

```
1 *****
2 * PROGRAMMED BY : Blake Allard & Khaled Ajaj
3 * CLASS          : CS1A
4 * SECTION        : MW - 8am
5 * LAB #15        : Arrays & Files - Name Search
6 *****
7
8 Who do you want to search for (enter done to exit)? Joe
9 There are 4 instances of the name Joe.
10
11 Who do you want to search for (enter done to exit)? Sally
12 There are 2 instances of the name Sally.
13
14 Who do you want to search for (enter done to exit)? Adam
15 There are 3 instances of the name Adam.
16
17 Who do you want to search for (enter done to exit)? Sue
18 There is one instance of the name Sue.
19
20 Who do you want to search for (enter done to exit)? John
21 John's name does not exist in this list.
22
23 Who do you want to search for (enter done to exit)? done
24
25 Thank you for using my program.
26
27 NAME          INSTANCES
28 ----          -
29 Joe           4
30 Sally         2
31 Adam          3
32 Sue           1
33 John          -
34
```

```
1 *****
2 * PROGRAMMED BY : Blake Allard & Khaled Ajaj
3 * CLASS          : CS1A
4 * SECTION        : MW - 8am
5 * LAB #15        : Arrays & Files - Name Search
6 *****
7
8
9 NAME             INSTANCES
10 ----            -
11 Joe              4
12 Sally            2
13 Adam             3
14 Sue              1
15 John             -
16
```

```

1  /*****
2  * AUTHOR      : Blake Allard , Khaled Ajai
3  * STUDENT ID  : 358888      , 1125796
4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #ifndef HEADER_H_
11 #define HEADER_H_
12
13 #include <iostream>    /* cout , cin */
14 #include <iomanip>     /* setw */
15 #include <string>      /* string */
16 #include <fstream>     /* fout , fin */
17 #include <sstream>     /* ostreamstring */
18 using namespace std;
19
20
21 /*****
22 * OutputClassHeader
23 * This function receives an assignment name, type and number then outputs
24 * the appropriate class header.
25 * asType is defaulted to Lab as there are more labs than Assignments.
26 *-----
27 * ==> returns nothing - This will output the class heading.
28 *****/
29
30 string OutputClassHeader(string asName,          // IN - assignment Name
31                          int    asNum,           // IN - assignment number
32                          char    asType);         // IN - assignment type
33                                                    // 'L' = Lab
34                                                    // 'A' = Assignment
35
36 /*****
37 * ReadInputFile
38 * This function passes in an array and a constant array size in order to be
39 * used for reading in data from an input file.
40 *-----
41 * ==> returns nothing - the function returns nothing, passes the array &
42 *                        array size by reference to read the input file into
43 *                        the array
44 *****/
45
46 void ReadInputFile(string namesArray[],          // IN - array of names
47                    int    AR_SIZE,              // IN - size of the array
48                    ifstream &fin);              // IN - read file input
49
50
51 /*****

```

```

52 * GetAndSearchName
53 *   This function takes in the name input, and checks to see if it is found
54 *   within the array of names. If it is a part of the name array, it then
55 *   checks to see which name it matches. Once the matched name is found,
56 *   the number of instances for that name is output.
57 *
58 *   If the name is not found within the name array, it will return a message
59 *   saying the name is not a part of the name array. It will then track the
60 *   name for output into the final table.
61 *-----
62 *   ==> returns nothing - the function returns nothing, alters the value for
63 *   nameNotFound variable, and outputs the count of the specified name.
64 *****/
65 void GetAndSearchName(string namesArray[],    // IN    - array of names
66                      const int  AR_SIZE,      // IN    - size of the array
67                      int    index,            // ASSIGN - index of namesArray
68                      bool    found,           // ASSIGN - if name is found
69                      string  name,           // IN    - name input by user
70                      int    joeCount,         // OUT    - instances of "Joe"
71                      int    sallyCount,       // OUT    - instances of "Sally"
72                      int    adamCount,        // OUT    - instances of "Adam"
73                      int    sueCount,        // OUT    - instances of "Sue"
74                      string &nameNotFound);   // OUT    - name not found
75
76 /*****
77 * OutputNamesAndCounts
78 *   This function outputs the table of names and instances of each name in the
79 *   array of names. It then outputs the name not found that the user input
80 *   into the program.
81 *-----
82 *   ==> returns nothing - the function returns nothing, outputs a table of
83 *   names and arrays.
84 *****/
85 string OutputNamesAndCounts(string namesArray[], // IN    - array of names
86                             int    AR_SIZE,     // IN    - size of the array
87                             int    joeCount,     // OUT    - count of "Joe"
88                             int    sallyCount,    // OUT    - count of "Sally"
89                             int    adamCount,     // OUT    - count of "Adam"
90                             int    sueCount,     // OUT    - count of "Sue"
91                             string  nameNotFound); // OUT    - name not found
92
93 /*****
94 * CountItemsInArray
95 *   This function counts the instances of each name in the names array. It
96 *   loops 10 times to account for the number of items in the input file.
97 *-----
98 *   ==> returns nothing - the function returns nothing, increments each name's
99 *   counter on each instance.
100 *****/
101 void CountItemsInArray(string namesArray[], // IN    - array of names
102                       int    AR_SIZE,      // IN    - size of the array

```

header.h

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```
103         int    &joeCount,    // OUT    - count of "Joe"
104         int    &sallyCount,   // OUT    - count of "Sally"
105         int    &adamCount,    // OUT    - count of "Adam"
106         int    &sueCount);    // OUT    - count of "Sue"
107
108
109
110 #endif /* HEADER_H_ */
111
```

```
1 /*****
2  * AUTHOR      : Blake Allard , Khaled Ajai
3  * STUDENT ID  : 358888      , 1125796
4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #include "header.h"
11
12 /*****
13  * PROGRAM DESCRIPTION
14  * -----
15  * This program will read in an input file containing a list of 10 names and
16  * store them in an array, then the program will prompt the user for their name
17  * and will output the total number of name instances to the console and to an
18  * output file. The program will continue to prompt the user to input names
19  * until "done" is entered.
20  * -----
21  * INPUT: the user will input their name and the number of rounds they wish to
22  *        play.
23  *
24  * OUTPUT: the program will output the total number of instances an entered name
25  *         appears in the program to the console and to an output file.
26  *
27  *
28  * Example Input/Output:
29  *
30  * Who do you want to search for (enter done to exit)? Joe
31  * There are 4 instances of the name Joe.
32  *
33  * Who do you want to search for (enter done to exit)? Sally
34  * There are 2 instances of the name Sally.
35  *
36  * Who do you want to search for (enter done to exit)? Adam
37  * There are 3 instances of the name Adam.
38  *
39  * Who do you want to search for (enter done to exit)? Sue
40  * There is one instance of the name Sue.
41  *
42  * Who do you want to search for (enter done to exit)? John
43  * John's name does not exist in this list.
44  *
45  * Who do you want to search for (enter done to exit)? done
46  *
47  * Thank you for using my program.
48  *
49  *****/
50
51 int main()
```

```

52 {
53
54 /*****
55  * CONSTANTS
56  * -----
57  * PROCESSING - USED TO DEFINE ARRAY SIZE
58  * -----
59  * AR_SIZE - NUMBER OF ARRAY ELEMENTS
60 *****/
61
62 //PROCESSING - used for array size
63 const int AR_SIZE = 10;
64
65 /*****
66  * VARIABLES
67 *****/
68
69 ifstream fin;
70 ofstream fout;           // PROC    & OUT - file output
71 string  classHeader;     //         OUT - class header
72 string  asName;          //         OUT - asn name
73 int     asNum;           //         OUT - asn number
74 char    asType;         //         OUT - asn type
75 string  name;           // IN     & OUT - name
76 string  namesArray[AR_SIZE]; // CALC      - array of names
77 int     joeCount;       // CALC    & OUT - # joe counts
78 int     sallyCount;     // CALC    & OUT - # sally counts
79 int     sueCount;       // CALC    & OUT - # sue counts
80 int     adamCount;      // CALC    & OUT - # adam counts
81 int     index;          // ASSIGN  & OUT - array index
82 bool    found;          // ASSIGN  & CALC - name found
83 string  instanceOutput; // ASSIGN  & OUT - name table
84 string  nameNotFound;   // ASSIGN  & OUT - not found name
85
86 /*****
87  * INITIALIZATIONS
88 *****/
89
90 asName      = "Arrays & Files"
91             " - Name Search";           //         OUT - assignment name
92 asNum       = 15;                       //         OUT - assignment number
93 asType      = 'L';                     //         OUT - assignment type
94 joeCount    = 0;                       // CALC & OUT - # of joe counts
95 sallyCount  = 0;                       // CALC & OUT - # of sally counts
96 sueCount    = 0;                       // CALC & OUT - # of sue counts
97 adamCount   = 0;                       // CALC & OUT - # of adam counts
98 index       = 0;                       // CALC      - element name
99
100
101 fin.open("NamesInputFile.txt");
102 fout.open("NamesOutputFile.txt");

```

```
103
104
105 //PROCESSING - function call class header into string variable
106 classHeader = OutputClassHeader(asName, asNum, asType);
107
108 //OUTPUT - output the converted class heading string to console and file
109 cout << classHeader;
110 fout << classHeader;
111
112 //PROCESSING - the program reads in the names from "NamesInputFile.txt" and
113 // stores the names in the array namesArray[AR_SIZE]
114 ReadInputFile(namesArray, AR_SIZE, fin);
115
116
117 /*****
118  * INPUT - prompt the user for a name to search the number of instances
119  * -----
120  * EXAMPLE:
121  *       Who do you want to search for (enter done to exit)? Joe
122  *       There are 4 instances of the name Joe.
123  *****/
124
125 cout << "Who do you want to search for (enter done to exit)? ";
126 getline(cin, name);
127
128 //FUNCTION CALL - updates specific name counter if applicable
129 CountItemsInArray(namesArray,
130                  AR_SIZE,
131                  joeCount,
132                  sallyCount,
133                  adamCount,
134                  sueCount);
135
136 /*****
137  * PROCESSING - the name is compared to specific names in the input file, if
138  * the name does appear in the input file, the amount of times
139  * it appears is output, if the name does not appear in the
140  * input file, a specific prompt is output telling the name is
141  * not found in the list.
142  *****/
143
144 while(name != "done" && name != "Done")
145 {
146
147     //INITIALIZATION - reinitializing variables each loop iteration
148     index = 0;
149     found = false;
150
151     //FUNCTION CALL - comparing name input to valid input list names
152     GetAndSearchName(namesArray,
153                     AR_SIZE,
```



```

154             index,
155             found,
156             name,
157             joeCount,
158             sallyCount,
159             adamCount,
160             sueCount,
161             nameNotFound);
162
163         // INPUT - reprompt the user to enter a name
164         cout << endl << endl;
165         cout << "Who do you want to search for (enter done to exit)? ";
166         getline(cin, name);
167
168     }
169
170     /*****
171     * OUTPUT - output the names entered to console and to file out
172     * -----
173     * EXAMPLE:
174     *      NAME      INSTANCES
175     *      ----      -
176     *      Joe       4
177     *      Sally     2
178     *      Adam      3
179     *      Sue       1
180     *      John      -
181     *
182     *****/
183
184     //OUTPUT - output goodbye prompt
185     cout << endl;
186     cout << "Thank you for using my program. ";
187     cout << endl;
188
189     //PROCESSING - function call to output name table
190     instanceOutput = OutputNamesAndCounts(namesArray,
191                                           AR_SIZE,
192                                           joeCount,
193                                           sallyCount,
194                                           adamCount,
195                                           sueCount,
196                                           nameNotFound);
197
198     //OUTPUT - output names table to console and file
199     cout << instanceOutput;
200     fout << instanceOutput;
201
202     //FORMATTING - closing file
203     fin.close();
204     fout.close();

```

main.cpp

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```
205  
206 return 0;  
207  
208 }  
209
```

```

1 /*****
2  * AUTHOR      : Blake Allard , Khaled Ajai
3  * STUDENT ID  : 358888      , 1125796
4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #include "header.h"
11
12 /*****
13  * FUNCTION CountItemsInArray
14  *-----
15  * This function counts the instances of each name in the names array. It
16  * loops 10 times to account for the number of items in the input file.
17  *
18  *-----
19  * PRE-CONDITIONS
20  * The following parameters need to have a defined value
21  * prior to calling the function:
22  * namesArray: Array of names
23  * AR_SIZE : Size of array of names
24  * joeCount: instances of "Joe"
25  * sallyCount: instances of "Sally"
26  * adamCount: instances of "Adam"
27  * sueCount: instances of "Sue"
28  *
29  * POST-CONDITIONS
30  * This function will increment the instances of each name in the input file.
31  *****/
32
33 void CountItemsInArray(string namesArray[], // IN - array of names
34                        int AR_SIZE, // IN - size of the array
35                        int &joeCount, // OUT - count of "Joe"
36                        int &sallyCount, // OUT - count of "Sally"
37                        int &adamCount, // OUT - count of "Adam"
38                        int &sueCount) // OUT - count of "Sue"
39 {
40     int index; // IN -
41     string name;
42
43     for (index = 0; index < AR_SIZE; index++)
44     {
45         name = namesArray[index];
46
47         if(name == "Joe")
48         {
49             joeCount++;
50         }
51         else if(name == "Sally")

```

```
52     {
53         sallyCount++;
54     }
55     else if(name == "Adam")
56     {
57         adamCount++;
58     }
59     else if(name == "Sue")
60     {
61         sueCount++;
62     }
63 }
64 }
65
```

```

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2  * AUTHOR      : Blake Allard , Khaled Ajai
3  * STUDENT ID  : 358888      , 1125796
4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #include "header.h"
11
12 /*****
13 * FUNCTION GetAndSearchName
14 *-----
15 * This function takes in the name input, and checks to see if it is found
16 * within the array of names. If it is a part of the name array, it then
17 * checks to see which name it matches. Once the matched name is found,
18 * the number of instances for that name is output.
19 *
20 *-----
21 * PRE-CONDITIONS
22 * The following parameters need to have a defined value
23 * prior to calling the function:
24 * namesArray: Array of names
25 * AR_SIZE : Size of array of names
26 * index: the index of the array of names
27 * found: determines if name was found in array or not
28 * name: the name input
29 * joeCount: instances of "Joe"
30 * sallyCount: instances of "Sally"
31 * adamCount: instances of "Adam"
32 * sueCount: instances of "Sue"
33 * nameNotFound: name not found in array
34 *
35 * POST-CONDITIONS
36 * This function will output the name input and its instance.
37 *****/
38
39 void GetAndSearchName(string namesArray[], // IN - array of names
40                      const int AR_SIZE, // IN - size of the array
41                      int index, // ASSIGN - index of namesArray
42                      bool found, // ASSIGN - if name is found
43                      string name, // IN - name input by user
44                      int joeCount, // OUT - instances of "Joe"
45                      int sallyCount, // OUT - instances of "Sally"
46                      int adamCount, // OUT - instances of "Adam"
47                      int sueCount, // OUT - instances of "Sue"
48                      string &nameNotFound) // OUT - name not found
49 {
50
51     // PROCESSING - loops through entire array of names, checks for name found

```

```
52     while(!found && index < AR_SIZE)
53     {
54         if(namesArray[index] == name)
55         {
56             found = true;
57             if(name == "Joe")
58             {
59                 if (joeCount != 1)
60                 {
61                     cout << "There are " << joeCount
62                         << " instances of the name Joe.";
63                 }
64                 else
65                 {
66                     cout << "There is one"
67                         << " instance of the name Joe.";
68                 }
69             }
70             else if(name == "Sally")
71             {
72                 if (sallyCount != 1)
73                 {
74                     cout << "There are " << sallyCount
75                         << " instances of the name Sally.";
76                 }
77                 else
78                 {
79                     cout << "There is one"
80                         << " instance of the name Sally.";
81                 }
82             }
83             else if(name == "Adam")
84             {
85                 if (adamCount != 1)
86                 {
87                     cout << "There are "<< adamCount
88                         << " instances of the name Adam.";
89                 }
90                 else
91                 {
92                     cout << "There is one"
93                         << " instance of the name Adam.";
94                 }
95             }
96             else if(name == "Sue")
97             {
98                 if (sueCount != 1)
99                 {
100                     cout << "There are " << sueCount
101                         << " instances of the name Sue.";
102                 }
103             }
104         }
105     }
```

```
103         else
104         {
105             cout << "There is one"
106                 << " instance of the name Sue.";
107         }
108     }
109     else
110     {
111         cout << "There are no instances of the name \n" << name;
112     }
113 }
114
115     index++;
116 }
117
118 // PROCESSING - stores name not found, outputs lack of instances
119 if (index == AR_SIZE)
120 {
121     cout << name << "'s name does not exist in this list. ";
122
123     nameNotFound = name;
124 }
125 }
126
127 }
128
```

```

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2  * AUTHOR      : Blake Allard , Khaled Ajai
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4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #include "header.h"
11
12 /*****
13 * FUNCTION OutputClassHeader
14 * -----
15 * This function receives an assignment name, type
16 * and number then outputs the appropriate class header -
17 * returns nothing.
18 *
19 * -----
20 * PRE-CONDITIONS
21 * The following parameters need to have a defined value
22 * prior to calling the function:
23 * asName: Assignment Name
24 * asNum : Assignment Number
25 * asType: Assignment Type ==> THIS SHOULD CONTAIN:
26 * 'L' for Labs
27 * 'A' for Assignments
28 *
29 * POST-CONDITIONS
30 * This function will output the class heading.
31 * <Post-conditions are the changed outputs either
32 * passed by value or by reference OR anything affected
33 * by the function>
34 *****/
35
36 string OutputClassHeader(string asName,      // IN - assignment Name
37                          int    asNum,      // IN - assignment number
38                          char    asType)     // IN - assignment type
39                          // 'L' = Lab
40                          // 'A' = Assignment
41 {
42
43     /*****
44     * CONSTANTS
45     * -----
46     * FORMATTING - used for setw
47     * -----
48     * TITLE_COL : the first column that displays headings for the data
49     *****/
50
51     const short TITLE_COL = 13;

```



```

52
53  /*****
54  * VARIABLES
55  *****/
56
57  ostream outOss;
58  string asStr;      // PROC & OUT - type of assignment (LAB, ASSIGN, etc.)
59  short  asNumCol;   // CALC & FORM - column width for the assignment number
60                      //                      specific to the type of assignment
61
62  /*****
63  * PROCESSING: 1. Assigns the asStr( assignment string) based on the
64  * AS_TYPE (assignment type).
65  * 2. Assigns the asNumCol(assignment column width for the
66  * assignment number). The setw will format appropriately
67  * based on if this is a lab 'L' or assignment 'A'.
68  *****/
69
70  asStr = "ASSIGNMENT";
71
72  if (toupper(asType) == 'L')
73  {
74      asStr = "LAB";
75  }
76
77  asStr += " #";
78
79  asNumCol = TITLE_COL - asStr.length();
80
81  /*****
82  * OUTPUT - the class heading table
83  *
84  * *****/
85  * * PROGRAMMED BY : Blake Allard & Khaled Ajai
86  * * CLASS          : CS1A
87  * * SECTION        : MW - 8am
88  * * LAB #14        : Rock, Paper, Scissors
89  * *****/
90  *
91  *****/
92
93  outOss << left;
94  outOss << "*****\n";
95  outOss << "* PROGRAMMED BY : Blake Allard & Khaled Ajai\n";
96  outOss << "* " << setw(TITLE_COL) << "CLASS" << " : CS1A\n";
97  outOss << "* " << setw(TITLE_COL) << "SECTION" << " : MW - 8am\n" ;
98  outOss << "* " << asStr << setw(asNumCol) << asNum << " : ";
99  outOss << asName << endl;
100 outOss << "*****\n\n";
101 outOss << right;
102

```

```
103     return outOss.str();  
104  
105 }  
106
```

```

1 /*****
2  * AUTHOR      : Blake Allard , Khaled Ajai
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6  * SECTION     : MW 8am
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8  *****/
9
10 #include "header.h"
11
12 /*****
13  * FUNCTION OutputNamesAndCounts
14  *-----
15  * This function outputs the table of names and instances of each name in the
16  * array of names. It then outputs the name not found that the user input
17  * into the program.
18  *
19  *-----
20  * PRE-CONDITIONS
21  * The following parameters need to have a defined value
22  * prior to calling the function:
23  * namesArray: Array of names
24  * AR_SIZE : Size of array of names
25  * joeCount: instances of "Joe"
26  * sallyCount: instances of "Sally"
27  * adamCount: instances of "Adam"
28  * sueCount: instances of "Sue"
29  * nameNotFound: name not found in array
30  *
31  * POST-CONDITIONS
32  * This function will output a table of names and their instances.
33  *****/
34
35 string OutputNamesAndCounts(string namesArray[], // IN      - array of names
36                             int AR_SIZE,        // IN      - size of the array
37                             int joeCount,        // OUT     - count of "Joe"
38                             int sallyCount,      // OUT     - count of "Sally"
39                             int adamCount,       // OUT     - count of "Adam"
40                             int sueCount,        // OUT     - count of "Sue"
41                             string nameNotFound) // OUT     - name not found
42 {
43
44
45     // FORMATTING - used for setw
46     const int PROMPT_COL = 19;
47
48     // OUTPUT - outputs results to console and output file
49     ostream outOss;
50
51     // OUTPUT - the table headers and separation lines

```

```
52     outOss << endl;
53     outOss << left;
54     outOss << "NAME" << right << setw(PROMPT_COL) << "INSTANCES" << endl
55         << "----"           << setw(PROMPT_COL) << "-----" << endl;
56
57     // OUTPUT - the table of names and their instances
58     outOss << "Joe"   << setw(PROMPT_COL - 7) << joeCount   << endl
59         << "Sally" << setw(PROMPT_COL - 9) << sallyCount << endl
60         << "Adam"  << setw(PROMPT_COL - 8) << adamCount  << endl
61         << "Sue"   << setw(PROMPT_COL - 7) << sueCount   << endl
62         << nameNotFound << setw(PROMPT_COL - 8) << "-" << endl;
63
64
65     return outOss.str();
66 }
67
```

```
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2  * AUTHOR      : Blake Allard , Khaled Ajai
3  * STUDENT ID  : 358888      , 1125796
4  * LAB #15     : Arrays & Files
5  * CLASS       : CS1A
6  * SECTION     : MW 8am
7  * DUE DATE    : 11/27/24
8  *****/
9
10 #include "header.h"
11
12 /*****
13  * FUNCTION ReadInputFile
14  *-----
15  * This function passes in an array and a constant array size in order to be
16  * used for reading in data from an input file.
17  *
18  *-----
19  * PRE-CONDITIONS
20  * The following parameters need to have a defined value
21  * prior to calling the function:
22  * namesArray: Array of names
23  * AR_SIZE : Size of array of names
24  * &fin: file input
25  *
26  * POST-CONDITIONS
27  * This function will output a table of names and their instances.
28  *****/
29
30 void ReadInputFile(string namesArray[], // IN - array of names
31                    int AR_SIZE,        // IN - size of the array
32                    ifstream &fin)      // IN - read file input
33 {
34     int index = 0;
35     string name;
36
37     //PROCESSING - write name input to file
38     while (fin && index < AR_SIZE)
39     {
40         getline(fin, name);
41         namesArray[index] = name;
42
43         index++;
44     }
45 }
46 }
47
```

NamesInputFile.txt

Tuesday, November 26, 2024, 4:56 PM

1 Joe  
2 Sally  
3 Joe  
4 Sue  
5 Sally  
6 Adam  
7 Joe  
8 Adam  
9 Adam  
10 Joe