

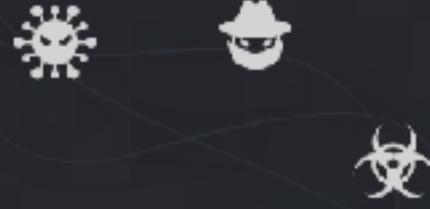
# TALOS



---

PROTECTING YOUR NETWORK

Tyler Bohan  
HushCon West 2018



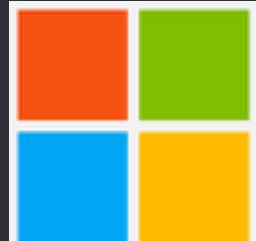
---

# IOKit Revisited UAF in OSX Graphics

---

# Introduction

- Tyler Bohan
  - Senior Research Engineer
  - Cisco Talos



- Talos VulnDev
  - Third party vulnerability research
    - 170 bug finds in last 12 months
      - Microsoft
      - Apple
      - Oracle
      - Adobe
      - Google
      - IBM, HP, Intel
      - 7zip, libarchive, NTP
    - Security tool development
      - Fuzzers, Crash Triage
    - Mitigation development
      - FreeSentry

TALOS

# Why?



Used in most (all?) iOS jailbreaks

Nearly all pwn2own entries  
against OSX utilize IOKIT

- Since June IOKIT patched 6(+) –
  - CVE-2018-4402 CVE-2018-4341
  - CVE-2018-4354 CVE-2018-4341
  - CVE-2018-4354 CVE-2018-4383



# RANT

Multi

Vulns submitted in June!

Patched Mojave in October

We patches vulnerabilities silently and alerts them  
months later

Patched High Sierra in December

TALOS

# Objective

- Understand how a user space program may interact with the kernel
- Introspect communications between an application and the kernel
- Extract information at run time to make analysis simpler

# Why?

- Accessed by every rendering process on OSX
- Including from inside a Sandbox!

## SAFARI SANDBOX PROFILE

```
(allow iokit-open
    (ioKit-connection "IOAccelerator")
    (ioKit-registry-entry-class "IOAccelerationUserClient")
    (ioKit-registry-entry-class "IOSurfaceRootUserClient")
    (ioKit-registry-entry-class "IOSurfaceSendRight"))

(allow iokit-open
    (ioKit-registry-entry-class "IOFramebufferSharedUserClient"))

(allow iokit-open
    (ioKit-registry-entry-class "AppleIntelMEUserClient")
    (ioKit-registry-entry-class "AppleSNBFBUserClient"))

(allow iokit-open
    (ioKit-registry-entry-class "AGPMClient")
    (ioKit-registry-entry-class "AppleGraphicsControlClient")
    (ioKit-registry-entry-class "AppleGraphicsPolicyClient"))

(allow iokit-open
    (ioKit-registry-entry-class "AppleMGPUPowerControlClient"))
```

# What is it again?

- I/O Kit is a collection of system frameworks, libraries, tools, and other resources for creating kernel extensions in OS X
- restricted form of C++
- multiple levels of inheritance
- registers its own methods to handle user interaction



# What is it again?

- TLDR; Direct access into the kernel from user-space code
- Nearly all system applications interact with IOKit at some level

# How do I access it?

- IOKit drivers register themselves in the IORegistry
- device drivers can expose an interface to user space by implementing a UserClient
- all access through the IOKit comes through IOKit master port (IOServiceOpen)
- all calls go through IOConnectCall variant

```
3 // Look up a registered IOService object whose class is AppleLMUController
4 serviceObject = IOServiceGetMatchingService(kIOMasterPortDefault,\n      IOServiceMatching("AppleLMUController"));
5
6
7
8 // Create a connection to the IOService object
9 kr = IOServiceOpen(serviceObject, mach_task_self(), 0, &dataPort);
10 IOObjectRelease(serviceObject);
11
12
13 //Call Into IOKIT
14 kr = IOConnectCallScalarMethod(
15     dataPort,
16     kSetLEDBrightnessID,
17     inputValues,
18     inputCount,
19     outputValues,
20     &outputCount
21 );
22
```

Service Matching Name

Get Connection Port

Call into Kernel

# How do I access it?

- Library interposing - DYLD\_INSERT\_LIBRARIES
  - similar to LD\_PRELOAD
- Allows dynamic link time function interposing
- Watch how programs interact with IOKit

---

**Fun with LD\_PRELOAD**

Kevin Pulo  
kev@pulo.com.au

Australian National University Supercomputing Facility,  
National Computational Infrastructure National Facility,  
Canberra, Australia

2009-01-23

 **ANU**  
THE AUSTRALIAN NATIONAL UNIVERSITY

---

# How do I access it?

- Lets build a
- Interposing confusing
- Learn the in



is inherently

```
kern_return_t  
fake_IOServiceOpen(  
    io_service_t service,  
    task_port_t owningTask,  
    uint32_t type,  
    io_connect_t * connect )  
{  
    kern_return_t ret = IOServiceOpen(service, owningTask, type, connect);  
  
    io_name_t className;  
    IOObjectGetClass(service, className);  
    printf("IOServiceOpen(service=%x, owningTask=%x, type=%x, connect=%p)  
          (*connect after call = %x)\nclassName %s\n", \n  
          service, owningTask, type, connect, *connect, className);  
    return ret;  
}
```

```
kern_return_t  
fake_IOConnectCallMethod(  
    mach_port_t connection,  
    uint32_t selector,  
    uint64_t *input,  
    uint32_t inputCnt,  
    void *inputStruct,  
    size_t inputStructCnt,  
    uint64_t *output,  
    uint32_t outputCnt,  
    void *outputStruct,  
    size_t outputStructCntP)  
{
```

```
    printf("[>] IOConnectCallMethod connection %x SELECTOR %d\n", connection, selector);  
    return IOConnectCallMethod(
```

Open Connection

Extract Service Name

IOConnectCall\*  
multiple variants

Credit. Ian Beer - 2014

TALOS

# Introspection Tool

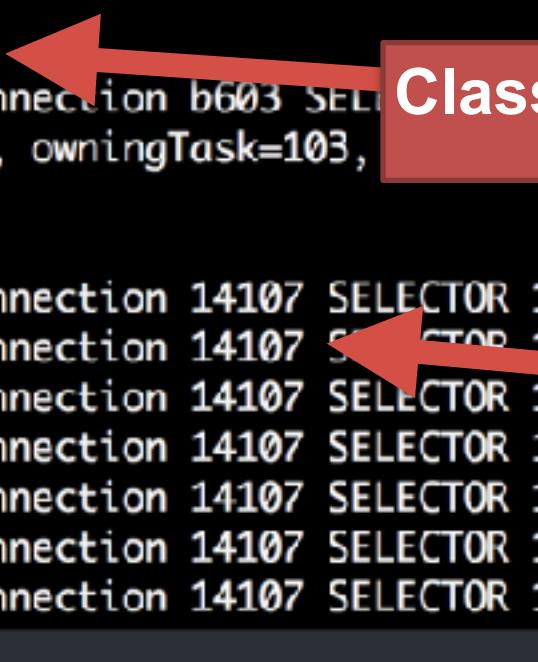
```
[>] IOServiceOpen(service=b703, owningTask=103, type=5, connect=0x7000000000000000) 14107  
]  
className IntelAccelerator  
[>] IOConnectCallMethod connection b603 SEL...  
IOServiceOpen(service=b703, owningTask=103, *connect after call = 1400b)  
]  
className IntelAccelerator  
[>] IOConnectCallMethod connection 14107 SELECTOR 10  
[>] IOConnectCallMethod connection 14107 SEL...  
[>] IOConnectCallMethod connection 14107 SELECTOR 12  
[>] IOConnectCallMethod connection 14107 SELECTOR 12
```

Pointer returned 14107

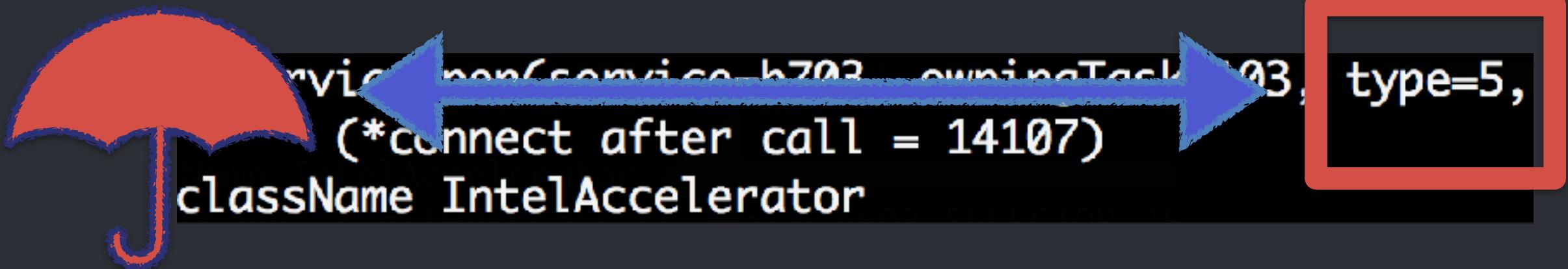
Class Name: IntelAccelerator

Pointer To Connection

Method selector



# Where is the code?



- IntelAccelerator is an umbrella name holding multiple classes
- Class is determined by type variable
- IORegistry stores information to access type

@s1guza

# Where is the code?

```
IOServiceOpen(service=b703, owningTask=10, type=5,  
(*connect after call = 14107)  
classNo= IntelAccelerator
```

Name	Type	Span
IntelAccelerator	IGAccelSurface	0 (os/kern) successful
IntelAccelerator	IGAccelGLContext	1 (os/kern) successful
IntelAccelerator	IGAccel2DContext	2 (os/kern) successful
IntelAccelerator	IOAccelDisplayPipeUserClient2	3 (iokit/common) unsupported function
IntelAccelerator	IGAccelDevice	4 (os/kern) successful
IntelAccelerator	IGAccelSharedUserClient	5 (os/kern) successful
IntelAccelerator	IOAccelMemoryInfoUserClient	6 (os/kern) successful
IntelAccelerator	IGAccelCLContext	7 (os/kern) successful
IntelAccelerator	IGAccel1DContext	8 (os/kern) successful
IntelAccelerator	IGAccel1GContext	9 (os/kern) successful

# Building a Tool

What do we know?

- Class name of the device we are talking to
  - **IntelAccelerator**
- Type name using tooling and provided type number
  - **5 (IGAccelDevice)**

# Building a Tool

What do we have?

- Dynamic library written in C then injected into process at launch
- C can be cumbersome, slow to develop, error prone etc
- **Idea? Scripting!**

**IntelAccelerator = 14103**

**Before:** IOConnectCallMethod connection **14103**

**After:** IOConnectCallMethod connection **IntelAccelerator**



- Dynamic instrumentation toolkit
- Written using Javascript
- Ability to introspect dynamically rather than only at load time



```
➔ code DYLD_INSERT_LIBRARIES=flip.dylib /Applications/Chess.app/Contents/MacOS/Chess  
dyld: could not load inserted library 'flip.dylib' because image not found  
[1] 42120 abort      DYLD_INSERT_LIBRARIES=flip.dylib /Applications/Chess.app/Cont
```

- System Integrity Protection
  - Protected file cannot be modified before load
- Frida injects at runtime – no checks -\_-

```
39 // handles taken from ioregistry
40 var handles = { "IntelAccelerator": ["IGAccelSurface", "IGAccelGLContext", \
41     "IGAccel2DContext", "NA", "IOAccelDisplayPipeUserClient2", \
42     "IGAccelDevice", "IGAccelSharedUserClient", "IOAccelMemoryInfoUserClient", \
43     "IGAccelCLContext", "IGAccelCommandQueue"] }
44
45 Interceptor.attach(Module.findExportByName("IOKit", "IOServiceOpen"), {
46     onEnter: function(args) {
47         // console.log("IOServiceOpen called");
48         connect_ptr = args[3]; // io_connect_
49         classname = Memory.alloc(256);
50         // Determine the class name of the IO
51         var IOObjectGetClass = Module.findExportByName(null, "IOObjectGetClass");
52         var IOObjectGetClassFunc = new NativeFunction(pt, 'int', [ptr]);
53         IOObjectGetClassFunc(args[0], classname);
54         type = args[2];
55     },
56     onLeave: function(retval) {
57         // If we have a valid connection
58         if (retval == 0) {
59             var handle = Memory.readU32(connect_ptr);
60             var userclient = Memory.readUtf8String(classname);
61             service_ids[handle] = [userclient, type];
62         }
63     }
64 });
65 }
```

Diagram illustrating the hooking process:

- Library and function to hook**: Points to the `IOServiceOpen` function in the `IOKit` library.
- Memory Storage**: Points to the `classname` variable where the class name of the IO object is stored.
- Retrieve ptr to library function**: Points to the `IOObjectGetClass` function being retrieved from the `IOKit` module.
- Call library func**: Points to the call to `IOObjectGetClassFunc` to retrieve the class name.
- Dictionary storage for later use**: Points to the `service_ids` dictionary where the retrieved class name and type are stored for later use.
- Retrieve previous**: Points to the `userclient` variable which retrieves the previous value from the `service_ids` dictionary.

A |

```
kern_return_t  
fake_IOServiceOpen(  
    io_service_t service,  
    task_port_t owningTask,  
    uint32_t type,  
    io_connect_t * connect )  
{  
    kern_return_t ret = IOServiceOpen(service, owningTask, type, connect);  
  
    io_name_t className;  
    IOObjectGetClass(service, className);  
    printf("IOServiceOpen(service=%x, owningTask=%x, type=%x, connect=%p)  
          (*connect after call = %x)\nclassName %s\n", \n  
          service, owningTask, type, connect, *connect, className);  
    return ret;  
}
```

Open Connection

Extract Service Name

```
kern_return_t  
fake_IOConnectCallMethod(  
    mach_port_t connection,  
    uint32_t selector,  
    uint64_t *input,  
    uint32_t inputCnt,  
    void *inputStruct,  
    size_t inputStructCnt,  
    uint64_t *output,  
    uint32_t *outputCnt,  
    void *outputStruct,  
    size_t outputStructCntP)  
{
```

IOConnectCall\*  
multiple variants

```
printf("[>] IOConnectCallMethod connection %x SELECTOR %d\n", connection, selector);  
return IOConnectCallMethod(
```

TALOS

Library and function  
to hook

Grab arguments

Query dictionary for  
proper type

Output information  
with correct client

```
66 Interceptor.attach(Module.findExportByName("IOKit", "IOConnectCallMethod"), {  
67   onEnter: function(args) {  
68     total += 1;  
69  
70     var conn = args[0].toInt32();  
71     var sel = args[1].toInt32();  
72     var client = "";  
73     var type = "";  
74  
75     try {  
76       client = service_ids[conn][0]  
77       type = service_ids[conn][1]  
78     }catch (e) {  
79       client = "UNK"  
80       type = "UNK"  
81     }  
82     var new_type = ""  
83     var new_sel = ""  
84     try{  
85       for (var i in handles){  
86         if(type == "UNK") break;  
87         var tipe = parseInt(type,16);  
88         if(i == client)  
89           var new_type = handles[i][tipe]  
90       }  
91     } catch (e){}  
92  
93     if(new_sel) sel = new_sel;  
94     if(new_type) type = new_type;  
95  
96     console.log("[IOConnectCallMethod # " + total + "] "+ client + " TYPE "  
97       + type +" SELECTOR " + sel)  
98   }  
}, {  
  onLeave: function(args) {}  
})
```

# Putting it Together

```
[IOConnectCallMethod # 15] IntelAccelerator TYPE IGAccelDevice SELECTOR 11
[IOConnectCallMethod # 16] IntelAccelerator TYPE IGAccelDevice SELECTOR 10
[IOConnectCallMethod # 17] IntelAccelerator TYPE IGAccelSharedUserClient SE
[IOConnectCallMethod # 18] IntelAccelerator TYPE IGAccelDevice SELECTOR 12
[IOConnectCallMethod # 19] IntelAccelerator TYPE IGAccelDevice SELECTOR 12
[IOConnectCallMethod # 20] IntelAccelerator TYPE IGAccelDevice SELECTOR 12
[IOConnectCallMethod # 21] IntelAccelerator TYPE IGAccelDevice SELECTOR 12
[IOConnectCallMethod # 22] IntelAccelerator TYPE IGAccelDevice SELECTOR 12
```

Correct types!

Selector?

# Selector Information

- Resolved client to be used but still unsure of function being called
- Extensions located in **/System/Library/Extensions**
- Grep for classname: **IGAccelDevice**

# Selector Information

```
s for i in $( find . -perm -111 -type f)  
grep "IGAccelDevice" $i 2>/dev/null
```

```
Binary file ./AppleIntelHD4000GraphicsMTLDriver.bundle
```

```
Binary file ./AppleIntelBDWGraphicsMTLDriver.bundle/Contents/MacOS/AppleIntelBDWGraphicsMTLDriver
```

```
Binary file ./AppleIntelSKLGraphicsMTLDriver.bundle/Contents/MacOS/AppleIntelSKLGraphicsMTLDriver
```

```
Binary file ./AppleIntelHD5000GraphicsMTLDriver.bundle/Contents/MacOS/AppleIntelHD5000GraphicsM
```

```
Binary file ./AppleIntelSKLGraphics.kext/Contents/MacOS/AppleIntelSKLGraphics matches
```

```
Binary file ./AppleIntelKBLGraphics.kext/Contents/MacOS/AppleIntelKBLGraphics matches
```

```
Binary file ./AppleIntelKBLGraphicsMTLDriver.bundle/Contents/MacOS/AppleIntelKBLGraphicsMTLDrive
```

```
Binary file ./AppleIntelBDWGraphics.kext/Contents/MacOS/AppleIntelBDWGraphics matches
```

```
Binary file ./AppleIntelHD5000Graphics.kext/Contents/MacOS/AppleIntelHD5000Graphics matches
```

```
Binary file ./AppleIntelHD4000Graphics.kext/Contents/MacOS/AppleIntelHD4000Graphics matches
```

```
→ Extensions kextstat | grep AppleIntelHD5000Graphics
```

```
66 0xfffffff7f831cf000 0x00000000
```

```
99 0xfffffff7f83494000 0x4000
```

```
122 0xfffffff7f831cf000 0x167000 com.apple.driver.AppleIntelEnergyEfficiency
```

```
137 0xfffffff7f82993000 0x9e000 0x9e000 com.apple.driver.AppleIntelHD5000Graphics
```

Grep through all executable files for IGAccelDevice

Search through loaded extensions to locate proper extension

# Yay IDA!

- Located proper binary
- IOKit UserClients dispatch functions via
  - **getTargetAndMethodForIndex**
  - **externalMethod**
- Selector value is passed in and proper function is dispatched

# IOKit

```
147 IOExternalMethod* SimpleUserClientClassName::getTargetAndMethodForIndex(IOService** target, UInt32 index)
148 {
149     // Make sure that the index of the function we're calling actually exists in the function table.
150     if (index < (UInt32) kNumberOfMethods) {
151         if (sMethods[index].object == (IOService *) kMethodObjectThis) {
152             *target = this;
153         }
154         else {
155             *target = fProvider;
156         }
157         return (IOExternalMethod *) &sMethods[index];
158     }
159     return NULL;
```

MORE COMMON METHOD

Returns method pointer

TALOS

# IOKit

```
228 IOReturn SimpleUserClientClassName::externalMethod(uint32_t selector, IOExternalMethodArguments* arguments,  
229                                         IOExternalMethodDispatch* dispatch, OSObject* target, void* reference)  
230 {  
231     if (selector < (uint32_t) kNumberOfMethods) {  
232         dispatch = (IOExternalMethodDispatch *) &sMethods[selector];  
233  
234         if (!target) {  
235             if (selector == kMyScalarIScalarOMethod) {  
236                 target = TProvider;  
237             }  
238             else {  
239                 target = this;  
240             }  
241         }  
242     }  
243     return super::externalMethod(selector, arguments, dispatch, target, reference);  
244 }  
245
```

Calls function in kernel directly

TALOS

# IOKit RE

- Recap:
  - Binaries found in /System/Library/Extensions
  - Grep through locate correct binary
- Next Step:
  - Load into IDA and locate dispatch routine
  - Follow X-refs to locate the method table

```
const IOExternalMethodDispatch SimpleUserClientClassName::sMethods[kNumberOfMethods] = {  
    { // kMyUserClientOpen  
        (IOExternalMethodAction) &SimpleUserClientClassName::sOpenUserClient,  
        0,  
        0,  
        0,  
        0  
    },  
    { // kMyUserClientClose  
        (IOExternalMethodAction) &SimpleUserClientClassName::sCloseUserClient,  
        0,  
        0,  
        0,  
        0  
    },  
    { // kMyScalarIStructIMethod  
        (IOExternalMethodAction) &SimpleUserClientClassName::sScalarIStructI,  
        1,  
        -1,  
        0,  
        0  
    }  
};
```

**Method Table & Entry**

**Descriptor of expected arguments**

// Method pointer.  
// No scalar input values.  
// No struct input value.  
// No scalar output values.  
// No struct output value.

// Method pointer.  
// One scalar input value.  
// The size of the input st:

# RE

```
signed __int64 __fastcall IGAccelDevice::getTargetAndMethodForIndex(.
{
    signed __int64 result; // rax

    *a2 = a1;
    if ( selector <= 9 )
        JUMPOUT(__CS__, `vtable for' IOAccelDevice2[298]);
    if ( selected == 1 )
        result = IOAccelDevice2::getTargetAndMethodForIndex(.
    else
        result = IOAccelDevice2::getTargetAndMethodForIndex(.
    return result;
}
```

Exercise for the viewer to locate  
functions for IOAccelDevice2 :)

- Following references it becomes easy to locate function definitions

```
an 0
dq offset IGAccelDevice::get_wa_table(_WA_TABLE *, _WA_TABLE *, ulong
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
dq offset IGAccelDevice::get_hw_caps(_IntelHwCapsInfo *, _IntelHwCa
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
dq offset IGAccelDevice::debug_control(IntelDeviceDebugControlInOu
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
dq offset IGAccelDevice::telemetryMapStatsMem(IntelDeviceMapStatsM
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
```

Values below the function determine arguments needed for each function call

```
an 0
dq offset IGAccelDevice::telemetryMapOABufferMemory(IntelDeviceMap
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
dq offset IGAccelDevice::logStatus(IntelDeviceLogStatus *, IntelDev
db 8 dup(0), 3, 7 dup(0), 4 dup(OFFh), 4 dup(0), 4 dup(OFFh)
db 0Ch dup(0)
dq offset IGAccelDevice::get_vram_size(ulong long *)
db 18h dup(0), 1, 0Fh dup(0)
dq offset IGAccelDevice::get_max_frequency(ulong long *)
db 0
```

# What do we have?

- Goal
  - Build an introspection tool to log kernel communications
- Known
  - Client communicating with
  - Selector of function to call
  - Functions for each selector



- Simple dictionary key value pairs in Javascript
- Methodology:
  - Grab client name (IGAccelDevice) from dictionary
  - Index in to correct selector

```
94
95 var IGAcelDevice = ["IOAccelDevice2::get_config(IOAccelDeviceConfigData *)",
96 "IOAccelDevice2::get_name(char *)",
97 "IOAccelDevice2::get_event_machine(IOAccelDeviceEventMachineData *)",
98 "IOAccelDevice2::get_surface_info(uint,IOAccelDeviceSurfaceData *)",
99 "IOAccelDevice2::set_stereo(uint,uint)",
100 "IOAccelDevice2::get_next_gid_group",
101 "IOAccelDevice2::get_current_trace_file",
102 "IOAccelDevice2::get_device_info(IOAccelDeviceInfo *)",
103 "IOAccelDevice2::get_next_gid_group",
104 "IOAccelDevice2::set_api_property(IOAccelDeviceProperty *)",
105 "get_wa_table(_WA_TABLE *,_WA_TABLE *,ulong long,ulong long *)",
106 "get_hw_caps(_IntelHwCapsInfo *,_IntelHwCapsInfo *,ulong long,ulong",
107 "debug_control(IntelDeviceDebugControlInOutng,ulong long *)",
108 "telemetryMapStatsMem(IntelDeviceMapStatsMemInOutg,ulong long *)",
109 "telemetryOperation(TelemetryOperation *,TelemetryOperation *)",
110 "telemetryInitOABuffer(MDAPIInitOABufferOp *,MDAPIInitOABufferOp *",
111 "telemetryReadOABuffer(MDAPIReadOABufferOpInng long *)",
112 "telemetryMapOABufferMemory(IntelDeviceMapStatsMemInOutg,ulong long *)",
113 "logStatus(IntelDeviceLogStatus *,IntelDeviceLogStatus *,ulong long *)",
114 "get_vram_size(ulong long *)",
115 "get_max_frequency(ulong long *)"]
116
117
118 clients["IGAccelDevice"] = IGAcelDevice
119
```

IOAccelDevice2  
Methods from  
Ida

IGAccelDevice  
Methods from  
Ida

# EQ AIDA

```
147] IntelAccelerator TYPE IGAccelDevice SELECTOR IOAccelDevice2::set_api_property  
148] IntelAccelerator TYPE IGAccelDevice SELECTOR IOAccelDevice2::get_hw_caps(->machin  
149] IntelAccelerator TYPE IGAccelDevice SELECTOR IOAccelDevice2::get_config(IOAcc  
150] IntelAccelerator TYPE IGAccelDevice SELECTOR IOAccelDevice2::get_device_info(  
151] IntelAccelerator TYPE IGAccelSharedUserClient SELECTOR 9  
152] IntelAccelerator TYPE IGAccelSharedUserClient SELECTOR 10  
153] IntelAccelerator TYPE IGAccelDevice SELECTOR 11 get_hw_caps(_IntelHwCapsInfo *, ->  
154] IntelAccelerator TYPE IGAccelDevice SELECTOR get_wa_table(_WA_TABLE *, _WA_TAB  
155] IntelAccelerator TYPE IGAccelSharedUserClient SELECTOR 14  
156] IntelAccelerator TYPE IGAccelDevice SELECTOR debug_control(IntelDeviceDebugCo  
157] IntelAccelerator TYPE IGAccelDevice SELECTOR debug_control(IntelDeviceDebugCo  
158] IntelAccelerator TYPE IGAccelDevice SELECTOR debug_control(IntelDeviceDebugCo
```

Client

Method

# From here?

- Data manipulation
  - Modifying data as it travels through hooks
  - Reverse engineering specific areas to determine more intelligent fuzz
  - Auditing specific implementations using data flow as a guide

```
*** Panic Report ***
panic(cpu 2 caller 0xffffffff800a4d7bc6): Kernel trap at 0xffffffff718c977c55, type 14=page fault, regis
CR0: 0x000000000000003b, CR2: 0x0000000000000000, CR3: 0x000000033279a061, CR4: 0x0000000000000000
RAX: 0xffffffff8043596e00, RBX: 0x0000000000000000, RCX: 0x0000000000000000, RDX: 0xffffffff8030087f00
RSP: 0xffffffff91fceaa3d0, RBP: 0xffffffff91fceaa3950, RST: 0x0000000000000000, RDI: 0x0000000000000000
R8: 0xffffffff7f8b51c5fa, R9: 0x0000000000000002, R10: 0x0000000000000001000, R11: 0xffffffff802fa0b800
R12: 0xffffffff8043576000, R13: 0xffffffff91fceaa390c, R15: 0xffffffff8043057000
RFL: 0x0000000000000000, RIP: 0xffffffff/f8c977c55, CS: 0x0000000000000000, SS: 0x0000000000000010
Fault CR2: 0x0000000000000000, Error code: 0x0000000000000002, Fault CPU: 0x2, PL: 0, VF: 0
```

```
Backtrace (CPU 2), Frame : Return Address
0xffffffff91fceaa33a0 : 0xffffffff800a37e1f5
0xffffffff91fceaa33f0 : 0xffffffff800a4e6b74
0xffffffff91fceaa3430 : 0xffffffff800a4d79d8
0xffffffff91fceaa34e0 : 0xffffffff800a3221f0
0xffffffff91fceaa34c0 : 0xffffffff800a37d0ea
0xffffffff91fceaa3510 : 0xffffffff800a37d6bc
0xffffffff91fceaa3650 : 0xffffffff800a4d7bc5
0xffffffff91fceaa37c0 : 0xffffffff800a3221f8
0xffffffff91fceaa37e0 : 0xffffffff7f8c977c55
0xffffffff91fceaa3950 : 0xffffffff7f8b602771
0xffffffff91fceaa3990 : 0xffffffff7f8b602c03
0xffffffff91fceaa39c0 : 0xffffffff7f8b609158
0xffffffff91fceaa3a00 : 0xffffffff718c97e095
```

Hiding stack trace

```
0xffffffff91fceaa3b20 : 0xffffffff800aa56168
0xffffffff91fceaa3b70 : 0xffffffff800ae6ed67
0xffffffff91fceaa3cb0 : 0xffffffff800a48c124
0xffffffff91fceaa3dc0 : 0xffffffff800a383ca7
0xffffffff91fceaa3e10 : 0xffffffff800a356cad
0xffffffff91fceaa3e60 : 0xffffffff800a371a90
0xffffffff91fceaa3cf0 : 0xffffffff800a4bf78
0xffffffff91fceaa3fa0 : 0xffffffff800a3229f8
```

#### Kernel Extensions in backtrace:

```
com.apple.iokit.IOAcceleratorFamily2(370.10.1)[0AA6303C-9650-0934-B04A-69000F757A2C]@0xffff
dependency: com.apple.driver.AppleMobileFileIntegrity(1.0.5)[54CD00E5-9FD7-30FC-09A8-E4B
dependency: com.apple.iokit.IOSurface(211.12)[E9938853-3174-3C25-B82B-C0D8BD9720E5]@0x11
dependency: com.apple.iokit.IOPCIFamily(2.9)[1850E7DA-E767-3027-A3AA-637C08057219]@0xffff
dependency: com.apple.iokit.IOPGraphicsFamily(519.15)[05F2A200-CAB0-33B2-91B9-E07550FC34C
com.apple.driver.AppleIntelHD5900Graphics(10.3.2)[18CF018-BC04-3F6A-8711-8921CE16E3BB]@0xf
dependency: com.apple.iokit.IOSurface(211.12)[E9938853-3174-3C25-B82B-C0D8BD9720E5]@0xffff
dependency: com.apple.iokit.IOPCIFamily(2.9)[1850E7DA-E767-3027-A3AA-637C08057219]@0xffff
dependency: com.apple.iokit.IOPGraphicsFamily(519.15)[05F2A200-CAB0-33B2-91B9-E07550FC34C
dependency: com.apple.iokit.IOAcceleratorFamily2(370.10.1)[0AA6303C-9650-0934-B04A-69000
```

```
BSD process name corresponding to current thread: VLC
Boot args: debug=0x148 kdp_match_name=en6 kext-dev-mode=1 pmuflags=1 -v keepsysas=1
```

```
Mac OS version:
17E199
```

```
Kernel version:
Darwin Kernel Version 17.5.0: Fri Apr 13 19:32:32 PDT 2018; root:xnu-4570.51.2~1/DEVELOPMENT_X86_64
Kernel UUID: 82628F90-0810-353F-9453-77740F1F2033
Kernel slide:
Kernel text base:
__HIB text base:
System model name: MacBookPro11,4 (Mac-06F11FD93F0323C5)
```

TALOS

# Updates



[twitter.com/1blankwall1](https://twitter.com/1blankwall1)

[github.com/blankwall/](https://github.com/blankwall/)