

Efficiency of resonant vibration generators  
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## Introduction

This is a basic study of energy flows in a resonant system. A typical application could be a Linear Resonant Actuator (LRA), inside a cellphone case, held in the fingers. The objective is to transfer vibration energy into the fingers to create haptic sensations. Among the questions we will attempt to answer are:

1. What is a useful dynamical model and simulation for such a system? What are some reasonable parameter values?
2. What are flows of energy which can be quantified in such a system?
3. A significant practical issue is to ensure the accuracy of our energy computations with respect to numerical errors which may occur in simulation algorithms, particularly related to energy balance and conservation of energy. All energy into the system must be properly accounted for as either dissipation in damping elements or residual energy in the storage components (Mass, Springs) at the end of the simulation.

4. What is a suitable experiment to simulate with such a computational model to study efficiency of actuation for vibrotactile haptics?. Once the above questions are answered, we can ask the main questions:

“Is an electromagnetic actuator with vibration output more efficient if it is a resonant system?”

and, relatedly,

“If it is resonant, is it more energy efficient when driven at its resonant frequency?”

**Context** Widespread intuition that there is efficiency at resonance  
Citations to claims of energy efficiency

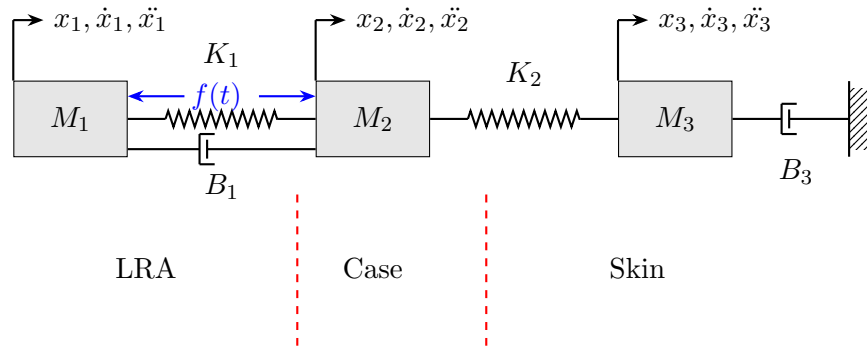


Figure 1:

# 1 Q1: What is a useful dynamical model and simulation for such a system? What are some reasonable parameter values?

We introduce the model of Figure 1. Three masses represent in turn,  $M_1$ , the mass of the moving LRA component,  $M_2$ , the mass of other components of a hand held device including battery and case (my Pixel 6a phone has a total weight of about 250 grams). We assume the case and components of the device ( $M_2$ ) consists of a rigid body.  $K_2, M_3, B_3$  represent a simplified model of skin at frequencies of about 150 Hz which is near the most sensitive frequency of human skin and is widely used in haptic signals.

Using standard techniques for dynamical system analysis, we derived equations of motion which accept as input a time varying force applied to the LRA mass ( $M_1$ ) and the case ( $M_2$ ) in equal and opposite directions (See the Appendix). Any force or motion within the system can be an considered an output which we can analyze as a result of the applied force. We can also compute energy flows between the components of this system.

## 1.1 Model Parameter Values

LRA properties can be directly measured by dissection of LRA devices. Mass is simplest to obtain by weighing, spring constants can be measured by compression testing, and damping can be measured by dynamic tests. Resonance behavior of real devices can be conveniently tested by observing a voltage transient on its actuator coil when the device is tapped on a table. With one measured parameter, the others can be inferred from the frequency ( $\omega_n$ ) and decay time (damping) of the tapping transient.

The biomechanics of skin are complex but here we rely on a previously published study which surveyed skin models in the literature to derive consensus model parameters for a single point of contact for vibrotactile haptic signal response of skin<sup>1</sup>.

**Masses:** Mass of the LRA moving weight is taken from a typical device characterized in the (Lindsay et al., 2013) reference. Mass of the case was obtained by weighing a typical cell phone (Pixel 6a). Mass of the skin used the same reference but was multiplied by 4 based on the assumption of 4 fingers contacting the phone body simultaneously via 4 skin patches.

**Springs:** LRA constant  $K_1$  is derived from the LRA moving mass and the desired resonant frequency which we held constant at 150 Hz. Skin spring constant  $K_2$  is also taken from the reference.

**Dampers:** LRA Damping  $B_1$  was derived from  $K_1$  by assuming a damping ratio,  $\zeta$ : a free parameter setting the degree of resonant behavior expected from the LRA. For  $\zeta = 1$ , there is no resonant behavior, and as  $\zeta$  approaches zero, the system is more and more resonant. We used a value of  $\zeta = 0.01$  to represent a typical LRA value of damping. Parameter values used are given in Table 1.

## 1.2 Model Simulation

The dynamical model of the Appendix was converted to state space (Matrix) form and simulated with a python program using the `python.control` package (Listings 1 and 2 below). Input force signals were modeled by a sinusoid function. To implement this drive in a real LRA, a sinusoidal current would be applied to the actuator coil or coils. Rectangular current pulses of any frequency or amplitude can also be simulated.

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<sup>1</sup>Lindsay, Jack, Richard J. Adams, and Blake Hannaford. "Improving tactile feedback with an impedance adapter." In 2013 World Haptics Conference (WHC), pp. 713-718. IEEE, 2013.

Name	Description	Value/Equation	Source
$\omega_n$	LRA resonant Frequency	150 <i>rad/sec</i>	Assumption
$\zeta$	LRA damping ratio	0.01	Assumption
$M_1$	LRA mass	0.005 <i>kg</i>	[1]
$K_1$	LRA spring constant	$\omega_n^2 M_1$	[1]
B1	LRA damping coefficient	$\zeta 2\sqrt{K_1 M_1}$	Derived based on assumed $\zeta$ .
$M_2$	Case mass	0.2250 <i>kg</i>	Pixel 6a weight
$n_{contact}$	Number skin contacts	4	Nominal grasp of phone case
$K_2$	Skin spring constant	$n_{contact} K_{skin}$	[1]
$B_3$	Skin damping coefficient	$n_{contact} B_{sk}$	[1]
$M_3$	Skin mass	$n_{contact} M_{sk}$	[1]
$K_{skin}$	Single contact skin stiffness	300 N/m	[1]
$B_{sk}$	Single contact skin damping	1.6 Nsec/m	[1]
$M_{sk}$	Single contact skin mass	$0.01 * M_1$	a negligible value, <i>kg</i> [1]

Table 1:

## 2 Q2: What are flows of energy which can be quantified in such a system?

When a mass  $M$  is driven by a force  $f(t)$  it moves according to Newtonian mechanics. The amount it moves depends on the values of various parameters such as Masses, Springs, etc. When a force is applied over a time interval  $T$ , the energy (Joules) delivered to the load (or absorbed from the load) is

$$E = \int_0^T f(t)x(t)dt$$

Thus we can compute energy flows at any connection in the system where force and displacement are known. In our discrete time computational model, we have

$$E = \sum_i f(t_i)\Delta x_i$$

Energy flows of particular interest include total energy flowing out of the force generator represented by  $f(t)$ , and total energy dissipation (conversion of energy to heat) taking place in the damper elements. We consider several energy flows below:

### 2.1 Actuator Output

develops between case and LRA mass. Thus it is applied by the actuator at two points and in two directions (coil mass is lumped into Case mass) and there are two components:

$$E_{so} = E_1 + E_2 = \sum_i [-f(t)\Delta x_1 + f(t)\Delta x_2]$$

where  $x_1, x_2$  are defined in Figure 1 and

$$\Delta x_i = \dot{x}_i \Delta t$$

(We have written this expression in discrete time and simplified out the  $i$  subscripts to allow easy computation with simulation output data every  $\Delta t$  seconds.)

## 2.2 LRA Damping Loss

energy converted to heat in  $B_1$  is

$$f_{B1} = (\dot{x}_2 - \dot{x}_1)B_1$$
$$\Delta x_{B1} = (\dot{x}_2 - \dot{x}_1)\Delta t$$

giving

$$E_{B1} = \sum_t B_1(\dot{x}_2 - \dot{x}_1)^2 \Delta t$$

## 2.3 Energy input to the case

from the actuator is

$$E_{ca} = \sum_t f(t)\Delta x_2$$

## 2.4 Output to Skin

will be interpreted as work done on (deformation of) the skin stiffness ( $K_2$ ) as

$$E_{sk} = K_2(x_2 - x_3)\dot{x}_2\Delta t$$

## 2.5 Energy Dissipation in Skin ( $B_3$ )

Since only one end of the skin damper is moving, we have a simpler form than the LRA damper:

$$E_{B3} = B_3\dot{x}_3^2\Delta t$$

## 3 Q3: How well is energy conserved in the numerical simulation computations?

In the steady state, over one or more complete cycles of the drive frequency, the energy input to the system must be equal to the energy dissipated in the two dampers since masses and springs can only store and release energy. However, numerical bookkeeping errors (“energy leaks”) can arise if numerical precision is not sufficient. Thus we numerically compared

$$E_{leak} = E_{so} - E_{B1} - E_{B3}$$

for a period of time after the system reaches steady state vibration. Ideally  $E_{leak} = 0$ , but we will strive to keep it such that

$$|E_{leak}| < 0.01E_{so} \tag{1}$$

## 4 Q4: What are suitable experiments for answering the above questions?

Computational experiments with this model fall into two classes 1) model validation and 2) hypothesis testing.

Model validation will consist of verification of Eqn 1.

Two questions amount to hypothesis testing:

#### 4.1

All other parameters being equal, is a system that is resonant ( $0 < \zeta < 1.0$ ) more “efficient” compared to a system that is non-resonant ( $\zeta = 1.0$ )?

And, a related question is:

#### 4.2

If resonant systems  $S_1$  and  $S_2$  have damping ratios  $\zeta_1$  and  $\zeta_2$  respectively, if  $0 < \zeta_1 < \zeta_2 < 1$ , is  $S_1$  more efficient?

A simpler question which is not the same as efficiency, is,

#### 4.3

Given a fixed force input signal, does a resonant ( $0 < \zeta < 1.0$ ) system have a greater output (displacement or energy)?

**Efficiency** With full consideration of Question Q2, it becomes clear that conservation of energy requires that all energy dissipated in the dampers ( $B_1, B_3$ ) to be supplied by the energy source under all steady state conditions and regardless of  $\zeta, \omega$ , etc.. Transiently, as energy enters or leaves the combined mass-spring system, damper dissipation will not be equal to source energy.

Furthermore, greater motion of the masses drives greater energy dissipation in the dampers.

Assuming we define efficiency as

$$ee = \frac{E_{sk}}{E_{so}} = \frac{\text{E to skin}}{\text{E from source}}$$

there is no free lunch, and if resonant systems have a higher output energy it must be in direct proportion to increased energy drawn from their power source.

Nevertheless, if “efficiency” may have other definitions such as

$$eo = \frac{O_{sk}}{F_{so}} = \frac{\text{Output to skin}}{\text{Force from source}}$$

where output is, for example RMS skin surface deformation or velocity or we consider a force or displacement variable instead of energy.

We define the following computational experiment to simulate various inputs and compute the above efficiencies,  $ee, eo$ :

1. Define our parameters and constants of the system. We specify the resonant frequency of the LRA components to be 150Hz, use the measured value of  $M_1$ , and derive  $K_1$  accordingly.
2. While  $\omega_n = 150 \times 2\pi \text{ rad/sec}$  of the physical system is held constant, we define a range of test frequencies at which to drive the system:

$$0.95\omega_n < \omega < 1.05\omega_n$$

having  $npar$  discrete values, as well as a range of  $npar$  system damping ratios:

$$0.01 < \zeta < 1.0$$

We set  $npar = 10$ .

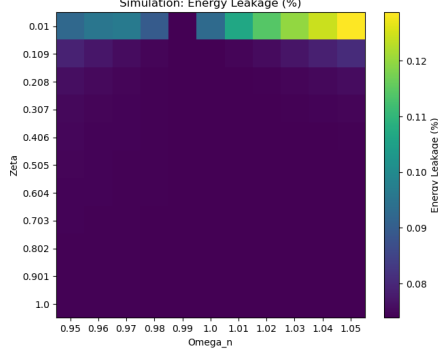


Figure 2:

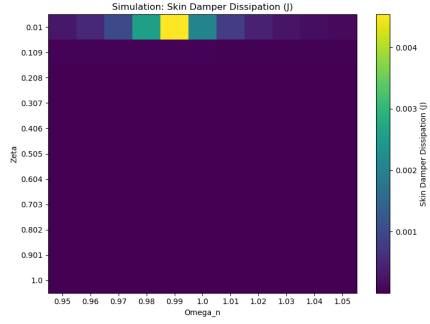


Figure 3:

3. For each pair  $\omega_i, \zeta_i$ , we simulate the system for

$$400\text{cycles} \times 150\text{Hz} = 2.67(\text{sec})$$

and compute the various amplitudes and energy flows. To avoid transient effects, we compute the energy flows over only the final 25% (100cycles) of the simulation time.

4. Plot the result as a heatmap.

## 5 Computational Results

We first address the issue of energy bookkeeping. Using the above workflow, we computed  $E_{leak}$  expressed as a percentage of the actuator output energy,  $eso$  (Figure 2). We see that energy leakage is below 1.2% for all combinations, with the larger errors evident for less resonant systems ( $\zeta \rightarrow 1.0$ ).

Energy delivered to the skin (Figure 3) has its highest value at the resonant frequency ( $\omega = \omega_n$ ) and with the lowest value of  $\zeta$  as expected, but also interestingly shows higher outputs just below the  $\omega_n$  than just above it. Typically this is expected due to the damped natural frequency,  $\omega_d$  being equal to  $\zeta\omega_n$  ( $\zeta < 1$ ).

Actuator energy output (Figure 4) shows a similar pattern to skin energy, sharply peaking at the resonant frequency.

**RE-WRITE in view of latest plots:** Now we address efficiency:  $ee$  in terms of energy to skin vs. actuator output energy (Figure 5).

**RE-WRITE in view of latest plots:** Next we look at “Gain”, the ratio of skin displacement magnitude to LRA mass displacement (Figure 6). **As of now**, this is a very anomalous result in which the gain gets lower as damping gets lower.

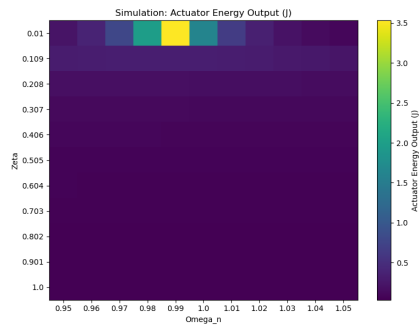


Figure 4:

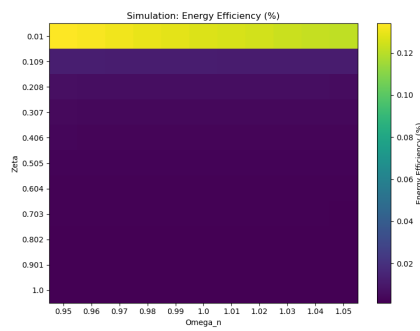


Figure 5:

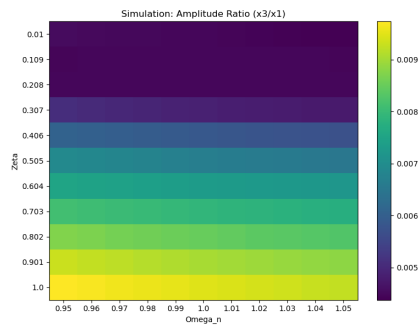


Figure 6:

## Appendix: Derivation of mathematical model

### System Parameters

Name	Description	Value/Equation
$M_1$	LRA mass	0.005 kg
$K_1$	LRA spring constant	$\omega_n^2 M_1$
$B_1$	LRA damping coefficient	$2 \zeta \sqrt{K_1 M_1}$
$M_2$	Case mass	0.2250 kg
$K_2$	Skin spring constant	$n_{contact} K_{skin}$
$B_3$	Skin damping coefficient	$n_{contact} B_{sk}$
$M_3$	Skin mass	$n_{contact} M_{sk}$
$K_{skin}$	Single contact skin stiffness	300 N/m
$B_{sk}$	Single contact skin damping	$\frac{0.75+2.38}{2}$ Nsec/m
$M_{sk}$	Single contact skin mass	$0.01 M_1$ kg

### Force Balance

$$M_1 \ddot{x}_1 + B_1(\dot{x}_1 - \dot{x}_2) + K_1(x_1 - x_2) = -f(t)$$

$$M_2 \ddot{x}_2 + B_1(\dot{x}_2 - \dot{x}_1) + K_1(x_2 - x_1) + K_2(x_2 - x_3) = f(t)$$

$$M_3 \ddot{x}_3 + B_2 \dot{x}_3 + K_2(x_3 - x_2) = 0$$

**State Vector** =  $[x_1 \quad \dot{x}_1 \quad x_2 \quad \dot{x}_2 \quad x_3 \quad \dot{x}_3]^T$

#### EOM 1

$$M_1 \ddot{x}_1 = -B_1(\dot{x}_1 - \dot{x}_2) - K_1(x_1 - x_2) - f(t)$$

$$\ddot{x}_1 = -\frac{K_1}{M_1} x_1 - \frac{B_1}{M_1} \dot{x}_1 + \frac{K_1}{M_1} x_2 + \frac{B_1}{M_1} \dot{x}_2 + 0x_3 + 0\dot{x}_3 - \frac{f(t)}{M_1}$$

#### EOM 2

$$M_2 \ddot{x}_2 = -B_1(\dot{x}_2 - \dot{x}_1) - K_1(x_2 - x_1) - K_2(x_2 - x_3) + f(t)$$

$$\ddot{x}_2 = \frac{K_1}{M_2} x_1 + \frac{B_1}{M_2} \dot{x}_1 - \frac{K_1 + K_2}{M_2} x_2 - \frac{B_1}{M_2} \dot{x}_2 + \frac{K_2}{M_2} x_3 + 0\dot{x}_3 + \frac{f(t)}{M_2}$$

#### EOM 3

$$M_3 \ddot{x}_3 = -B_2 \dot{x}_3 - K_2(x_3 - x_2)$$

$$\ddot{x}_3 = 0x_1 + 0\dot{x}_1 + \frac{K_2}{M_3} x_2 + 0\dot{x}_2 - \frac{K_2}{M_3} x_3 - \frac{B_2}{M_3} \dot{x}_3$$

$$\dot{X} = AX$$

$$\begin{bmatrix} \dot{x}_1 \\ \ddot{x}_1 \\ \dot{x}_2 \\ \ddot{x}_2 \\ \dot{x}_3 \\ \ddot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ -\frac{K_1}{M_1} & -\frac{B_1}{M_1} & \frac{K_1}{M_1} & \frac{B_1}{M_1} & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ \frac{K_1}{M_2} & \frac{B_1}{M_2} & -\frac{K_1+K_2}{M_2} & -\frac{B_1}{M_2} & \frac{K_2}{M_2} & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & \frac{K_2}{M_3} & 0 & -\frac{K_2}{M_3} & -\frac{B_2}{M_3} \end{bmatrix} \begin{bmatrix} x_1 \\ \dot{x}_1 \\ x_2 \\ \dot{x}_2 \\ x_3 \\ \dot{x}_3 \end{bmatrix} + \begin{bmatrix} 0 \\ -\frac{1}{M_1} \\ 0 \\ \frac{1}{M_2} \\ 0 \\ 0 \end{bmatrix} f$$



Listing 1: Python functions supporting the simulation and energy study.

---

```

1 import numpy as np
2 import seaborn as sns
3 import matplotlib.pyplot as plt
4 import sys
5 import control as ctl
6 import LRAsim as LRA
7 import heatmap as hm
8
9
10 TRAPEZOIDAL = LRA.TRAPEZOIDAL # numerical integration method for energy
11
12
13 # get command line args:
14
15 if len(sys.argv) == 2:
16     if sys.argv[1]=='plot':
17         fname = input('enter heatmap filename: ')
18         hm.hmap(fname.strip(),legend='Skin Dissipation ')
19         quit()
20     else:
21         print('unknown argument: ', sys.argv[1])
22         quit()
23
24 # get the energy flows
25
26 def RepHeatmap(wn,z, fd, heat):
27     print(f'{wn:10.2f}, {z:10.5f}, {heat:.3e}', file=fd)
28
29 def Report2(wn,z, fd, eso, eca, elm, eld, ebs, Etot,yp):
30     leakage = eso-(eld+ebs)
31     plk = 100*leakage/eso
32     print(f'{wn:10.2f}, {z:10.5f}, {eso:.3e}, {leakage:.3e}, {plk:8.1f}', file=fd)
33
34 nwn = 5
35 nzet = 5
36 fres = 150 # hz
37 wres = 2*np.pi*fres
38
39 wnv = np.geomspace(0.95*wres, 1.05*wres, num=nwn, endpoint=True)
40 zetav = np.geomspace(0.01, 1.0, num=nzet, endpoint=True)
41
42 dt = LRA.dt
43
44 fhz = fres
45 per = 1/fhz
46 Tmax = 400*per # let's model 6 cycles
47
48 T = np.arange(0,Tmax,dt)
49 npts = len(T)
50

```

```

51 ncontact = 4 # four fingers touching (x4 skin model)
52 Ain = 1 # input amplitude (N)
53
54 sd={}
55 # sd['studytype'] = 'leakage'
56 # sd['legend'] = 'Energy Leakage (%)'
57 # sd['studytype'] = 'eout'
58 # sd['legend'] = 'Actuator Energy Output'
59 sd['studytype'] = 'SkinE'
60 sd['legend'] = 'Energy to Skin'
61
62 fname = f'heatmap{sd['studytype']}.csv'
63 dataf = open(fname, 'w')
64
65 #
66 # input force to LRA
67 #
68 # Sin wave
69 #  $U = A_{in} \cdot \sin(w_{res} \cdot T)$ 
70
71 # short rectangular pulses
72 U = np.zeros(len(T))
73 pf = 1/fres
74 p = int(pf/dt)
75
76 for i,u in enumerate(U):
77     if i%p==0:
78         U[i] = Ain
79     if (i+1)%p==0:
80         U[i] = Ain
81     if (i+2)%p==0:
82         U[i] = Ain
83
84 dpar = {}
85 # for all the wn and zeta possibilities:
86 #
87 for wn in wnv:
88     for zetaLRA in zetav:
89         #
90         # Simulate and analyze energy
91         #
92
93         # LRA properties
94         M1 = 0.005 # kg ()
95         dpar['M1'] = M1
96         # B1 = 0.03222 # Nsec/m
97         K1 = wn**2 * M1
98         dpar['K1'] = K1
99
100         B1 = zetaLRA*2*np.sqrt(K1*M1)
101         dpar['B1'] = B1
102
103         print(f' Derived K1 ratio: {K1/2800:5f} vs 2800')
104         # K1 = 2800 # N/m # (ref Jack's paper)

```

```

105
106     # Case Properties
107     Mc = 0.2250    # 225gr
108     M2 = Mc
109     dpar['M2']=M2
110
111     # Skin Properties
112     Kskin = 300 # N/m (600-1200)
113     K2=ncontact*Kskin    #
114     dpar['K2'] = K2
115     Bsk = (0.75+2.38)/2 # Nsec/m (0.75-2.38)
116     # Bl = (2.38) # Nsec/m (0.75-2.38)
117     B3 = ncontact*Bsk
118     dpar['B3']=B3
119
120     Msk = 0.01 * M1 # essentially zero
121     M3 = ncontact*Msk
122     dpar['M3']= M3
123
124     #
125     # System Matrix
126     a = -K1/M1
127     b = -B1/M1
128     c = K1/M1
129     d = B1/M1
130
131     e = K1/M2
132     f = B1/M2
133     g = (-K1-K2)/M2
134     h = -B1/M2
135     i = K2/M2
136
137     j = K2/M3
138     k = -K2/M3
139     l = -B3/M3
140
141     A = np.array([
142         [0,1,0,0,0,0],
143         [a,b,c,d,0,0],
144         [0,0,0,1,0,0],
145         [e,f,g,h,i,0],
146         [0,0,0,0,0,1],
147         [0,0,j,0,k,1]] )
148
149     B = np.array([
150         [0],
151         [-1/M1],
152         [0],
153         [1/M2],
154         [0],
155         [0]
156     ] )
157     C = np.identity(6) # vector of all states
158     D = np.zeros((6,1)) # no input coupling

```

```

159
160     sdim = np.shape(A)[0]
161     print('System Dimension: ', sdim)
162
163     sys = ctl.ss(A,B,C,D)
164
165     tp, yp = ctl.forced_response(sys, T, U)
166
167     eso, eca, elm, eld, ebs, Etot = LRA.EnergyFlows(yp,U,dpar)
168     wn_norm = wn/wres
169     leakage = eso-(eld+ebs)
170     plk = 100*leakage/eso
171     if sd['studytype'] == 'leakage':
172         heat = plk
173     if sd['studytype'] == 'eout':
174         heat = eso
175     if sd['studytype'] == 'SkinE':
176         heat = ebs
177     RepHeatmap(wn_norm, zetaLRA, dataf, heat)
178
179     print('output map:', fname)
180     dataf.close()
181
182     print(f'Studytype: {sd["studytype"]}    legend: {sd["legend"]}')
183
184     hm.hmap(fname, studytype=sd['studytype'], legend=sd['legend'])

```

---

Listing 2: Python functions supporting the simulation and energy study.

---

```
1
2 import numpy as np
3 import matplotlib.pyplot as plt
4 import sys
5 import control as ctl
6
7 #
8 #   Command line option
9 #
10 # if len(sys.argv) == 1:
11 #     RESONANT = True
12 # if len(sys.argv) == 2:
13 #     arg = sys.argv[1].lower()
14 #     print(f'got arg: ',arg)
15 #     if 'resonant'.startswith(arg):
16 #         RESONANT=True
17 #         zetaLRA = 0.01
18 #     else:
19 #         zetaLRA = 1.0
20 #         RESONANT=False
21
22 #
23 #   Compute energy flows
24 #
25
26 dt = 1.0e-4
27 TRAPEZOIDAL = True
28
29 def RMS(x,tr):
30     idx = int((len(x)-1)*(1.0-tr)) # tr: pct of data used
31     y = x[idx:]
32     return np.sqrt(np.mean(x**2))
33
34
35 def integrate(x,xm1):
36     if TRAPEZOIDAL:
37         v = 0.5*(x+xm1)
38         return v
39     else:
40         return x
41
42 timerange = 0.25 # percent data for energy analysis (from end)
43
44
45 def EnergyFlows(yp,U,d):
46     # for forced_response
47     x1 = yp[0][:] # MKS to mm
48     xd1 = yp[1][:] # MKS to mm
49     x2 = yp[2][:]
50     xd2 = yp[3][:]
```

```

51 x3 = yp[4][:]
52 xd3 = yp[5][:]
53
54 # energy accumulators
55 eso = 0.0 # source output
56 eld = 0.0 # LRA dissipation
57 eca = 0.0 # einput to case
58 elm = 0.0 # einput to LRA mass
59 ebs = 0.0 # skin damping dissipation
60 esk1 = 0.0 # e output to skin
61
62 # delayed energy values for trapezoidal integration
63 deld = {'eso':0, 'eld':0, 'eca':0, 'elm':0, 'ebs':0, 'esk1':0}
64
65
66 # print(f'\n Energy integration: {intmeth}'))
67 print(f' (time range: last {100*timerange}%)')
68
69 start = int(len(x1)*(1-timerange))
70 end = len(x1)-1
71 idxs = range(start, end, 1)
72
73
74 for i in idxs:
75     # energy from source (has two outputs)
76     f = U[i]
77     dx = xd2[i]*dt
78     e1 = f*dx # energy to M2
79     f = -U[i]
80     dx = xd1[i]*dt
81     e2 = f*dx # energy to M1
82     # eso += f*dx
83     eso += integrate(e1+e2, deld['eso'])
84     deld['eso'] = e1+e2
85
86     # energy in LRA damper
87     dx21 = (xd2[i]-xd1[i])
88     f = dx21*d['B1'] # damping force
89     dx = dx21*dt # length change
90     # eld += f*dx
91     eld += integrate(f*dx, deld['eld'])
92     deld['eld'] = f*dx
93
94     # energy into LRA mass
95     f = -U[i]
96     dx = xd1[i] * dt
97     # elm += f*dx
98     elm += integrate(f*dx, deld['elm'])
99     deld['elm'] = f*dx
100
101     # energy to case
102     f = U[i]
103     dx = xd2[i]*dt
104     # eca += f*dx

```

```

105     eca += integrate(f*dx, deld['eca'])
106     deld['eca'] = f*dx
107
108     # dissipation in Bskin
109     f = d['B3']*xd3[i]
110     dx = xd3[i]*dt
111     # ebs += f*dx
112     ebs += integrate(f*dx, deld['ebs'])
113     deld['ebs'] = f*dx
114
115     # energy to skin
116     f = d['K2']*(x2[i]-x3[i])
117     dx = xd2[i]*dt
118     # esk1 += f*dx
119     esk1 += integrate(f*dx, deld['esk1'])
120     deld['esk1'] = f*dx
121
122
123     # get energy in the state variables (masses, springs)
124
125     Etot = d['K1']*(x2[-1]-x1[-1])**2 + d['K2']*(x2[-1]-x3[-1])**2 +
    ↪ d['M1']*xd1[-1]**2 + d['M2']*xd2[-1]**2 + d['M3']*xd3[-1]**2
126
127     return (eso, eca, elm, eld, ebs, Etot)
128
129
130
131 def LeakReport(eso, eca, elm, eld, ebs, Etot,yp):
132     # for forced_response
133     x1 = yp[0][:] # MKS to mm
134     x3 = yp[4][:]
135     #
136     # Reports
137     #
138     print(f'Oscillation Amplitudes (rms): LRA: {RMS(1000*x1,timerange):.3e}mm Skin:
    ↪ {1000*RMS(x3,timerange):.3e}mm')
139
140     print(f'      Source energy (eso): {eso:.3e}\nSource flows:')
141     print(f'      to Case (eca): {eca:.3e}')
142     print(f'      to LRA mass (elm): {elm:.3e}')
143     print(f'      total: {eca+elm:.3e}\n')
144
145     print(f'Energy sinks:')
146     print(f'      LRA dissipation (eld): {eld:.3e}')
147     print(f'      skin dissipation (ebs): {ebs:.3e}')
148     print(f'      total: {eld+ebs:.3e}\n')
149
150     print(f'kinetic+potential (Etot): {Etot:.3e}')
151
152
153     leakage = eso-(eld+ebs)
154     print(f'      difference: {leakage:.3e}')
155     print(f'      Energy leakage: ({100*(leakage)/(eso):.1f}%)')

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