

MICROSOFT:

OPTIMIZING ENTERTAINMENT INDUSTRY ENTRY

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PROJECT ROADMAP

What insights can Microsoft use for its entry into entertainment?

1. Select analytical lens:

- Optimize Microsoft entertainment market share

2. Select datasets:

- IMDB/Rotten Tomatoes: TV ratings
- Box Office Mojo/The Numbers: Movie revenue

3. Webscrape and clean data:

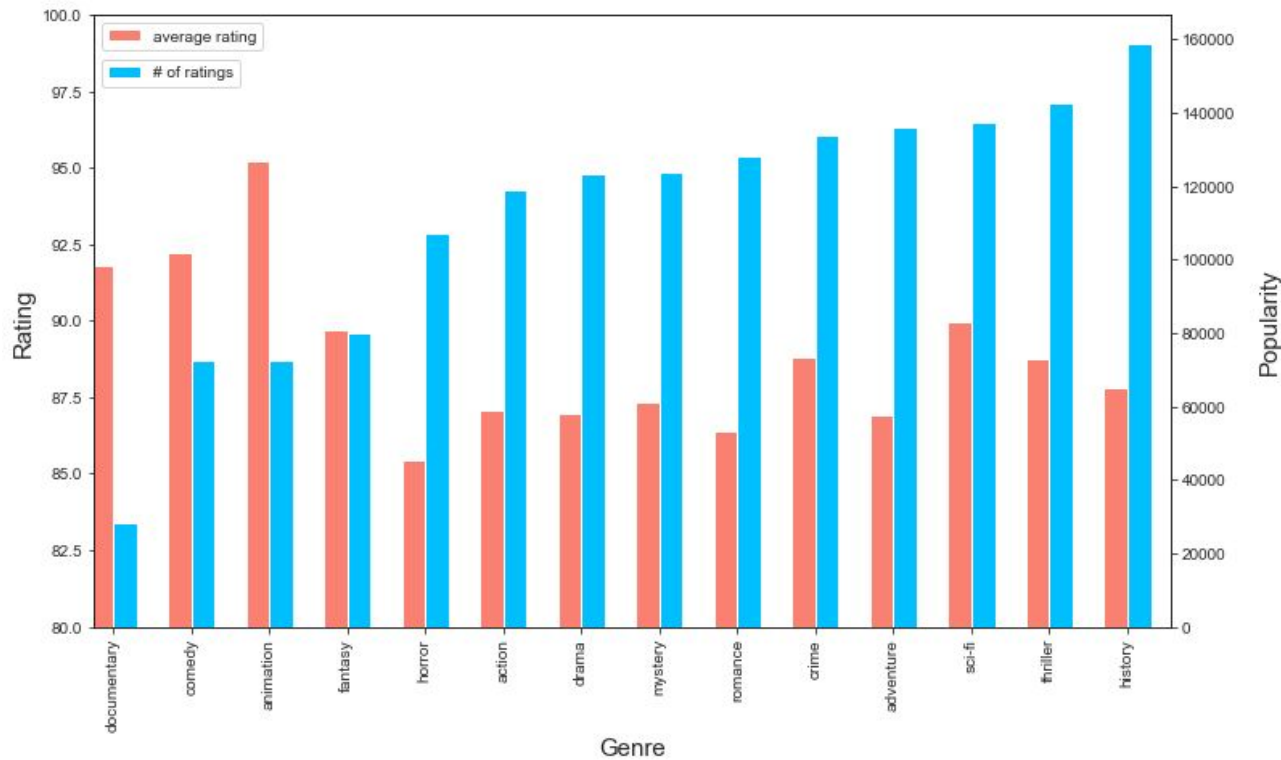
- Data from 2010 onward

4. Perform EDA

- Top genres and studios
- Original vs. adapted content

HIGHER QUALITY != MORE POPULAR

Comparing Rating and Popularity by Genre



TV Ratings

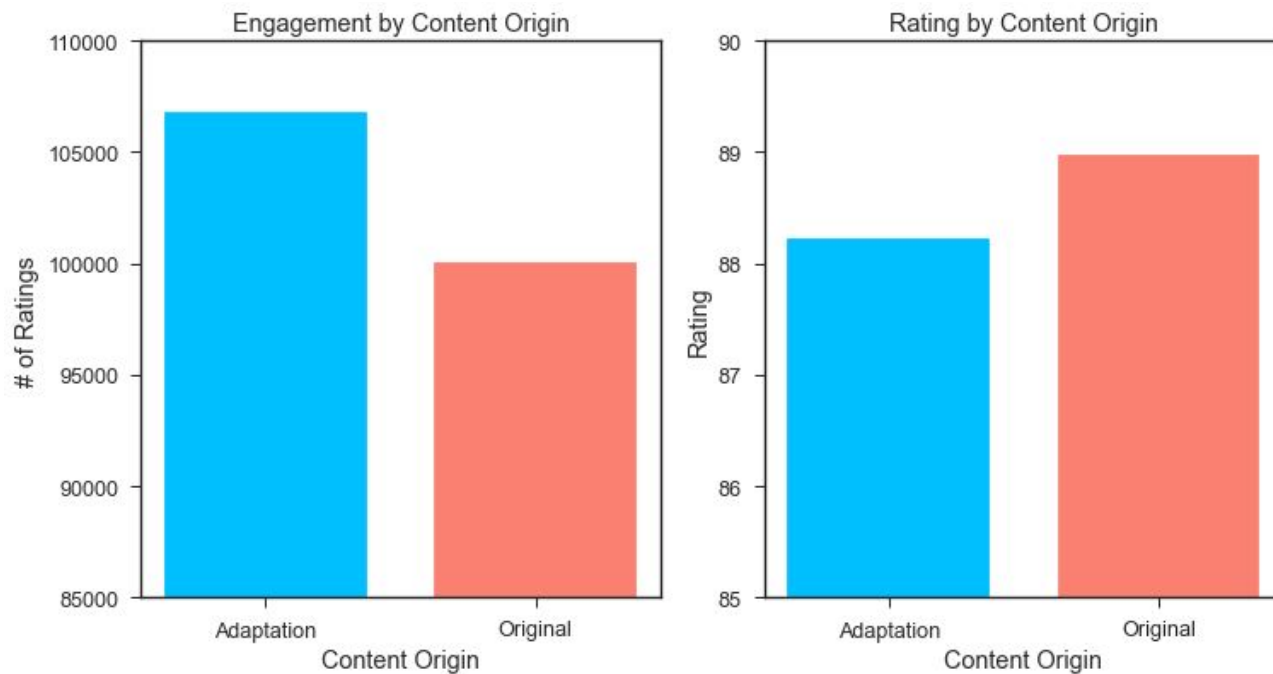
Niche content:

1. Higher ratings
2. Less Engagement

Popular content:

1. Middling ratings
2. High engagement

FAMILIARITY BREEDS CONSUMPTION



TV Adaptations:

↑ engagement despite ↓ rating

means

↑ familiarity outweighed ↓ quality

HYPOTHESIS

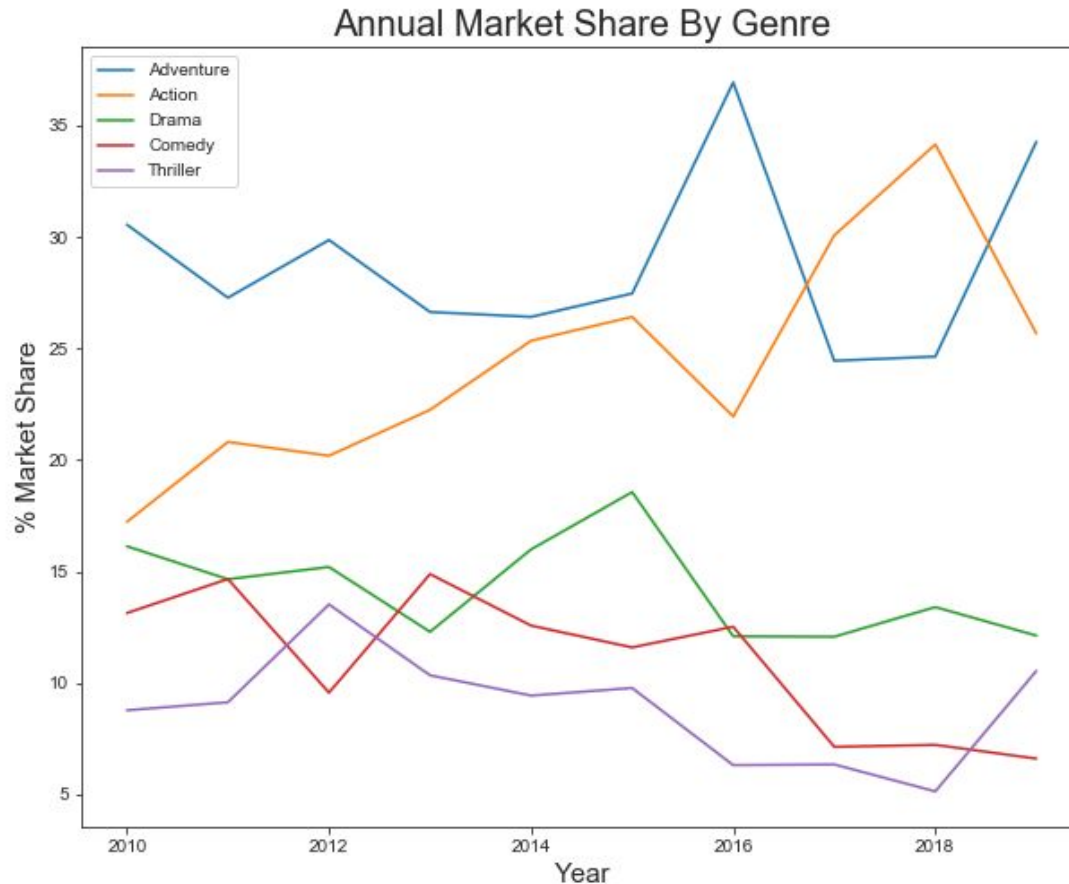
Content with mass appeal will drive more market share than higher quality niche content.

BLOCKBUSTERS MAXIMIZE MARKET SHARE

On average:

Top movie released each week
achieves 70% share of lifetime gross
for all movies premiering that week

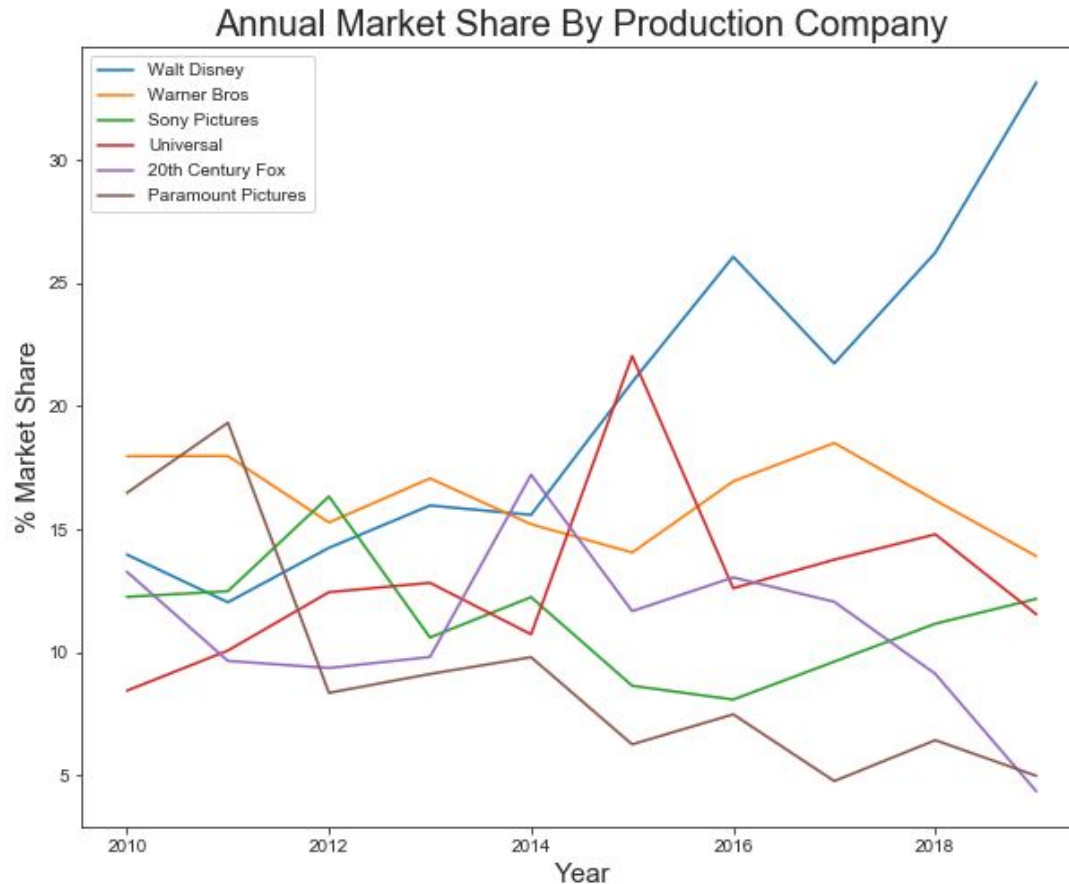
iCREATE EXCITING MOVIES!



Movie Genre Insights

- Adrenaline based dominate:
 - 80% dollar share
- Comedy based on the decline:
 - 15% -> 5% dollar share

LEVERAGE SONY AS PRODUCTION PARTNER



Movie Studio Insights

- Top 6 movie studios:
 - 80% dollar share
- Sony Pictures:
 - No competitive restraints

ANY QUESTIONS?