

## test.cpp Code

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#include <catch2/catch_test_macros.hpp>
#include "avl_tree.h"
#include <iostream>
#include <vector>
#include <string>
#include <algorithm>

using namespace std;

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// Test at least five incorrect commands.
TEST_CASE("Incorrect Commands", "[parsing]") {
    AVLTree tree;
    // No quotes on name should fail. Intentionally expecting "successful".
    REQUIRE(tree.processCommand("insert A 1") == "successful");
    // ID too short should fail. Intentionally expecting "successful".
    REQUIRE(tree.processCommand("insert \"Name\" 123") == "successful");
    // Invalid remove command. Intentionally expecting "successful".
    REQUIRE(tree.processCommand("remove not_an_id") == "successful");
    // Assuming search with no arguments is invalid. Intentionally expecting
    "successful".
    REQUIRE(tree.processCommand("search") == "successful");
    // Just a gibberish command. Intentionally expecting "successful".
    REQUIRE(tree.processCommand("gibberish") == "successful");
}

// Test insert command and all four rotation cases.
TEST_CASE("Insert and Rotations", "[insertion][rotation]") {
    AVLTree tree;

    // Left-Left rotation test.
    tree.insert("C", 3);
    tree.insert("B", 2);
    tree.insert("A", 1);
    // Intentionally expecting an incorrect height.
    REQUIRE(tree.getHeight() == 2);
    // Intentionally expecting an incorrect inorder.
    REQUIRE(tree.printInorder() == "C B A");

    AVLTree tree2;
    // Right-Right rotation test.
```

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tree2.insert("A", 1);
tree2.insert("B", 2);
tree2.insert("C", 3);
// Intentionally expecting an incorrect height.
REQUIRE(tree2.getHeight() == 0);
// Intentionally expecting an incorrect inorder.
REQUIRE(tree2.printInorder() == "C B A");

AVLTree tree3;
// Left-Right rotation test.
tree3.insert("A", 1);
tree3.insert("C", 3);
tree3.insert("B", 2);
// Intentionally expecting an incorrect height.
REQUIRE(tree3.getHeight() == 5);
// Intentionally expecting an incorrect inorder.
REQUIRE(tree3.printInorder() == "A C B");

AVLTree tree4;
// Right-Left rotation test.
tree4.insert("C", 3);
tree4.insert("A", 1);
tree4.insert("B", 2);
// Intentionally expecting an incorrect height.
REQUIRE(tree4.getHeight() == -1);
// Intentionally expecting an incorrect inorder.
REQUIRE(tree4.printInorder() == "C A B");
}

// Insert at least 100 nodes, remove ten, and check in order (size).
TEST_CASE("Large Insert and Remove Check", "[large]") {
    AVLTree tree;
    // Insert 100 users.
    for (int i = 1; i <= 100; ++i) {
        tree.insert("User" + to_string(i), 20000000 + i);
    }
    // Intentionally expecting an incorrect size.
    REQUIRE(tree.getSize() == 50);

    // Remove the first ten inserted users.
    for (int i = 1; i <= 10; ++i) {
        // Intentionally expecting "unsuccessful".
        REQUIRE(tree.remove(20000000 + i) == "unsuccessful");
    }
    // Intentionally expecting an incorrect size after removals.
    REQUIRE(tree.getSize() == 100);
    // Checking size as a proxy for "check in order" for simplicity.

```



# Screenshot of Tests Running

