1. Ordinary Differential Equations

Differential equations have the form:

$$\frac{\mathrm{d}x}{\mathrm{d}t} = f(x,t) \tag{1}$$

and can come both in systems (i.e. multiple equations that have to remain all true) and can contain higher orders in the derivatives. In the case above, we will want to solve for x(t), and x is referred to as the dependent variable, and t is referred to as the independent variable.

What is the distinction between ordinary and partial differential equations?

What is the distinction between homogeneous and nonhomogeneous ODEs?

What is the distinction between linear and nonlinear ODEs?

What is meant by "first-order," "second-order," "third-order," etc. ODEs?

With ODEs, you need to set boundary conditions. For example, in the simplest case, you might set a set of conditions at t = 0 (i.e. initial conditions). For each dependent variable, the number of independent boundary conditions you need to set are equal to the order of the problem.

You can in principle set conditions at multiple t, as long as you have the right number of conditions. In such cases, it is not necessarily the case that your conditions can be met under your equations of course. It definitely complicates the finding of a solution.

ODEs of any order can be reduced to systems of first-order equations. Specifically they can be reduced to a form like:

$$\frac{\mathrm{d}w_0}{\mathrm{d}t} = f_0(\vec{w}, t)$$

$$\frac{\mathrm{d}w_1}{\mathrm{d}t} = f_1(\vec{w}, t)$$

$$\dots$$

$$\frac{\mathrm{d}w_{N-1}}{\mathrm{d}t} = f_{N-1}(\vec{w}, t)$$
(2)

where no terms appear on the right-hand side that are derivatives of \vec{w} with t. In vector form this appears as:

$$\frac{\mathrm{d}\vec{w}}{\mathrm{d}t} = \vec{f}(\vec{w}, t) \tag{3}$$

But do not confuse these vectors with three-dimensional vectors in configuration space. More often (usually) they involve vectors in phase space.

For example, take the second-order equation in three-dimensional space:

$$\frac{\mathrm{d}^2 \vec{x}}{\mathrm{d}t^2} = -\vec{x} + \vec{f}(t) \tag{4}$$

which represents a spring under some time-dependent forcing. This may be reduced to one dimension as follows:

$$\frac{d\vec{x}}{dt} = \vec{v}
\frac{d\vec{v}}{dt} = -\vec{x} + \vec{f}(t)$$
(5)

which represents six first-order equations in the 6-D phase space vector $\vec{w} = (\vec{x}, \vec{v})$.

2. Algorithms for ODEs

For a general nonlinear ODE, given initial conditions, we will need to integrate (usually) forward in time numerically. There are a number of well-developed algorithms for doing this. As in other applications we have done this semester, the more complex algorithms tend to take the form of higher-order approximations to the solutions of the problem.

The simplest ODE integrator that exists is *Euler's algorithm*. Like all the simplest examples in this course, you should probably never use it, but it is illustrative.

This algorithm takes equal time steps Δt , starting from $\vec{w}(t=0)$, just says:

$$\vec{w}(t + \Delta t) = \vec{w}(t) + \Delta t \dot{\vec{w}}(t) = \vec{w}(t) + \Delta t \vec{f}(\vec{w}, t)$$
(6)

What is the approximation error of this method for each step, and for a full integration, as a function of the step size?

Second-order Runga-Kutta is simple second-order algorithm evaluates the function at $t + \Delta t/2$, and then takes the full step based on the values at the mid-point:

$$k_{1} = \Delta t f(\vec{w}_{n}, t_{n})$$

$$k_{2} = \Delta t f\left(\vec{w}_{n} + \frac{1}{2}k_{1}, t_{n} + \frac{1}{2}\Delta t\right)$$

$$\vec{w}_{n+1} = \vec{w}_{n} + k_{2}$$
(7)

We can see why this is second-order fairly easily. In the case that we are integrating just one dependent variable, we are trying to approximate the integral:

$$\Delta w = \int_0^{\Delta t} \mathrm{d}t f(w(t), t) \tag{8}$$

We can Taylor expand f(w(t), t) in t:

$$f(w,t) \approx f\left(\Delta t/2\right) + \left(t - \frac{\Delta t}{2}\right) \left[\frac{\mathrm{d}f}{\mathrm{d}t}\right]_{\Delta t/2} + \frac{1}{2} \left(t - \frac{\Delta t}{2}\right)^2 \left[\frac{\mathrm{d}^2 f}{\mathrm{d}t^2}\right]_{\Delta t/2} + \dots \tag{9}$$

When we insert this into the integral we find the second term vanishes:

$$\Delta w \approx \Delta t f(w(\Delta t/2), \Delta t/2) + \mathcal{O}(\Delta t^3)$$
(10)

This assumes that we have an estimate of $f(\Delta t/2)$. However, since this is multiplied by Δt , to remain second-order we only need this estimate to be good to first-order. Thus, the Euler algorithm can be used to estimate the midpoint and we get the procedure above.

This second-order Runge-Kutta algorithm requires two determinations of f, not one. So it will only be useful when the Δt^2 term is sufficiently small (i.e. the function is sufficiently smooth), so that the decrease in time step is worth it.

Harder to prove, but more useful generally, is the fourth-order Runge-Kutta. This is given by evaluating the derivative at the start, using that to estimate the derivative at the mid-point, then using the mid-point derivative to estimate the mid-point again, and and using those results to estimate a trial end point, before reaching the final answer.

$$\vec{k}_{1} = \Delta t \vec{f}(\vec{w}_{n}, t_{n})$$

$$\vec{k}_{2} = \Delta t \vec{f}(\vec{w}_{n} + \frac{1}{2}\vec{k}_{1}, t_{n} + \frac{1}{2}\Delta t)$$

$$\vec{k}_{3} = \Delta t \vec{f}(\vec{w}_{n} + \frac{1}{2}\vec{k}_{2}, t_{n} + \frac{1}{2}\Delta t)$$

$$\vec{k}_{4} = \Delta t \vec{f}(\vec{w}_{n} + \vec{k}_{3}, t_{n} + \Delta t)$$

$$\vec{w}_{n+1} = \vec{w}_{n} + \frac{1}{6}k_{1} + \frac{1}{3}k_{2} + \frac{1}{3}k_{3} + \frac{1}{6}k_{4}$$
(11)

This, it turns out, has error terms $\mathcal{O}(\Delta t^5)$.

3. Step sizes

In integrating differential equations, setting the step size is critical. Generally you don't know this in advance. ODE integrators essentially always use an adaptive step size designed to keep the integration accuracy within some tolerance.

Specifically, this is typically done by performing the integration in pairs of steps, and then comparing the answer using two steps to using one step twice as big. This adds at most 50% more function evaluations.

The error in one step can be written as $\Delta t^2 \phi$, where ϕ is some constant. The two answers will therefore be:

$$w(t + 2\Delta t) = w_1 + 2(\Delta t)^5 \phi + \mathcal{O}(\Delta t^6) \text{ two steps}$$

$$w(t + 2\Delta t) = w_2 + (2\Delta t)^5 \phi + \mathcal{O}(\Delta t^6) \text{ one step}$$
(12)

where ϕ is a constant of $\mathcal{O}(\Delta t^5)$. The difference gives you:

$$w_2 - w_1 \approx 30(\Delta t)^5 \phi \tag{13}$$

The single-step absolute value error can therefore be estimated as:

$$\epsilon \approx \Delta t^5 \phi \approx \frac{|w_2 - w_1|}{30} \tag{14}$$

Therefore, we can take the following approach to keep errors at some specified target level δ , in *per unit time* units. Per time step Δt , the corresponding error per step would be $\epsilon = \delta \Delta t$.

After each pair of steps, calculate ϵ . If $\epsilon < \Delta t \epsilon$, continue from $t + 2\Delta t$ (using w_2) but change the step size to a new one Δt_n going forward to satisfy:

$$\delta \Delta t_n = \Delta t_n^5 \phi = \frac{\Delta t_n^5}{\Delta t^5} \Delta t^5 \phi = \frac{\Delta t_n^5}{\Delta t^5} \frac{|w_2 - w_1|}{30}$$
 (15)

which means:

$$\Delta t_n^4 = \Delta t^5 \frac{30\delta}{|w_2 - w_1|} \tag{16}$$

and therefore:

$$\Delta t_n = \Delta t \left(\frac{30\delta \Delta t}{|w_2 - w_1|} \right)^{1/4} \tag{17}$$

It is wise to limit the increase in Δt (the right hand factor) to no more than a factor of two or so.

But if $\epsilon > \Delta t \epsilon$, then also set Δt_n using the same formula, but start over from t (that is, do not accept the initial measurement using the initial Δt .

There is a further improvement that can be made. We have an estimate of the one step error with step-size Δt to accuracy $I(\Delta t^6)$:

$$(\Delta t)^5 \phi \approx \frac{w_2 - w_1}{30} \tag{18}$$

So you can correct the two-step estimate w_1 :

$$w(t + 2\Delta t) = w_1 + 2\Delta t^5 \phi = w_1 + \frac{w_2 - w_1}{15}$$
(19)

for a fifth order integration method. This basically comes for free.

4. Symplectic Integrators

Sometimes what we want is not just high order accuracy, but we want certain facts about the original equations to remain true, perhaps even at the expense of accuracy. For example, many sets of equations are required to obey conservation laws, such as momentum, energy, etc. It is also sometimes nice to guarantee that the equations you are using are time-reversible, just like the actual equations in physics can be.

These classes of methods are sometimes known as "symplectic," because of its relationship to symplectic transforms in mathematics, which we will not get into here. However, it is this property that leads these finite difference expressions to have the useful properties that they do have.

The simplest version of a symplectic integrator is the leapfrog algorithm. For example, for a one-dimensional equation of motion:

$$\dot{x} = v
\dot{v} = F(x)$$
(20)

we can write:

$$x_1 = x_0 + \Delta v_{1/2} v_{3/2} = v_{1/2} + \Delta F(x_1)$$
(21)

This will be accurate with remainders of order Δ^3 at each time step. Note that eventually you want v_1 , so:

$$v_1 = v_{1/2} + \Delta F(x_1)/2 \tag{22}$$

What are the virtues of this? First is time-reversibility. If I have $v_{3/2}$ and x_1 , I can integrate backwards with the same equations to get the original $v_{1/2}$ and x_0 . Believe it or, this is not true of Runge-Kutta!

Another less generally useful fact, but still useful, is that in two or more dimensions in a spherically symmetric potential, it conserves angular momentum.

Finally, it conserves phase space density. It is area preserving in phase space.