Python Data Collection and Management for Public Policy Research

Day 5: Basic Python (Part 2)

Blake Miller[†]

5 July, 2024

[†]Assistant Professor, Department of Methodology, London School of Economics and Political Science (E-mail: b.a.miller@lse.ac.uk)

Agenda for Today

- Basic Python
 - Conditional Statements
 - Iteration
 - Strings
 - Regular Expressions
 - Recursion
- Coding Session: Applying Iteration and Conditional Statements

Conditional Statements

Comparison Operators for int, float, string

Comparison operators are used to compare two values. The outcome of these comparisons is a Boolean value (True or False).

Operator	Description
==	Equality
!=	Inequality
is	Identity (True)
is not	Identity (False)
>	Greater than
<	Less than
>=	Greater than or equal to
<=	Less than or equal to

Equality vs. Assignment Operators

- The assignment Operator (=) is used to assign the value on the right to the variable name on the left.
- The equality Operator (==) is used to compare two values to check if they are equal.

```
>>> x = 10 \# Assigns value of 10 to 'x'
>>> x == 10 \# Checks equality of 'x' and 10
True
>>> x == 5 \# Checks equality of 'x' and 5
False
>>> x = 5 \# Assigns value of 5 to 'x'
>>> x == 5 \# Checks equality of 'x' and 5,
  again
True
```

Boolean Expressions

A Boolean expression is an expression that is either True or False.

```
>>> 1 > 2
False
>>> "apple" != "banana"
True
>>> 5 == 5
True
>>> 10 <= 10
True
```

Logic Operators

Logic operators are used to combine Boolean values.

```
>>> a = True
>>> b = False
>>> a and b
False
>>> a or b
True
>>> a and not b
True
>>> b and not a
False
>>> a or not b
True
>>> b or not a
False
```

Equality vs. Identity

- Identity operators usually work the same as equality operators, but they are slightly different.
- They check if two variables point to the same object in memory, not just if they are equal.

```
>>> a = [1, 2, 3]
>>> b = [1, 2, 3]
>>> c = a
>>> a == b # Same value, different object
True
>>> a is b # Not the same object
False
>>> a is c # 'c' and 'a' refer to the same
  object
True
```

Combining Boolean Expressions and Logical Operators

```
>>> x = 15
>>> v = 10
>>> print(x > 10 and y < 15)
True
>>> if x > 10 and y < 15:
... print("Both conditions met.")
... else:
       print("Conditions not met.")
Both conditions met.
```

if Statements

- Conditional statements give the ability to check conditions and change the behavior of the program.
- if statements:

```
>>> x = 42
>>> if x > 0:
...    print('x is positive')
...
x is positive
```

else Statements

The else statement offers an alternative action.

```
>>> x = -42
>>> if x > 0:
...     print('x is positive')
... else:
...     print('x is not positive')
...
x is not positive
```

elif Statements

elif allows multiple conditions to be chained.

```
>>> x = 0
>>> if x > 0:
... print('x is positive')
... elif x < 0:
... print('x is negative')
... else:
... print('x is zero')
x is zero
```

Nested Conditionals

One conditional can also be nested within another.

```
>>> x = 42
>>> y = 3
>>> if x == 42:
... if y == 3:
... print('x is 42 and y is 3')
...
x is 42 and y is 3
```

Iteration

range() Function

- The range() function creates a range of integers between two values: range(start, stop, step)
- start and step are optional, with values start = 0, step
 1
- Range of values is between start and stop 1

```
>>> for i in range(5, 15, 5):
... print(i)
...
5
10
```

for Loops

for loops iterate over any set of valuess.

```
>>> for i in range(10):
... if i % 2 == 0:
  print(i)
0
4
6
8
```

while Loops

A while loop continues executing as long as the loop condition remains true.

```
>>> i = 5
>>> while i > 0:
... print(i)
5
4
3
2
1
>>> print('Blastoff!')
Blastoff!
```

The break Statement

- The break statement is used to exit a loop prematurely.
- It ends the nearest enclosing loop, skipping any remaining code in the loop.

```
>>> count = 0
>>> for i in range(100):
  count += 1
       if i == 10:
      break
>>> print(count)
10
```

The continue Statement

 The continue statement is used to skip to the next iteration of a loop prematurely.

```
>>> count = 0
>>> for i in range(10):
      if i % 2 == 0:
  continue
  count += 1
>>> print(count)
5
```

Working with Strings

A String is a Sequence

- A string is a sequence of case-sensitive characters.
- You can access characters one at a time with the bracket operator:

```
>>> fruit = 'banana'
>>> letter = fruit[1]
>>> print(letter)
a
```

String Indexing

- Square brackets are used to perform indexing into a string to get the value at a certain index/position.
- Indexing always starts at 0. The last element is always at index -1.

String Indexing Example

```
>>> s = "abc"
>>> s[0]
'a'
>>> s[1]
'b'
>>> s[3]
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
IndexError: string index out of range
>>> s[-1]
>>> s[-2]
'Ъ'
```

String Slicing

- A tring slice is a segment of a string. Selecting a slice is similar to selecting a character:
 - Can slice strings using [start:stop:step]
 - If give two numbers, [start:stop], step=1 by default
 - You can also omit numbers and leave just colons

String Slicing Example

```
>>> s = 'Monty Python'
>>> s[0:5]
'Monty'
>>> s[6:12]
'Python'
>>> s[::2]
'MnyPto'
>>> s[6:12:3]
'Ph'
>>> s[::-1]
'nohtyP ytnoM'
```

Strings are Immutable

- Strings are "immutable" and cannot be modified.
- Once a string is created, the characters within it cannot be changed.

```
>>> s = "hello"
>>> s[0] = 'y'
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'str' object does not support
   item assignment
>>> s = 'y' + s[1:len(s)]
```

• The above operation binds s to a new object, not modifying the original string.

Length of Strings: len()

The 'len()' function returns the number of characters in a string.

```
>>> fruit = 'banana'
>>> length = len(fruit)
>>> print(length)
6
```

Traversal with a for Loop

You can loop through the characters in a string with a for loop:

```
>>> fruit = 'banana'
>>> for char in fruit:
... print(char)
b
a
n
a
n
a
```

String Methods and Operators

- Strings in Python come equipped with a variety of built-in methods.
- A method is similar to a function in that it takes arguments and returns a value. However, the syntax and context of use differ.
- Methods are always called on an object and operate within the context of that object.
- For example, string methods modify or interact with the string instance they are called on.

String Methods: Capitalization

```
>>> program = 'lse-fudan summer school'
>>> program.lower()
'lse-fudan summer school'
>>> program.upper()
'LSE-FUDAN SUMMER SCHOOL'
>>> program.title()
'Lse-Fudan Summer School'
```

String Methods: Stripping Whitespace

```
>>> program = ' lse-fudan summer school '
>>> program.strip()
'lse-fudan summer school'
>>> program.rstrip()
' lse-fudan summer school'
>>> program.lstrip()
'lse-fudan summer school '
```

String Methods: Finding and Replacing

```
>>> program = 'lse-fudan summer school'
>>> program.startswith('lse')
True
>>> program.endswith('ool')
True
>>> program.count('summer')
>>> program.replace('summer school', '
   conference')
'lse-fudan conference'
>>> program.find('fudan')
4
```

The in Operator

The in operator returns True if a character or substring exists within the string, otherwise False.

```
>>> 'a' in 'banana'
True
>>> 'seed' in 'banana'
False
>>>
```

String Comparison

Strings can be compared with operators like "==," ">," "<," etc.

```
>>> word = 'banana'
>>> if word == 'banana':
...    print('All right, bananas.')
...
All right, bananas.
```

Regular Expressions

What are Regular Expressions?

- Regular expressions (regex) are patterns used to match character combinations in text.
- They allow us some flexibility in search so we can find certain kinds of data we might want to extract or quantify.
- Commonly used in data cleaning, data extraction, and complex data analysis.
- Great interactive tutorial on RegexOne 🗹

Why Learn Regular Expressions?

- Quickly find and replace patterns in text and data.
- Perform complex text matching and extraction, even when data are non-standard or dirty.
- When collecting data from online, it helps in the parsing of raw data.

Practical Applications of Regex

- Finding specific patterns within data sets, like dates, emails, and phone numbers.
- Cleaning and preparing data for analysis.
- Automating the extraction of structured data from text, such as extracting all hyperlinks from a webpage.

Key Terms in Regular Expressions

- **Metacharacters** Special characters that control the logic of a pattern in regular expressions.
 - Pattern The format or sequence that a regular expression defines, which is used to match against strings.
- Character Class A set of characters enclosed within square brackets [] that matches any single character within the brackets. For example, [abc] matches "a", "b", or "c".

Key Terms in Regular Expressions

- **Grouping** Parentheses () are used to group parts of expressions so that quantifiers or other operations can be applied to the entire group.
- **Greedy Match** The default behavior of quantifiers that capture as much of the string as possible.
- **Lazy Match** Quantifiers followed by a ? that modify them to capture as little of the string as possible, such as *? or +?.
 - Anchors Special metacharacters ^ and \$ that do not match characters but rather the positions before or after characters. Used to match a position before, after, or between characters.
- **Escape Characters** The backslash \ is used to escape metacharacters so that they are treated as ordinary characters.

Basic Metacharacters

Character	Description
•	Matches any single character except newline.
*	Matches zero or more of the preceding element.
+	Matches one or more of the preceding element.

Special Character Classes

Character	Description
\d	Matches any digit (equivalent to [0-9]).
$\backslash w$	Matches any word character (alphanumeric & un-
	derscore).
\s	Matches any whitespace character (spaces, tabs,
	line breaks).

Using Brackets and Hyphens

Character	Description
[abc]	Matches any of 'a', 'b', or 'c'.
[a-z]	Matches any lowercase letter from 'a' to 'z'.
[A-Za-z]	Matches any letter regardless of case.

Grouping in Regular Expressions

Character	Description	
()	Groups parts of the expression. Useful for:	
	 Applying quantifiers to sequences as a single unit. 	
	 Capturing substrings for back-referencing. 	
	 Using alternation within the group (e.g., (dog cat)). 	
I	Represents alternation (logical OR), used within groups to match one of several patterns.	

Lookahead and Lookbehind in Regular Expressions

Feature	Description
(?=)	Positive Lookahead: Asserts that what immedi-
	ately follows the current position in the string is the
	pattern specified inside the parentheses, without in-
	cluding it in the match.
(?!)	Negative Lookahead: Asserts that what immedi-
	ately follows the current position in the string is not
	the pattern specified inside the parentheses.
(?<=)	Positive Lookbehind: Asserts that what immedi-
	ately precedes the current position in the string is
	the pattern specified inside the parentheses, without
	including it in the match.
(?)</th <th>Negative Lookbehind: Asserts that what immedi-</th>	Negative Lookbehind: Asserts that what immedi-
	ately precedes the current position in the string is
	not the pattern specified inside the parentheses.

Regular Expressions for Non-Latin Characters

You can use regular expressions with non-Latin characters using Unicode ranges. Unicode is the standard text input system used by most computers as a default.

Expression	Description
[\u4e00-\u9fff]	Matches any character in the range of com-
	mon Chinese characters (Unicode range for
	CJK Unified Ideographs).
$[\u3400-\u4DBF]$	Matches characters in the Unicode range for
	CJK Unified Ideographs Extension A, less com-
	monly used but still valid Chinese characters.
$[\u20000-\u2A6DF]$	Matches characters in the range of CJK Unified
	Ideographs Extension B, which includes histor-
	ical and rare characters.
$[\u2A700-\u2B73F]$	Matches characters in the range of CJK Unified
	Ideographs Extension C.

Coding Session: Searching in

Sublime Text with Regular

Expressions

Searching with re.search

- re.search(pattern, string) searches the string for the first location where the regex pattern produces a match.
- Returns a match object if a match is found, otherwise 'None'.

```
>>> import re
\rightarrow \rightarrow  search = re.search(r'[A-Za-z]+\-[A-Za-z]
   ]+', 'LSE-Fudan Summer School')
>>> print(search)
<re.Match object; span=(0, 9), match='LSE-</pre>
   Fudan'>
>>> print(search.start())
0
>>> print(search.end())
9
>>> print(search.group())
LSE-Fudan
```

Using re.sub for Substitutions

re.sub(pattern, repl, string) replaces occurrences of the 'pattern' in 'string' with 'repl'

```
>>> import re
>>> result = re.sub(r'[A-Za-z]+\-[A-Za-z]+',
    'Day 5 of', 'LSE-Fudan Summer School')
>>> print(result)
Day 5 of Summer School
>>> result = re.sub(r'[A-Za-z]+\-[A-Za-z]+',
    'Day 5 of', 'LSE-Fudan Summer School')
>>> print(result)
Day 5 of Summer School
>>> result = re.sub(r'([A-Z]+|[0-9]+)', '***
   ', 'ABC abc 123')
>>> print(result)
*** abc ***
```

Reading Word Lists

- One common task is reading through lists of words for analysis.
- Python's file handling makes it easy to read and process text files.
- Example of reading from a file:

```
fin = open('words.txt')
for line in fin:
   word = line.strip()
   print(word)
```

Building on Regular Expressions

- Regular Expressions (Regex) Tutorial by Corey Schafer on YouTube
- Interactive Regex Tutorial 🔀 at RegexOne
- Applications of Regex to Text Processing by Monica Pérez Nogueras

Coding Session: Reading in and Standardizing User Inputted Data

Recursion

Recursion

A function can call itself to loop through data to reach a result.

```
>>> def countdown(n):
... if n <= 0:
... print('Blastoff!')
... else:
  print(n)
  countdown(n-1)
>>> countdown(3)
3
2
Blastoff!
```

Recursion Example

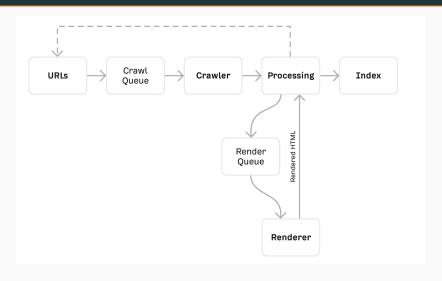
```
>>> def factorial(n):
  if n == 0:
  return 1
  else:
     return n * factorial(n-1)
>>> print(factorial(5))
120
```

Checking Types

Python allows you to check and enforce the types of arguments that a function can accept.

```
>>> def factorial(n):
   if not isinstance(n, int) or n < 0:
           print("Invalid input.")
         return None
  elif n == 0:
       return 1
           return n * factorial(n-1)
>>> print(factorial("fred"))
Invalid input.
None
```

Recursion in the Real World: Crawlers



Source: ahrefs Blog 🗹