### 7.12 Examples of MATLAB Applications

# Sample Problem 7-5: Exponential growth and decay

A model for exponential growth or decay of a quantity is given by

$$A(t) = A_0 e^{kt}$$

where A(t) and  $A_0$  are the quantity at time t and time 0, respectively, and k is a constant unique to the specific application.

Write a user-defined function that uses this model to predict the quantity A(t) at time t from knowledge of  $A_0$  and  $A(t_1)$  at some other time  $t_1$ . For function name and arguments, use  $At = \exp GD(A0, At1, t1, t)$ , where the output argument At corresponds to A(t), and for input arguments, use A0, At1, t1, t, corresponding to  $A_0, A(t_1), t_1$ , and t, respectively.

Use the function file in the Command Window for the following two cases:

- (a) The population of Mexico was 67 million in the year 1980 and 79 million in 1986. Estimate the population in 2000.
- (b) The half-life of a radioactive material is 5.8 years. How much of a 7-gram sample will be left after 30 years?

#### **Solution**

To use the exponential growth model, the value of the constant k has to be determined first by solving for k in terms of  $A_0$ ,  $A(t_1)$ , and  $t_1$ :

$$k = \frac{1}{t_1} \ln \frac{A(t_1)}{A_0}$$

Once k is known, the model can be used to estimate the population at any time. The user-defined function that solves the problem is:

Once the function is saved, it is used in the Command Window to solve the two cases. For case a)  $A_0 = 67$ ,  $A(t_1) = 79$ ,  $t_1 = 6$ , and t = 20:

```
>> expGD(67,79,6,20)
ans =

116.03

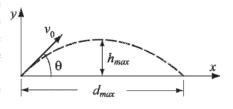
Estimation of the population in the year 2000.
```

For case b)  $A_0 = 7$ ,  $A(t_1) = 3.5$  (since  $t_1$  corresponds to the half-life, which is the time required for the material to decay to half of its initial quantity),  $t_1 = 5.8$ , and t = 30.

```
>> expGD(7,3.5,5.8,30)
ans =
0.19 The amount of material after 30 years.
```

## Sample Problem 7-6: Motion of a projectile

Create a function file that calculates the trajectory of a projectile. The inputs to the function are the initial velocity and the angle at which the projectile is fired. The outputs from the function are the maximum height and distance. In addition, the function generates a plot of the trajectory.



Use the function to calculate the trajectory of a projectile that is fired at a velocity of 230 m/s at an angle of 39°.

### **Solution**

The motion of a projectile can be analyzed by considering the horizontal and vertical components. The initial velocity  $v_0$  can be resolved into horizontal and vertical components

$$v_{0x} = v_0 \cos(\theta)$$
 and  $v_{0y} = v_0 \sin(\theta)$ 

In the vertical direction the velocity and position of the projectile are given by:

$$v_y = v_0 - gt$$
 and  $y = v_{0y}t - \frac{1}{2}gt$ 

The time it takes the projectile to reach the highest point ( $v_y = 0$ ) and the corresponding height are given by:

$$t_{h\text{max}} = \frac{v_{0y}}{g}$$
 and  $h_{h\text{max}} = \frac{v_{0y}^2}{2g}$ 

The total flying time is twice the time it takes the projectile to reach the highest point,  $t_{tot} = 2t_{hmax}$ . In the horizontal direction the velocity is constant, and the position of the projectile is given by:

$$x = v_{0x}t$$

In MATLAB notation the function name and arguments are entered as [hmax,dmax] = trajectory(v0,theta). The function file is:

```
function [hmax,dmax]=trajectory(v0,theta)
                                          Function definition line.
% trajectory calculates the max height and distance of a
projectile, and makes a plot of the trajectory.
% Input arguments are:
% v0: initial velocity in (m/s).
% theta: angle in degrees.
% Output arguments are:
% hmax: maximum height in (m).
% dmax: maximum distance in (m).
% The function creates also a plot of the trajectory.
g=9.81;
v0x=v0*cos(theta*pi/180);
v0y=v0*sin(theta*pi/180);
thmax=v0y/g;
hmax=v0y^2/(2*g);
ttot=2*thmax;
dmax=v0x*ttot;
% Creating a trajectory plot
tplot=linspace(0,ttot,200); Creating a time vector with 200 elements.
x=v0x*tplot;
                                  Calculating the x and y coordi-
                                  nates of the projectile at each time.
y=v0y*tplot-0.5*g*tplot.^2;
plot(x,y)
                           Note the element-by-element multiplication.
xlabel('DISTANCE (m)')
ylabel('HEIGHT (m)')
title('PROJECTILE''S TRAJECTORY')
```

After the function is saved, it is used in the Command Window for a projectile that is fired at a velocity of 230 m/s and an angle of 39°.

```
>> [h d]=trajectory(230,39)
h =
   1.0678e+003
d =
   5.2746e+003
```