

# Chapter 9

## Applications in Numerical Analysis

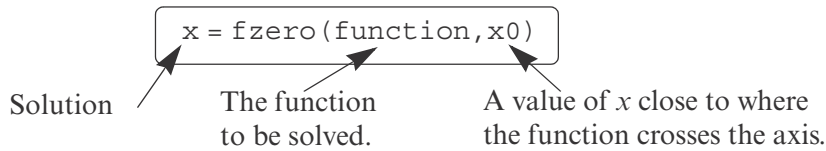
Numerical methods are commonly used for solving mathematical problems that are formulated in science and engineering where it is difficult or impossible to obtain exact solutions. MATLAB has a large library of functions for numerically solving a wide variety of mathematical problems. This chapter explains a number of the most frequently used of these functions. It should be pointed out here that the purpose of this book is to show users how to use MATLAB. Some general information on the numerical methods is given, but the details, which can be found in books on numerical analysis, are not included.

The following topics are presented in this chapter: solving an equation with one unknown, finding a minimum or a maximum of a function, numerical integration, and solving a first-order ordinary differential equation.

### ***9.1 SOLVING AN EQUATION WITH ONE VARIABLE***

An equation with one variable can be written in the form  $f(x) = 0$ . A solution to the equation (also called a root) is a numerical value of  $x$  that satisfies the equation. Graphically, a solution is a point where the function  $f(x)$  crosses or touches the  $x$  axis. An exact solution is a value of  $x$  for which the value of the function is exactly zero. If such a value does not exist or is difficult to determine, a numerical solution can be determined by finding an  $x$  that is very close to the solution. This is done by the iterative process, where in each iteration the computer determines a value of  $x$  that is closer to the solution. The iterations stop when the difference in  $x$  between two iterations is smaller than some measure. In general, a function can have zero, one, several, or an infinite number of solutions.

In MATLAB a zero of a function can be determined with the command (built-in function) `fzero` with the form:



The built-in function `fzero` is a MATLAB function function (see Section 7.9), which means that it accepts another function (the function to be solved) as an input argument.

#### Additional details on the arguments of `fzero`:

- $x$  is the solution, which is a scalar.
- `function` is the function to be solved. It can be entered in several different ways:
  1. The simplest way is to enter the mathematical expression as a string.
  2. The function is created as a user-defined function in a function file and then the function handle is entered (see Section 7.9.1).
  3. The function is created as an anonymous function (see Section 7.8.1) and then the name of the anonymous function (which is the name of the handle) is entered (see Section 7.9.1).

(As explained in Section 7.9.2, it is also possible to pass a user-defined function and an inline function into a function function by using its name. However, function handles are more efficient and easier to use, and should be the preferred method.)

- The function has to be written in a standard form. For example, if the function to be solved is  $xe^{-x} = 0.2$ , it has to be written as  $f(x) = xe^{-x} - 0.2 = 0$ . If this function is entered into the `fzero` command as a string, it is typed as: `'x*exp(-x)-0.2'`.
- When a function is entered as an expression (string), it cannot include predefined variables. For example, if the function to be entered is  $f(x) = xe^{-x} - 0.2$ , it is not possible to define `b=0.2` and then enter `'x*exp(-x)-b'`.
- `x0` can be a scalar or a two-element vector. If it is entered as a scalar, it has to be a value of  $x$  near the point where the function crosses (or touches) the  $x$  axis. If `x0` is entered as a vector, the two elements have to be points on opposite sides of the solution. If  $f(x)$  crosses the  $x$  axis, then  $f(x0(1))$  has a different sign than  $f(x0(2))$ . When a function has more than one solution, each solution can be determined separately by using the `fzero` function and entering values for `x0` that are near each of the solutions.

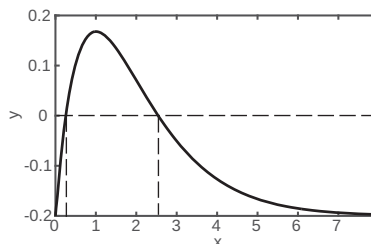
- A good way to find approximately where a function has a solution is to make a plot of the function. In many applications in science and engineering the domain of the solution can be estimated. Often when a function has more than one solution only one of the solutions will have a physical meaning.

### Sample Problem 9-1: Solving a nonlinear equation

Determine the solution of the equation  $xe^{-x} = 0.2$ .

#### Solution

The equation is first written in the form of a function:  $f(x) = xe^{-x} - 0.2$ . A plot of the function, shown on the right, shows that the function has one solution between 0 and 1 and another solution between 2 and 3. The plot is obtained by typing



```
>> fplot('x*exp(-x)-0.2',[0 8])
```

in the Command Window. The solutions of the function are found by using the `fzero` command twice. First the equation is entered as a string expression, and a value of `x0` between 0 and 1 (`x0 = 0.7`) is used. Second, the equation to be solved is written as an anonymous function, which is then used in `fzero` with `x0` between 2 and 3 (`x0 = 2.8`). This is shown below:

```
>> x1=fzero('x*exp(-x)-0.2',0.7)
```

```
x1 =  
    0.2592
```

The function is entered as a string expression.

The first solution is 0.2592.

```
>> F=@(x)x*exp(-x)-0.2
```

```
F =  
    @(x)x*exp(-x)-0.2
```

Creating an anonymous function.

```
>> fzero(F,2.8)
```

```
ans =  
    2.5426
```

Using the name of the anonymous function in `fzero`.

The second solution is 2.5426.

#### Additional comments:

- The `fzero` command finds zeros of a function only where the function crosses the  $x$  axis. The command does not find a zero at points where the function touches but does not cross the  $x$  axis.
- If a solution cannot be determined, NaN is assigned to `x`.
- The `fzero` command has additional options (see the Help Window). Two of the more important options are:

`[x fval]=fzero(function, x0)` assigns the value of the function at  $x$  to the variable `fval`.

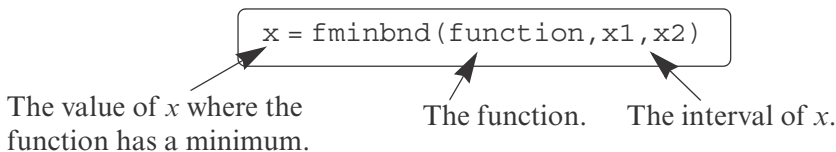
`x=fzero(function, x0, optimset('display','iter'))` displays the output of each iteration during the process of finding the solution.

- When the function can be written in the form of a polynomial, the solution, or the roots, can be found with the `roots` command, as explained in Chapter 8 (Section 8.1.2).
- The `fzero` command can also be used to find the value of  $x$  where the function has a specific value. This is done by translating the function up or down. For example, in the function of Sample Problem 9-1 the first value of  $x$  where the function is equal to 0.1 can be determined by solving the equation  $xe^{-x} - 0.3 = 0$ . This is shown below:

```
>> x=fzero('x*exp(-x)-0.3',0.5)
x =
    0.4894
```

## 9.2 FINDING A MINIMUM OR A MAXIMUM OF A FUNCTION

In many applications there is a need to determine the local minimum or maximum of a function of the form  $y = f(x)$ . In calculus the value of  $x$  that corresponds to a local minimum or maximum is determined by finding the zero of the derivative of the function. The value of  $y$  is determined by substituting the  $x$  into the function. In MATLAB the value of  $x$  where a one-variable function  $f(x)$  within the interval  $x_1 \leq x \leq x_2$  has a minimum can be determined with the `fminbnd` command which has the form:



- The function can be entered as a string expression, or as a function handle, in the same way as with the `fzero` command. See Section 9.1 for details.
- The value of the function at the minimum can be added to the output by using the option

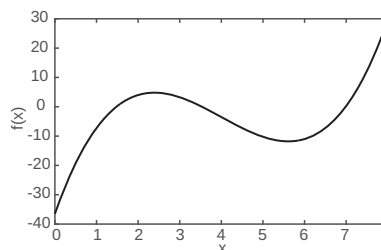
```
[x fval]=fminbnd(function,x1,x2)
```

where the value of the function at  $x$  is assigned to the variable `fval`.

- Within a given interval, the minimum of a function can either be at one of the end points of the interval or at a point within the interval where the slope of the function is zero (local minimum). When the `fminbnd` command is executed, MATLAB looks for a local minimum. If a local minimum is found, its value is

compared to the value of the function at the end points of the interval. MATLAB returns the point with the actual minimum value for the interval.

For example, consider the function  $f(x) = x^3 - 12x^2 + 40.25x - 36.5$ , which is plotted in the interval  $0 \leq x \leq 8$  in the figure on the right. It can be observed that there is a local minimum between 5 and 6, and that the absolute minimum is at  $x = 0$ . Using the `fminbnd` command with the interval  $3 \leq x \leq 8$  to find the location of the local minimum and the value of the function at this point gives:



```
>> [x fval]=fminbnd('x^3-12*x^2+40.25*x-36.5',3,8)
```

```
x =
    5.6073
fval =
   -11.8043
```

The local minimum is at  $x = 5.6073$ . The value of the function at this point is  $-11.8043$ .

Notice that the `fminbnd` command gives the local minimum. If the interval is changed to  $0 < x < 8$ , `fminbnd` gives:

```
>> [x fval]=fminbnd('x^3-12*x^2+40.25*x-36.5',0,8)
```

```
x =
    0
fval =
   -36.5000
```

The minimum is at  $x = 0$ . The value of the function at this point is  $-36.5$ .

For this interval the `fminbnd` command gives the absolute minimum which is at the end point  $x = 0$ .

- The `fminbnd` command can also be used to find the maximum of a function. This is done by multiplying the function by  $-1$  and finding the minimum. For example, the maximum of the function  $f(x) = xe^{-x} - 0.2$  (from Sample Problem 9-1) in the interval  $0 < x < 8$  can be determined by finding the minimum of the function  $f(x) = -xe^{-x} + 0.2$  as shown below:

```
>> [x fval]=fminbnd('-x*exp(-x)+0.2',0,8)
```

```
x =
    1.0000
fval =
   -0.1679
```

The maximum is at  $x = 1.0$ . The value of the function at this point is  $0.1679$ .

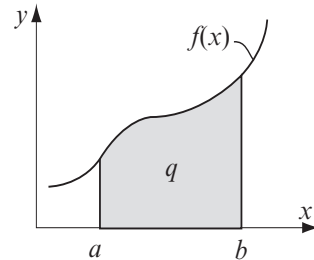
### 9.3 NUMERICAL INTEGRATION

Integration is a common mathematical operation in science and engineering. Calculating area and volume, velocity from acceleration, and work from force and displacement are just a few examples where integrals are used. Integration of simple functions can be done analytically, but more involved functions are frequently difficult or impossible to integrate analytically. In calculus courses the integrand (the quantity to be integrated) is usually a function. In applications of science and engineering the integrand can be a function or a set of data points. For example, data points from discrete measurements of flow velocity can be used to calculate volume.

It is assumed in the presentation below that the reader has knowledge of integrals and integration. A definite integral of a function  $f(x)$  from  $a$  to  $b$  has the form:

$$q = \int_a^b f(x) dx$$

The function  $f(x)$  is called the integrand, and the numbers  $a$  and  $b$  are the limits of integration. Graphically, the value of the integral  $q$  is the area between the graph of the function, the  $x$  axis, and the limits  $a$  and  $b$  (the shaded area in the figure). When a definite integral is calculated analytically

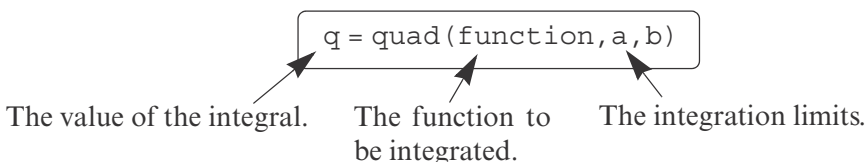


$f(x)$  is always a function. When the integral is calculated numerically  $f(x)$  can be a function or a set of points. In numerical integration the total area is obtained by dividing the area into small sections, calculating the area of each section, and adding them up. Various numerical methods have been developed for this purpose. The difference between the methods is in the way that the area is divided into sections and the method by which the area of each section is calculated. Books on numerical analysis include details of the numerical techniques.

The following discussion describes how to use the three MATLAB built-in integration functions `quad`, `quadl`, and `trapz`. The `quad` and `quadl` commands are used for integration when  $f(x)$  is a function, and `trapz` is used when  $f(x)$  is given by data points.

#### The `quad` command:

The form of the `quad` command, which uses the adaptive Simpson method of integration, is:



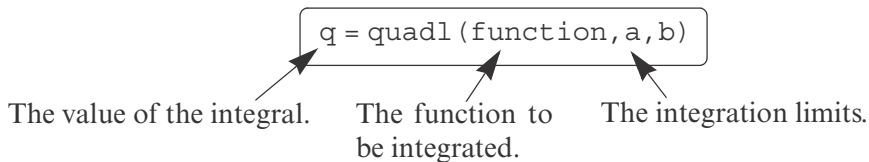
- The function can be entered as a string expression or as a function handle, in the same way as with the `fzero` command. See Section 9.1 for details. The first two methods are demonstrated in Sample Problem 9-2.
- The function  $f(x)$  must be written for an argument  $x$  that is a vector (use element-by-element operations) such that it calculates the value of the function for each element of  $x$ .
- The user has to make sure that the function does not have a vertical asymptote between  $a$  and  $b$ .
- `quad` calculates the integral with an absolute error that is smaller than  $1.0\text{e-}6$ . This number can be changed by adding an optional `tol` argument to the command:

```
q = quad('function', a, b, tol)
```

`tol` is a number that defines the maximum error. With larger `tol` the integral is calculated less accurately but faster.

#### **The `quadl` command:**

The form of the `quadl` (the last letter is a lowercase L) command is exactly the same as that of the `quad` command:



All of the comments that are listed for the `quad` command are valid for the `quadl` command. The difference between the two commands is the numerical method used for calculating the integration. The `quadl` command uses the adaptive Lobatto method, which can be more efficient for high accuracies and smooth integrals.

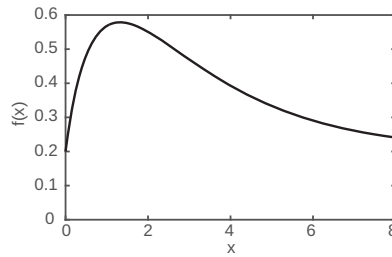
### **Sample Problem 9-2: Numerical integration of a function**

Use numerical integration to calculate the following integral:

$$\int_0^8 (x e^{-x^{0.8}} + 0.2) dx$$

**Solution**

For illustration, a plot of the function for the interval  $0 < x < 8$  is shown on the right. The solution uses the `quad` command and shows how to enter the function in the command in two ways. In the first, it is entered directly by typing the expression as an argument. In the second, an anonymous function is created and its name is subsequently entered in the command.



The use of the `quad` command in the Command Window, with the function to be integrated typed in as a string, is shown below. Note that the function is typed with element-by-element operations.

```
>> quad('x.*exp(-x.^0.8)+0.2',0,8)
ans =
    3.1604
```

The second method is to first create a user-defined function that calculates the function to be integrated. The function file (named `y=Chap9Sam2(x)`) is:

```
function y=Chap9Sam2(x)
y=x.*exp(-x.^0.8)+0.2;
```

Note again that the function is written with element-by-element operations such that the argument `x` can be a vector. The integration is then done in the Command Window by typing the handle `@Chap9Sam2` for the argument function in the `quad` command as shown below:

```
>> q=quad(@Chap9Sam2,0,8)
q =
    3.1604
```

**The `trapz` command:**

The `trapz` command can be used for integrating a function that is given as data points. It uses the numerical trapezoidal method of integration. The form of the command is

$$q = \text{trapz}(x, y)$$

where `x` and `y` are vectors with the  $x$  and  $y$  coordinates of the points, respectively. The two vectors must be of the same length.



## 9.4 ORDINARY DIFFERENTIAL EQUATIONS

Differential equations play a crucial role in science and engineering since they are in the foundation of virtually every physical phenomenon that is involved in engineering applications. Only a limited number of differential equations can be solved analytically. Numerical methods, on the other hand, can result in an approximate solution to almost any equation. Obtaining a numerical solution might not be simple task however. This is because a numerical method that can solve any equation does not exist. Instead, there are many methods that are suitable for solving different types of equations. MATLAB has a large library of tools that can be used for solving differential equations. To fully utilize the power of MATLAB, however, requires that the user have knowledge of differential equations and the various numerical methods that can be used for solving them.

This section describes in detail how to use MATLAB to solve a first-order ordinary differential equation. The possible numerical methods that can be used for solving such an equation are described in general terms, but are not explained from a mathematical point of view. This section provides information for solving simple, “nonproblematic” first-order equations. This solution provides the basis for solving higher-order equations and systems of equations.

An ordinary differential equation (ODE) is an equation that contains an independent variable, a dependent variable, and derivatives of the dependent variable. The equations that are considered here are of first order with the form

$$\frac{dy}{dx} = f(x, y)$$

where  $x$  and  $y$  are the independent and dependent variables, respectively. A solution is a function  $y = f(x)$  that satisfies the equation. In general, many functions can satisfy a given ODE, and more information is required for determining the solution of a specific problem. The additional information is the value of the function (the dependent variable) at some value of the independent variable.

### Steps for solving a single first-order ODE:

For the remainder of this section the independent variable is taken as  $t$  (time). This is done because in many applications time is the independent variable, and also to be consistent with the information in the **Help** menu of MATLAB.

#### Step 1: Write the problem in a standard form.

Write the equation in the form:

$$\frac{dy}{dt} = f(t, y) \quad \text{for } t_0 \leq t \leq t_f, \text{ with } y = y_0 \text{ at } t = t_0.$$

As shown above, three pieces of information are needed for solving a first order ODE: An equation that gives an expression for the derivative of  $y$  with respect to  $t$ , the interval of the independent variable, and the initial value of  $y$ . The solution is the value of  $y$  as a function of  $t$  between  $t_0$  and  $t_f$ .

An example of a problem to solve is:

$$\frac{dy}{dt} = \frac{t^3-2y}{t} \quad \text{for } 1 < t < 3 \quad \text{with } y = 4.2 \text{ at } t = 1.$$

**Step 2: Create a user-defined function (in a function file) or an anonymous function.**

The ODE to be solved has to be written as a user-defined function (in a function file) or as an anonymous function. Both calculate  $\frac{dy}{dt}$  for given values of  $t$  and  $y$ . For the example problem above, the user-defined function (which is saved as a separate file) is:

```
function dydt=ODEexpl(t,y)
dydt=(t^3-2*y)/t;
```

When an anonymous function is used, it can be defined in the Command Window, or be within a script file. For the example problem here the anonymous function (named ode1) is:

```
>> ode1=@(t,y) (t^3-2*y)/t
ode1 =
    @(t,y) (t^3-2*y)/t
```

**Step 3: Select a method of solution.**

Select the numerical method that you would like MATLAB to use in the solution. Many numerical methods have been developed to solve first-order ODEs, and several of the methods are available as built-in functions in MATLAB. In a typical numerical method, the time interval is divided into small time steps. The solution starts at the known point  $y_0$ , and then by using one of the integration methods the value of  $y$  is calculated at each time step. Table 9-1 lists seven ODE solver commands, which are MATLAB built-in functions that can be used for solving a first-order ODE. A short description of each solver is included in the table.

**Table 9-1: MATLAB ODE Solvers**

ODE Solver Name	Description
ode45	For nonstiff problems, one-step solver, best to apply as a first try for most problems. Based on explicit Runge-Kutta method.
ode23	For nonstiff problems, one-step solver. Based on explicit Runge-Kutta method. Often quicker but less accurate than ode45.
ode113	For nonstiff problems, multistep solver.

Table 9-1: MATLAB ODE Solvers (Continued)

ODE Solver Name	Description
ode15s	For stiff problems, multistep solver. Use if ode45 failed. Uses a variable order method.
ode23s	For stiff problems, one-step solver. Can solve some problems that ode15s cannot.
ode23t	For moderately stiff problems.
ode23tb	For stiff problems. Often more efficient than ode15s.

In general, the solvers can be divided into two groups according to their ability to solve stiff problems and according to whether they use on-step or multistep methods. Stiff problems are ones that include fast and slowly changing components and require small time steps in their solution. One-step solvers use information from one point to obtain a solution at the next point. Multistep solvers use information from several previous points to find the solution at the next point. The details of the different methods are beyond the scope of this book.

It is impossible to know ahead of time which solver is the most appropriate for a specific problem. A suggestion is to first try ode45, which gives good results for many problems. If a solution is not obtained because the problem is stiff, trying the solver ode15s is suggested.

**Step 4: Solve the ODE.**

The form of the command that is used to solve an initial value ODE problem is the same for all the solvers and for all the equations that are solved. The form is:

`[t, y] = solver_name(ODEfun, tspan, y0)`

**Additional information:**

<code>solver_name</code>	Is the name of the solver (numerical method) that is used (e.g. ode45 or ode23s)
<code>ODEfun</code>	The function from Step 2 that calculates $\frac{dy}{dt}$ for given values of $t$ and $y$ . If it was written as a user-defined function, the function handle is entered. If it was written as an anonymous function, the name of the anonymous function is entered. (See the example that follows.)
<code>tspan</code>	A vector that specifies the interval of the solution. The vector must have at least two elements but can have more. If the vector has only two elements, the elements must be <code>[t0 tf]</code> , which are the initial and final points of the solution interval.

The vector `tspan` can have, however, additional points between the first and last points. The number of elements in `tspan` affects the output from the command. See `[t,y]` below.

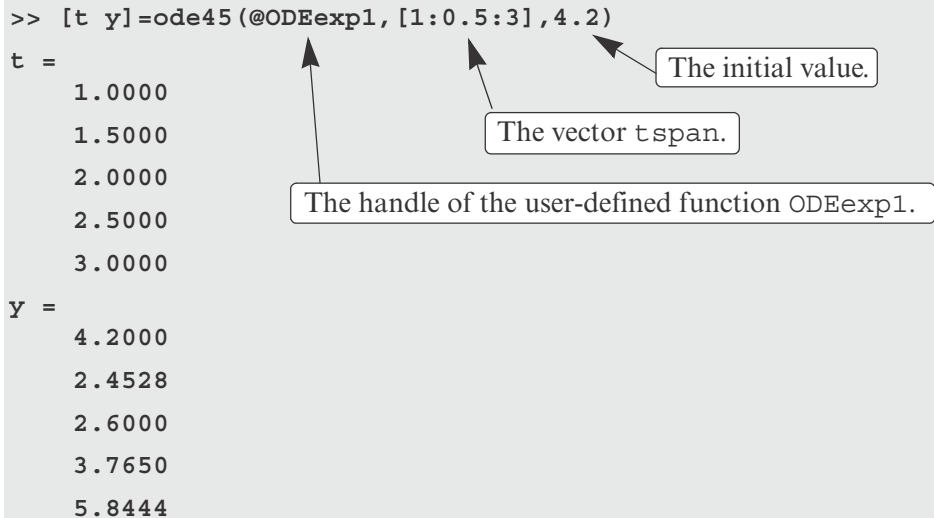
`y0` The initial value of  $y$  (the value of  $y$  at the first point of the interval).

`[t,y]` The output, which is the solution of the ODE.  $t$  and  $y$  are column vectors. The first and the last points are the beginning and end points of the interval. The spacing and number of points in between depends on the input vector `tspan`. If `tspan` has two elements (the beginning and end points), the vectors  $t$  and  $y$  contain the solution at every integration step calculated by the solver. If `tspan` has more than two points (additional points between the first and the last), the vectors  $t$  and  $y$  contain the solution only at these points. The number of points in `tspan` does not affect the time steps used for the solution by the program.

For example, consider the solution to the problem stated in Step 1:

$$\frac{dy}{dt} = \frac{t^3 - 2y}{t} \quad \text{for } 1 < t < 3 \quad \text{with } y = 4.2 \text{ at } t = 1,$$

If the ODE function is written as a user-defined function (see Step 2), then the solution with MATLAB's built-in function `ode45` is obtained by:



```
>> [t y]=ode45(@ODEexp1,[1:0.5:3],4.2)
```

`t =`

1.0000
1.5000
2.0000
2.5000
3.0000

`y =`

4.2000
2.4528
2.6000
3.7650
5.8444

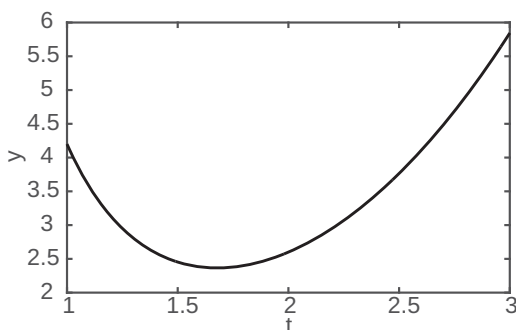
Annotations:

- The handle of the user-defined function `ODEexp1`.
- The vector `tspan`.
- The initial value.

The solution is obtained with the solver `ode45`. The name of the user-defined function from Step 2 is `ODEexp1`. The solution starts at  $t = 1$  and ends at  $t = 3$  with increments of 0.5 (according to the vector `tspan`). To show the solution, the problem is solved again below using `tspan` with smaller spacing,

and the solution is plotted with the `plot` command.

```
>> [t y]=ode45(@ODEexp1,[1:0.01:3],4.2);
>> plot(t,y)
>> xlabel('t'), ylabel('y')
```



If the ODE function is written as an anonymous function called `ode1` (see Step 2), then the solution (same as shown above) is obtained by typing:

```
[t y]=ode45(ode1,[1:0.5:3],4.2)
```

## 9.5 EXAMPLES OF MATLAB APPLICATIONS

### Sample Problem 9-3: The gas equation

The ideal gas equation relates the volume ( $V$  in L), temperature ( $T$  in K), pressure ( $P$  in atm), and the amount of gas (number of moles  $n$ ) by:

$$p = \frac{nRT}{V}$$

where  $R = 0.08206$  (L atm)/(mol K) is the gas constant.

The van der Waals equation gives the relationship between these quantities for a real gas by

$$\left(P + \frac{n^2 a}{V^2}\right)(V - nb) = nRT$$

where  $a$  and  $b$  are constants that are specific for each gas.

Use the `fzero` function to calculate the volume of 2 mol  $\text{CO}_2$  at temperature of  $50^\circ\text{C}$ , and pressure of 6 atm. For  $\text{CO}_2$ ,  $a = 3.59$  ( $\text{L}^2 \text{ atm}/\text{mol}^2$ ), and  $b = 0.0427$  L/mol.

#### Solution

The solution written in a script file is shown below.

```
global P T n a b R
```

```
R=0.08206;
P=6; T=323.2; n=2; a=3.59; b=0.047;
Vest=n*R*T/P;
V=fzero(@Waals,Vest)
```

Calculating an estimated value for  $V$ .

Function handle @waals is used to pass the user-defined function waals into fzero.

The program first calculates an estimated value of the volume using the ideal gas equation. This value is then used in the `fzero` command for the estimate of the solution. The van der Waals equation is written as a user-defined function named `Waals`, which is shown below:

```
function fofx=Waals(x)
global P T n a b R
fofx=(P+n^2*a/x^2)*(x-n*b)-n*R*T;
```

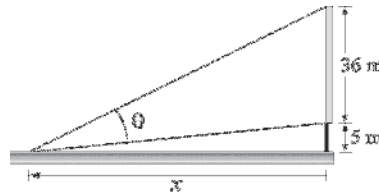
In order for the script and function files to work correctly, the variables  $P$ ,  $T$ ,  $n$ ,  $a$ ,  $b$ , and  $R$  are declared global. When the script file (saved as `Chap9SamPro3`) is executed in the Command Window, the value of  $V$  is displayed, as shown next:

```
>> Chap9SamPro3
V =
    8.6613
```

The volume of the gas is 8.6613 L.

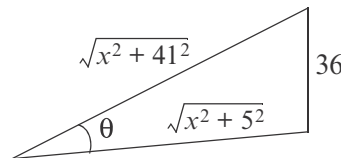
### Sample Problem 9-4: Maximum viewing angle

To get the best view of a movie, a person has to sit at a distance  $x$  from the screen such that the viewing angle  $\theta$  is maximum. Determine the distance  $x$  for which  $\theta$  is maximum for the configuration shown in the figure.



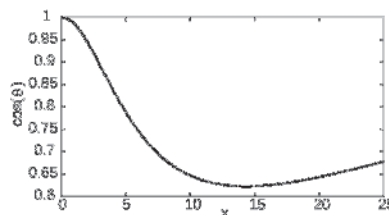
#### Solution

The problem is solved by writing a function for the angle  $\theta$  in terms of  $x$ , and then finding the  $x$  for which the angle is maximum. In the triangle that includes  $\theta$ , one side is given (the height of the screen), and the other two sides can be written in terms of  $x$ , as shown in the figure. One way in which  $\theta$  can be written in terms of  $x$  is by using the Law of Cosines:



$$\cos \theta = \frac{(x^2 + 5^2) + (x^2 + 41^2) - 36^2}{2\sqrt{x^2 + 5^2}\sqrt{x^2 + 41^2}}$$

The angle  $\theta$  is expected to be between 0 and  $\pi/2$ . Since  $\cos(0) = 1$  and the cosine is decreasing with increasing  $\theta$ , the maximum angle corresponds to the smallest  $\cos(\theta)$ . A plot of  $\cos(\theta)$  as a function of  $x$  shows that the function has a minimum between 10 and 20. The commands for the plot are:



```
>> fplot('((x^2+5^2)+(x^2+41^2)-36^2)/(2*sqrt(x^2+ 5^2)*sqrt(x^2+
41^2))',[0 25])
>> xlabel('x'); ylabel('cos(\theta)')
```

The minimum can be determined with the `fminbnd` command:

```
>> [x anglecos]=fminbnd('((x^2+5^2)+(x^2+41^2)-36^2)/
(2*sqrt(x^2+5^2)*sqrt(x^2+41^2))',10,20)

x =
    14.3178
anglecos =
    0.6225

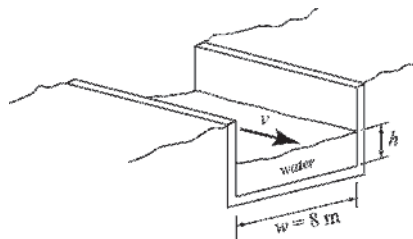
>> angle=anglecos*180/pi
angle =
    35.6674
```

The minimum is at  $x = 14.3178$  m.  
At this point  $\cos(\theta) = 0.6225$ .

In degrees the angle is  $35.6674^\circ$ .

### Sample Problem 9-5: Water flow in a river

To estimate the amount of water that flows in a river during a year, a section of the river is made to have a rectangular cross section as shown. In the beginning of every month (starting at January 1st) the height  $h$  of the water and the speed  $v$  of the water flow are measured. The first day of measurement is taken as 1, and the last day—which is January 1st of the next year—is day 366. The following data was measured:



Day	1	32	60	91	121	152	182	213	244	274	305	335	366
$h$ (m)	2.0	2.1	2.3	2.4	3.0	2.9	2.7	2.6	2.5	2.3	2.2	2.1	2.0
$v$ (m/s)	2.0	2.2	2.5	2.7	5	4.7	4.1	3.8	3.7	2.8	2.5	2.3	2.0

Use the data to calculate the flow rate, and then integrate the flow rate to obtain an estimate of the total amount of water that flows in the river during a year.

**Solution**

The flow rate,  $Q$  (volume of water per second), at each data point is obtained by multiplying the water speed by the width and height of the cross-sectional area of the water that flows in the channel:

$$Q = vwh \quad (\text{m}^3/\text{s})$$

The total amount of water that flows is estimated by the integral:

$$V = (60 \cdot 60 \cdot 24) \int_{t_1}^{t_2} Q dt$$

The flow rate is given in cubic meters per second, which means that time must have units of seconds. Since the data is given in terms of days, the integral is multiplied by  $(60 \cdot 60 \cdot 24)$  s/day.

The following is a program written in a script file that first calculates  $Q$  and then carries out the integration using the `trapz` command. The program also generates a plot of the flow rate versus time.

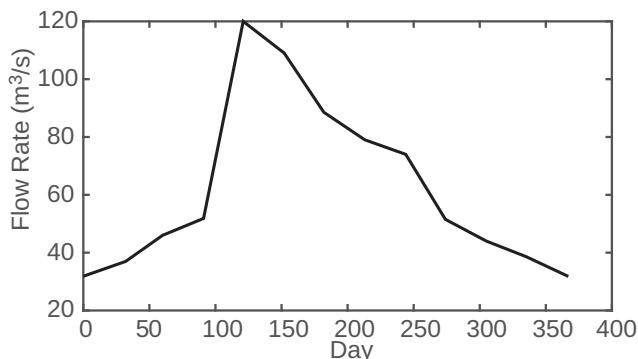
```
w=8;
d=[1 32 60 91 121 152 182 213 244 274 305 335 366];
h=[2 2.1 2.3 2.4 3.0 2.9 2.7 2.6 2.5 2.3 2.2 2.1 2.0];
speed=[2 2.2 2.5 2.7 5 4.7 4.1 3.8 3.7 2.8 2.5 2.3 2];
Q=speed.*w.*h;
Vol=60*60*24*trapz(d,Q);
fprintf('The estimated amount of water that flows in the
river in a year is %g cubic meters.',Vol)
plot(d,Q)
xlabel('Day'), ylabel('Flow Rate (m^3/s)')
```

When the file (saved as `Chap9SamPro5`) is executed in the Command Window, the estimated amount of water is displayed and the plot is generated. Both are shown below:.

```
>> Chap9SamPro5

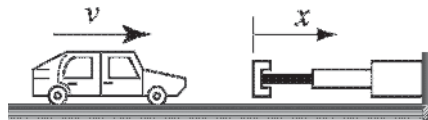
The estimated amount of water that flows in the river in a
year is 2.03095e+009 cubic meters.
```





### Sample Problem 9-6: Car crash into a safety bumper

A safety bumper is placed at the end of a racetrack to stop out-of-control cars. The bumper is designed such that the force that the bumper applies to the car is a function of the velocity  $v$  and the displacement  $x$  of the front edge of the bumper according to the equation:



$$F = Kv^3(x + 1)^3$$

where  $K = 30 \text{ (s kg)/m}^5$  is a constant.

A car with a mass  $m$  of 1,500 kg hits the bumper at a speed of 90 km/h. Determine and plot the velocity of the car as a function of its position for  $0 < x < 3 \text{ m}$ .

#### Solution

The deceleration of the car once it hits the bumper can be calculated from Newton's second law of motion,

$$ma = -Kv^3(x + 1)^3$$

which can be solved for the acceleration  $a$  as a function of  $v$  and  $x$ :

$$a = \frac{-Kv^3(x+1)^3}{m}$$

The velocity as a function of  $x$  can be calculated by substituting the acceleration in the equation

$$v dv = a dx$$

which gives:

$$\frac{dv}{dx} = \frac{-Kv^3(x+1)^3}{m}$$

The last equation is a first-order ODE that needs to be solved for the interval  $0 \leq x \leq 3$  with the initial condition  $v = 90 \text{ km/h}$  at  $x = 0$ .

A numerical solution of the differential equation with MATLAB is shown

in the following program, which is written in a script file:

```
global k m
k=30; m=1500; v0=90;
xspan=[0:0.2:3];
v0mps=v0*1000/3600;
[x v]=ode45(@bumper,xspan,v0mps)
plot(x,v)
xlabel('x (m)'); ylabel('velocity (m/s)')
```

A vector that specifies the interval of the solution.

Changing the units of  $v_0$  to m/s.

Solving the ODE.

Note that the function handle @bumper is used for passing the user-defined function bumper into ode45. The listing of the user-defined function with the differential equation, named bumper, is:

```
function dvdx=bumper(x,v)
global k m
dvdx=-(k*v^2*(x+1)^3)/m;
```

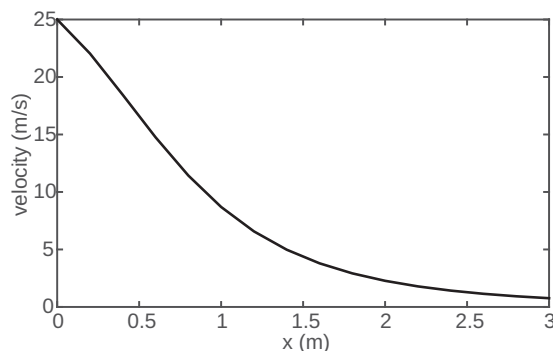
When the script file executes (saved as Chap9SamPro6) the vectors  $x$  and  $v$  are displayed in the Command Window (actually, they are displayed on the screen one after the other, but to save room they are displayed below next to each other).

```
>> Chap9SamPro6
x =          v =
      0      25.0000
  0.2000    22.0420
  0.4000    18.4478
  0.6000    14.7561
  0.8000    11.4302
  1.0000     8.6954
  1.2000     6.5733
  1.4000     4.9793
  1.6000     3.7960
  1.8000     2.9220
  2.0000     2.2737
  2.2000     1.7886
  2.4000     1.4226
  2.6000     1.1435
  2.8000     0.9283
```

3.0000

0.7607

The plot generated by the program of the velocity as a function of distance is:

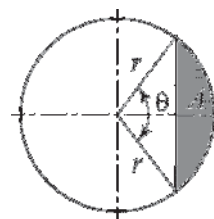


## 9.6 PROBLEMS

1. Determine the two solutions of the equation  $x^3 - e^{0.8x} = 20$  between  $x=0$  and  $x=8$ .
2. Determine the solution of the equation  $3 \sin(0.5x) - 0.5x + 2 = 0$ .
3. Determine the three roots of the equation  $x^3 - x^2 e^{-0.5x} - 3x = -1$ .
4. Determine the positive roots of the equation  $\cos^2 x - 0.5x e^{0.3x} + 5 = 0$ .
5. The area  $A$  of a circle segment is given by:

$$A = \frac{1}{2} r^2 (\theta - \sin \theta)$$

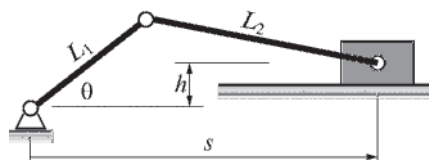
Determine the angle  $\theta$  (in degrees) if  $r = 7$  in. and  $A = 21.2$  in<sup>2</sup>.



6. The position  $s$  of the slider as a function of  $\theta$  in the crank-slider mechanism shown is given by:

$$s = L_1 \cos \theta + \sqrt{L_2^2 - (L_1 \sin \theta - h)^2}$$

Given  $L_1 = 5$  in.,  $L_2 = 8$  in., and  $h = 1.5$  in., determine the angle  $\theta$ , when  $s = 9$  in. (There are two solutions.)



7. The van der Waals equation gives a relationship between the pressure  $p$  (atm), volume  $V$  (L), and temperature  $T$  (K) for a real gas:

$$P = \frac{nRT}{V-b} - \frac{n^2 a}{V^2}$$

where  $n$  is the number of moles,  $R = 0.08206 \text{ (L atm)/(mol K)}$  is the gas constant, and  $a \text{ (L}^2 \text{ atm/mol}^2\text{)}$  and  $b \text{ (L/mol)}$  are material constants.

Determine the volume of 1.5 mol of nitrogen ( $a = 1.39 \text{ L}^2 \text{ atm/mol}^2$ ,  $b = 0.03913 \text{ L/mol}$ ) at temperature of 350 K and pressure of 70 atm.

8. An estimate of the minimum velocity required for a round flat stone to skip when it hits the water is given by (Lyderic Bocquet, "The Physics of Stone Skipping," Am. J. Phys., vol. 71, no. 2, February 2003):

$$V = \frac{\sqrt{\frac{16Mg}{\pi C \rho_w d^2}}}{\sqrt{1 - \frac{8M \tan^2 \beta}{\pi d^3 C \rho_w \sin \theta}}}$$

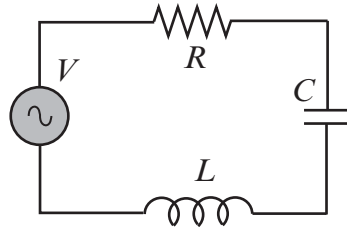
where  $M$  and  $d$  are the stone mass and diameter,  $\rho_w$  is the water density,  $C$  is a coefficient,  $\theta$  is the tilt angle of the stone,  $\beta$  is the incidence angle, and  $g = 9.81 \text{ m/s}^2$ . Determine  $d$  if  $V = 0.8 \text{ m/s}$ . (Assume that  $M = 0.1 \text{ kg}$ ,  $C = 1$ ,  $\rho_w = 1,000 \text{ kg/m}^3$ , and  $\beta = \theta = 10^\circ$ .)

9. A series  $RLC$  circuit with an AC voltage source is shown. The amplitude of the current,  $I$ , in this circuit is given by:

$$I = \frac{v_m}{\sqrt{R^2 + [\omega_d L - 1/(\omega_d C)]^2}}$$

where  $\omega_d = 2\pi f_d$  in which  $f_d$  is the driving frequency;  $R$  and  $C$  are the resistance of the resistor and capacitance of the capacitor, respectively; and  $v_m$  is the amplitude of  $V$ . For the circuit in the figure  $R = 80 \Omega$ ,  $C = 18 \times 10^{-6} \text{ F}$ ,  $L = 260 \times 10^{-3} \text{ H}$ , and  $v_m = 10 \text{ V}$ .

Determine  $f_d$  for which  $I = 0.1 \text{ A}$ . (There are two solutions.)



10. For fluid flow in a pipe, the Colebrook–White (or Colebrook) equation gives a relationship between the friction coefficient,  $f$ , and the Reynolds number:

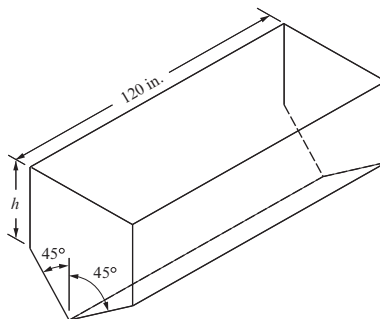
$$\sqrt{\frac{1}{f}} = -0.86 \ln \left( \frac{k/d}{3.7} + \frac{2.51}{\text{Re} \sqrt{f}} \right)$$

where  $k/d$  is the pipe relative roughness. Determine  $f$  if  $k/d = 0.0004$ , and  $\text{Re} = 2 \times 10^6$ .

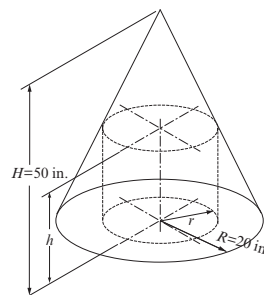
11. Using MATLAB's built-in function `fminbnd`, determine the minimum and the maximum of the function

$$f(x) = \frac{2+(x-1.45)^2}{3+3.5(0.8x^2-0.6x+2)}$$

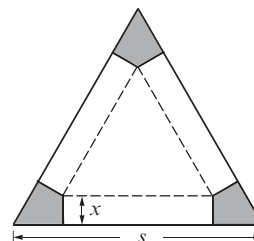
12. A flat rectangular sheet of metal that is 70 in. wide and 120 in. long is formed to make a container with the geometry shown in the figure. (Additional flat metal pieces are attached at the ends.) Using MATLAB's built-in function `fminbnd`, determine the value of  $h$  such that the container will have the maximum possible volume, and determine the corresponding volume.



13. Using MATLAB's built-in function `fminbnd`, determine the dimensions (radius  $r$  and height  $h$ ) and the volume of the cylinder with the largest volume that can be made inside of a cone with a radius  $R$  of 20 in. and height  $H$  of 50 in.

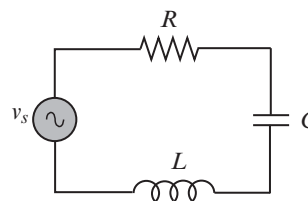


14. A prismatic box with equilateral triangular base is made from a equilateral triangular sheet with sides  $s$  by cutting off the corners and folding the edges along the dashed lines. For  $s = 25$  in., use MATLAB's built-in function `fminbnd` to determine the value of  $x$  such that the box will have the maximum possible volume, and determine the corresponding volume.



15. An  $RLC$  circuit with an alternating voltage source is shown. The source voltage  $v_s$  is given by  $v_s = v_m \sin(\omega_d t)$ , where  $\omega_d = 2\pi f_d$ , in which  $f_d$  is the driving frequency. The amplitude of the current,  $I$ , in this circuit is given by:

$$I = \frac{v_m}{\sqrt{R^2 + [\omega_d L - 1/(\omega_d C)]^2}}$$

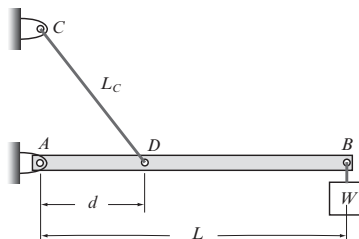


where  $R$  and  $C$  are the resistance of the resistor and capacitance of the capacitor, respectively. For the circuit in the figure  $C = 15 \times 10^{-6}$  F,

$L = 240 \times 10^{-3} \text{ H}$ ,  $R = 22 \, \Omega$ , and  $v_m = 26 \text{ V}$ . Plot  $I$  as a function of  $f$  for  $60 \leq f \leq 110 \text{ Hz}$ . Using MATLAB's built-in function `fminbnd`, determine the frequency where  $I$  is maximum and the corresponding value of  $I$ .

16. A 108-in.-long beam  $AB$  is attached to the wall with a pin at point  $A$  and to a 68-in.-long cable  $CD$ . A load  $W = 250 \text{ lb}$  is attached to the beam at point  $B$ . The tension in the cable  $T$  is given by:

$$T = \frac{W L L_C}{d \sqrt{L_C^2 - d^2}}$$



where  $L$  and  $L_C$  are the lengths of the beam and the cable, respectively, and  $d$  is the distance from point  $A$  to point  $D$ , where the cable is attached. Make a plot of  $T$  versus  $d$ . Determine the distance  $d$  where the tension in the cable is the smallest.

17. Use MATLAB to calculate the following integrals:

(a)  $\int_1^{11} \frac{x^3 e^{-0.2x}}{1+x^2} dx$

(b)  $\int_2^7 \frac{4x+3\cos(4x)}{2+\sin x} dx$

18. Use MATLAB to calculate the following integrals:

(a)  $\int_0^3 \sqrt[4]{1+0.5x^3-x^2} dx$

(b)  $\int_0^8 \frac{x \cos x + 2x^2}{e^x} dx$

19. The speed of a race car during the first 7 s of a race is given by:

$t \text{ (s)}$	0	1	2	3	4	5	6	7
$v \text{ (mi/h)}$	0	14	39	69	95	114	129	139

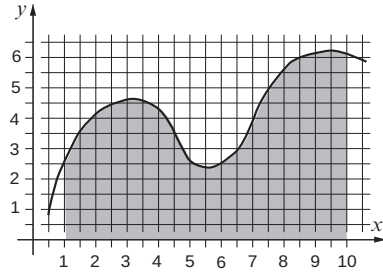
Determine the distance the car traveled during the first 7 s.

20. A rubber band is stretched by fixing one end pulling the other end. Measurements of the applied force at different displacements are given in the following table:

$x \text{ (in.)}$	0	0.4	0.8	1.2	1.6	2.0	2.4	2.8
$F \text{ (lb)}$	0	0.85	1.30	1.60	1.87	2.14	2.34	2.52

Determine the work done by the force while stretching the rubber band.

21. Use numerical integration to approximate the size of the shaded area shown in the figure. Create a vector with values of  $x$  from 1 through 10 and estimate the corresponding  $y$  coordinate. Then, determine the area by using MATLAB's built-in function `trapz`.



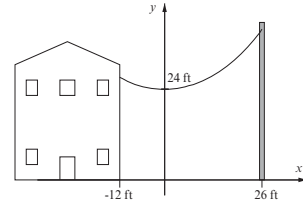
22. The electric wire that connects the house to the pole has the shape of a catenary:

$$y = a \cosh\left(\frac{x}{a}\right)$$

By using the equation:

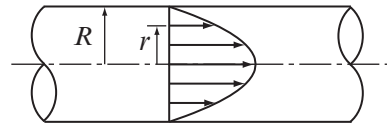
$$L = \int_a^b \sqrt{1 + [f'(x)]^2} dx$$

determine the length of the wire.



23. The flow rate  $Q$  (volume of fluid per second) in a round pipe can be calculated by:

$$Q = \int_0^R 2\pi v r dr$$



For turbulent flow the velocity profile

can be estimated by:  $v = v_{\max} \left(1 - \frac{r}{R}\right)^{1/n}$ . Determine  $Q$  for  $R = 0.25$  in.,

$n = 7$ ,  $v_{\max} = 80$  in./s.

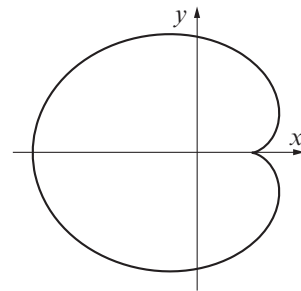
24. The length of a curve given by a parametric equation  $x(t)$ ,  $y(t)$  is given by:

$$\int_a^b \sqrt{[x'(t)]^2 + [y'(t)]^2} dt$$

The cardioid curve shown in the figure is given by:

$$x = 2b \cos t - b \cos 2t \quad \text{and} \quad y = 2b \sin t - b \sin 2t$$

with  $0 \leq t \leq 2\pi$ . Plot the cardioid with  $b = 5$  and determine the length of the curve.



25. The variation of gravitational acceleration  $g$  with altitude  $y$  is given by:

$$g = \frac{R^2}{(R + y)^2} g_0$$

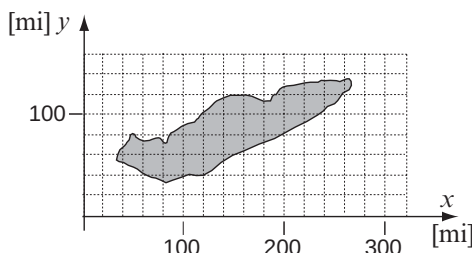
where  $R = 6371$  km is the radius of the Earth, and  $g_0 = 9.81$  m/s<sup>2</sup> is the gravitational acceleration at sea level. The change in the gravitational poten-

tial energy,  $\Delta U$ , of an object that is raised from the Earth is given by:

$$\Delta U = \int_0^h mg dy$$

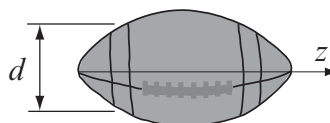
Determine the change in the potential energy of a satellite with a mass of 500 kg that is raised from the surface of the Earth to a height of 800 km.

26. An approximate map of Lake Erie is shown in the figure. Use numerical integration to estimate the area of the lake. Make a list of the width of the lake as a function of  $x$ . Start with  $x = 40$  mi and use increments of 20 mi, such that the last point is  $x = 260$ . Compare the result with the actual area Lake Erie, which is 9,940 square miles.



27. To estimate the surface area and volume of a football, the diameter of the ball is measured at different points along the ball. The surface area,  $S$ , and volume,  $V$ , can be determined by:

$$S = 2\pi \int_0^L r dz \quad \text{and} \quad V = \pi \int_0^L r^2 dz$$



Use the data given in the table to determine the volume and surface area of the ball.

$z$ (in.)	0	1.0	2.0	3.0	4.0	5.0	6.0	7.0	8.0	9.0	10.0	11.0	12.0
$d$ (in.)	0	2.6	3.2	4.8	5.6	6	6.2	6.0	5.6	4.8	3.3	2.6	0

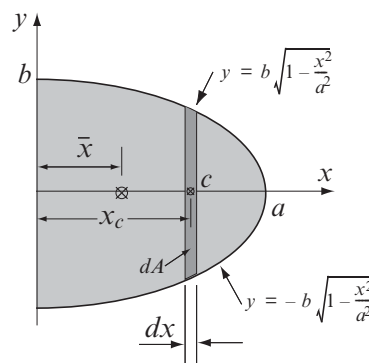
28. A cross-sectional area has the geometry of half an ellipse, as shown in the figure to the right. The coordinate  $\bar{x}$  of the centroid of the area can be calculated by:

$$\bar{x} = \frac{M_y}{A}$$

where  $A$  is the area given by  $A = \frac{1}{2}\pi ab$ , and  $M_y$  is the moment of the area about the  $y$  axis, given by:

$$M_y = \int_A x_c dA = 2b \int_0^a x \sqrt{1 - \frac{x^2}{a^2}} dx$$

Determine  $\bar{x}$  when  $a = 40$  mm and  $b = 15$  mm.

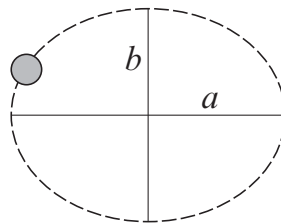




29. The orbit of Mercury is elliptical in shape, with  $a = 5.7909 \times 10^7$  km and  $b = 5.1614 \times 10^7$  km. The perimeter of an ellipse can be calculated by

$$P = 4a \int_0^{\pi/2} \sqrt{1 - k^2 \sin^2 \theta} d\theta$$

where  $k = \frac{\sqrt{a^2 - b^2}}{a}$ . Determine the distance Mercury travels in one orbit. Calculate the average speed at which Mercury travels (in km/s) if one orbit takes about 88 days.



30. The Fresnel integrals are:

$$S(x) = \int_0^x \sin(t^2) dt \quad \text{and} \quad C(x) = \int_0^x \cos(t^2) dt$$

Calculate  $S(x)$  and  $C(x)$  for  $0 < x < 4$  (use spacing of 0.05). In one figure plot two graphs—one of  $S(x)$  versus  $x$  and the other of  $C(x)$  versus  $x$ . In a second figure plot  $S(x)$  versus  $C(x)$ .

31. Use a MATLAB built-in function to numerically solve:

$$\frac{dy}{dx} = \frac{x^2 \sqrt{y}}{5} - 2x \quad \text{for } 0 \leq x \leq 5 \quad \text{with } y(0) = 3$$

Plot the numerical solution.

32. Use a MATLAB built-in function to numerically solve:

$$\frac{dy}{dx} = -yx^2 + 1.5y \quad \text{for } 0 \leq x \leq 3 \quad \text{with } y(0) = 2$$

In one figure plot the numerical solution as a solid line and the exact solution as discrete points.

Exact solution:  $y = 2e^{-(2x^3 - 9x)/6}$ .

33. Use a MATLAB built-in function to numerically solve:

$$\frac{dy}{dx} = (1 + y^2) \tan x \quad \text{for } 0 \leq x \leq 0.8 \quad \text{with } y(0) = \sqrt{3}$$

In one figure plot the numerical solution as a solid line and the exact solution as discrete points (10 equally spaced points).

Exact solution:  $y = -\tan \left[ \ln [\cos(x)] - \frac{\pi}{3} \right]$ .

34. Use a MATLAB built-in function to numerically solve:

$$\frac{dy}{dx} = -x^2 + \frac{x^3 e^{-y}}{4} \quad \text{for } 1 \leq x \leq 5 \quad \text{with } y(1) = 1$$

Plot the solution.

35. The growth of a fish is often modeled by the von Bertalanffy growth model:

$$\frac{dw}{dt} = aw^{2/3} - bw$$

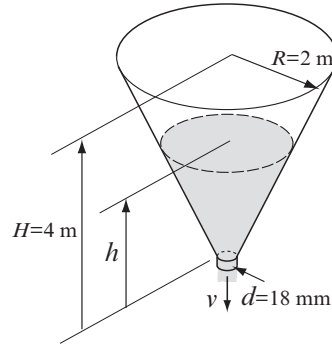
where  $w$  is the weight and  $a$  and  $b$  are constants. Solve the equation for  $w$  for the case  $a = 5 \text{ lb}^{1/3}$ ,  $b = 2 \text{ day}^{-1}$ , and  $w(0) = 0.5 \text{ lb}$ . Make sure that the selected time span is just long enough so that the maximum weight is approached. What is the maximum weight for this case? Make a plot of  $w$  as a function of time.

36. A water tank shaped as a cone ( $R = 2 \text{ m}$ ,  $H = 4 \text{ m}$ ) has a circular hole at the bottom ( $d = 18 \text{ mm}$ ), as shown. According to Torricelli's law, the speed  $v$  of the water that is discharging from the hole is given by:

$$v = \sqrt{2gh}$$

where  $h$  is the height of the water and  $g = 9.81 \text{ m/s}^2$ . The rate at which the height,  $h$ , of the water in the tank changes as the water flows out through the hole is given by:

$$\frac{dh}{dt} = -\frac{H^2 d^2}{4R^2} \frac{\sqrt{2gh}}{h^2}$$



Solve the differential equation for  $h$ . The initial height of the water is  $h = 3 \text{ m}$ . Solve the problem for different times and find an estimate for the time when  $h = 0.1 \text{ m}$ . Make a plot of  $h$  as a function of time.

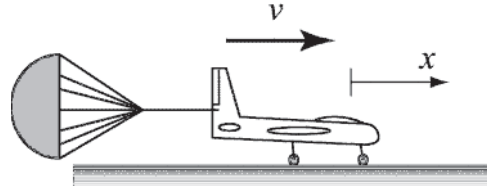
37. The sudden outbreak of an insect population can be modeled by the equation

$$\frac{dN}{dt} = RN \left( 1 - \frac{N}{C} \right) - \frac{rN^2}{N_c^2 - N^2}$$

The first term relates to the well-known logistic population growth model where  $N$  is the number of insects,  $R$  is an intrinsic growth rate, and  $C$  is the carrying capacity of the local environment. The second term represents the effects of bird predation. Its effect becomes significant when the population reaches a critical size  $N_c$ ;  $r$  is the maximum value that the second term can reach at large values of  $N$ .

Solve the differential equation for  $0 < t < 50$  days and two growth rates,  $R = 0.55$  and  $R = 0.58 \text{ day}^{-1}$ , and with  $N(0) = 10,000$ . The other parameters are  $C = 10^4$ ,  $N_c = 10^4$ ,  $r = 10^4 \text{ day}^{-1}$ . Make one plot comparing the two solutions and discuss why this model is called an “outbreak” model.

38. An airplane uses a parachute and other means of braking as it slows down on the runway after landing. Its acceleration is given by  $a = -0.0035v^2 - 3\text{m/s}^2$ . Since  $a = \frac{dv}{dt}$ , the rate of change of the velocity is given by:



$$\frac{dv}{dt} = -0.0035v^2 - 3$$

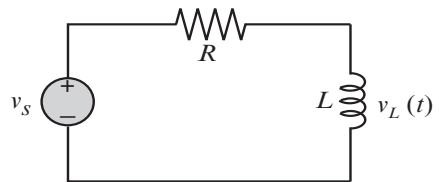
Consider an airplane with a velocity of 300 km/h that opens its parachute and starts decelerating at  $t = 0$  s.

- (a) By solving the differential equation, determine and plot the velocity as a function of time from  $t = 0$  s until the airplane stops.  
 (b) Use numerical integration to determine the distance  $x$  the airplane travels as a function of time. Make a plot of  $x$  versus time.
39. The population growth of species with limited capacity can be modeled by the equation:

$$\frac{dN}{dt} = kN \left( 1 - \frac{N}{N_{\max}} \right) - r \frac{N^2}{N_c}$$

where  $N$  is the population size,  $N_{\max}$  is the limiting number for the population, and  $k$ ,  $r$ , and  $N_c$  are constants. The second term in the equation represents the effect of predation. Consider the case where  $N_{\max} = 6,000$ ,  $k = 0.196$  1/yr,  $r = 40$  1/yr,  $N_c = 3,000$ , and  $N(0) = 50$ . Determine  $N$  for  $0 \leq t \leq 50$  yr. Make a plot of  $N$  as a function of  $t$ .

40. An  $RL$  circuit includes a voltage source  $v_s$ , a resistor  $R = 1.8 \Omega$ , and an inductor  $L = 0.4\text{H}$ , as shown in the figure. The differential equation that describes the response of the circuit is



$$\frac{L}{R} \frac{di_L}{dt} + i_L = \frac{v_s}{R}$$

where  $i_L$  is the current in the inductor. Initially  $i_L = 0$ , and then at  $t = 0$  the voltage source is changed. Determine the response of the circuit for the following three cases:

- (a)  $v_s = 10 \sin(30\pi t)$  V for  $t \geq 0$ .  
 (b)  $v_s = 10e^{-t/0.06} \sin(30\pi t)$  V for  $t > 0$ .

Each case corresponds to a different differential equation. The solution is the current in the inductor as a function of time. Solve each case for  $0 < t < 0.4$  s. For each case plot  $v_s$  and  $i_L$  versus time (make two separate plots on the same page).

41. Growth of many organisms can be modeled with the equation:

$$\frac{dm}{dt} = k m^{3/4} \left[ 1 - \left( \frac{m}{m_{\max}} \right)^{1/4} \right]$$

where  $m(t)$  is the mass of the organism,  $m_{\max}$  is the assumed maximum mass, and  $k$  is a constant. Solve the equation for  $0 \leq t \leq 400$  days, given  $k = 0.3 \text{ kg}^{1/4}/\text{day}$ ,  $m_{\max} = 300 \text{ kg}$  and  $m(0) = 1 \text{ kg}$ . Make a plot of  $m$  as a function of time.

42. The velocity,  $v$ , of an object that falls freely due to the Earth gravity can be modeled with the equation:

$$m \frac{dv}{dt} = -mg + kv^2$$

where  $m$  is the mass of the object,  $g = 9.81 \text{ m/s}^2$ , and  $k$  is a constant. Solve the equation for  $v$  for the case that  $m = 5 \text{ kg}$ ,  $k = 0.05 \text{ kg/m}$ ,  $0 \leq t \leq 15 \text{ s}$ , and  $v(0) = 0 \text{ m/s}$ . Make a plot of  $v$  as a function of time.