

JavaScript Week 3

The DOM Continued

- Go Over Homework
 - Jasmine issues
 - Array methods (contains, remove)

Activity

- Magical Store

Event Handlers

- To attach an event handler declaratively:

```
<body onload="someFunction();">
```

- Attach using an inline function:

```
var button = document.createElement("button");  
button.innerHTML = "Click Me";  
button.onclick = function() {  
    alert('you clicked me!')  
};
```

- Attach using a named function

```
function handleButtonClick() {  
    alert('you clicked me!');  
}  
  
button.onclick = handleButtonClick;
```

- Closures
 - wrap up scope so it can be used out of context
 - anything that is in scope when the function object is made is in scope when the function is called

Activity

- `car_closure_activity_*.html`

- Passing functions as arguments

Activity

- Factor view code out into a class called `MagicalItemView`
- Add an instance of the `ShoppingCart` class to the store
- Add a button to the `MagicalItemView` that when clicked adds the item to the shopping cart. (Could just `console.log` when item is added, don't worry about cart view for now).

- Activity / Homework
 - <http://www.onlinetools.org/articles/unobtrusivejavascript/chapter4.html>
 - Read <http://jibbering.com/faq/notes/closures/>