

# BlairJDaniel

XR Developer - Unity, C#, JavaScript

April 20, 2023

Dear Hiring Team at BBI

I am applying for the position of junior developer in your company. I am seeking an opportunity to excel in a dynamic game development environment and think BBI is just that.

My previous experience is in the construction industry as a Stone Mason but the time came to change careers and work in an industry that I have come to personally love and will be a wee bit less taxing on my body.

I have over 15 years experience as a Stone Mason, this encompassed many aspects of a work environment including project manager, foreman, small business owner. The way I see a throughline between my previous experiences and working for your team is being a team builder, what I mean by that is knowing that no project gets finished alone, that it takes communication, loyalty, and hard work as a team to accomplish greatness! I also love to build, there is no greater feeling than seeing what your team can do when working together in unison!

Another throughline from Masonry is the need for a strong foundation whether it be a base course in stone or clean code to build off in developing. I was tasked with solving math equations, oftentimes in an abstract way, having to understand the math and solution before execution, then executing. I believe those are the fundamentals to building a sound product.

I also have loads of experience in managing people, organizing and budgeting materials. Everyday there was also a different challenge on site and I had to constantly adapt and think creatively to get the job done.

I see myself as an enthusiastic learner and willing to do so to be able to eventually lead a team or be a developer who can be counted on to build clean code.

I completed a 3 month program on AR, VR and Unity Developing at the University of British Columbia delivered by Circuit Stream. I received a certificate in C# and Unity but also am willing to learn Unreal or any language. I also spent the last year learning online and taught myself basic Javascript, CSS, and HTML. I earned the Full Stack Engineer Certificate from Codecademy.

My career goal is to work in the gaming industry. I want to work with a creative team that can bring a vision to life. I have enjoyed learning on my own but I am ready to move my skills into the real world. I am open to any opportunity to get working in the industry and appreciate your time in this process. I look forward to hearing from you.

Sincerely,

Blair Cheredaryk

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## EXPERIENCE

### Shield Masonry, Vancouver — *Stone Mason/ Foreman*

September 2007 - June 2022

In the 15 years I spent with Shield I went from apprentice to Lead Mason on many projects including BC's largest stone project at Sewells in 2020.

I was continually looked at as a leader in the company both physically and emotionally. I was an installer for the majority of the time but spent a few years in a foreman leadership position. It was here that I truly learned what it meant to be a valuable asset for my company. I learned that showing up and being positive were the foundations to a successful project.

I left Masonry as I was looking to get away from the physical demands of working outside everyday and performing a highly difficult physical job.

I considered going into management but ultimately decided to challenge myself to do something that I had a deeper passion for which is programming and building using code!

### BCM Masonry, Vancouver — *Owner*

July 2013 - June 2016

I decided to try to learn the business side of Masonry and branched off into my own company. It was here that I learned the unique skills required to find work and perform at a high level. I employed 4 workers for 3 years.

Ultimately I decided to go back to my original employer at Shield as I was faced with financial decisions that I wasn't ready to take on. This was expansion and setting up a permanent office. It was one of the hardest decisions I had to make as I had to lay off 4 employees and take a step back in my position but in the end it was a good decision. I brought an employee with me to Shield where he worked for another year.

### SpringsRV, Harrison — *Maintenance Manager*

January 2023 - Present

I am currently working as a general handyman and manager for a resort RV Park. Here I am fixing things, chatting with residents and having beautiful walks with my Dog! This job is casual and will give me employment until I find my next job..

### Wilderness Reforestation, Ontario — *Tree Planter*

5 seasons 2002-2006

I planted over 450,000 trees in the forests of Ontario & Minnesota. This was my summer job to pay for University. This job was hard,

## SKILLS

Team building and leading.

Communication of project details and delegating jobs to other staff.

Full Envelope Engineering

## LANGUAGES

C#

JavaScript

CSS

HTML

both physically and mentally. I was paid piece work so the harder I worked the more I made until I realized that consistency was actually the best way to make money.

I also tree thinned and sprayed as part of the late summer crew.

## EDUCATION

### **Circuit Stream, UBC — Unity XR Developer Certificate**

December 2022 – March 2023

I completed my XR dev certificate in March. Here I learned the basics of Unity and scripting using C#.

### **Codecademy, Online – Full Stack Developer Certification**

June 2022 – Dec 2022

I completed 300 hours of Full stack Developer Certification. I learned SQL, Node.JS, JavaScript, CSS, HTML.

### **Langara College, – Photo-Imaging Degree**

September 2005 – May 2007

Two year program in photo-imaging. This course covered greyscale, lighting, perspective. There was also a heavy focus on business prepping.

