

# Benjamin M. Lahner

Boston, Massachusetts □ [blahner@mit.edu](mailto:blahner@mit.edu) □ <https://blahner.github.io/>

## EDUCATION

<b>Massachusetts Institute of Technology</b> , Cambridge, MA PhD Student, Electrical Engineering and Computer Science Department	2019-Present
<b>Massachusetts Institute of Technology</b> , Cambridge, MA Master of Science in Electrical Engineering and Computer Science	2019-2022
<b>Boston University</b> , Boston, MA Bachelor of Science in Biomedical Engineering, Magna Cum Laude	2015-2019

## SELECTED EXPERIENCE

<b>Computer Science and A.I. Lab (CSAIL), MIT</b> , Cambridge, MA <i>Computational Neuroscience Researcher with Dr. Aude Oliva</i> <ul style="list-style-type: none"><li>Research objective: Explain how humans perceive and understand natural videos.</li><li>Use deep neural networks and machine learning techniques to model the human visual system.</li><li>Interdisciplinary expertise in cognitive neuroscience, computer vision, and machine learning.</li><li>Regularly communicate research results via journal publications and conference abstracts.</li></ul>	September 2019-Present
<b>Microsoft Corporation</b> , Redmond, WA <i>Computer Vision Researcher, Azure Cognitive AI</i> <ul style="list-style-type: none"><li>Train large transformer models to unite vision and language tasks.</li><li>Project contributes towards deployment in Microsoft's Azure AI platform.</li></ul>	Summer 2022
<b>Regeneron Pharmaceuticals</b> , Tarrytown, NY <i>Machine Learning PhD Intern, Early Clinical Development Team</i> <ul style="list-style-type: none"><li>Analyzed clinical time-series data collected from biosensors on a wearable device in order to obtain FDA approval.</li><li>Trained and implemented various machine learning models, such as support vector machines, convolutional neural networks, and regression models, to predict clinically relevant Patient Reported Outcomes, such as pain.</li><li>Presented results to senior management, which heavily influenced critical investment decisions in the emerging field of wearable healthcare technologies.</li></ul>	Summer 2021
<b>Department of Biomedical Engineering, Boston University</b> , Boston, MA <i>Undergraduate Senior Thesis Researcher with Dr. John White</i> <ul style="list-style-type: none"><li>Developed and deployed a real-time algorithm (latency of ~20ms) in C++ that interfaced with neural signals from a mouse's hippocampus to manipulate memory encoding and retrieval.</li></ul>	September 2018-May 2019

## LEADERSHIP AND INVOLVEMENT

<b>Reviewer for the Journal "Expert Systems with Applications"</b>	January 2021-Present
<b>Education Volunteer, The Educational Justice Institute (TEJI) at MIT</b> <ul style="list-style-type: none"><li>Teach MIT's "Introduction to Programming and Computer Science" course to people who are incarcerated.</li><li>Design and instruct computer education courses while taking into account the logistical concerns of internet and electronics in correctional facilities.</li></ul>	August 2020-Present
<b>Mentor, Project SHORT</b> <ul style="list-style-type: none"><li>Offer one-on-one assistance in personal statements, research proposals, mock interviews, and general advice to underrepresented applicants to graduate programs.</li></ul>	August 2020-Present

## SELECTED GRADUATE COURSEWORK

<b>Theory of Computation</b> <ul style="list-style-type: none"><li>Proof-based course studying Language Theory, Computability Theory (e.g. Turing Machines, reducibility, recursion), and Complexity Theory (P vs NP, time and space complexity, interactive proof systems).</li></ul>	Fall 2021
<b>Hardware for Deep Learning</b> <ul style="list-style-type: none"><li>Exploited properties of deep neural network computations, such as matrix sparsity and data reuse in convolutions, to optimize computer hardware accelerators, such as GPUs, FPGAs, and ASICs.</li><li>Course project: developed an automated platform for pruning 3D Deep Neural Networks (e.g. for video inputs) based on energy consumption of each layer. My team and I used a 3D MobileNetV2 neural network implemented on the Eyeriss architecture to evaluate the platform.</li></ul>	Spring 2021

## Computer Vision

Fall 2019

- Course project: used motion magnification algorithms to exploit glitches and temporal inconsistencies in deep-faked videos for easier detection.

## Natural Language Processing

Spring 2020

- Course project: explored LSTM, attention-based, and transformer models for video to text captioning tasks.

## SELECTED PUBLICATIONS

---

- **Benjamin Lahner**, Kshitij Dwivedi, Polina Iamshchinina, Monika Graumann, Alex Lascelles, Gemma Roig, Alessandro Thomas Gifford, Bowen Pan, SouYoung Jin, N. Apurva Ratan Murty, Kendrick Kay, Aude Oliva, Radoslaw Cichy. BOLD Moments: modeling short visual events through a video fMRI dataset and metadata. bioRxiv 2023.03.12.530887; doi: <https://doi.org/10.1101/2023.03.12.530887>
- **Benjamin Lahner**, Santani Teng, Matthew X. Lowe, Ian Charest, Aude Oliva, Yalda Mohsenzadeh. The Emergence of Early Sound Categorical Responses in the Human Brain. NeurIPS SVRHM Workshop, Vancouver, Canada (2019)
- **Benjamin Lahner\***, Caitlin Mullin\*, Yalda Mohsenzadeh\*, Dimitrios Pantazis, and Aude Oliva. Tracking the Spatio-Temporal Neural Trace of Memorability. Submitted
- Yalda Mohsenzadeh\*, Caitlin Mullin\*, **Benjamin Lahner**, Radoslaw Cichy, and Aude Oliva. Reliability and generalizability of similarity-based fusion of fMRI and MEG data in the ventral and dorsal visual streams. *Vision* 2019, 3, 8; doi:10.3390/vision3010008
- Matthew F. Wipperman\*, Allen Z. Lin\*, Kaitlyn Gayvert\*, **Benjamin Lahner**, ..., Olivier Harari. Machine-learning analysis of a wearable digital insole versus gold standard clinical gait assessments for digital endpoint development. Submitted

## SELECTED PERSONAL PROJECTS

---

### March Madness Bracket Generator

Spring 2023

- Created a bracket generator website for the men's and women's NCAA college basketball tournament using JavaScript. Gained experience in website design, SEO, and backtesting analyses.

### Internet of Things Environmental Sensor

Fall 2022

- Designed and deployed a solar-powered temperature, humidity, and VOC sensing device using Arduino.

### Neural Network Tutorial Series

Spring 2023-Ongoing

- Comprehensive neural network (NN) tutorial series for students with no GPU or internet access, specifically intended for incarcerated students. Details NN training, mathematics of back-propagation, coding of a multi-layer perceptron (MLP) in NumPy, coding of a MLP in PyTorch, and coding of a convolutional NN in PyTorch.

### 3D Printed Brain

Summer 2019

- Converted MRI scans of my brain to an STL file and used an FDM printer to 3D print my brain in real size.

## AWARDS

---

### MIT Open Data Competition – Runner Up

Fall 2022

- Runner up (out of 70 projects across MIT) in the Open Data competition that recognizes open and publicly accessible data with strong potential for large scientific impact.

### EECS Mathworks Fellowship

Fall 2022

- Awarded full financial support for one academic year for using MATLAB in novel and impactful scientific research.

### Best Biomedical Engineering Senior Design Project

Spring 2019

- Awarded best project out of 42 other projects in biomedical engineering by engineering faculty.

### Dean's List

2015-2019

- Recognition of top 10% of engineering students per semester

## SKILLS AND INTERESTS

---

**Computer Languages:** Python, Matlab, bash, HTML, CSS, JavaScript, C++

**Python Packages:** PyTorch, Scikit-Learn, Pandas, SciPy, Matplotlib, Jupyter, BeautifulSoup, Selenium

**Foreign Languages:** English (native), Spanish (intermediate)

**Interests:** Investing, Backpacking, Snowboarding, Volleyball, Finance, Magic