

BLAKE MASON

Software Engineer

HELLO

I love building applications and writing code! I find web technologies exciting and enjoy learning new ones. My experience is with JavaScript frameworks, and I strive to put my efforts toward ideas that can make the world a better place.

CONTACT

714 - 878 - 5117

blakelmason@gmail.com

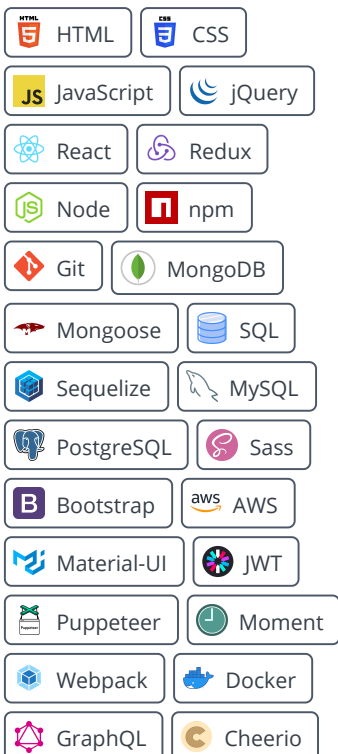
Port Hueneme, CA 93041

LinkedIn

Website

Github

SKILLS



EXPERIENCE

- [Vonazon](#) 2020 - Present
MARKETING IMPLEMENTATION SPECIALIST I
Full service digital sales and marketing agency
 - Build websites for clients hosted on the HubSpot platform.
 - Receive design and styling guidelines from the Graphic Design team and translate them to performant web pages.
 - Create and update custom templates using HTML, CSS, Sass, node-sass, Bootstrap, Preact, and the Hubl templating language.
- [US Wheel Corp.](#) 2017 - 2019
SOFTWARE ENGINEER
Steel wheel assembly and tire distribution
 - Wrote code to automate business operations such as order entry, invoicing, reporting, and generating work order bill of materials.
 - Helped troubleshoot any IT problems for the office and warehouse.

EDUCATION

- [Hack Reactor](#) 2020
SOFTWARE ENGINEERING IMMERSIVE
An advanced coding bootcamp focused on building autonomous software engineers ready for any job in the tech industry
 - Worked on mastering full stack JavaScript and Computer Science fundamentals while exploring new tech using the most refined, up-to-date curriculum.
 - Hosted a front end project on AWS EC2 free tier instances and designed a system to maximize application load.
 - Split the proxy, services, and database to individual EC2 instances and configured a load balancer using NGINX.
- [UCI Division of Continuing Education](#) 2018
WEB DEVELOPMENT BOOTCAMP
A web development program that teaches the key skills for full stack development
 - Completed complex projects and received hands-on programming training through experiential learning opportunities.
- [Brigham Young University, Utah](#) 2017
BACHELOR'S DEGREE - BUSINESS MANAGEMENT