Computational Physics / PHYS-UA 210 / Problem Set #6 Due October 20, 2017

You must label all axes of all plots, including giving the units!!

This homework focuses on fitting a linear model to a data set. (Please note as an important point: when we say "fitting a linear model" it means "fitting a model whose predictions vary linearly with its parameters," not "fitting y vs. x with a line.").

1. Generate a set of "random" (x, y) data with constant noise, using x in the range from 0 to 1, and with y determined by an 8th order polynomial:

$$y_i = \left[\sum_{j=0}^{8} \alpha_j (x - 0.5)^j\right] + \text{ Gaussian noise}$$
 (1)

Choose reasonable α_j , and reasonable Gaussian noise (i.e. noticeable but not much larger than the features in your polynomial.

2. For some (possibly different) set of coefficients, β_j , sum-squared residuals of the model \hat{y} are:

$$S = \sum_{i} (y_i - \hat{y}_i)^2 = \sum_{i} \left[y_i - \sum_{j} \beta_j (x_i - 0.5)^j \right]^2$$
 (2)

which can be written as:

$$S = \left| \mathbf{A} \cdot \vec{\beta} - \vec{y} \right|^2 \tag{3}$$

Construct the matrix **A** given your random \vec{x} .

- 3. Use SVD to find the $\vec{\beta}$ that minimizes S. This is the linear least-squares estimate of $\vec{\alpha}$. Compare your model for y with the y_i values and with the original, correct y. Try using different numbers of random draws: 6, 8, 32, 128. Compare including Gaussian noise to not adding any noise.
- 4. Compare using SVD to solving the "normal equations." The normal equations result from finding where:

$$\frac{\partial S}{\partial \vec{\beta}} = 0 \tag{4}$$

and yield the equation:

$$\left(\mathbf{A}^T \cdot \mathbf{A}\right) \cdot \vec{\beta} = \mathbf{A}^T \cdot \vec{y} \tag{5}$$

This matrix equation can be solved by inverting $\mathbf{A}^T \cdot \mathbf{A}$, which is $N \times N$. Try this technique for the examples you used SVD on and describe any differences you see.