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THREADS

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TOPICS

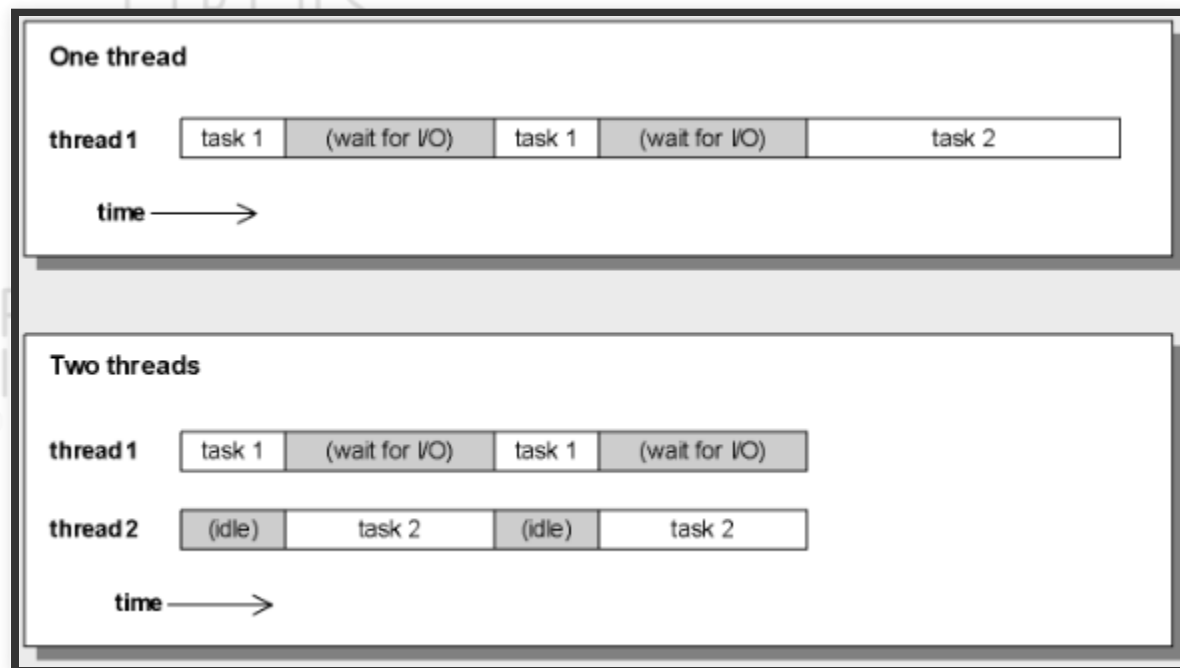
- What are threads
- Threads' lifecycle

THREADS

Threads are parts of the program set to run independent of the rest of the program. We can segregate processor-intensive functions in a Java class to run separately from the rest of the programs using *threads*. This is also referred to as *multitasking*.

THREADS

HOW USING THREADS CAN IMPROVE PERFORMANCE



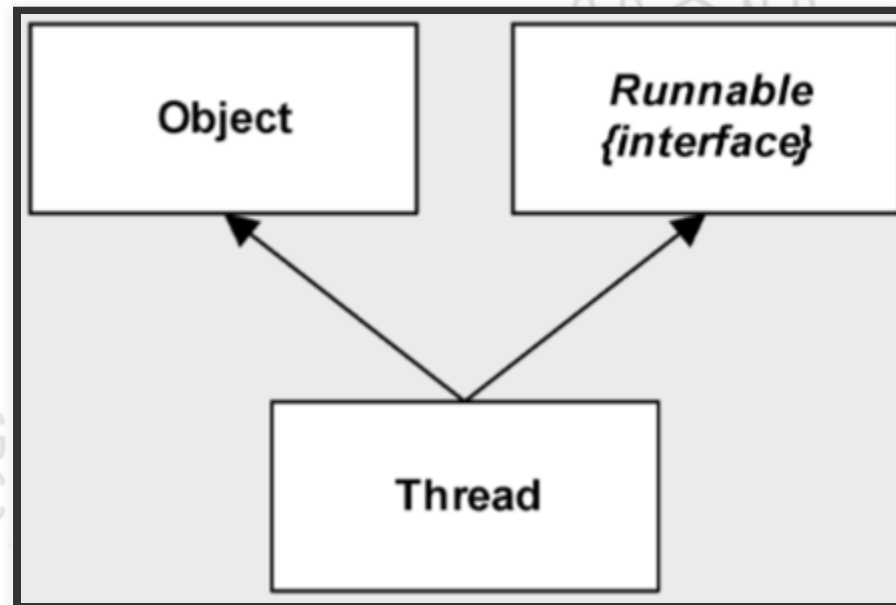
THREADS

TYPICAL USES FOR THREADS

- To improve the performance of applications with extensive I/O operations
- To improve the responsiveness of GUI applications
- To allow two or more users to run server-based applications simultaneously

THREADS

CLASSES AND INTERFACES USED TO CREATE THREADS



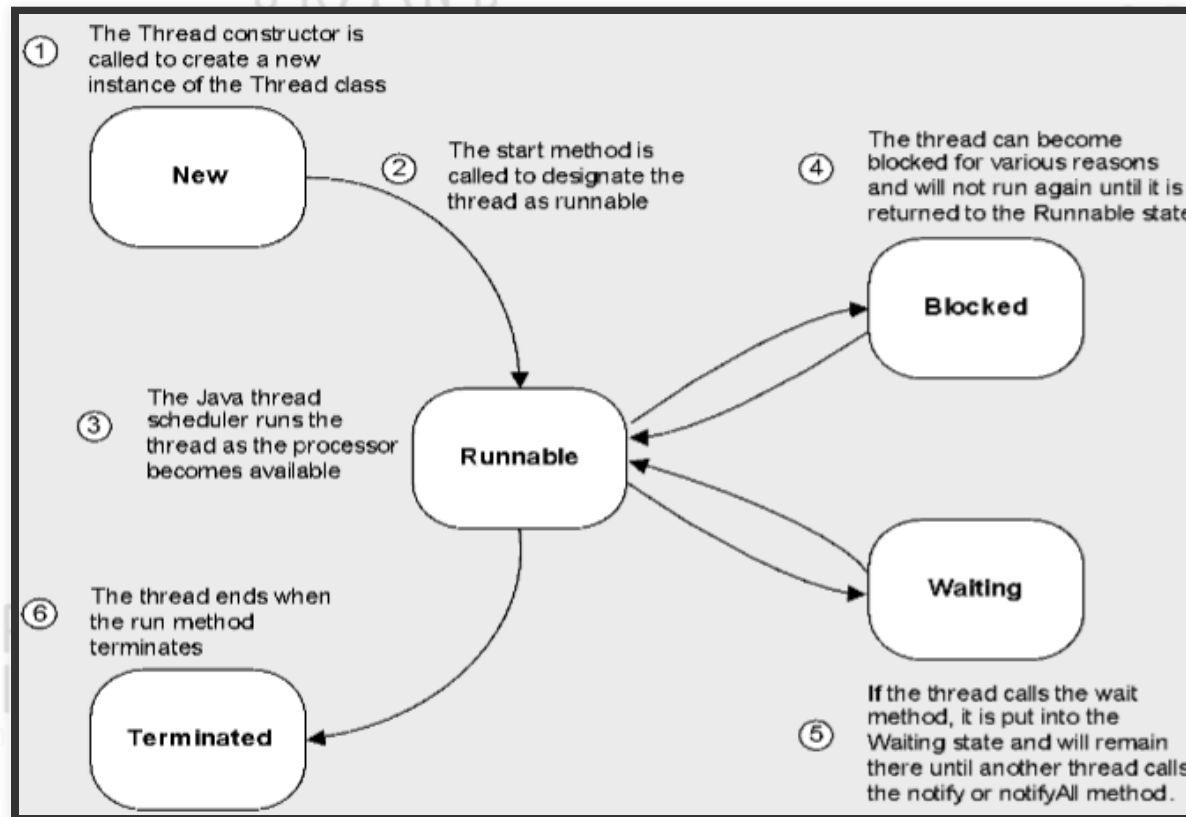
THREADS

TWO WAYS TO CREATE A THREAD

- Inherit the Thread class.
- Implement the Runnable interface, then pass a reference to the Runnable object to the constructor of the Thread class. This is useful if the thread needs to inherit a class other than the Thread class.

THREADS

LIFE CYCLE OF THREADS



THREADS

THE THREAD CLASS

```
java.lang.Thread;
```

THREADS

COMMON METHODS OF THE THREADS CLASS

- start()
- getName()
- currentThread()
- sleep(long)
- interrupt()

THREADS

CREATING A THREAD FROM THE THREADS CLASS

1. Create a class that inherits the Thread class.
2. Override the run method to perform the desired task.
3. Create the thread by instantiating an object from the class.
4. Call the start method of the thread object.

THREADS

CREATING A THREAD FROM A RUNNABLE INTERFACE

1. Create a class that implements the Runnable interface.
2. Implement the run method to perform the desired task.
3. Create the thread by supplying an instance of the Runnable class to the Thread constructor.
4. Call the start method of the thread object.

THREADS

A MAIN CLASS THAT STARTS A THREAD

```
public class Main
{
    public static void main(String[] args)
    {
        Thread t1 = Thread.currentThread();
        System.out.println(t1.getName() + " started.");
        Thread t2 = new Thread(new Task()); // create the new thread
        t2.start(); // start the new thread
        System.out.println(t1.getName() + " starts " +
            t2.getName() + ".");
        System.out.println(t1.getName() + " finished.");
    }
}
```

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RECAP

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RECAP

WHAT YOU SHOULD KNOW AT THIS POINT:

- What are threads?
- Where are threads used?
- How threads can enhance performance
- Classes and interfaces used in thread programming
- Thread lifecycle
- Ways to create and use threads

ADVANCED JAVA

The background of the slide is a repeating pattern of a logo. The logo consists of the words "GRAND" and "CIRCUS" stacked vertically, with a stylized tent icon above the word "CIRCUS". Below the main text, the word "DETROIT" is written in a smaller, sans-serif font, enclosed within a thin rectangular border. The entire pattern is rendered in a light gray color.

DESIGN PATTERNS

LAMBDA EXPRESSIONS

The background of the slide features a repeating pattern of the Grand Circus Detroit logo in a light gray color. The logo consists of a stylized house icon above the words "GRAND CIRCUS" and "DETROIT" below it.

LAMBDA EXPRESSIONS

TOPICS

- What are Lambda Expressions?
- How to use Lambda Expressions

LAMBDA EXPRESSIONS

LAMBDA EXPRESSIONS

WHAT ARE LAMBDA EXPRESSIONS?

- *Lambda expressions* are based on Lambda Calculus.
- A *Lambda expression* can be looked at as a program which when evaluated returns a result consisting of another lambda expression.
- A Java lambda is basically a method without a declaration usually written as (parameters) -> { body }.

LAMBDA EXPRESSIONS

GENERAL RULES

- A lambda can have zero or more parameters separated by commas and their type can be explicitly declared or inferred from the context.
- Parenthesis are not needed around a single parameter.
- `()` is used to denote zero parameters.
- The body can contain zero or more statements.
- Braces are not needed around a single-statement body.

HOW TO USE LAMBDA EXPRESSIONS

EXAMPLE EXAMPLE

```
List<Integer> intSeq = Arrays.asList(1,2,3);  
intSeq.forEach(x -> System.out.println(x));
```

x -> System.out.println(x) is a lambda expression that defines an anonymous function with one parameter named x

EXAMPLE

EXAMPLE

```
List< Integer> intSeq = Arrays.asList(1,2,3);  
intSeq.forEach(x -> {  
    int y = x * 2;  
    System.out.println(y);  
});
```

You can define local variables inside the body of a lambda expression.

EXAMPLE

EXAMPLE

```
List< Integer> intSeq = Arrays.asList(1,2,3);  
intSeq.forEach((Integer x -> {  
    x += 2;  
    System.out.println(x);  
}));
```

You can, if you wish, specify the parameter type.

LAMBDA EXPRESSIONS

HOW DOES JAVA DEAL WITH LAMBDA EXPRESSIONS?

- JAVA converts a lambda expression into a function that can be called later.
- For example, *$x \rightarrow \text{System.out.println}(x)$* could be converted into a generated static function

```
public static void printX(Integer x) {  
    System.out.println(x);  
}
```

The background of the slide is a repeating pattern of the 'GRAND CIRCUS' logo in a light gray color. The logo consists of the words 'GRAND' and 'CIRCUS' stacked vertically, with a stylized circus tent icon above the word 'CIRCUS'. Below the main text, the word 'DETROIT' is written in a smaller font, flanked by two small horizontal lines.

EXAMPLES

More examples!

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RECAP

WHAT YOU SHOULD KNOW AT THIS POINT:

- What are Lambda Expressions.
- How to use Lambda Expressions.