t1.c

- 1) What are the pid and ppid of the process that executes a.out? 6279 and 2257, respectively.
- What are the pid and ppid of the CHILD process? 6280 and 6279, respectively.
- 3) Run a.out several times: which pid does NOT change and WHY?

 The parent of the process running a.out (2257) because it is the sh (shell) process.

t2.c

1) What's the value of status in pid=wait(&status)?

What's the relation between the exitValue in exit(exitValue) and status in wait(&status)?

0200 (Exit status: 2, Termination Signal: 0)

The process reaches exit(exitValue)

The left half of status is the hex equivalent to whatever exitValue I enter.

2) Insert *p = 1234; to HERE:

Run the program again, and answer (1) again:

008b (Exit status: 0, Termination Signal: 11)

The process gets terminated because of the null pointer assignment error.

The process never reaches exit(exitValue)

3) Insert { int a,b; a = 1; b = 0; a = a/b; } to HERE:

Run the program again, and answer (1) again:

0088 (Exit status: 0, Termination Signal: 8)

The process gets terminated because of the division by zero error.

The process never reaches exit(exitValue)

a.c & b.c

- 1) Which process executes a.out? 2718
- 2) Which process executes b.out? 2718, the same process
- 3) What are the argv[] strings in b.out?

The argv[] in b.out is equivalent to myargv[] created in a.out

4) HOW TO PASS env[] strings to main(int argc, char *argv[], char *env[]);

The same way as with argv[].

Just pass in an array of char* with the last element in the array equal to NULL.

execve(command, myargv, myenv)

10918967

io.c

At L1: the printed line will show up on the screen.

1) At L2, L3: where do the printed lines go? Why?

The printed lines go to the file myfile.

In the proc struct, fd[1] normally points to stdout.

close(1) caused fd[1] to point to nothing (NULL), now an empty slot in fd[] dup(fd) filled the first empty slot, fd[1], with the file descriptor for myfile.

Now when printf() sends everything to fd[1] it is myfile instead of stdout.

pipe.c

1) What's a pipe?

A pipe is the concept of piping the output from one process into another process as its input.

- 2) The parent is the pipe WRITER. How does it replace its fd=1 with pd[1]? close(1); dup(pd[1]);
- 3) The child is the pipe READER. How does it replace its fd=0 with pd[0]? close(0); dup(pd[0]);
- 4) MODIFY the code to let the parent be the READER and the child the WRITER. Test run the program again.

Just swapped the child/parent code and changed the printf's accordingly.

parent 3127 read from pipe child 3128 write to pipe CHILD WRITES LINE 0 TO STDOUT CHILD WRITES LINE 1 TO STDOUT

...

CHILD WRITES LINE 8 TO STDOUT CHILD WRITES LINE 9 TO STDOUT CHILD WRITES LINES TO PIPE this is line 0 from child this is line 1 from child

...

this is line 8 from child this is line 9 from child