

Experience

Freelance Software Engineer
{Missoula, Montana}

May 2009 – Present

- Developing and maintaining custom web applications for local and international clients, leveraging frameworks like React, Django, and Flask.
- Building bots for Slack and Discord to automate workflows, integrate APIs, and streamline team communication.
- Providing technical consultation on product strategy and MVP creation, helping startups refine user feedback loops and product roadmaps.
- Automating deployment pipelines using GitHub Actions and serverless architectures for cost-effective, scalable hosting solutions.
- Contributing to FOSS (Free and Open-Source Software) projects, focusing on collaborative code reviews and community engagement.

Impact: By combining technical expertise with practical consulting, my freelance work empowered a wide range of clients to launch, optimize, and grow their digital presence—no matter their starting point or technical background.

Software Engineer VYNYL, LLC
{Remote}

March 2021 - April 2024

Happier Living (Healthcare)

- Developed a web-based, mobile-responsive customer portal integrating AWS Lambda, SQS, SNS, S3, DynamoDB, and Step Functions for virtual healthcare appointments (Zoom consultations, Athena scheduling).
- Utilized Serverless Framework to streamline deployments, ensuring rapid iteration and reduced operational overhead.
- Built CI/CD pipelines with GitHub Actions, employing Python's unittest for robust unit and integration testing.
- Leveraged PynamoDB to model DynamoDB data schemas, ensuring maintainable and scalable interactions.
- Used AWS X-Ray and CloudWatch for performance monitoring and quick diagnostics.

UCSF Multitudes (Early Childhood Education)

- Built and maintained Playwright-based integration tests for a tablet app aimed at detecting early learning disabilities (e.g., dyslexia).
- Automated data validation by comparing CSV files to database entries via custom Python scripts, improving data integrity.

Additional Achievements

- Delivered fault-tolerant solutions through DevOps best practices, comprehensive monitoring, and responsive incident management.
- Collaborated with cross-functional teams (front-end, QA, product) to deliver high-impact features under tight deadlines.

Impact: Advanced the reliability, scalability, and overall performance of mission-critical healthcare and education applications by combining Python engineering with DevOps excellence.

Software Engineer Submittable, Inc.
{Missoula, Montana}

September 2019 – March 2021

DevOps Management:

- Orchestrated the full software development lifecycle and production deployments using AWS CodePipeline.
- Automated release communications via GitHub release notes, integrated with Slack for real-time updates.
- Built and maintained test and production environments in AWS CloudFormation, leveraging the Serverless Framework.
- Developed and debugged build automations with AWS CodePipeline, AWS EventBridge, and AWS Lambda.
- Oversaw AWS IAM for secure account and permissions management.
- Reviewed and merged Dependabot PRs to ensure continuous security and dependency hygiene.
- Managed SecOps tasks with AWS Certificate Manager, EC2, ELB, and RDS, scaling infrastructure as needed.
- Configured domain routing via AWS Route 53 and set up CloudWatch alarms for proactive monitoring.
- Acted as on-call responder, debugging production issues and performing emergency fixes or rollbacks to minimize downtime.
- Reduced deployment overhead by 30% through process automation.
- Improved release cadence from weekly to daily.

Impact: Streamlined the deployment process, reduced release overhead, and maintained near 24/7 service availability for a large-scale document submission platform.

CTO TOMIS, Inc.
{Missoula, Montana}

September 2016 - July 2019

Technical Lead:

- Owned product design from the executive vision stage through technical implementation.
- Drove the design and development of detailed technical specifications.
- Created realistic strategies and timelines to fulfill short- and long-term goals.
- Researched emerging technologies; built prototypes and proofs-of-concept.
- Led the back-end team in designing, developing, and QA'ing REST APIs (Python/Django).
- Assisted front-end teams (React.js) with quality assurance and key design decisions.

Project Management:

- Served as Scrum Master, overseeing Jira design, organization, and Agile ceremonies.
- Held daily standups, weekly sprints, and managed the Jira issue board (creation, curation, triaging).
- Administered repository management in Bitbucket; integrated team communication via Slack.
- Organized Confluence documentation and utilized Jira NextGen Kanban to prioritize epics.
- Wrote comprehensive release notes from Jira releases using Confluence templates.

DevOps Management:

- Oversaw the software and API development lifecycles, enforcing commit-quality rules and code review processes.
- Maintained rigorous branch management (feature, release, hotfix) for healthy deployments.
- Employed Bitbucket pipelines for automated testing on feature branches.
- Managed release tagging using Jira and Git; tracked bugs and feedback through Usersnap.

Site-Reliability Engineering:

- Monitored application performance via DataDog and Honeycomb.
- Utilized Stackdriver and DataDog for logging, infrastructure monitoring, and incident detection.
- Configured Sentry (with Jira integration) for exception reporting and ticket creation.
- Ensured uptime and alerted stakeholders using UptimeRobot; tracked incidents and post-mortems in Statuspage.io.

***Impact:** Spearheaded the creation of a pioneering SaaS solution for tour operators, automating workflows and delivering actionable business analytics.*

Co-Founder, CTO dotmos, LLC.
{Missoula, Montana}

July 2015 - January 2017

Technical Lead:

- Drove the design and development of core product features, creating technical specifications for a social media/search aggregation platform.
- Oversaw front-end and back-end architecture, leveraging Django, Node.js, and React.js.

Lead Software Engineer:

- Implemented full-stack solutions, integrating multiple external APIs into a cohesive user experience.
- Ensured quality and maintainability through code reviews, testing, and iterative development.

Project Management:

- Led a cross-functional development team, managing repositories, issue tracking, and documentation.
- Coordinated communications using tools like BitBucket/Git, Asana, DeployBot, Intercom, Usersnap, Open Analytics, and Slack.
- Analyzed data and user feedback to drive continuous product improvements and feature prioritization.

***Impact:** Unified diverse social media and search platforms into a single, user-friendly interface—enhancing discovery and engagement for both end users and content providers.*

Data Scientist, Software Engineer Upstream Research, Inc.
{Missoula, Montana}

November 2015 – September 2016

Data Scientist:

- Acquired and analyzed large, geography-based data sets to create and update ArcGIS services.

Software Engineer:

- Wrote and tested automation scripts in Python/ ArcPy.
- Developed an ASP.NET MVC application in C#, devising unique solutions for novel problems.

- Wrote and supported custom functions in PostgreSQL.

Quality Assurance:

- Conducted user-testing, wrote QA reports, and developed Python scripts to test and load-test REST API endpoints.

System Administration:

- Deployed software releases, upheld SLA requirements for uptime, and applied security updates/patches.
- Managed Azure resources using Visual Studio.

Customer Support:

- Interfaced directly with customers, troubleshooting software and user issues via Freshdesk.

***Impact:** Unified diverse datasets into actionable insights for health and community planning, streamlining operations and enhancing data-driven decision-making across multiple stakeholders.*

Security Consultant **LMG Security**
{Missoula, Montana}

February 2015 – May 2015

Client Engagements:

- Assisted a diverse client base (banks, hospitals, retail outlets) with security assessments.
- Performed a range of vulnerability and penetration tests (internal/external), along with web and mobile application security analyses (WASA) and wireless infrastructure assessments (WIA).

Reporting & Reviews:

- Authored detailed findings for each engagement, presenting results to both technical and non-technical stakeholders.
- Conducted technical reviews on assessments conducted by other consultants, ensuring thoroughness and accuracy.

***Impact:** Strengthened clients' security postures through comprehensive testing and clear, actionable recommendations—mitigating vulnerabilities across multiple industries.*

Senior Software Developer **Hanna-James Enterprises, LLC.**
{Missoula, Montana}

July 2014 – February 2015

Test Automation:

- Developed terminal-based test automation software in Python to streamline QA workflows.
- Built a proof-of-concept prototype for D3-based Tor network tracking software in CoffeeScript.

GUI-Based Tools:

- Created a GUI-based test automation application using Python (GTK).
- Wrote architectural specifications in \LaTeX to ensure clarity and maintainability.

Database Architecture:

- Designed and implemented a MySQL database for an SDK toolkit.
- Created a Python-based data abstraction layer to manage tool insertion, expansion, and execution workflows.

Documentation:

- Authored comprehensive specification documents for a GUI-based SDK architecture using \LaTeX .

***Impact:** Delivered robust automation and data management solutions that improved software quality, reduced development cycles, and provided a solid foundation for future product expansions.*

Education

University of Montana-Missoula

M.S. Computer Science, emphasis in Machine Learning, Data-Mining, and Simulations

May 2014

University of Montana-Missoula

B.A. Psychology, minor in Math, Media Arts

May 2010

Teaching

Teacher's Assistant **Programming Languages**

Spring 2012

Teacher's Assistant **Computer Ethics**

Fall 2011

Instructor **Computer Modeling**

Fall 2010 - Spring 2011

{University of Montana-Missoula}

- Taught advanced features of Microsoft Excel and Access to freshman and sophomore students, providing hands-on support during lab sessions.

- Graded assignments, papers, and exams; maintained office hours for one-on-one tutoring and fielding student questions.

Mentor **The Firehose Project**
{<https://thefirehoseproject.com/>}

Fall 2014 - Fall 2015

- Provided weekly, one-hour online video sessions to answer coding questions and walk through code samples.
- Offered email-based office hours for further questions and code reviews.
- Participated in online group discussions on larger collaborative projects.

Technical

Languages

- **Proficient:** \LaTeX , Python, Bash, JavaScript, Matlab, R, Markdown
- **Familiar:** C/C++/C#, Coffeescript, OCaml, Perl, Ruby
- **Willing to Learn:** Dart, Go, Haskell
- **Prefer not to use:** PHP, Java

Frameworks & Libraries

- **Web & Backend:** Django, Django REST Framework, Flask, ASP.NET
- **JavaScript:** React.js, Vue.js, Node.js
- **Favorite Python Modules:** BeautifulSoup4, Celery, Matplotlib, NumPy, ØMQ, Pandas, Redis, Requests, SciPy, Scrapy, Spyder
- **Automation / Multitasking:** Celery, Redis, RabbitMQ, ØMQ
- **Machine Learning:** Keras, PyBrain, PyTorch, Scikit-Learn, TensorFlow
- **Data Visualization:** D3, Matlab, Matplotlib, R

Databases & Data Handling

- Access, CSV, JSON, MySQL, PostgreSQL, RESTful APIs, SQLite, SQL Server, XML, YAML

DevOps & Cloud

- Atlassian (Jira, Confluence, Statuspage, Bitbucket Pipelines), DeployBot
- AWS, Azure, Google Cloud Platform
- Docker, Kubernetes
- Bitbucket / GitHub (GIT), Mercurial

Development Environments

- Atom, Android SDK, PyCharm, SublimeText, VIM, Visual Studio / VSCode, XCode

Development Techniques

- Agile Methodology (Scrum, Kanban), Behavior-Driven Development
- Iterative & User-Centered Design, Rapid Application Development, Test-Driven Development

Communication Tools

- Discord, Google Hangouts, IRC, Join.me, Skype, Slack, UberConference, Zoom

APIs & Bots

- **APIs:** Darksy, Discord, Facebook, Google (Ads, Analytics, Maps, Places, Search Console), Instagram, Mailchimp, Pinterest, Rebrandly, Rezdy, Slack, Twilio (SMS / SendGrid), Twitter, Web CEO, Xola
- **Bots:** Discord, Slack

Network Security

- Aircrack-ng, Burp Suite Pro, Kali Linux, Kismet, Metasploit Framework, Nessus, NeXpose, Nmap, Wireshark/tshark

Operating Systems

- Debian and Red Hat-based Linux, Mac OS X, Windows

Selected Projects

A list of some of my favorite personal and graduate projects, not specifically listed in my work experience, that I had the most fun on. The source code for most of the following projects is on GitHub @blairg23.

Grad Projects

Bak-Tang-Wiesenfeld Model for Displaying Self-Organized Criticality (Python/Matplotlib) Spring 2012

(*Abelian Sandpile Model, Python/Matplotlib*)

{CSCI 577 – Computer Simulation and Modeling, Dr. Jesse Johnson}

- **Context & Purpose:** Modeled Per Bak's sandpile system to show how incremental changes (grains of sand) lead to large-scale avalanches, reflecting Self-Organized Criticality ($1/f$ noise).
- **Tools & Technologies:** Python (Matplotlib, NumPy), MATLAB (for comparative speed tests/animations), cellular automata design, data visualization.
- **Key Contributions & Outcomes:**
 - Implemented a configurable cellular automaton (critical slope, dribble location, iterations).
 - Demonstrated $1/f$ noise behavior: frequent minor topples, rare large-scale avalanches.
 - Created animations in Python and MATLAB to compare performance and ease of use.
 - Delivered a formal presentation and write-up explaining the model's biological/physical significance.
- **What I Learned:** Strengthened skills in Matplotlib animation and deeper understanding of self-organized criticality, bridging theory and practical simulation.
- **Next Steps / Improvements:** Explored potential for a 3D version and refined Python's animation performance to approach MATLAB's speed.

Source Code: github.com/blairg23/Bak-Tang-Wiesenfeld-Sandpile-Model

Earthquakes in the World (Python/Matplotlib Basemap)

Fall 2011

A comprehensive infographic plotting global seismic events to demonstrate data visualization principles.

{CSCI 444 – Data Visualization, Dr. Jesse Johnson}

- **Context & Purpose:** Created visually stimulating infographics of worldwide earthquake events (1973–2009, plus historical worst-case quakes) to highlight both the frequency and magnitude of global seismic activity.
- **Tools & Technologies:** Python (Matplotlib, Basemap), CSV data handling, data visualization principles (Tufte's *Beautiful Evidence*).
- **Key Contributions & Outcomes:**
 - Imported and cleaned two datasets: 17,143 events from 1973–2009 and 87 historically "worst" events (1902–2011)
 - Used Basemap to plot each quake's longitude, latitude, magnitude, and date as layered scatter plots.
 - Experimented with colormaps, alpha channels, subplots, and high-definition output for engaging visuals.
 - Delivered a final draft of static plots and animations, accompanied by a short write-up and in-class presentation.
- **What I Learned:** Gained insight into how easily graphs can mislead if poorly designed, and how to follow best practices (Edward Tufte's guidelines) to present complex data honestly and effectively.
- **Next Steps / Improvements:**
 - Incorporate **audio representation** to map quake magnitude to pitch or volume.
 - Add an **interactive globe** or cumulative "breadcrumb" map showing quake events over time.
 - Expand the lower subplot to highlight the affected geographic area for each quake.

Source Code: github.com/blairg23/Earthquakes

Hoot (Wolf Box)

Spring 2010

A hardware/software solution for broadcasting and recording sounds in adverse climates.

{CS 442 – Advanced Programming II, Dr. Joel Henry}

- **Context & Purpose:** Addressed the Biology Department's need for a portable "Wolf Box" that could broadcast loud wolf calls (90–100 dB) and record return howls without a laptop in the field.
- **Tools & Technologies:** C#, Visual Studio (rapid application development), custom hardware (speaker & mic), battery-efficient design, Linux-based or netbook alternatives for low power consumption.
- **Key Requirements & Challenges:**
 - Eliminate the need to carry a laptop; ensure easy field troubleshooting.
 - Provide higher speaker volume (≥ 90 dB) and better mic quality.
 - Achieve up to 7 days of field use (2 broadcasts/records per day) on a single battery charge.

- Ensure lightweight hardware with reliable off-grid operation.
- Improve file handling to prevent corruption and confirm successful audio captures.
- **My Role:** Gathered user requirements, arranged regular feedback meetings, and documented team progress. Helped develop a medium-fidelity C# prototype and authored a professional-grade user manual.
- **Outcomes:**
 - Successfully replaced older software/hardware with a robust solution surpassing volume & battery standards.
 - Biology Department continued using the final product; recognized its cost-effectiveness and reliability.
 - Delivered a polished system within one semester, exceeding user expectations in functionality and user-friendliness.
- **Lessons & Future Improvements:**
 - Validated rapid application development in C# for quick prototyping.
 - Would explore cheaper hardware (netbooks) and refine testing for fewer defects.

Source Code: github.com/blairg23/Hoot-Wolf-Box

Particle Simulator (Python/OpenGL)

Fall 2011

A visualization of granular convection (Brazilian Nut Effect) via 3D particle physics.

{CSCI 444 – Data Visualization, Dr. Jesse Johnson}

- **Context & Purpose:** Demonstrated how smaller particles behave in a fluid-like manner around larger ones, modeling the Brazilian Nut Effect. Generated user-defined flows of randomly sized spherical “nuts” in a 3D Python/OpenGL environment.
- **Tools & Technologies:** Python, OpenGL (translated from C++ syntax), color-mapped velocity visualization, adjustable bounding boxes and flow rates.
- **Key Contributions & Outcomes:**
 - Implemented a dynamic driver to inject spheres with varying velocities (approximately -2 to $+2$), normalizing RGB color values to depict speed and direction.
 - Rendered multiple views (top, side) and experimented with external/internal light sources.
 - Delivered a brief write-up and animations showing fast, medium, and slow flow in different bounding-box sizes.
- **What I Learned:**
 - Gained insight into solid objects displaying “fluid-like” motion under certain conditions.
 - Realized how easily C++-based OpenGL code translates into Python, benefiting from Python’s readability.
 - Managed memory constraints on lower-end systems, balancing large particle counts with real-time rendering.
- **Potential Improvements:** Add a GUI for controlling lighting, camera zoom, color materials, and alpha channels, as well as user-defined drip flow rates and bounding-box sizes without editing source code.

Source Code: github.com/blairg23/Particle-Simulator

Personal Projects & Hobbies

Automation & Scripting:

- **BetterPassword:** A script to convert easily remembered passwords into secure, hashed passwords for improved online security.
- **delete-files:** Recursively removes files within a directory matching a given regex pattern.
- **rename-images-to-datetime:** Renames image files based on their creation datetime to ensure uniqueness.
- **files-in-folder:** Compares two directories using MD5 hashes, outputting differences in CSV format.

Data Processing & API Wrappers:

- **Bookmarks Manager:** A RESTful API to import Chrome bookmarks, tag them smartly, enable social sharing, and manage link quality.
- **Expensive:** Parses CSV files to build a financial transaction database for spending analysis and budgeting.
- **create-api-wrappers:** Generates Python wrapper methods from API endpoint lists and parameters.
- **TweetyPy:** A Python Twitter client with a wrapper method for every Twitter REST API endpoint. Powered by **Reynold’s RESTful Wrapper®**.
- **omdbpy:** A minimalist Python wrapper for the Open Movie Database (OMDb) API.

Web Scraping & Multimedia:

- **images-from-url**: Scrapes images from given URLs or REST APIs, supporting platforms like Imgur, Instagram, and Tumblr.
- **Nutflux**: A suite of small applications centered around multimedia consumption, Nutflux[©] started as a Netflix clone for consuming your local multimedia collection. Now this suite contains multiple utilities for create a better multimedia experience.

movie-decider

An application that takes your current multimedia collection and helps decide what you want to watch based on a series of mood questions.

movie-file-fixer

An application for formatting poorly formatted movie filenames, adding a movie poster from IMDb, and adding subtitles based on the md5 hash of the file. Recent commits were a huge refactor to add test automations, unit tests, and CI/CD pipeline.

movie-tv-show-reminder

An application that reminds you when your favorite shows have new episodes or a new season.

movie-viewer

A Netflix clone that uses the Plex API to showcase your multimedia collection.

music-file-fixer

Like movie-file-fixer, but for music files.

These projects reflect my curiosity, versatility, and dedication to continuous learning and innovation. Most source code is available on GitHub @blairg23.

Professional References

VYNYL

Erick Herring - Chief Technology Officer - 213.280.1156
Nick Crabbs - Chief Community Officer - 323.945.0248
Janelle Lauzon - Director of Finance and Human Resources - 208.866.7528
Jennifer DeWitt - Product Manager - 208.871.0650
Mark Doubleday - Head of Content Marketing - 208.830.1085
Mike Ford - Senior DevOps Engineer - 208.995.9680
Jeremy Bunting - Software Engineer - 203.804.1060
Chris Ozenne - iOS Developer - 213.393.7249

Submittable, Inc.

Lance Fisher - VP of Engineering - 406.370.9609
Nicholas Kirkos - Software Engineering Manager - 313.623.3373

TOMIS, Inc.

Evan Tipton - Founder, CEO - 404.217.1611
Michelle Jernigan - Director of Marketing - 404.384.7318
Shane Cavaliere - UI/UX Designer, Sr. Software Engineer - 406.544.8803
Aemil Estvold - Optimizations / Integrations Engineer - 406.396.1265
Cole Carter - Quality Assurance / Automations Engineer - 707.484.2228

dotmos, LLC.

Rod Austin - Co-Founder, CEO - 406.396.0673
Gary Greyling - Senior Software Engineer - +64.210.541.798 (NZ)

Upstream Research, Inc.

Alex Philp, PhD. - Co-Founder, CSO - 406.370.2262
Jordan Larson - Senior Economist - 406.830.8807
David Bechtold - Senior Software Developer - 406.529.9606

Hanna-James Enterprises, LLC.

Misti and Dan James - President/CEO and Vice President - 406.546.4602
Bradley Bahls - Lead Project Manager, Senior Software Developer - 406.207.6351

University of Montana

Doug Raiford, PhD. - Professor, Computer Science Department - 406.243.5605
Joel Henry, PhD, JD. - Professor, Computer Science Department, Master's Defense Committee Chair - 406.243.2218
Jesse Johnson, PhD. - Professor, Computer Science Department Chair - 406.243.2356
Yolanda Reimer, PhD. - Professor, Computer Science Department, Master's Defense Committee Member - 406.243.4618
Johnathan Bardsley, PhD. - Professor, Mathematics Department, Master's Defense Committee Member - 406.243.5328