Blair Cheredaryk

Python Dev/ Data Science

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Please click on this link to go to my
PERSONAL WEBSITE where you can
See some studies I have been working
And more about me!

Dear Hiring Team

I am applying for the position of ... in your company. I am seeking an opportunity to excel in a dynamic world of AI and data science!

My previous experience is in the construction industry as a Stone Mason but the time came to change careers and work in an industry that I have come to personally love and will be a wee bit less taxing on my body.

I have over 15 years experience as a Stone Mason, this encompassed many aspects of a work environment including project manager, foreman, small business owner. The way I see a throughline between my previous experiences and working for your team is being a team builder, what I mean by that is knowing that no project gets finished alone, that it takes communication, loyalty, and hard work as a team to accomplish greatness! I also love to build, there is no greater feeling than seeing what your team can do when working together in unison!

Another throughline from Masonry is the need for a strong foundation whether it be a base course in stone or clean code to build in developing. I was tasked with solving math equations, oftentimes in an abstract way, having to understand the math and solution before execution, then executing. I believe those are the fundamentals to building a sound product.

I also have loads of experience in managing people, organizing and budgeting materials. Everyday there was a different challenge on-site and I had to constantly adapt and think creatively to get the job done.

I see myself as an enthusiastic learner and willing to do so to be able to eventually lead a team or be a developer who can be counted on to build clean code.

I am currently studying Key Capabilities in Data Science at UBC as well as Cloud Computing. I completed a 3 month program on AR, VR and Unity Developing at the University of British Columbia delivered by Circuit Stream. I received a certificate in C# and Unity but also am willing to learn UnReal or any language. I also spent the last year learning online and taught myself basic Javascript, CSS, and HTML. I earned the Full Stack Engineer Certificate from Codecademy.

My career goal is to work in the data science industry. I want to work with a creative team that can bring data to life through machine learning. I have enjoyed learning on my own but I am ready to move my skills into the real world. I am open to any opportunity to get working in the industry and appreciate your time in this process. I look forward to hearing from you.

Sincerely,