

Measure 1 - 2: Origin sounds

Measure 3 : Envelope: ADSR

Measure 5 - 6: Attack and Sustain (Attack sounds at the beginning of notes)

Measure 7 - 8: Pitch

Measure 9 - 12: Instrument attacking sounds represent again (With no Sustain this time)

Measure 13 - 15: Cross FadeIn and FadeOut