Huyanh Hoang

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Education

2013-March Bachelor of Science, Informatics, University of California, Irvine, Cumulative GPA: 3.4.

2018 Emphasis in Software Development and User Experience Design

Coursework: Databases, Data Structures and Algorithms, User Interaction Software, Senior Capstone Design

Experience

January 2017 Lab Tutor, UCI Information and Computer Sciences, Irvine.

- Present o Guide students through Data Structures and Algorithms lab assignments in a setting of 40+ students
 - o Provide student feedback to the professor and TA to improve lab sessions

December iOS Developer, UCI School of Medicine, Irvine.

- 2016-Present o Developing an iOS application using AVFoundation to mitigate the ringing sound of Tinnitus
 - o Creating an interface using Firebase to fetch sound files from Google Cloud Storage to persistent local data
 - o Designing the code architecture through requirement elicitation with doctors

January Cofounder, Rohm, Irvine.

- 2016–January Rewrote over 4000 lines of front-end code in Swift and completed documentation from legacy iOS codebase
 - 2017 O Created internal Agile framework for team to prioritize features, reducing development cycle into 1 week sprints
 - o Implemented lean startup techniques and conducted 20+ user interviews to discover problems and create solutions, cutting down 2 months of development time

Software Projects

July calorui, Independent Developer, Irvine.

2016-Present o Developing a mobile fitness application for iOS and Android using React Native and Firebase

March iXercise, UCI, Irvine.

2016

- 2016-June Conducted interviews and extracted requirements with doctors to build a web administration system for an exergame that supports the rehabilitation of recovering leukemia patients
 - o Tested prototype designs with medical staff, performed modifications, and retested those modifications
 - Learned to create a secure, user-centered application using Node.js, MongoDB, and D3.js

April 2016 **paso**, *LAHacks*, Los Angeles.

- o Collaborated with business students to extract requirements to develop a fitness iOS application that donates a set amount of money to charity once the user walks 10,000 steps
- Adapted OAuth2 libraries to connect the backend FitBit API to the frontend logic

Leadership and Community

June 2013 **Eagle Scout Project**, *Boy Scouts of America*, Westminster.

o Developed and led a project involving the creation of wooden storage shelves for children at a local elementary school; managed 15-20 volunteers

Skills

- o Proficiency in C++, Java, Python, Swift, iOS
- o Experience with HTML5/CSS3, MongoDB, Node.js, JavaScript, React, SQL, Linux
- o Knowledge in user personas, user interviews, prototyping, lean startup