

# Object-Oriented Programming with C++

## ENSIA 2024–2025

### Tutorial 10: Polymorphism (Part 2)

#### Exercise 1: Ordering System for a Restaurant

##### Part 1: Menu Item Hierarchy

You are tasked with creating a simple ordering system for a restaurant in C++. The system should handle different types of menu items using polymorphism.

To begin, define an abstract base class named **MenuItem**. This class should encapsulate private attributes such as **name** and **price**, and provide virtual functions such as **input()**, **display()**, and **calculatePrice()**.

Next, create the following derived classes, each of which extends **MenuItem** and introduces attributes specific to its category:

- **MainCourse**: Includes attributes like **protein**, **sideDish**, and **cookingStyle**.
- **Appetizer**: Includes attributes such as **description** and a boolean **vegetarian** flag.
- **Dessert**: Includes attributes like **flavor** and **glutenFree**.
- **Drink**: Includes **type** (e.g., soda, juice), **servingSize**, and **temperature** (hot or cold).

Each subclass should override the **input()**, **display()**, and **calculatePrice()** functions.

##### Pricing Rules:

- **MainCourse**: Price depends on the base price, extra protein weight, and protein price per kilogram.
- **Appetizer**: Price varies based on size:
  - S (Small): base price
  - L (Large): base price + 50% of base price
  - M (Mega): base price + 80% of base price
- **Dessert** and **Drink**: No additional costs; the final price equals the base price.

**Task 1:** Implement the base class **MenuItem** and the derived classes **MainCourse**, **Appetizer**, **Dessert**, and **Drink**.

##### Part 2: Order Processing

To manage customer orders, define a class named **Order**. This class should include:

- A vector of pointers to `MenuItem` objects.
- A method for adding new items to the order, with interactive customization for each type.
- A method to display an invoice showing item details and the total cost.

**Task 2:** Implement the `Order` class, then write a `main()` function to test your implementation.

**Part 3: Discount** The restaurant manager has decided to apply a **2% discount** on the **protein price per kilogram** in all main courses.

**Task 3:** Add a member function named `applyDiscount()` to the `Order` class to implement this policy. This function should adjust the cost of applicable items and display both the discount and the updated total in the final invoice.

*Hint:* Use `dynamic_cast` or `typeid()` for safe downcasting when identifying objects of type `MainCourse`.