# Blake McHale

📞 (860) 917-7315 | 🖂 mchale.blake@gmail.com | 🔏 blakemchale.com | 🤉 blakermchale | in blake-mchale

## Education

#### **Northeastern University**

Boston, MA

CANDIDATE FOR BACHELOR AND MASTER OF SCIENCE IN COMPUTER ENGINEERING, GPA: 3.84

Expected May 2022

- Relevant Courses: Robtics Sensing & Navigation | Machine Learning | Statistics & Stochastic Processes | Object Oriented Design | Algorithms
- Activities: Northeastern Unmanned Aerial Vehicles (Founding Member) | Colleges Against Cancer
- Awards: Honors Program, Eta Kappa Nu, Eagle Scout, Dean's Scholarship, Dean's List, NASA International Space Apps Challenge Boston (1st place)

### Skills

MITRE

Languages C++, Python, MATLAB, Java, Javascript | Familar with VBA, HTML, CSS, SQL, C#

**Computer Applications** ROS/ROS2, Gazebo, Unreal Engine, Unity, SolidWorks, Excel, Access

## Experience \_\_\_\_\_

Bedford, MA

June 2020 - Aug. 2020

- PNT PLATFORM SOFTWARE INTERN | PYTHON
- · Added continuous integration and online documentation for signal propagation simulation internal python package
- Implemented path loss models that utilized terrain maps
- · Extended positioning methods to support various earth models

#### **Naval Submarine Medical Research Laboratory**

Groton CT

NREIP SOFTWARE INTERN | PYTHON

June 2019 - Aug. 2019

Jan. 2019 - June 2019

- · Worked on using machine learning to predict reaction time in sleep deprived individuals
- Utilized TensorFlow to construct a neural network framework for analyzing model performance
- Tested and evaluated results of various machine learning techniques

#### **Scientific Systems Company Incorporated**

Woburn, MA

SIMULATIONS ENGINEERING CO-OP (ACTIVE PERCEPTION GROUP) | C++, PYTHON, JAVASCRIPT

- Built environments with artificially intelligent characters in Unreal Engine
- Designed software for testing and simulating UAVs actions with AirSim

• Developed, designed, optimized, and secured database containing PII

- Tested and developed control systems for managing multiple drones within subterranean environments in the Gazebo simulation environment
- · Constructed base station interface for interacting with robot through ROS for subterranean competition

#### **Supervisor of Shipbuilding Groton**

Groton, CT

STUDENT TRAINEE (OFFICE AUTOMATION) | SQL, VBA

June 2018 - Aug. 2018

- · Wrote programs that helped optimize flow of NOFORN, confidential, and unofficial documents · Attended arrangement meetings and engaged with engineers discussing submarine systems

# Projects \_\_\_\_\_

#### AerospaceNU - NUAV Software

PROJECT LEAD | C++, PYTHON

June 2019 - Present

- · Teaching new members and students how to use ROS to control rover and drone autonomously
- Leading design of rover and drone for simulation in Gazebo
- Designing drone for identifying rockets in a field using radio signal strength indicator

#### **AerospaceNU - NUAV Alpha Pilot Competition**

PROJECT LEAD | PYTHON

Jan. 2019 - June 2019

- Created image classifier with YOLO architecture
- Designed controls and localization system for UAV in FlightGoggles simulator