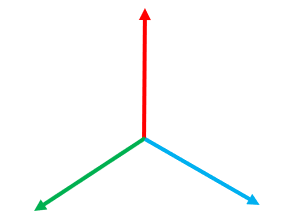
,

Z

**ROTATION**

X

Y

X

**ROTATION**

**TRANSLATION**

Y

Y

Z

**Image 2 Coordinates**

**Image 1 Coordinates**

error\_function(P1, PM’)

PN

PM’

P1’

P1