

ECA
CHECK-IN



Welcome to Hack Club!

One room for today :)

Workshop: Speak Colors (Speech Recognition)

10/04/2021



BENEFITS

Speak Colors



Objective

- Recognise speech with microphone
- Identify color spoken
- Change background color to match spoken color

RED

ORANGE

GREEN

Setting up

Create a new Glitch website (Thanks MCPS firewall)



Website

⚡ STATIC SITE

Build a website from scratch using the basics: HTML, CSS and JavaScript. It could be a splash page, VR web experiment, or personal page.

Remix: **Hello Website**

Blank Website

Adding Libraries

- p5
- p5-speech

```
<script  
src="https://cdn.jsdelivr.net/npm/p5@1.0.0/lib/p5.min.js">  
</script>  
<script  
src="https://rawcdn.githack.com/IDMNYU/p5.js-speech/e7ae007d61f048fc2379971b0de7d5db8abb7eee/lib/p5.speech.js">  
</script>
```


Script tags that link to the external p5 libraries

Creating a canvas

```
function setup() {  
  createCanvas(windowWidth, windowHeight)  
  background(255)  
  fill(25)  
  
  text('SAY A COLOR', width / 2, height / 2)  
}
```


- Creates a new canvas
- Colors background white
- Sets text color to grey
- Puts 'SAY A COLOR' in the middle

```
textSize(48) // sets text size to 48  
textAlign(CENTER) // centers the text  
textStyle(BOLDITALIC) // makes text bold and italics  
textFont('Avenir Next', system-ui, sans-serif) // font
```



```
'createCanvas' is not defined.  
'windowWidth' is not defined.  
'windowWidth' is not defined.
```

Ignore this :)



Speech Recognition Setup

```
const speech = new p5.SpeechRec('en-US', parseResult)
speech.continuous = true
speech.interimResults = false
```

- Creates a new instance of p5's speech recognition
- Sets continuous detection to true

```
function setup() {
  createCanvas(windowWidth, windowHeight)
  background(255)
  fill(25)

  text('SAY A COLOR', width / 2, height / 2)
  speech.start()
}
```

Speech Recognition Processing

```
function parseResult() {  
  if (speech.resultValue) {  
    alert(speech.resultString)  
  }  
}
```

- Triggers when p5.speech detects speech
- Checks that speech is not empty/null
- Alerts value

Processing Pt. 2

```
function parseResult() {  
  if (speech.resultValue) {  
    alert(speech.resultString.split(' ').pop().toUpperCase())  
  }  
}
```

- string.split(char)
 - Splits a string into a list of strings, separating by char
 - 'hackclub'.split('c') == ['ha', 'k', 'lub']
- list.pop()
 - Removes the last element from the list and returns it
 - ['ha', 'k', 'lub'].pop() == 'lub'
- string.toUpperCase()
 - Capitalizes all characters in string
 - 'lub'.toUpperCase == 'LUB'

Processing Pt. 3

```
function parseResult() {  
  if (speech.resultValue) {  
    const color = speech.resultString.split(' ').pop().toUpperCase()  
    background(color)  
    text(color, width / 2, height / 2)  
  }  
}
```

- Sets background color to color
- Color can be any html recognized color
 - https://www.w3schools.com/colors/colors_names.asp

THISTLE

Possible Improvements

Shapes

Add a feature that draws a shape when you say the shape name. <https://p5js.org/reference/> will help.

Two word colors

The script only recognizes the last word. Make an improvement so that it can recognize multi-word colors (like "SteelBlue") and display them correctly

On/Off

Make a switch that turns the recognition on or off. <https://idmnyu.github.io/p5.js-speech/#reference> will help.

Hacking time

