1. (a) Explain what is meant by a *D-context-free language* and discuss why a contextfree grammar is preferred when building a compiler for a language.

[6] (b) Explain what is meant by a closure algorithm and what makes this approach

(c) Consider the following grammar:

 $S \rightarrow A$ \$

useful in programming a compiler.

 $A \rightarrow B A a \qquad B \rightarrow b B c$ B -> A A $A \rightarrow \epsilon$

Calculate Nullable, First, and Follow for A and B. Explain the steps you have taken.

[13]

[6]