gaussian case it is $\frac{1}{2}(y_i - \eta_i)^2$. The *elastic net* penalty is controlled by α , and bridges the gap between lasso regression ($\alpha = 1$, the default) and ridge regression ($\alpha = 0$). The tuning parameter λ controls the overall strength of the penalty.

It is known that the ridge penalty shrinks the coefficients of correlated predictors towards each other while the lasso tends to pick one of them and discard the others. The elastic net penalty mixes these two: if predictors are correlated in groups, an $\alpha = 0.5$ tends to either select or leave out the entire group of features. This is a higher level parameter, and users might pick a value upfront or experiment with a few different values. One use of α is for numerical stability; for example, the elastic net with $\alpha = 1 - \epsilon$ for some small $\epsilon > 0$ performs much like the lasso, but removes any degeneracies and wild behavior caused by extreme correlations.

The `glmnet` algorithms use cyclical coordinate descent, which successively optimizes the objective function over each parameter with others fixed, and cycles repeatedly until convergence. The package also makes use of the strong rules for efficient restriction of the active set. Due to highly efficient updates and techniques such as warm starts and active-set convergence, our algorithms can compute the solution path very quickly.

The code can handle sparse input-matrix formats, as well as range constraints on coefficients. The core of `glmnet` is a set of Fortran subroutines, which make for very fast execution.

The theory and algorithms in this implementation are described in Friedman, Hastie, and Tibshirani (2010), Simon et al. (2011), Tibshirani et al. (2012) and Simon, Friedman, and Hastie (2013).

Installation

Like many other R packages, the simplest way to obtain `glmnet` is to install it directly from CRAN. Type the following command in R console:

```
install.packages (https://rdrr.io/r/utils/install.packages.html)("glmnet", repos = "https://cran.us.r-project.org")
```

Users may change the `repos` argument depending on their locations and preferences. Other arguments such as the directories to install the packages at can be altered in the command. For more details, see `help(install.packages)`. Alternatively, users can download the package source from CRAN (<https://cran.r-project.org/package=glmnet>) and type Unix commands to install it to the desired location.

Quick Start

The purpose of this section is to give users a general sense of the package. We will briefly go over the main functions, basic operations and outputs. After this section, users may have a better idea of what functions are available, which ones to use, or at least where to seek help.

First, we load the `glmnet` package:

```
library (https://rdrr.io/r/base/library.html)(glmnet)
```

```
## Loading required package: Matrix
```

```
## Loaded glmnet 4.1-2
```

The default model used in the package is the Gaussian linear model or "least squares", which we will demonstrate in this section. We load a set of data created beforehand for illustration:

```
data (https://rdrr.io/r/utils/data.html)(QuickStartExample)
x <- QuickStartExample$x
y <- QuickStartExample$y
```

The command loads an input matrix \mathbf{x} and a response vector \mathbf{y} from this saved R data archive.

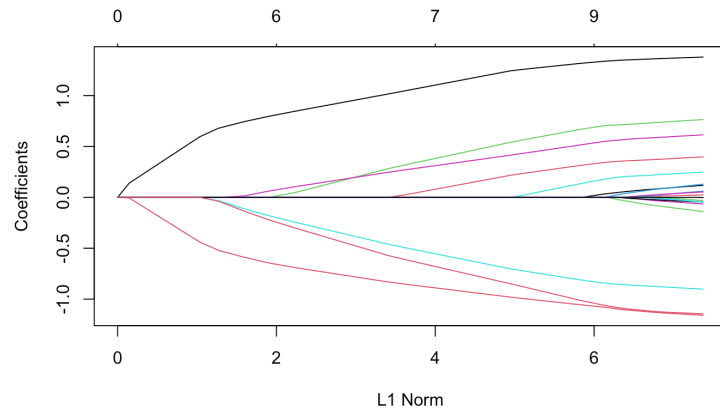
We fit the model using the most basic call to `glmnet`.

```
fit <- glmnet (../reference/glmnet.html)(x, y)
```

`fit` is an object of class `glmnet` that contains all the relevant information of the fitted model for further use. We do not encourage users to extract the components directly. Instead, various methods are provided for the object such as `plot`, `print`, `coef` and `predict` that enable us to execute those tasks more elegantly.

We can visualize the coefficients by executing the `plot` method:

```
plot (https://rdrr.io/r/base/plot.html)(fit)
```



Each curve corresponds to a variable. It shows the path of its coefficient against the ℓ_1 -norm of the whole coefficient vector as λ varies. The axis above indicates the number of nonzero coefficients at the current λ , which is the effective degrees of freedom (df) for the lasso. Users may also wish to annotate the curves: this can be done by setting `label = TRUE` in the plot command.

A summary of the `glmnet` path at each step is displayed if we just enter the object name or use the `print` function:

```
print (https://rdrr.io/r/base/print.html)(fit)
```

```
##
## Call:  glmnet(x = x, y = y)
##
##      Df  %Dev  Lambda
##  1    0  0.00  1.63100
##  2    2  5.53  1.48600
##  3    2 14.59  1.35400
##  4    2 22.11  1.23400
##  5    2 28.36  1.12400
##  6    2 33.54  1.02400
....
```

It shows from left to right the number of nonzero coefficients (`df`), the percent (of null) deviance explained (`%dev`) and the value of λ (`lambda`). Although `glmnet` fits the model for 100 values of `lambda` by default, it stops early if `%dev` does not change sufficiently from one `lambda` to the next (typically near the end of the path.) Here we have truncated the printout for brevity.

We can obtain the model coefficients at one or more λ 's within the range of the sequence:

```
coef (https://rdrr.io/r/stats/coef.html)(fit, s = 0.1)
```

```
## 21 x 1 sparse Matrix of class "dgCMatrix"
##              s1
## (Intercept)  0.150928072
## V1          1.320597195
## V2          .
## V3          0.675110234
## V4          .
## V5         -0.817411518
## V6          0.521436671
## V7          0.004829335
....
```

(Why `s` and not `lambda`? In case we want to allow one to specify the model size in other ways in the future.) Users can also make predictions at specific λ 's with new input data:

```
set.seed (https://rdrr.io/r/base/Random.html)(29)
nx <- matrix (https://rdrr.io/r/base/matrix.html)(rnorm (https://rdrr.io/r/stats/Normal.html)(5 * 20), 5, 20)
predict (https://rdrr.io/r/stats/predict.html)(fit, newx = nx, s = c (https://rdrr.io/r/base/c.html)(0.1, 0.05))
```

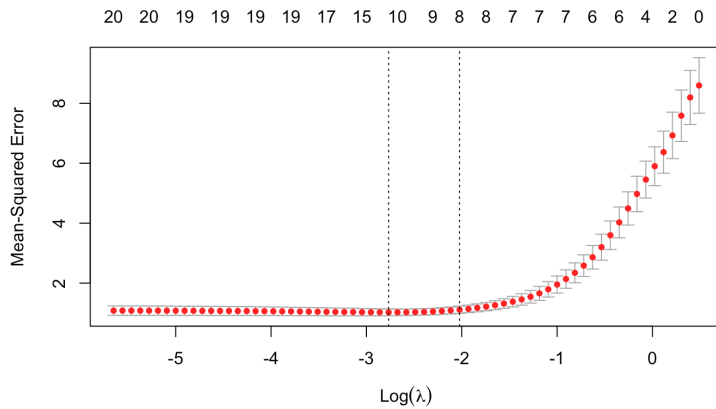
```
##              s1      s2
## [1,] -4.3067990 -4.5979456
## [2,] -4.1244091 -4.3447727
## [3,] -0.1133939 -0.1859237
## [4,]  3.3458748  3.5270269
## [5,] -1.2366422 -1.2772955
```

The function `glmnet` returns a sequence of models for the users to choose from. In many cases, users may prefer the software to select one of them. Cross-validation is perhaps the simplest and most widely used method for that task. `cv.glmnet` is the main function to do cross-validation here, along with various supporting methods such as plotting and prediction.

```
cvfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y)
```

`cv.glmnet` returns a `cv.glmnet` object, a list with all the ingredients of the cross-validated fit. As with `glmnet`, we do not encourage users to extract the components directly except for viewing the selected values of λ . The package provides well-designed functions for potential tasks. For example, we can plot the object:

```
plot (https://rdrr.io/r/base/plot.html)(cvfit)
```



This plots the cross-validation curve (red dotted line) along with upper and lower standard deviation curves along the λ sequence (error bars). Two special values along the λ sequence are indicated by the vertical dotted lines. `lambda.min` is the value of λ that gives minimum mean cross-validated error, while `lambda.1se` is the value of λ that gives the most regularized model such that the cross-validated error is within one standard error of the minimum.

We can use the following code to get the value of `lambda.min` and the model coefficients at that value of λ :

```
cvfit$lambda.min
```

```
## [1] 0.06284188
```

```
coef (https://rdrr.io/r/stats/coef.html)(cvfit, s = "lambda.min")
```

```
## 21 x 1 sparse Matrix of class "dgCMatrix"
##              s1
## (Intercept)  0.145832036
## V1          1.340981414
## V2          .
## V3          0.708347139
## V4          .
## V5         -0.848087765
## V6          0.554823781
## V7          0.038519738
## ...
```

To get the corresponding values at `lambda.1se`, simply replace `lambda.min` with `lambda.1se` above, or omit the `s` argument, since `lambda.1se` is the default.

Note that the coefficients are represented in the sparse matrix format. This is because the solutions along the regularization path are often sparse, and hence it is more efficient in time and space to use a sparse format. If you prefer non-sparse format, pipe the output through `as.matrix()`.

Predictions can be made based on the fitted `cv.glmnet` object as well. The code below gives predictions for the new input matrix `newx` at `lambda.min`:

```
predict (https://rdrr.io/r/stats/predict.html)(cvfit, newx = x[1:5,], s = "lambda.min")
```

```
##          lambda.min
## [1,] -1.3574653
## [2,]  2.5776672
## [3,]  0.5846421
## [4,]  2.0280562
## [5,]  1.5780633
```

This concludes `glmnet` 101. With the tools introduced so far, users are able to fit the entire elastic net family, including ridge regression, using squared-error loss. There are many more arguments in the package that give users a great deal of flexibility. To learn more, move on to later sections.

Linear Regression: `family = "gaussian"` (default)

"gaussian" is the default `family` argument for the function `glmnet`. Suppose we have observations $x_i \in \mathbb{R}^p$ and the responses $y_i \in \mathbb{R}$, $i = 1, \dots, N$. The objective function for the Gaussian family is

$$\min_{(\beta_0, \beta) \in \mathbb{R}^{p+1}} \frac{1}{2N} \sum_{i=1}^N (y_i - \beta_0 - x_i^T \beta)^2 + \lambda \left[(1 - \alpha) \|\beta\|_2^2 / 2 + \alpha \|\beta\|_1 \right],$$

where $\lambda \geq 0$ is a complexity parameter and $0 \leq \alpha \leq 1$ is a compromise between ridge regression ($\alpha = 0$) and lasso regression ($\alpha = 1$).

`glmnet` applies coordinate descent to solve the problem. Specifically, suppose we have current estimates $\tilde{\beta}_0$ and $\tilde{\beta}_\ell \forall \ell \in 1, \dots, p$. By computing the gradient at $\beta_j = \tilde{\beta}_j$ and simple calculus, the update is

$$\tilde{\beta}_j \leftarrow \frac{S(\frac{1}{N} \sum_{i=1}^N x_{ij}(y_i - \tilde{y}_i^{(j)}), \lambda \alpha)}{1 + \lambda(1 - \alpha)},$$

where $\tilde{y}_i^{(j)} = \tilde{\beta}_0 + \sum_{\ell \neq j} x_{i\ell} \tilde{\beta}_\ell$, and $S(z, \gamma)$ is the soft-thresholding operator with value $\text{sign}(z)(|z| - \gamma)_+$.

This formula above applies when the `x` variables are standardized to have unit variance (the default); it is slightly more complicated when they are not. Note that for `family = "gaussian"`, `glmnet` standardizes `y` to have unit variance before computing its `lambda` sequence (and then unstandardizes the resulting coefficients). If you wish to reproduce or compare results with other software, it is best to supply a standardized `y` first (Using the "1/N" variance formula).

Commonly used function arguments

`glmnet` provides various arguments for users to customize the fit: we introduce some commonly used arguments here. (For more information, type `?glmnet`.)

- `alpha` is for the elastic net mixing parameter α , with range $\alpha \in [0, 1]$. $\alpha = 1$ is lasso regression (default) and $\alpha = 0$ is ridge regression.
- `weights` is for the observation weights, default is 1 for each observation. (Note: `glmnet` rescales the weights internally to sum to N , the sample size.)
- `nlambda` is the number of λ values in the sequence (default is 100).
- `lambda` can be provided if the user wants to specify the lambda sequence, but typical usage is for the program to construct the lambda sequence on its own. When automatically generated, the λ sequence is determined by `lambda.max` and `lambda.min.ratio`. The latter is the ratio of smallest value of the generated λ sequence (say `lambda.min`) to `lambda.max`. The program generates `nlambda` values linear on the log scale from `lambda.max` down to `lambda.min`. `lambda.max` is not user-specified but is computed from the input x and y : it is the smallest value for `lambda` such that all the coefficients are zero. For `alpha = 0` (ridge) `lambda.max` would be ∞ : in this case we pick a value corresponding to a small value for `alpha` close to zero.)
- `standardize` is a logical flag for x variable standardization prior to fitting the model sequence. The coefficients are always returned on the original scale. Default is `standardize = TRUE`.

As an example, we set $\alpha = 0.2$ (more like a ridge regression), and give double weight to the latter half of the observations. We set `nlambda` to 20 so that the model fit is only compute for 20 values of λ . In practice, we recommend `nlambda` to be 100 (default) or more. In most cases, it does not come with extra cost because of the warm-starts used in the algorithm, and for nonlinear models leads to better convergence properties.

```
wts <- c(https://rdr.io/r/base/c.html){rep(https://rdr.io/r/base/rep.html)(1,50), rep(https://rdr.io/r/base/rep.html)(2,50)}
fit <- glmnet(../reference/glmnet.html)(x, y, alpha = 0.2, weights = wts, nlambda = 20)
```

We can then print the `glmnet` object:

```
print(https://rdr.io/r/base/print.html)(fit)
```

```
##
## Call:  glmnet(x = x, y = y, weights = wts, alpha = 0.2, nlambda = 20)
##
##      Df  %Dev Lambda
## 1    0  0.00  7.9390
## 2    4 17.89  4.8890
## 3    7 44.45  3.0110
## 4    7 65.67  1.8540
## 5    8 78.50  1.1420
## 6    9 85.39  0.7033
## 7   10 88.67  0.4331
## 8   11 90.25  0.2667
## 9   14 91.01  0.1643
## 10  17 91.38  0.1012
## 11  17 91.54  0.0623
## 12  17 91.60  0.0384
## 13  19 91.63  0.0236
## 14  20 91.64  0.0146
## 15  20 91.64  0.0090
## 16  20 91.65  0.0055
## 17  20 91.65  0.0034
```

This displays the call that produced the object `fit` and a three-column matrix with columns `Df` (the number of nonzero coefficients), `%dev` (the percent deviance explained) and `Lambda` (the corresponding value of λ). (The `digits` argument can be used to specify significant digits in the printout.)

Here the actual number of λ 's is less than that specified in the call. This is because of the algorithm's stopping criteria. According to the default internal settings, the computations stop if either the fractional change in deviance down the path is less than 10^{-5} or the fraction of explained deviance reaches 0.999. From the last few lines of the output, we see the fraction of deviance does not change much and therefore the computation ends before the all 20 models are fit. The internal parameters governing the stopping criteria can be changed. For details, see the Appendix section or type `help(glmnet.control)`.

Predicting and plotting with `glmnet` objects

We can extract the coefficients and make predictions for a `glmnet` object at certain values of λ . Two commonly used arguments are:

- `s` for specifying the value(s) of λ at which to extract coefficients/predictions.
- `exact` for indicating whether the exact values of coefficients are desired or not. If `exact = TRUE` and predictions are to be made at values of `s` not included in the original fit, these values of `s` are merged with `object$lambda` and the model is refit before predictions are made. If `exact = FALSE` (default), then the `predict` function uses linear interpolation to make predictions for values of `s` that do not coincide with `lambdas` used in the fitting algorithm.

Here is a simple example illustrating the use of both these function arguments:

```
fit <- glmnet(../reference/glmnet.html)(x, y)
any(https://rdr.io/r/base/any.html)(fit$lambda == 0.5) # 0.5 not in original lambda sequence
```

```
## [1] FALSE
```

```
coef.aprx <- coef(https://rdr.io/r/stats/coef.html)(fit, s = 0.5, exact = FALSE)
coef.exact <- coef(https://rdr.io/r/stats/coef.html)(fit, s = 0.5, exact = TRUE, x=x, y=y)
cbind2(coef.exact[which(https://rdr.io/r/base/which.html)(coef.exact != 0)],
       coef.aprx[which(https://rdr.io/r/base/which.html)(coef.aprx != 0)])
```

```
##           [,1]      [,2]
## [1,]  0.2613110  0.2613110
## [2,]  1.0055470  1.0055473
## [3,]  0.2677140  0.2677134
## [4,] -0.4476485 -0.4476475
## [5,]  0.2379287  0.2379283
## [6,] -0.8230862 -0.8230865
## [7,] -0.5553678 -0.5553675
```

The left and right columns show the coefficients for `exact = TRUE` and `exact = FALSE` respectively. (For brevity we only show the non-zero coefficients.) We see from the above that 0.5 is not in the

sequence and that hence there are some small differences in coefficient values. Linear interpolation is usually accurate enough if there are no special requirements. Notice that with `exact = TRUE` we have to supply by named argument any data that was used in creating the original fit, in this case `x` and `y`.

Users can make predictions from the fitted `glmnet` object. In addition to the arguments in `coef`, the primary argument is `newx`, a matrix of new values for `x` at which predictions are desired. The `type` argument allows users to choose the type of prediction returned:

- "link" returns the fitted values (i.e. $\hat{\beta}_0 + x_i^T \hat{\beta}$)
- "response" gives the same output "link" for "gaussian" family.
- "coefficients" returns the model coefficients.
- "nonzero" returns a list of the indices of the nonzero coefficients for each value of `s`.

For example, the following code gives the fitted values for the first 5 observations at $\lambda = 0.05$:

```
predict (https://rdrr.io/r/stats/predict.html)(fit, newx = x[1:5,], type = "response", s = 0.05)
```

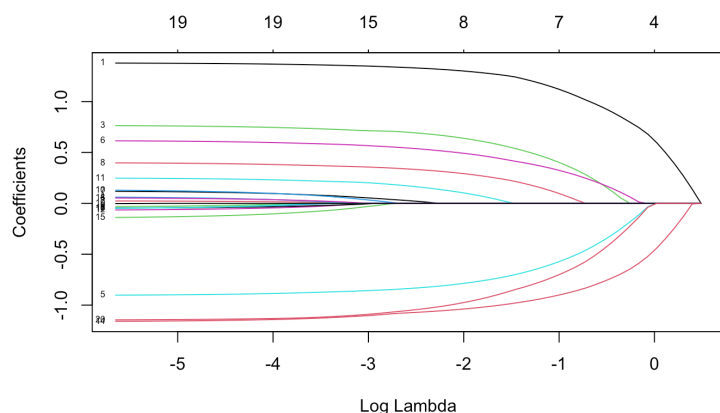
```
##           s1
## [1,] -1.3362652
## [2,]  2.5894245
## [3,]  0.5872868
## [4,]  2.0977222
## [5,]  1.6436280
```

If multiple values of `s` are supplied, a matrix of predictions is produced. If no value of `s` is supplied, a matrix of predictions is supplied, with columns corresponding to all the lambdas used in the fit.

We can plot the fitted object as in the Quick Start section. Here we walk through more arguments for the `plot` function. The `xvar` argument allows users to decide what is plotted on the `x`-axis. `xvar` allows three measures: "norm" for the ℓ_1 -norm of the coefficients (default), "lambda" for the log-lambda value and "dev" for %deviance explained. Users can also label the curves with the variable index numbers simply by setting `label = TRUE`.

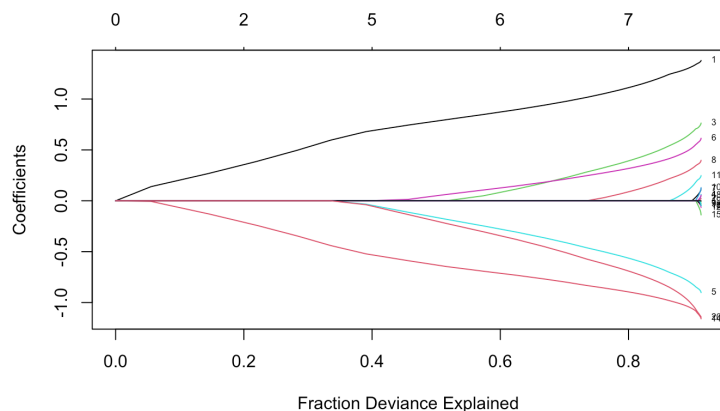
For example, let's plot `fit` against the log-lambda value and with each curve labeled:

```
plot (https://rdrr.io/r/base/plot.html)(fit, xvar = "lambda", label = TRUE)
```



Now when we plot against %deviance we get a very different picture. This is percent deviance explained on the training data, and is a measure of complexity of the model. We see that toward the end of the path, %deviance is not changing much but the coefficients are "blowing up" a bit. This enables us focus attention on the parts of the fit that matter. This will especially be true for other models, such as logistic regression.

```
plot (https://rdrr.io/r/base/plot.html)(fit, xvar = "dev", label = TRUE)
```



Cross-validation

K-fold cross-validation can be performed using the `cv.glmnet` function. In addition to all the `glmnet` parameters, `cv.glmnet` has its special parameters including `nfolds` (the number of folds), `foldid` (user-supplied folds), and `type.measure` (the loss used for cross-validation):

- "deviance" or "mse" for squared loss, and
- "mae" uses mean absolute error.

As an example,

```
cvfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, type.measure = "mse", nfolds = 20)
```

does 20-fold cross-validation based on mean squared error criterion (the default for "gaussian" family). Printing the resulting object gives some basic information on the cross-validation performed:

```
print (https://rdr.io/r/base/print.html)(cvfit)
```

```
##
## Call:  cv.glmnet(x = x, y = y, type.measure = "mse", nfolds = 20)
##
## Measure: Mean-Squared Error
##
##      Lambda Index Measure      SE Nonzero
## min 0.07569   34   1.063 0.1135      9
## 1se 0.14517   27   1.164 0.1297      8
```

`cv.glmnet` also supports parallel computing. To make it work, users must register parallel beforehand. We give a simple example of comparison here. Unfortunately, the package `doMC` is not available on Windows platforms (it is on others), so we cannot run the code here, but we present timing information recorded during one of our test runs.

```
library (https://rdr.io/r/base/library.html)(doMC)
registerDoMC (https://rdr.io/pkg/doMC/man/registerDoMC.html)(cores = 2)
X <- matrix (https://rdr.io/r/base/matrix.html)(rnorm (https://rdr.io/r/stats/Normal.html)(1e4 * 200), 1e4, 200)
Y <- rnorm (https://rdr.io/r/stats/Normal.html)(1e4)
```

```
system.time (https://rdr.io/r/base/system.time.html)(cv.glmnet (../reference/cv.glmnet.html)(X, Y))
```

```
##      user system elapsed
##    2.440    0.080    2.518
```

```
system.time (https://rdr.io/r/base/system.time.html)(cv.glmnet (../reference/cv.glmnet.html)(X, Y, parallel = TRUE))
```

```
##      user system elapsed
##    2.450    0.157    1.567
```

As suggested from the above, parallel computing can significantly speed up the computation process especially for large-scale problems.

The `coef` and `predict` methods for `cv.glmnet` objects are similar to those for a `glmnet` object, except that two special strings are also supported by `s` (the values of λ requested):

- "lambda.min": the λ at which the smallest MSE is achieved.
- "lambda.1se": the largest λ at which the MSE is within one standard error of the smallest MSE (default).

```
cvfit$lambda.min
```

```
## [1] 0.07569327
```

```
predict (https://rdr.io/r/stats/predict.html)(cvfit, newx = x[1:5,], s = "lambda.min")
```

```
##      lambda.min
## [1,] -1.3638848
## [2,]  2.5713428
## [3,]  0.5729785
## [4,]  1.9881422
## [5,]  1.5179882
```

```
coef (https://rdr.io/r/stats/coef.html)(cvfit, s = "lambda.min")
```

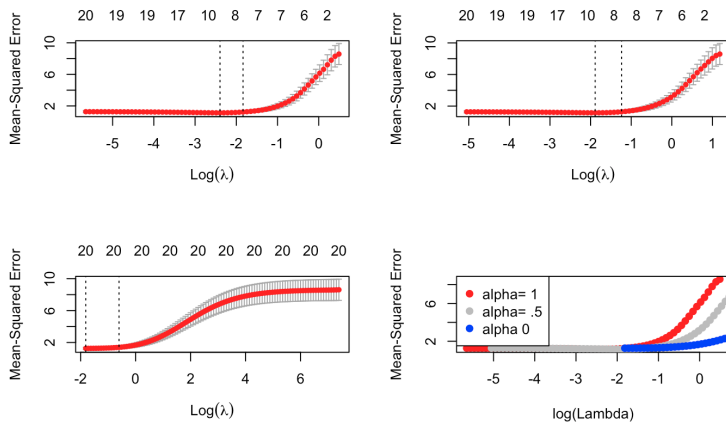
```
## 21 x 1 sparse Matrix of class "dgCMatrix"
##              s1
## (Intercept)  0.14867414
## V1          1.33377821
## V2          .
## V3          0.69787701
## V4          .
## V5         -0.83726751
## V6          0.54334327
## V7          0.02668633
## ....
```

Users can explicitly control the fold that each observation is assigned to via the `foldid` argument. This is useful, for example, in using cross-validation to select a value for α :

```
foldid <- sample (https://rdr.io/r/base/sample.html)(1:10, size = length (https://rdr.io/r/base/length.html)(y), replace = TRUE)
cv1 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, foldid = foldid, alpha = 1)
cv.5 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, foldid = foldid, alpha = 0.5)
cv0 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, foldid = foldid, alpha = 0)
```

There are no built-in plot functions to put them all on the same plot, so we are on our own here:

```
par (https://rdrr.io/r/graphics/par.html)(mfrow = c (https://rdrr.io/r/base/c.html)(2,2))
plot (https://rdrr.io/r/base/plot.html)(cv1); plot (https://rdrr.io/r/base/plot.html)(cv.5); plot (https://rdrr.io/r/base/plot.html)(cv0)
plot (https://rdrr.io/r/base/plot.html)(log (https://rdrr.io/r/base/Log.html)(cv1$lambda) , cv1$cvm , pch = 19, col = "red",
      xlab = "log(Lambda)", ylab = cv1$name)
points (https://rdrr.io/r/graphics/points.html)(log (https://rdrr.io/r/base/Log.html)(cv.5$lambda) , cv.5$cvm, pch = 19, col = "grey")
points (https://rdrr.io/r/graphics/points.html)(log (https://rdrr.io/r/base/Log.html)(cv0$lambda) , cv0$cvm , pch = 19, col = "blue")
legend (https://rdrr.io/r/graphics/legend.html)("topleft", legend = c (https://rdrr.io/r/base/c.html)("alpha= 1", "alpha= .5", "alpha 0"),
      pch = 19, col = c (https://rdrr.io/r/base/c.html)("red","grey","blue"))
```



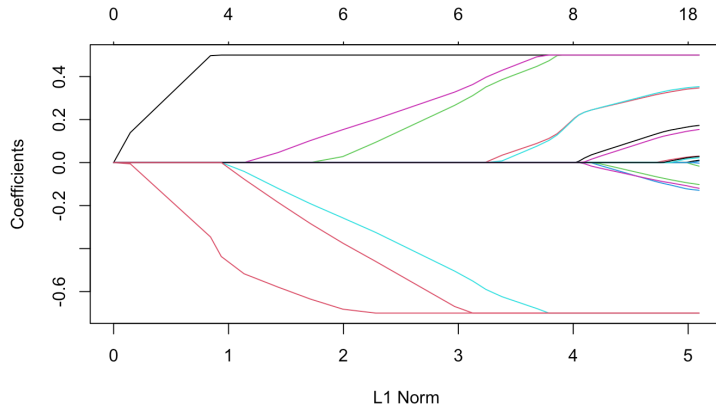
We see that the lasso ($\alpha=1$) does about the best here. We also see that the range of lambdas used differs with α .

Other function arguments

In this section we briefly describe some other useful arguments when calling `glmnet`: `upper.limits`, `lower.limits`, `penalty.factor`, `exclude` and `intercept`.

Suppose we want to fit our model but limit the coefficients to be bigger than -0.7 and less than 0.5. This can be achieved by specifying the `upper.limits` and `lower.limits` arguments:

```
tfit <- glmnet (../reference/glmnet.html)(x, y, lower.limits = -0.7, upper.limits = 0.5)
plot (https://rdrr.io/r/base/plot.html)(tfit)
```



Often we want the coefficients to be positive: to do so, we just need to specify `lower.limits = 0`. (Note, the lower limit must be no bigger than zero, and the upper limit no smaller than zero.) These bounds can be a vector, with different values for each coefficient. If given as a scalar, the same number gets recycled for all.

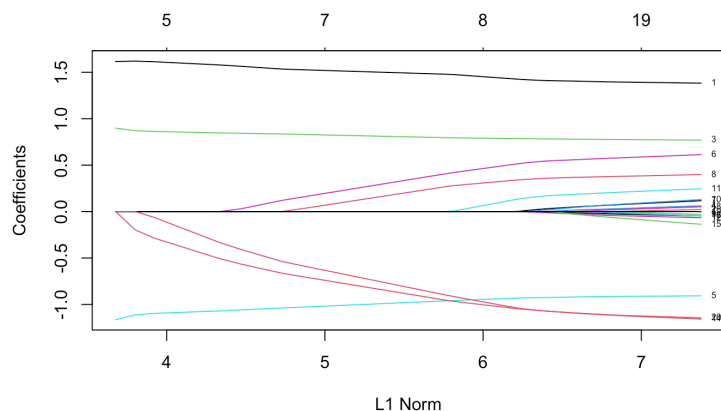
The `penalty.factor` argument allows users to apply separate penalty factors to each coefficient. This is very useful when we have prior knowledge or preference over the variables. Specifically, if v_j denotes the penalty factor for the j th variable, the penalty term becomes

$$\lambda \sum_{j=1}^p v_j P_{\alpha}(\beta_j) = \lambda \sum_{j=1}^p v_j \left[(1 - \alpha) \frac{1}{2} \beta_j^2 + \alpha |\beta_j| \right].$$

The default is 1 for each coefficient, i.e. coefficients are penalized equally. Note that any variable with `penalty.factor` equal to zero is not penalized at all! This is useful in the case where some variables are always to be included unpenalized in the model, such as the demographic variables sex and age in medical studies. Note the penalty factors are internally rescaled to sum to `nvars`, the number of variables in the given `x` matrix.

Here is an example where we set the penalty factors for variables 1, 3 and 5 to be zero:

```
p.fac <- rep (https://rdrr.io/r/base/rep.html)(1, 20)
p.fac[c (https://rdrr.io/r/base/c.html)(1, 3, 5)] <- 0
pfit <- glmnet (../reference/glmnet.html)(x, y, penalty.factor = p.fac)
plot (https://rdrr.io/r/base/plot.html)(pfit, label = TRUE)
```



We see from the labels that the three variables with zero penalty factors always stay in the model, while the others follow typical regularization paths and shrunk to zero eventually.

`exclude` allows one to block certain variables from being the model at all. Of course, one could simply subset these out of `x`, but sometimes `exclude` is more useful, since it returns a full vector of coefficients, just with the excluded ones set to zero.

The `intercept` argument allows the user to decide if an intercept should be included in the model or not (it is never penalized). The default is `intercept = TRUE`. If `intercept = FALSE` the intercept is forced to be zero.

Linear Regression: `family = "mgaussian"` (multi-response)

The multi-response Gaussian family is useful when there are a number of (correlated) responses, also known as the "multi-task learning" problem. Here, a variable is either included in the model for all the responses, or excluded for all the responses. Most of the arguments for this family are the same as that for `family = "gaussian"`, so we focus on the differences with the single response model.

As the name suggests, the response `y` is not a vector but a matrix of quantitative responses. As a result, the coefficients at each value of `lambda` are also a matrix.

`glmnet` solves the problem

$$\min_{(\beta_0, \beta) \in \mathbb{R}^{(p+1) \times K}} \frac{1}{2N} \sum_{i=1}^N \|y_i - \beta_0 - \beta^T x_i\|_F^2 + \lambda \left[(1 - \alpha) \|\beta\|_F^2 / 2 + \alpha \sum_{j=1}^p \|\beta_j\|_2 \right].$$

Here β_j is the j th row of the $p \times K$ coefficient matrix β , and we replace the absolute penalty on each single coefficient by a group-lasso penalty on each coefficient K -vector β_j for a single predictor (i.e. column of the `x` matrix). The group lasso penalty behaves like the lasso, but on the whole group of coefficients for each response: they are either all zero, or else none are zero, but are shrunk by an amount depending on λ .

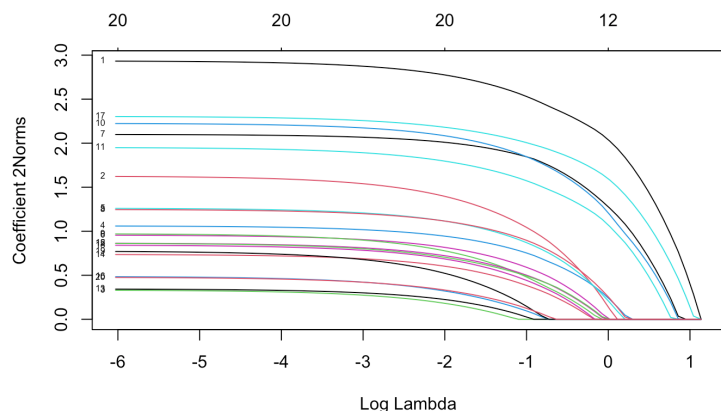
We use a set of data generated beforehand for illustration. We fit a regularized multi-response Gaussian model to the data, with an object `mfit` returned.

```
data (https://rdrr.io/r/utis/data.html)(MultiGaussianExample)
x <- MultiGaussianExample$x
y <- MultiGaussianExample$y
mfit <- glmnet (../reference/glmnet.html)(x, y, family = "mgaussian")
```

The `standardize.response` argument is only for `mgaussian` family. If `standardize.response = TRUE`, the response variables are standardized (default is `FALSE`).

As before, we can use the `plot` method to visualize the coefficients:

```
plot (https://rdrr.io/r/base/plot.html)(mfit, xvar = "lambda", label = TRUE, type.coef = "2norm")
```



Note that we set `type.coef = "2norm"`. Under this setting, a single curve is plotted per variable, with value equal to the ℓ_2 norm of the variable's coefficient vector. The default setting is `type.coef = "coef"`, where a coefficient plot is created for each response (multiple figures). `xvar` and `label` are two other arguments which have the same functionality as in the single-response case.

We can extract the coefficients and make predictions at requested values of λ by using the `coef` and `predict` methods respectively, as before. Here is an example of a `predict` call:

```
predict (https://rdrr.io/r/stats/predict.html)(mfit, newx = x[1:5,], s = c (https://rdrr.io/r/base/c.html)(0.1, 0.01))
```



```
## , , 1
##
##          y1          y2          y3          y4
## [1,] -4.7106263 -1.1634574  0.6027634  3.740989
## [2,]  4.1301735 -3.0507968 -1.2122630  4.970141
## [3,]  3.1595229 -0.5759621  0.2607981  2.053976
## [4,]  0.6459242  2.1205605 -0.2252050  3.146286
## [5,] -1.1791890  0.1056262 -7.3352965  3.248370
##
## , , 2
##
##          y1          y2          y3          y4
## [1,] -4.6415158 -1.2290282  0.6118289  3.779521
## [2,]  4.4712843 -3.2529658 -1.2572583  5.266039
## [3,]  3.4735228 -0.6929231  0.4684037  2.055574
## [4,]  0.7353311  2.2965083 -0.2190297  2.989371
## [5,] -1.2759930  0.2892536 -7.8259206  3.205211
```

The prediction result is saved in a three-dimensional array with the first two dimensions being the prediction matrix for each response variable and the third corresponding to the response variables.

Logistic Regression: family = "binomial"

Logistic regression is a widely-used model when the response is binary. Suppose the response variable takes values in $\mathcal{G} = \{1, 2\}$. Denote $y_i = I(g_i = 1)$. We model

$$\Pr(G = 2|X = x) = \frac{e^{\beta_0 + \beta^T x}}{1 + e^{\beta_0 + \beta^T x}},$$

which can be written in the following form:

$$\log \frac{\Pr(G = 2|X = x)}{\Pr(G = 1|X = x)} = \beta_0 + \beta^T x,$$

the so-called “logistic” or log-odds transformation.

The objective function for logistic regression is the penalized negative binomial log-likelihood, and is

$$\min_{(\beta_0, \beta) \in \mathbb{R}^{p+1}} - \left[\frac{1}{N} \sum_{i=1}^N y_i \cdot (\beta_0 + x_i^T \beta) - \log(1 + e^{(\beta_0 + x_i^T \beta)}) \right] + \lambda \left[(1 - \alpha) \|\beta\|_2^2 / 2 + \alpha \|\beta\|_1 \right].$$

Logistic regression is often plagued with degeneracies when $p > N$ and exhibits wild behavior even when N is close to p ; the elastic net penalty alleviates these issues, and regularizes and selects variables as well.

We use a “proximal Newton” algorithm for optimizing this criterion. This makes repeated use of a quadratic approximation to the log-likelihood, and then weighted coordinate descent on the resulting penalized weighted least-squares problem. These constitute an outer and inner loop, also known as iteratively reweighted penalized least squares.

For illustration purposes, we load the pre-generated input matrix x and the response vector y from the data file. The input matrix x is the same as for other families. For binomial logistic regression, the response variable y should be either a binary vector, a factor with two levels, or a two-column matrix of counts or proportions. The latter is useful for grouped binomial data, or in applications where we have “soft” class membership, such as occurs in the EM algorithm.

```
data (https://rdrr.io/r/utils/data.html)(BinomialExample)
x <- BinomialExample$x
y <- BinomialExample$y
```

Other optional arguments of `glmnet` for binomial regression are almost same as those for Gaussian family. Don't forget to set `family` option to “binomial”:

```
fit <- glmnet (../reference/glmnet.html)(x, y, family = "binomial")
```

As before, we can print and plot the fitted object, extract the coefficients at specific λ 's and also make predictions. For plotting, the optional arguments such as `xvar` and `label` work in the same way as for family = “gaussian”. Prediction is a little different for family = “binomial”, mainly in the function argument `type`:

- “link” gives the linear predictors.
- “response” gives the fitted probabilities.
- “class” produces the class label corresponding to the maximum probability.

As with family = “gaussian”, “coefficients” computes the coefficients at values of s and “nonzero” returns a list of the indices of the nonzero coefficients for each value of s . Note that the results (“link”, “response”, “coefficients”, “nonzero”) are returned only for the class corresponding to the second level of the factor response.

In the following example, we make prediction of the class labels at $\lambda = 0.05, 0.01$.

```
predict (https://rdrr.io/r/stats/predict.html)(fit, newx = x[1:5,], type = "class", s = c (https://rdrr.io/r/base/c.html)(0.05, 0.01))
```

```
##      s1 s2
## [1,] "0" "0"
## [2,] "1" "1"
## [3,] "1" "1"
## [4,] "0" "0"
## [5,] "1" "1"
```

For logistic regression, `cv.glmnet` has similar arguments and usage as Gaussian. `nfold`, `weights`, `lambda`, `parallel` are all available to users. There are some differences in `type.measure`: “deviance” and “mse” do not both mean squared loss. Rather,

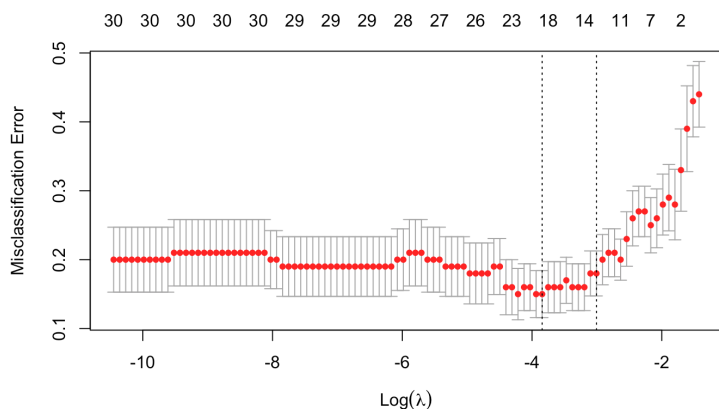
- “mse” uses squared loss.
- “deviance” uses actual deviance.
- “mae” uses mean absolute error.
- “class” gives misclassification error.
- “auc” (for two-class logistic regression ONLY) gives area under the ROC curve.

For example, the code below uses misclassification error as the criterion for 10-fold cross-validation:

```
cvfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", type.measure = "class")
```

As before, we can plot the object and show the optimal values of λ .

```
plot (https://rdrr.io/r/base/plot.html)(cvfit)
```



```
cvfit$lambda.min
```

```
## [1] 0.02140756
```

```
cvfit$lambda.1se
```

```
## [1] 0.04945423
```

`coef` and `predict` for the `cv.glmnet` object for `family = "binomial"` are similar to the Gaussian case and we omit the details.

Like other generalized linear models, `glmnet` allows for an "offset". This is a fixed vector of N numbers that is added into the linear predictor. For example, you may have fitted some other logistic regression using other variables (and data), and now you want to see if the present variables can add further predictive power. To do this, you can use the predicted logit from the other model as an offset in the `glmnet` call. Offsets are also useful in Poisson models, which we discuss later.

Multinomial Regression: `family = "multinomial"`

The multinomial model extends the binomial when the number of classes is more than two. Suppose the response variable has K levels $\mathcal{G} = \{1, 2, \dots, K\}$. Here we model

$$\Pr(G = k | X = x) = \frac{e^{\beta_{0k} + \beta_k^T x}}{\sum_{\ell=1}^K e^{\beta_{0\ell} + \beta_\ell^T x}}.$$

There is a linear predictor for each class!

Let Y be the $N \times K$ indicator response matrix, with elements $y_{i\ell} = I(g_i = \ell)$. Then the elastic net penalized negative log-likelihood function becomes

$$\ell(\{\beta_{0k}, \beta_k\}_1^K) = - \left[\frac{1}{N} \sum_{i=1}^N \left(\sum_{k=1}^K y_{ik} (\beta_{0k} + x_i^T \beta_k) - \log \left(\sum_{\ell=1}^K e^{\beta_{0\ell} + x_i^T \beta_\ell} \right) \right) \right] + \lambda \left[(1 - \alpha) \|\beta\|_F^2 / 2 + \alpha \sum_{j=1}^p \|\beta_j\|_q \right].$$

Here we really abuse notation! β is a $p \times K$ matrix of coefficients. β_k refers to the k th column (for outcome category k), and β_j the j th row (vector of K coefficients for variable j). The last penalty term is $\|\beta_j\|_q$. We support two options for q : $q \in \{1, 2\}$. When $q = 1$, this is a lasso penalty on each of the parameters. When $q = 2$, this is a grouped-lasso penalty on all the K coefficients for a particular variable, which makes them all be zero or nonzero together.

The standard Newton algorithm can be tedious here. Instead, for $q = 1$ we use a so-called partial Newton algorithm by making a partial quadratic approximation to the log-likelihood, allowing only (β_{0k}, β_k) to vary for a single class at a time. For each value of λ , we first cycle over all classes indexed by k , computing each time a partial quadratic approximation about the parameters of the current class. Then, the inner procedure is almost the same as for the binomial case. When $q = 2$, we use a different approach that we will not explain here.

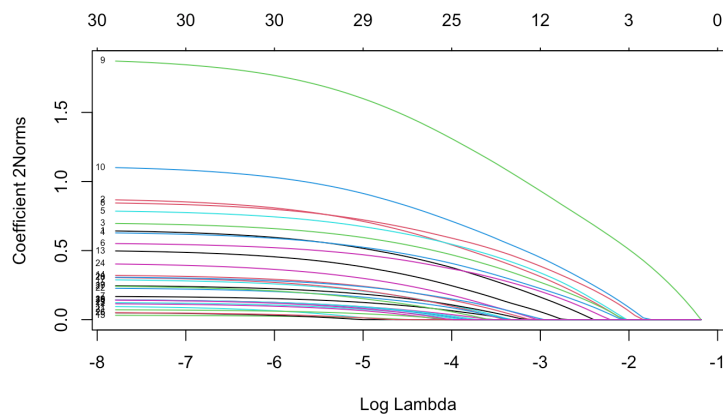
For the `family = "multinomial"` case, usage is similar to that for `family = "binomial"`. In this section we describe the differences. First, we load a set of generated data:

```
data (https://rdrr.io/r/utils/data.html)(MultinomialExample)
x <- MultinomialExample$x
y <- MultinomialExample$y
```

The response variable can be a `nc >= 2` level factor, or an `nc`-column matrix of counts or proportions. Internally `glmnet` will make the rows of this matrix sum to 1, and absorb the total mass into the weight for that observation. `offset` should be a `nobs x nc` matrix if one is provided.

A special option for multinomial regression is `type.multinomial`, which allows the usage of a grouped lasso penalty ($q = 2$) if `type.multinomial = "grouped"`. The default is `type.multinomial = "ungrouped"` ($q = 1$).

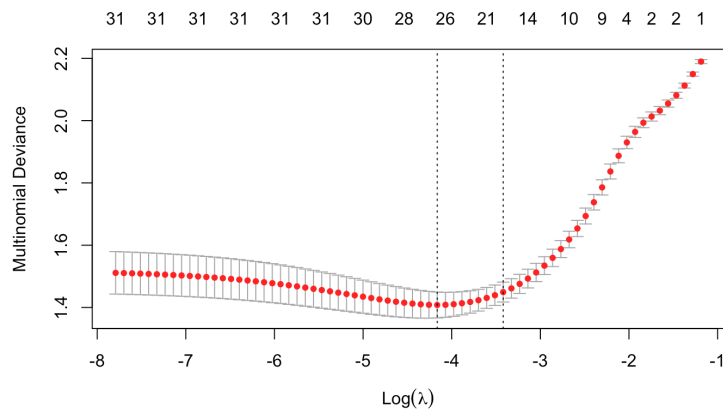
```
fit <- glmnet (../reference/glmnet.html)(x, y, family = "multinomial", type.multinomial = "grouped")
plot (https://rdrr.io/r/base/plot.html)(fit, xvar = "lambda", label = TRUE, type.coef = "2norm")
```



For the `plot` method, the function arguments are `xvar`, `label` and `type.coef`, in addition to other ordinary graphical parameters. `xvar` and `label` are the same as other families while `type.coef` is only for multinomial regression and multi-response Gaussian model. It can produce a figure of coefficients for each response variable if `type.coef = "coef"` or a figure showing the ℓ_2 -norm in one figure if `type.coef = "2norm"`.

We can also do cross-validation and plot the returned object. Note that although `type.multinomial` is not a named argument in `cv.glmnet`, in fact any argument that can be passed to `glmnet` is valid in the argument list of `cv.glmnet`. Such arguments are passed via the `...` argument directly to the calls to `glmnet` inside the `cv.glmnet` function.

```
cvfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "multinomial", type.multinomial = "grouped")
plot (https://rdrr.io/r/base/plot.html)(cvfit)
```



Users may wish to predict at the optimally selected λ :

```
predict (https://rdrr.io/r/stats/predict.html)(cvfit, newx = x[1:10,], s = "lambda.min", type = "class")
```

```
##      1
## [1,] "3"
## [2,] "2"
## [3,] "2"
## [4,] "3"
## [5,] "1"
## [6,] "3"
## [7,] "3"
## [8,] "1"
## [9,] "1"
## [10,] "2"
```

Poisson Regression: family = "poisson"

Poisson regression is used to model count data under the assumption of Poisson error, or otherwise non-negative data where the mean and variance are proportional. Like the Gaussian and binomial models, the Poisson distribution is a member of the exponential family of distributions. We usually model its positive mean on the log scale: $\log \mu(x) = \beta_0 + \beta'x$.

The log-likelihood for observations $\{x_i, y_i\}_1^N$ is given by

$$l(\beta|X, Y) = \sum_{i=1}^N \left(y_i(\beta_0 + \beta^T x_i) - e^{\beta_0 + \beta^T x_i} \right).$$

As before, we optimize the penalized log-likelihood:

$$\min_{\beta_0, \beta} -\frac{1}{N} l(\beta|X, Y) + \lambda \left((1 - \alpha) \sum_{i=1}^N \beta_i^2 / 2 + \alpha \sum_{i=1}^N |\beta_i| \right).$$

`glmnet` uses an outer Newton loop and an inner weighted least-squares loop (as in logistic regression) to optimize this criterion.

First, we load a pre-generated set of Poisson data:

```
data (https://rdrr.io/r/utils/data.html)(PoissonExample)
x <- PoissonExample$x
y <- PoissonExample$y
```

We apply the function `glmnet` with `family = "poisson"`:

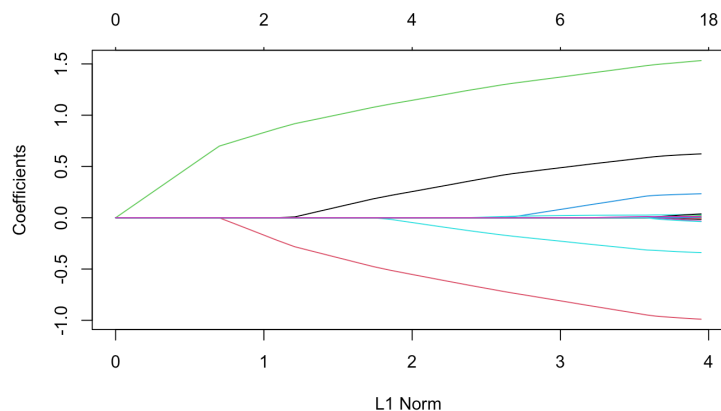
```
fit <- glmnet (../reference/glmnet.html)(x, y, family = "poisson")
```

The optional input arguments of `glmnet` for "poisson" family are similar to those for other families.

`offset` is a particularly useful argument for Poisson models. When dealing with rate data in Poisson models, the counts collected are often based on different exposures such as length of time observed, area and years. A poisson rate $\mu(x)$ is relative to a unit exposure time, so if an observation y_i was exposed for E_i units of time, then the expected count would be $E_i \mu(x)$, and the log mean would be $\log(E_i) + \log(\mu(x))$. In a case like this, we would supply an `offset` $\log(E_i)$ for each observation. Hence `offset` is a vector of length N that is included in the linear predictor. (Warning: if `offset` is supplied in `glmnet`, offsets must also be supplied to `predict` via the `newoffset` argument to make reasonable predictions.)

Again, we plot the coefficients to have a first sense of the result.

```
plot (https://rdrr.io/r/base/plot.html)(fit)
```



As before, we can extract the coefficients and make predictions at certain λ 's using `coef` and `predict` respectively. The optional input arguments are similar to those for other families. For the `predict` method, the argument `type` has the same meaning as that for `family = "binomial"`, except that "response" gives the fitted mean (rather than fitted probabilities in the binomial case). For example, we can do the following:

```
coef (https://rdrr.io/r/stats/coef.html)(fit, s = 1)
```

```
## 21 x 1 sparse Matrix of class "dgCMatrix"
##              s1
## (Intercept)  0.61123371
## V1          0.45819758
## V2         -0.77060709
## V3          1.34015128
## V4          0.04350500
## ....
```

```
predict (https://rdrr.io/r/stats/predict.html)(fit, newx = x[1:5,], type = "response", s = c (https://rdrr.io/r/base/c.html)(0.1,1))
```

```
##              s1      s2
## [1,]  2.4944232  4.4263365
## [2,] 10.3513120 11.0586174
## [3,]  0.1179704  0.1781626
## [4,]  0.9713412  1.6828778
## [5,]  1.1133472  1.9934537
```

We may also use cross-validation to find the optimal λ 's and thus make inferences.

```
cvfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "poisson")
```

Options are almost the same as the Gaussian family except that for `type.measure`:

- "deviance" (default) gives the deviance.
- "mse" is for mean squared error.
- "mae" is for mean absolute error.

Cox Regression: `family = "cox"`

The Cox proportional hazards model is commonly used for the study of the relationship between predictor variables and survival time. We have another vignette ("Regularized Cox Regression" (<https://glmnet.stanford.edu/articles/Coxnet.html>)) dedicated solely to fitting regularized Cox models with the `glmnet` package; please consult that vignette for details.

Programmable GLM families: `family = family()`

Since version 4.0, `glmnet` has the facility to fit any GLM family by specifying a `family` object, as used by `stats::glm`. For these more general families, the outer Newton loop is performed in R, while the inner elastic-net loop is performed in Fortran, for each value of λ . The price for this generality is a small hit in speed. For details, see the vignette "GLM family functions in `glmnet`" (<https://glmnet.stanford.edu/articles/glmnetFamily.html>)

Assessing models on test data

Once we have fit a series of models using `glmnet`, we often assess their performance on a set of evaluation or test data. We usually go through the process of building a prediction matrix, deciding on the performance measure, and computing these measures for a series of values for `lambda` (and `gamma` for relaxed fits). `glmnet` provides three functions (`assess.glmnet`, `roc.glmnet` and `confusion.glmnet`) that make these tasks easier.

Performance measures

The function `assess.glmnet` computes the same performance measures produced by `cv.glmnet`, but on a validation or test dataset.

```
data (https://rdrr.io/r/utils/data.html)(BinomialExample)
x <- BinomialExample$x
y <- BinomialExample$y
itrain <- 1:70
fit <- glmnet (../reference/glmnet.html)(x[itrain, ], y[itrain], family = "binomial", nlambda = 5)
assess.glmnet (../reference/assess.glmnet.html)(fit, newx = x[-itrain, ], newy = y[-itrain])
```

```
## $deviance
##      s0      s1      s2      s3      s4
## 1.3877348 0.8612331 1.7948439 3.0335905 3.6930687
## attr(,"measure")
## [1] "Binomial Deviance"
##
## $class
##      s0      s1      s2      s3      s4
## 0.4666667 0.1666667 0.2333333 0.1666667 0.1666667
## attr(,"measure")
## [1] "Misclassification Error"
##
## $auc
## [1] 0.5000000 0.9062500 0.8482143 0.8169643 0.8303571
## attr(,"measure")
## [1] "AUC"
##
## $mse
##      s0      s1      s2      s3      s4
## 0.5006803 0.2529304 0.3633411 0.3514574 0.3500440
## attr(,"measure")
## [1] "Mean-Squared Error"
##
## $mae
##      s0      s1      s2      s3      s4
## 0.9904762 0.5114320 0.4597047 0.3928790 0.3767338
## attr(,"measure")
## [1] "Mean Absolute Error"
```

This produces a list with *all* the measures suitable for a binomial model, computed for the entire sequence of lambdas in the fit object. Here the function identifies the model family from the `fit` object.

A second use case builds the prediction matrix before calling `assess.glmnet`:

```
pred <- predict (https://rdrr.io/r/stats/predict.html)(fit, newx = x[-itrain, ])
assess.glmnet (../reference/assess.glmnet.html)(pred, newy = y[-itrain], family = "binomial")
```

Here we have to provide the `family` as an argument; the results (not shown) are the same. Users can see the various measures suitable for each family via

```
glmnet.measures (../reference/glmnet.measures.html)()
```

```
## $gaussian
## [1] "mse" "mae"
##
## $binomial
## [1] "deviance" "class" "auc" "mse" "mae"
##
## $poisson
## [1] "deviance" "mse" "mae"
##
## $cox
## [1] "deviance" "C"
##
## $multinomial
## [1] "deviance" "class" "mse" "mae"
##
## $mgaussian
## [1] "mse" "mae"
##
## $GLM
## [1] "deviance" "mse" "mae"
```

`assess.glmnet` can also take the result of `cv.glmnet` as input. In this case the predictions are made at the optimal values for the parameter(s).

```
cfit <- cv.glmnet (../reference/cv.glmnet.html)(x[itrain, ], y[itrain], family = "binomial", nlambda = 30)
assess.glmnet (../reference/assess.glmnet.html)(cfit, newx = x[-itrain, ], newy = y[-itrain])
```

```
## $deviance
## lambda.1se
## 0.9482246
## attr(,"measure")
## [1] "Binomial Deviance"
##
## $class
## lambda.1se
## 0.2
## attr(,"measure")
## [1] "Misclassification Error"
....
```

This uses the default value of `s = "lambda.1se"`, just like `predict` would have done. Users can provide additional arguments that get passed on to `predict`. For example, the code below shows the performance measures for `s = "lambda.min"`:

```
assess.glmnet (../reference/assess.glmnet.html)(cfit, newx = x[-itrain, ], newy = y[-itrain], s = "lambda.min")
```

```
## $deviance
## lambda.min
## 0.8561849
## attr(,"measure")
## [1] "Binomial Deviance"
##
## $class
## lambda.min
## 0.1666667
## attr(,"measure")
## [1] "Misclassification Error"
....
```

Prevalidation

One interesting use case for `assess.glmnet` is to get the results of cross-validation using other measures. By specifying `keep = TRUE` in the `cv.glmnet` call, a matrix of prevalidated predictions are stored in the returned output as the `fit.preval` component. We can then use this component in the call to `assess.glmnet`:

```
cfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", keep = TRUE, nlambda = 30)
assess.glmnet (../reference/assess.glmnet.html)(cfit$fit.preval, newy = y, family = "binomial")
```

```
## $deviance
## s0 s1 s2 s3 s4 s5 s6 s7
## 1.4131504 1.2947431 1.1887748 1.0940954 0.9903013 0.8999068 0.8407559 0.8075691
## s8 s9 s10 s11 s12 s13 s14 s15
## 0.8053265 0.8302531 0.8783749 0.9490040 1.0501903 1.1733004 1.2947184 1.4200727
## s16 s17 s18 s19 s20 s21 s22 s23
## 1.5596069 1.7098302 1.8594572 2.0060912 2.1283083 2.2510820 2.3757275 2.4799197
## s24 s25 s26 s27 s28 s29
## 2.5765861 2.6589164 2.7143188 2.7634919 2.8119805 2.8404461
## attr(,"measure")
## [1] "Binomial Deviance"
....
```

Users can verify that the first measure here `deviance` is identical to the component `cvm` on the `cfit` object.

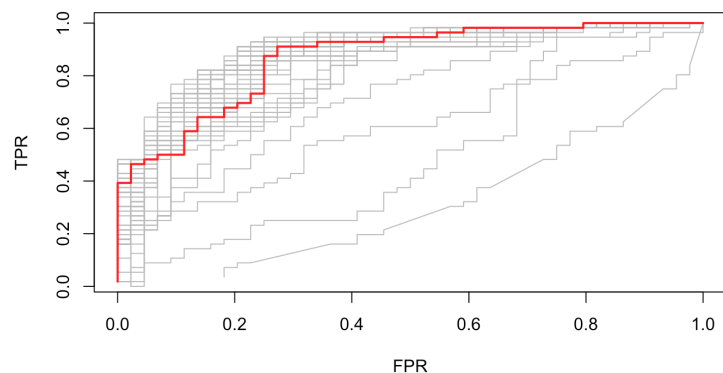
ROC curves for binomial data

In the special case of binomial models, users often would like to see the ROC curve for validation or test data. Here the function `roc.glmnet` provides the goodies. Its first argument is as in `assess.glmnet`. Here we illustrate one use case, using the prevalidated CV fit.

```
cfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", type.measure = "auc",
keep = TRUE)
rocs <- roc.glmnet (../reference/assess.glmnet.html)(cfit$fit.preval, newy = y)
```

`roc.glmnet` returns a list of cross-validated ROC data, one for each model along the path. The code below demonstrates how one can plot the output. The first line identifies the `lambda` value giving the best area under the curve (AUC). Then we plot all the ROC curves in grey and the "winner" in red.

```
best <- cvfit$index["min",]
plot (https://rdrr.io/r/base/plot.html)(rocs[[best]], type = "l")
invisible (https://rdrr.io/r/base/invisible.html)(sapply (https://rdrr.io/r/base/lapply.html)(rocs, lines, col="grey"))
lines (https://rdrr.io/r/graphics/lines.html)(rocs[[best]], lwd = 2,col = "red")
```



Confusion matrices for classification

For binomial and multinomial models, we often wish to examine the classification performance on new data. The function `confusion.glmnet` will do that for us.

```
data (https://rdrr.io/r/utils/data.html)(MultinomialExample)
x <- MultinomialExample$x
y <- MultinomialExample$y
set.seed (https://rdrr.io/r/base/Random.html)(101)
itrain <- sample (https://rdrr.io/r/base/sample.html)(1:500, 400, replace = FALSE)
cfit <- cv.glmnet (../reference/cv.glmnet.html)(x[itrain, ], y[itrain], family = "multinomial")
cnf <- confusion.glmnet (../reference/assess.glmnet.html)(cfit, newx = x[-itrain, ], newy = y[-itrain])
```

`confusion.glmnet` produces a table of class "confusion.table" which inherits from class "table", and we also provide a `print` method for it.

```
print (https://rdrr.io/r/base/print.html)(cnf)
```

```
##           True
## Predicted  1  2  3 Total
##      1    13  6  4    23
##      2     7 25  5    37
##      3     4  3 33    40
##      Total 24 34 42   100
##
## Percent Correct:  0.71
```

The first argument to `confusion.glmnet` should be a `glmnet` or `cv.glmnet` object (from which predictions can be made), or a matrix/array of predictions, such as the *kept* "fit.preval" component in the output of a `cv.glmnet` call with `keep = TRUE`. When a matrix/array of predictions is provided, we need to specify the `family` option, otherwise *confusion* can exist between "binomial" and "multinomial" prediction matrices.

When predictions for more than one model in the path is provided, `confusion.glmnet` returns a list of confusion tables. For example, the prevalidated predictions from `cv.glmnet` are for the whole `lambda` path, and so we are returned a list of confusion tables. In the code below, we identify and print the one achieving the smallest classification error.

```
cfit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "multinomial", type = "class", keep = TRUE)
cnf <- confusion.glmnet (../reference/assess.glmnet.html)(cfit$fit.preval, newy = y, family = "multinomial")
best <- cfit$index["min",]
print (https://rdrr.io/r/base/print.html)(cnf[[best]])
```

```
##           True
## Predicted  1  2  3 Total
##      1    76 22 14   112
##      2    39 129 23   191
##      3    27 23 147   197
##      Total 142 174 184   500
##
## Percent Correct:  0.704
```

Filtering variables

The `exclude` argument to `glmnet` accepts a vector of indices, indicating which variables should be excluded from the fit, i.e. get zeros for their coefficients. From version 4.1-2, the `exclude` argument can accept a *function*. The idea is that variables can be filtered based on some of their properties (e.g. too sparse) before any models are fit. When performing cross-validation (CV), this filtering should be done separately inside each fold of `cv.glmnet`.

Here is a typical filter function: it excludes variables that are more than 80% sparse.

```
filter <- function(x, ...) which (https://rdrr.io/r/base/which.html)(colMeans (https://rdrr.io/r/base/colSums.html)(x == 0) > 0.8)
```

This function gets invoked inside the call to `glmnet`, and uses the supplied `x` to generate the indices.

We give a simple example using this:

```
set.seed (https://rdrr.io/r/base/Random.html)(101)
n <- 500; p <- 50
x <- matrix (https://rdrr.io/r/base/matrix.html)(rnorm (https://rdrr.io/r/stats/Normal.html)(n * p), n, p)
x[sample (https://rdrr.io/r/base/sample.html)(seq (https://rdrr.io/r/base/seq.html)(length (https://rdrr.io/r/base/length.html)(x)), 4 * n * p / 5)] <- 0
y <- rnorm (https://rdrr.io/r/stats/Normal.html)(n) + x %*% (rnorm (https://rdrr.io/r/stats/Normal.html)(p) / 5) > 0
excl <- filter (https://rdrr.io/r/stats/filter.html)(x)
print (https://rdrr.io/r/base/print.html)(excl)
```

```
## [1] 4 5 6 7 8 9 11 15 22 23 24 25 26 27 28 29 33 35 36 40 42 46
```

```
fit.orig <- glmnet (../reference/glmnet.html)(x, y, family = "binomial", exclude = excl)
fit.new <- glmnet (../reference/glmnet.html)(x, y, family = "binomial", exclude = filter)
all.equal (https://rdrr.io/r/base/all.equal.html)(fit.orig, fit.new)
```

```
## [1] "Component \"call\": target, current do not match when deparsed"
```

The fits are the same (the `call` component is all that differs).

The nice thing with this approach is that `cv.glmnet` does the right thing: it applies the filter function separately to each training-fold `x`, and hence accounts for any bias that may be incurred by the filtering.

```
cvfit.filt <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", exclude = filter)
```

The most general form of the filter function is

```
filter <- function(x, y, weights, ...) {}
```

Yes, users can use `y` as well in their filtering criterion, and the observation weights if that makes sense. As we did above, some of the arguments can be omitted, but the `...` must always be there. We will give some useful examples of filter functions a bit later.

An important point to note is that any other arguments in a user's filter function are *ignored*. So, what we should if we want one or more additional parameters to guide the filtering, such as the choice of `0.8` in our filter function above? The safest way to achieve this is to write a filter *generator* function, that produces a filter function as its output. We give an example:

```
sparsity <- function(fraction = 0.7) {
  function(x, ...) which (https://rdrr.io/r/base/which.html)(colMeans (https://rdrr.io/r/base/colSums.html)(x == 0) > fraction)
}
sparsity(0.5)
```

```
## function(x, ...) which(colMeans(x == 0) > fraction)
## <environment: 0x7ffa624f8c10>
```

Here, `sparsity()` is a function that produces a function. The argument `fraction` is found in the environment of that function, and hence is *built in*. We can now run `cv.glmnet` as follows:

```
foldid <- sample (https://rdrr.io/r/base/sample.html)(rep (https://rdrr.io/r/base/rep.html)(1:10, length.out = length (https://rdrr.io/r/base/length.html)(y)))
cvfit.filt1 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", foldid = foldid,
  exclude = filter)
cvfit.filt2 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", foldid = foldid,
  exclude = sparsity(0.8))
all.equal (https://rdrr.io/r/base/all.equal.html)(cvfit.filt1, cvfit.filt2)
```

```
## [1] "Component \"call\": target, current do not match when deparsed"
## [2] "Component \"glmnet.fit\": Component \"call\": target, current do not match when deparsed"
```

These agree in the important parts.

We end this section with some useful filtering functions. In genomics, where the `x` matrix can be very wide, we often filter features based on variance. We will use expression arrays as an example. All else being equal, we expect the variance of the gene expression of a gene to be higher if there is something *going on* across the samples, and we guess that that *something* is related to the response. Here is a function that efficiently computes the column-wise variance for a wide matrix, followed by a filter function that uses it.

```
uvar <- function(x, means = FALSE) {
  # if means = TRUE, the means and variances are returned,
  # otherwise just the variances
  m <- colMeans (https://rdrr.io/r/base/colSums.html)(x)
  n <- nrow (https://rdrr.io/r/base/nrow.html)(x)
  x <- x - outer (https://rdrr.io/r/base/outer.html)(rep (https://rdrr.io/r/base/rep.html)(1,n),m)
  v <- colSums (https://rdrr.io/r/base/colSums.html)(x^2) / (n - 1)
  if (means) list (https://rdrr.io/r/base/list.html)(mean = m, var = v) else v
}

vfilter <- function(q = 0.3) {
  function(x, ...) {
    v <- uvar(x)
    which (https://rdrr.io/r/base/which.html)(v < quantile (https://rdrr.io/r/stats/quantile.html)(v, q))
  }
}
```

Here, our filter function `vfilter()` is a function generator as discussed above, and will exclude the fraction `q` of variables with the lowest variance.

We can also use `y` as part of our filtering. This final example builds on the example above. Here the response `y` is binary, taking two values. We want to filter out variables with low values of the two-sample t-statistic with groups defined by `y`. Again, we present an efficient function for computing the t-statistics, and then the filter. (Notice that for convenience, our function `uvar` above can optionally return a mean vector and a variance vector.)


```

ut.test <- function(x, y, s0 = 0) {
  ni <- table (https://rdrr.io/r/base/table.html)(y); n <- sum (https://rdrr.io/r/base/sum.html)(ni)
  if(length (https://rdrr.io/r/base/length.html)(ni) != 2) stop (https://rdrr.io/r/base/stop.html)("Only two-sample t-test here")
  index <- seq (https://rdrr.io/r/base/seq.html)(n)
  mv <- tapply (https://rdrr.io/r/base/tapply.html)(index, y, function(i, x) uvar(x[i, ], means = TRUE), x = x)
  ss <- ((ni[1] - 1) * mv[[1]]$var + (ni[2] - 1) * mv[[2]]$var)
  sd <- sqrt (https://rdrr.io/r/base/MathFun.html)(ss * (1 / ni[[1]] + 1 / ni[[2]]) / (n - 2))
  numer <- mv[[1]]$mean - mv[[2]]$mean
  numer / (sd + s0)
}

tfilter <- function(q = 0.3, s0 = 0) {
  function(x, y, ...) {
    tstats <- ut.test(x, y, s0 = s0)
    which (https://rdrr.io/r/base/which.html)(tstats < quantile (https://rdrr.io/r/stats/quantile.html)(tstats, q))
  }
}

```

One might think that unsupervised filtering using just x before fitting the model is fair game, and perhaps need not be accounted for in cross-validation. This is an interesting issue, and one can argue that there could be some bias if it was not accounted for. But filtering using x and y *definitely* introduces potential bias. However, it can still give good results, as long as it correctly accounted for when running CV.

```

cvfit.filt3 <- cv.glmnet (../reference/cv.glmnet.html)(x, y, family = "binomial", foldid = foldid,
  exclude = tfilter(0.4))

```

Other Package Features

In this section, we describe other features in the `glmnet` package that might be of interest to users.

Sparse matrix support

Our package supports sparse input matrices, which allow the efficient storage and operation of large matrices having only a few nonzero entries. The usage of sparse matrices (inherits from class "sparseMatrix" as in the `Matrix` package) in `glmnet` is the same as if a regular matrix is provided.

We load a set of sample data created beforehand. It loads x , a 100×20 sparse input matrix and y , the response vector.

```

data (https://rdrr.io/r/utils/data.html)(SparseExample)
x <- SparseExample$x
y <- SparseExample$y
class (https://rdrr.io/r/base/class.html)(x)

```

```

## [1] "dgCMatrix"
## attr(,"package")
## [1] "Matrix"

```

Users can create a sparse matrix with the function `sparseMatrix` by providing the locations and values of the nonzero entries. Alternatively, the `Matrix` function from the `Matrix` package can also be used to construct a sparse matrix by setting `sparse = TRUE`, but this defeats the purpose somewhat if the matrix is large.

We can fit the model the same way as before.

```

fit <- glmnet (../reference/glmnet.html)(x, y)

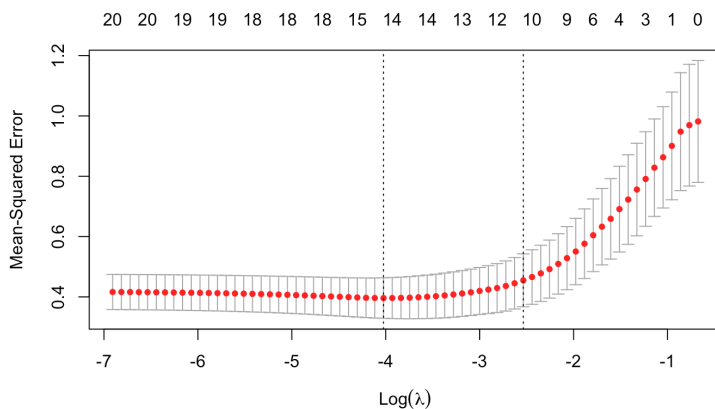
```

We can also do the cross-validation and plot the resulting object.

```

cvfit = cv.glmnet (../reference/cv.glmnet.html)(x, y)
plot (https://rdrr.io/r/base/plot.html)(cvfit)

```



The usage of other functions are similar and we do not expand here.

Note that sparse matrices can also be used for `newx`, the new input matrix in the `predict` function. For example,

```

i <- sample (https://rdrr.io/r/base/sample.html)(1:5, size = 25, replace = TRUE)
j <- sample (https://rdrr.io/r/base/sample.html)(1:20, size = 25, replace = TRUE)
x <- rnorm (https://rdrr.io/r/stats/Normal.html)(25)
nx <- sparseMatrix(i = i, j = j, x = x, dims = c (https://rdrr.io/r/base/c.html)(5, 20))
predict (https://rdrr.io/r/stats/predict.html)(cvfit, newx = nx, s = "lambda.min")

```

```
##      lambda.min
## [1,]  2.3731134
## [2,] -0.1100765
## [3,] -3.0124618
## [4,]  0.3655119
## [5,] -0.4475473
```

Fitting big and/or sparse unpenalized generalized linear models

The `glmnet` package includes a function `bigGlm` for fitting a single *unpenalized* generalized linear model (GLM), but allowing all the options of `glmnet`. In other words, the user can set coefficient upper and/or lower bounds, and can provide the `x` matrix in sparse matrix format. This is not too much more than fitting a model with a single value of `lambda = 0` (with some protection from edge cases). `predict` and `print` methods can be called on the output.

```
data (https://rdrr.io/r/utils/data.html)(BinomialExample)
x <- BinomialExample$x
y <- BinomialExample$y
fit <- bigGlm (../reference/bigGlm.html)(x, y, family = "binomial", lower.limits = -1)
print (https://rdrr.io/r/base/print.html)(fit)
```

```
##
## Call:  bigGlm(x = x, y = y, family = "binomial", lower.limits = -1)
##
##      Df %Dev Lambda
## 1 30 77.57      0
```

Creating `x` from mixed variables and/or missing data

The `glmnet` package includes a function `makeX` that makes it easy to create the model matrix `x` needed as input to `glmnet`. It takes as input a data frame, which can contain vectors, matrices and factors. Some of the features are:

- Factors are *one-hot* encoded to form indicator matrices.
- Missing values in the resultant matrix can be replaced by the column means.
- The `sparse` option returns a matrix in column-sparse format. This is useful if the data are large, and factors have many levels.
- Two data frames can be provided, `train` and `test`. This ensures the factor levels correspond, and also imputes missing data in the test data from means in the training data.

Our first example demonstrates how `makeX` works with factors:

```
set.seed (https://rdrr.io/r/base/Random.html)(101)
X <- matrix (https://rdrr.io/r/base/matrix.html)(rnorm (https://rdrr.io/r/stats/Normal.html)(5), nrow = 5)
X2 <- sample (https://rdrr.io/r/base/sample.html)(letters[1:3], 5, replace = TRUE)
X3 <- sample (https://rdrr.io/r/base/sample.html)(LETTERS[1:3], 5, replace = TRUE)
df <- data.frame (https://rdrr.io/r/base/data.frame.html)(X, X2, X3)
makeX (../reference/makeX.html)(df)
```

```
##           X X2a X2b X2c X3B X3C
## 1 -0.3260365  0  0  1  0  1
## 2  0.5524619  0  1  0  0  1
## 3 -0.6749438  0  0  1  1  0
## 4  0.2143595  0  0  1  0  1
## 5  0.3107692  1  0  0  0  1
```

Include the option `sparse = TRUE` if a sparse output is desired:

```
makeX (../reference/makeX.html)(df, sparse = TRUE)
```

```
## 5 x 6 sparse Matrix of class "dgCMatrix"
##           X X2a X2b X2c X3B X3C
## 1 -0.3260365 . .  1 .  1
## 2  0.5524619 .  1 . .  1
## 3 -0.6749438 . .  1  1 .
## 4  0.2143595 . .  1 .  1
## 5  0.3107692  1 . . .  1
```

Next, let us add some missing values to our data matrix. By default, `makeX` leaves `NA`s as is:

```
Xn <- X ; Xn[3,1] <- NA
X2n <- X2; X2n[1] <- NA
X3n <- X3; X3n[5] <- NA
dfn <- data.frame (https://rdrr.io/r/base/data.frame.html)(Xn, X2n, X3n)
dfn
```

```
##           Xn X2n X3n
## 1 -0.3260365 <NA>  C
## 2  0.5524619  b   C
## 3      NA    c   B
## 4  0.2143595  c   C
## 5  0.3107692  a <NA>
```

```
makeX (../reference/makeX.html)(dfn)
```

```
##           Xn X2na X2nb X2nc X3nB X3nC
## 1 -0.3260365  NA  NA  NA  0  1
## 2  0.5524619  0  1  0  0  1
## 3      NA    0  0  1  1  0
## 4  0.2143595  0  0  1  0  1
## 5  0.3107692  1  0  0  NA  NA
```

We can impute the missing values with column means by passing the option `na.impute = TRUE` :

```
makeX (../reference/makeX.html)(dfn, na.impute = TRUE, sparse = TRUE)
```

```
## 5 x 6 sparse Matrix of class "dgCMatrix"
##           Xn X2na X2nb X2nc X3nB X3nC
## 1 -0.3260365 0.25 0.25 0.5 . 1.00
## 2 0.5524619 . 1.00 . . 1.00
## 3 0.1878885 . . 1.0 1.00 .
## 4 0.2143595 . . 1.0 . 1.00
## 5 0.3107692 1.00 . . 0.25 0.75
```

Finally if a test set is available as well, both the training and test sets can be passed to `makeX` at the same time so that all the levels of factors present in the training and test sets will be represented correctly in the output matrix. In the example below, the third column of the training set only contains "B" and "C" while that of the training set only contains "A" and "C". By passing both data sets to `makeX` at the same time, this third column is correctly expanded into 3 feature columns for both the training and test sets.

```
set.seed (https://rdrr.io/r/base/Random.html)(102)
X <- matrix (https://rdrr.io/r/base/matrix.html)(rnorm (https://rdrr.io/r/stats/Normal.html)(5), nrow = 5)
X2 <- sample (https://rdrr.io/r/base/sample.html)(letters[1:3], 5, replace = TRUE)
X3 <- sample (https://rdrr.io/r/base/sample.html)(LETTERS[1:3], 5, replace = TRUE)
Xn <- X ; Xn[5,1] <- NA
X2n <- X2; X2n[1] <- NA
X3n <- X3; X3n[2] <- NA
dftn <- data.frame (https://rdrr.io/r/base/data.frame.html)(Xn, X2n, X3n)
dftn
```

```
##           Xn X2n X3n
## 1 0.1805229 <NA> C
## 2 0.7847340 c <NA>
## 3 -1.3531646 c C
## 4 1.9832982 a A
## 5 NA c A
```

```
makeX (../reference/makeX.html)(dfn, dftn, sparse = TRUE)
```

```
## $x
## 5 x 7 sparse Matrix of class "dgCMatrix"
##           Xn X2na X2nb X2nc X3nA X3nB X3nC
## 1 -0.3260365 NA NA NA . . 1
## 2 0.5524619 . 1 . . . 1
## 3 NA . . 1 . 1 .
## 4 0.2143595 . . 1 . . 1
## 5 0.3107692 1 . . NA NA NA
##
## $xtest
## 5 x 7 sparse Matrix of class "dgCMatrix"
##           Xn X2na X2nb X2nc X3nA X3nB X3nC
## 6 0.1805229 NA NA NA . . 1
## 7 0.7847340 . . 1 NA NA NA
## 8 -1.3531646 . . 1 . . 1
## 9 1.9832982 1 . . 1 . .
## 10 NA . . 1 1 . .
```

Progress bar

Ever run a job on a big dataset, and wonder how long it will take? `glmnet` and `cv.glmnet` come equipped with a progress bar, which can be displayed by passing `trace.it = TRUE` to these functions.

```
fit <- glmnet (../reference/glmnet.html)(x, y, trace.it = TRUE)
```

```
##
```

```
|=====| 65%
```

This display changes in place as the fit is produced. The progress bar is also very helpful with `cv.glmnet` :

```
fit <- cv.glmnet (../reference/cv.glmnet.html)(x, y, trace.it = TRUE)
```

```
##
```

```
Training
```

```
|=====| 100%
```

```
Fold: 1/10
```

```
|=====| 100%
```

```
Fold: 2/10
```

```
|=====| 100%
```

```
Fold: 3/10
```

```
|=====| 70%
```

Tracing of the folds works a little differently when distributed computing is used.

If the user wants `glmnet` and `cv.glmnet` to always print the progress bar, this can be achieved (for a session) via a call to `glmnet.control` with the `itrace` argument:

```
glmnet.control (../reference/glmnet.control.html)(itrace = 1)
```

To reset it, one makes a similar call and sets `itrace = 0`.

Appendix 0: Convergence Criteria

Glmnet uses a convergence criterion that focuses not on coefficient change but rather the impact of the change on the fitted values, and hence the loss part of the objective. The net result is a weighted norm of the coefficient change vector.

For Gaussian models it uses the following. Suppose observation i has weight w_i . Let v_j be the (weighted) sum-of-squares for variable x_j :

$$v_j = \sum_{i=1}^N w_i x_{ij}^2.$$

If there is an intercept in the model, these x_j will be centered by the weighted mean, and hence this would be a weighted variance. After $\hat{\beta}_j^o$ has been updated to $\hat{\beta}_j^n$, we compute $\Delta_j = v_j(\hat{\beta}_j^o - \hat{\beta}_j^n)^2$. After a complete cycle of coordinate descent, we look at $\Delta_{max} = \max_j \Delta_j$. Why this measure? We can write

$$\Delta_j = \frac{1}{N} \sum_{i=1}^N w_j (x_{ij} \hat{\beta}_j^o - x_{ij} \hat{\beta}_j^n)^2,$$

which measures the weighted sum of squares of changes in fitted values for this term. This measures the impact of the change in this coefficient on the fit. If the largest such change is negligible, we stop.

For logistic regression and other non-Gaussian models it is similar for the inner loop, only now the weights for each observation are more complex. For example, for logistic regression the weights are those that arise from the current Newton step, i.e. $w_i^* = w_i \hat{p}_i(1 - \hat{p}_i)$, where the \hat{p}_i 's are the fitted probabilities as we entered the current inner loop. The intuition is the same: it measures the impact of the coefficient change on the current weighted least squares loss, or quadratic approximation to the log-likelihood loss.

What about outer-loop convergence?

- If the argument `family` was a character string, we use the same measure, except now $\hat{\beta}^o$ is the coefficient vector before we entered this inner loop, and $\hat{\beta}^n$ the converged solution for this inner loop. Hence if this Newton step had no impact, we declare outer-loop convergence.
- If the argument `family` was a class "family" object, outer-loop convergence is determined by the change in the objective function value. If the fractional change in the objective function value is less than the `epsnr` control parameter, we declare outer-loop convergence. `epsnr` can be changed via a call to `glmnet.control`.

Appendix 1: Internal Parameters

Our package has a set of internal parameters which control some aspects of the computation of the path. The *factory default* settings are expected to serve in most cases, and users do not need to make changes unless there are special requirements.

There are several parameters that users can change:

- `fdev` - minimum fractional change in deviance for stopping path; factory default = 1.0e-5.
- `devmax` - maximum fraction of explained deviance for stopping path; factory default = 0.999.
- `eps` - minimum value of `lambda.min.ratio` (see `glmnet` documentation); factory default= 1.0e-6.
- `big` - large floating point number; factory default = 9.9e35. Inf in definition of `upper.limits` is set to `big`.
- `mnlam` - minimum number of path points (lambda values) allowed; factory default = 5.
- `pmin` - minimum null probability for any class; factory default = 1.0e-5.
- `exmx` - maximum allowed exponent; factory default = 250.0.
- `prec` - convergence threshold for multi-response bounds adjustment solution; factory default = 1.0e-10.
- `mxiter` - maximum iterations for multi-response bounds adjustment solution; factory default = 100.
- `epsnr` : convergence threshold for the iteratively reweighted least squares loop (see "The `family` Argument for `glmnet`" vignette); factory default = 1e-08.
- `mxitr` : maximum iterations for the iteratively reweighted least squares loop for each value of λ (see "The `family` Argument for `glmnet`" vignette); factory default = 25.
- `factory` - If `TRUE`, reset all the parameters to the factory default; default is `FALSE`.

We illustrate how to change these control parameters through an example. Note that any changes made hold for the duration of the R session, or unless they are changed by the user with a subsequent call to `glmnet.control`.

```
data (https://rdrr.io/r/utils/data.html)(QuickStartExample)
x <- QuickStartExample$x
y <- QuickStartExample$y
fit <- glmnet (../reference/glmnet.html)(x, y)
length (https://rdrr.io/r/base/length.html)(fit$lambda) # number of lambda values fit
```

```
## [1] 67
```

We can change the minimum fractional change in deviance for stopping path and compare the results. By setting `fdev` to be larger than the default, we see that the computation stopped earlier in the path.

```
glmnet.control (../reference/glmnet.control.html)(fdev = 0.1)
fit <- glmnet (../reference/glmnet.html)(x, y)
length (https://rdrr.io/r/base/length.html)(fit$lambda) # number of lambda values fit
```

```
## [1] 11
```

Users can reset to the default settings with the following code:

```
glmnet.control (../reference/glmnet.control.html)(factory = TRUE)
```

To view current settings, call `glmnet.control` without any arguments:

```
glmnet.control (../reference/glmnet.control.html)()
```

```
## $fdev
## [1] 1e-05
##
## $seps
## [1] 1e-06
##
## $big
## [1] 9.9e+35
....
```

Appendix 2: Comparison with Other Packages

Some may want to use `glmnet` to solve the lasso or elastic net problem at a single λ . We compare here the solution by `glmnet` with other packages (such as CVX), and also as an illustration of parameter settings in this situation.

(Warning: Though such problems can be solved by `glmnet`, it is **not recommended** and is not the spirit of the package. `glmnet` fits the **entire** solution path for the lasso or elastic net problems efficiently with various techniques such as using warm starts and strong rules. Those advantages will disappear if the λ sequence is forced to be only one value.)

We illustrate with a typical example in linear models for the purpose of comparison. Given X and Y , we want to find β such that

$$\min_{\beta} \|Y - X\beta\|_2^2 + \lambda_0 \|\beta\|_1,$$

where, say, $\lambda_0 = 8$.

We first solve this using `glmnet`. Notice that there is no intercept term in the objective function, and the columns of X are not necessarily standardized. Corresponding parameters have to be set to make it work correctly. In addition, there is a $1/(2n)$ factor before the quadratic term by default, so we need to adjust λ accordingly. For the purpose of comparison, we set `thresh = 1e-20`. However, this is not necessary in many practical applications.

```
np <- dim (https://rdrr.io/r/base/dim.html)(x); n <- np[1]; p <- np[2]

fit <- glmnet (../reference/glmnet.html)(x, y, intercept = F, standardize = F,
             lambda = 8 / (2 * n), thresh = 1e-20)
```

We then extract the coefficients (with no intercept):

```
beta_glmnet <- as.matrix (https://rdrr.io/r/base/matrix.html)(predict (https://rdrr.io/r/stats/predict.html)(fit, type = "coefficients")[-1,])
Developed by Jerome Friedman (https://statweb.stanford.edu/~jhf), Trevor Hastie (https://statweb.stanford.edu/~trevorhastie/), and Robert Tibshirani (https://statweb.stanford.edu/~rob Tibshirani).
Site built with pkgdown (https://pkgdown.r-lib.org/) 1.5.1.
(Alternatively, you can use the predict method directly on the glmnet object, but then provide the requested  $\lambda_0$  to a predict
call as lambda = 8 / (2 * n). Remember to set exact = TRUE in the predict call to get the exact solution. Otherwise, it will be approximated by linear interpolation.)
https://www.stat.columbia.edu/~hastie/ (https://www.stat.columbia.edu/~hastie/), and Robert Tibshirani (https://statweb.stanford.edu/~rob Tibshirani).
(https://faculty.washington.edu/rnsimon/).
```

```
fit <- glmnet (../reference/glmnet.html)(x, y, intercept = F, standardize = F, thresh = 1e-20)
beta_glmnet <- as.matrix (https://rdrr.io/r/base/matrix.html)(predict (https://rdrr.io/r/stats/predict.html)(fit, s = 8 / (2 * n),
                                                                    type = "coefficients",
                                                                    exact = TRUE, x = x, y = y)[-1,])
```

Next, we use CVX, a general convex optimization solver, to solve this specific lasso problem. CVX is implemented in the CVXR package on CRAN.

```
library (https://rdrr.io/r/base/library.html)(CVXR)
beta <- Variable (https://www.cvxgrp.org/CVXR/reference/Variable-class.html)(p)
loss <- sum (https://www.cvxgrp.org/CVXR/reference/sum_entries.html)((y-x*%beta)^2)/(2*n)
lassoPenalty <- function(beta,lambda)lambda*p_norm (https://www.cvxgrp.org/CVXR/reference/p_norm.html)(beta,1)
obj <- loss + lassoPenalty(beta, lambda = 8/(2*n))
prob <- Problem (https://www.cvxgrp.org/CVXR/reference/Problem-class.html)(Minimize (https://www.cvxgrp.org/CVXR/reference/Minimize-class.html)(obj))
result <- solve (https://www.cvxgrp.org/CVXR/reference/psolve.html)(prob)
beta_CVX <- result$getValue(beta)
```

For convenience, the results were saved in `CVXResult.RData`, and we simply load in the results.

```
data (https://rdrr.io/r/utils/data.html)(CVXResults)
```

Finally, we solve the same problem with the `lars` package:

```
library (https://rdrr.io/r/base/library.html)(lars)
fit_lars <- lars (https://rdrr.io/pkg/lars/man/lars.html)(x, y, type = "lasso", intercept = F, normalize = F)
beta_lars <- predict (https://rdrr.io/r/stats/predict.html)(fit_lars, s = 8 / 2, type = "coefficients",
                  mode = "lambda")$coefficients
```

The results are listed below up to 6 decimal digits (due to convergence thresholds). We see that all three packages give the same result.

```
cmp <- round (https://rdrr.io/r/base/Round.html)(cbind (https://rdrr.io/r/base/cbind.html)(beta_glmnet, beta_lars, beta_CVX), digits = 6)
colnames (https://rdrr.io/r/base/colnames.html)(cmp) <- c (https://rdrr.io/r/base/c.html)("beta_glmnet", "beta_lars", "beta_CVX")
cmp
```

```
##      beta_glmnet beta_lars  beta_CVX
## V1      1.389118  1.389118  1.389118
## V2      0.007991  0.007991  0.007991
## V3      0.731234  0.731234  0.731234
## V4      0.031119  0.031119  0.031119
## V5     -0.866793 -0.866793 -0.866793
## V6      0.564867  0.564867  0.564867
## V7      0.069678  0.069678  0.069678
## V8      0.358346  0.358346  0.358346
## V9      0.000000  0.000000  0.000000
## V10     0.070565  0.070565  0.070565
## V11     0.173464  0.173464  0.173464
## V12    -0.027472 -0.027472 -0.027472
## V13    -0.017960 -0.017960 -0.017960
## V14    -1.138053 -1.138053 -1.138053
## V15    -0.070990 -0.070990 -0.070990
## V16     0.000000  0.000000  0.000000
## V17     0.000000  0.000000  0.000000
## V18     0.000000  0.000000  0.000000
## V19     0.000000  0.000000  0.000000
## V20    -1.097528 -1.097528 -1.097528
```

References

- Friedman, Jerome, Trevor Hastie, and Robert Tibshirani. 2010. "Regularization Paths for Generalized Linear Models via Coordinate Descent." *Journal of Statistical Software, Articles* 33 (1): 1–22. <https://doi.org/10.18637/jss.v033.i01> (<https://doi.org/10.18637/jss.v033.i01>).
- Simon, Noah, Jerome Friedman, and Trevor Hastie. 2013. "A Blockwise Descent Algorithm for Group-Penalized Multiresponse and Multinomial Regression."
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